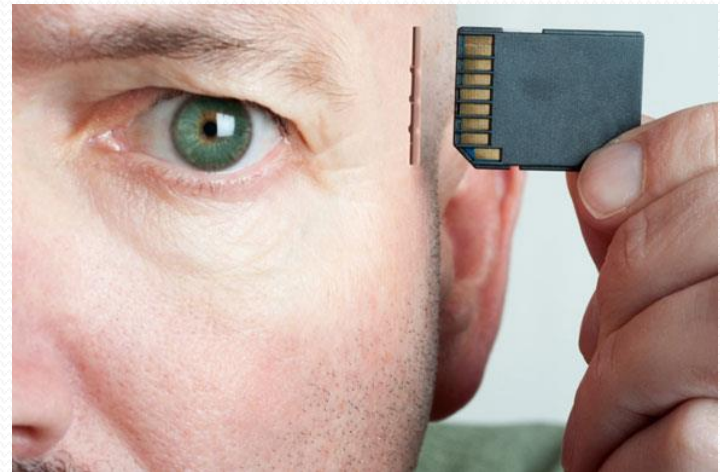


# Memory and Language

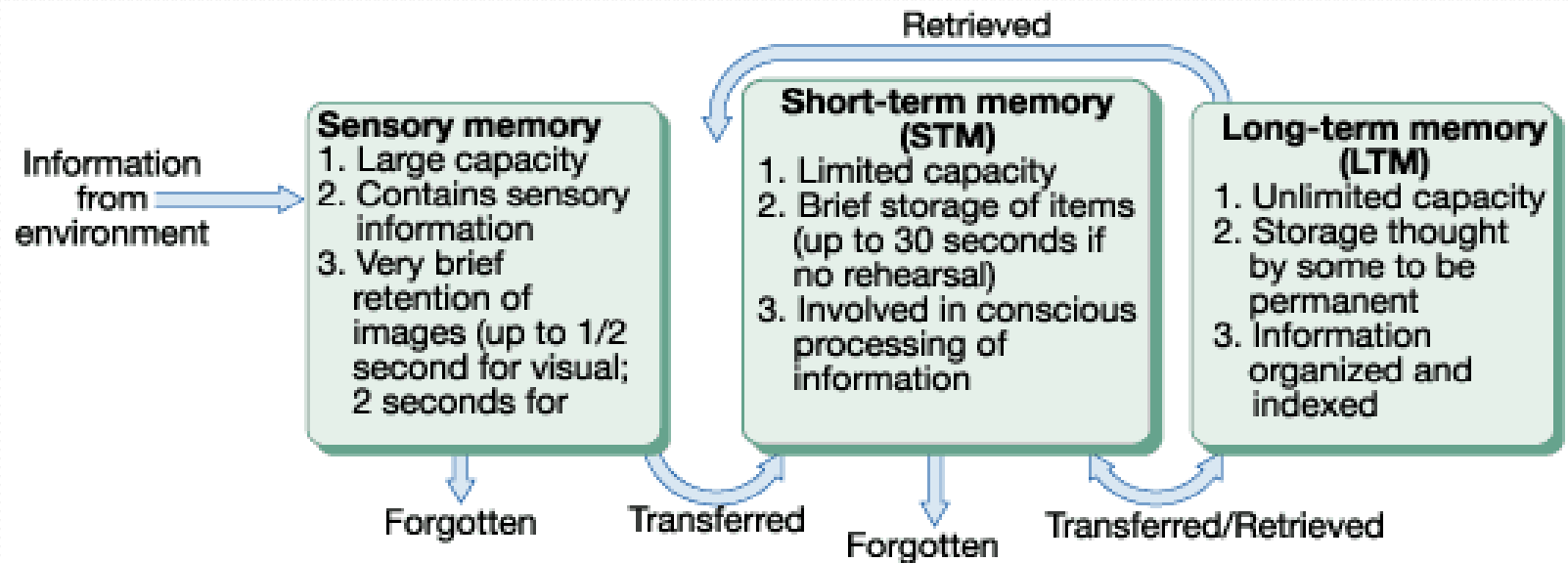
November 10, 2021

# Memory

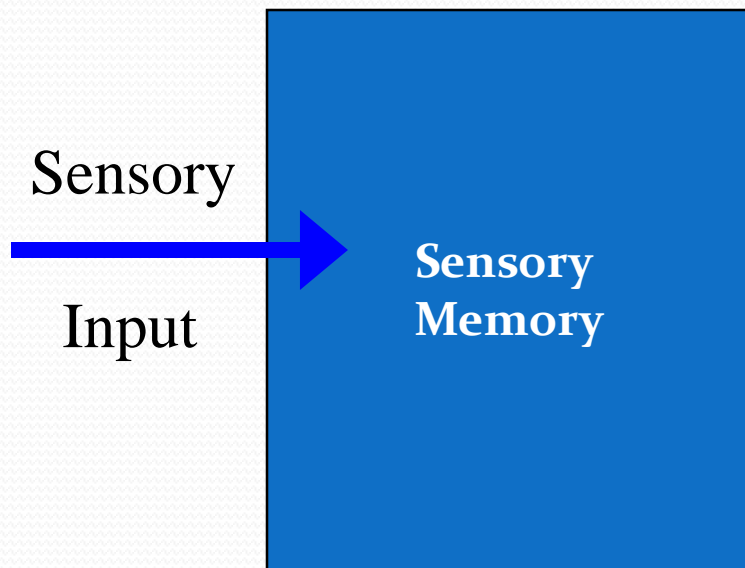
- Process by which information is:
  - Acquired
    - Encoding
  - Stored in the brain
    - Storage
  - Later retrieved
    - Retrieval
  - Eventually (possibly) forgotten



# Three-Box Model of Memory

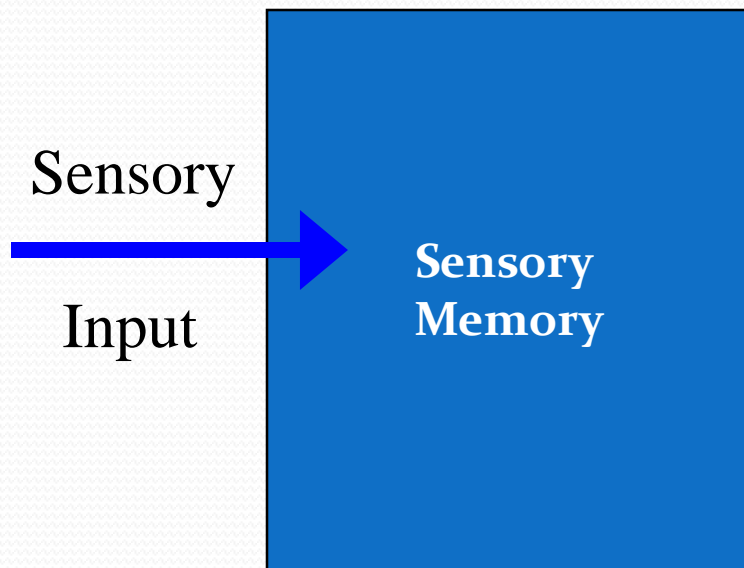


# Sensory Memory



- Function - holds information long enough to be processed for basic physical characteristics
- Capacity - large
  - can hold many items at once
- Duration - very brief retention of images
  - .3 sec for visual info
  - 2 sec for auditory info

# Sensory Memory



- Divided into two subtypes:
  - iconic memory - visual information
  - echoic memory - auditory information
- Visual or iconic memory was discovered by Sperling in 1960

# Sperling's Experiment

- Presented matrix of letters for 1/20 seconds
- Whole-report procedure
  - Participants are asked to report all the items of a display
- Partial-report procedure
  - Participants are cued to report only some of the items in a display



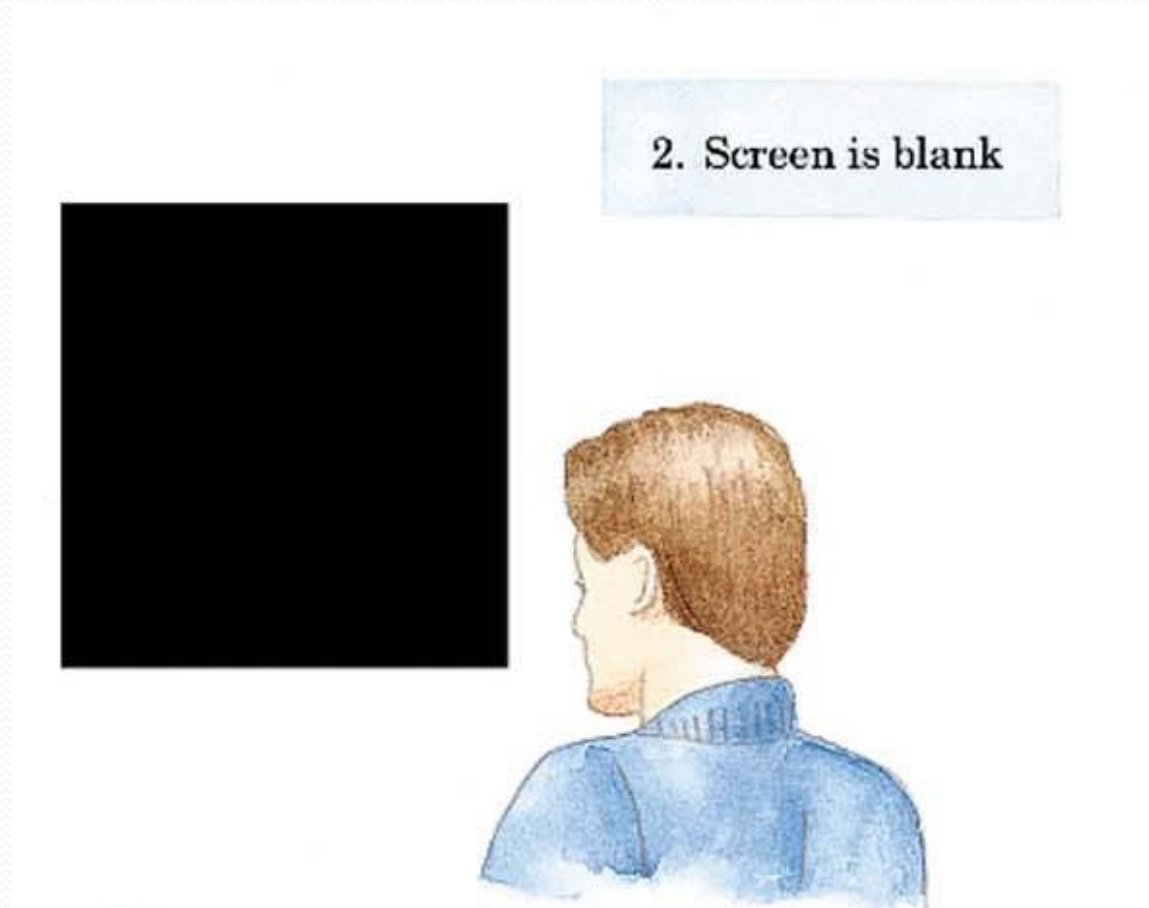
# Sperling's Iconic Memory Experiment

1. Letters are displayed on a screen for  $\frac{1}{20}$  of a second

Q	C	F	T
S	K	G	O
W	R	J	B

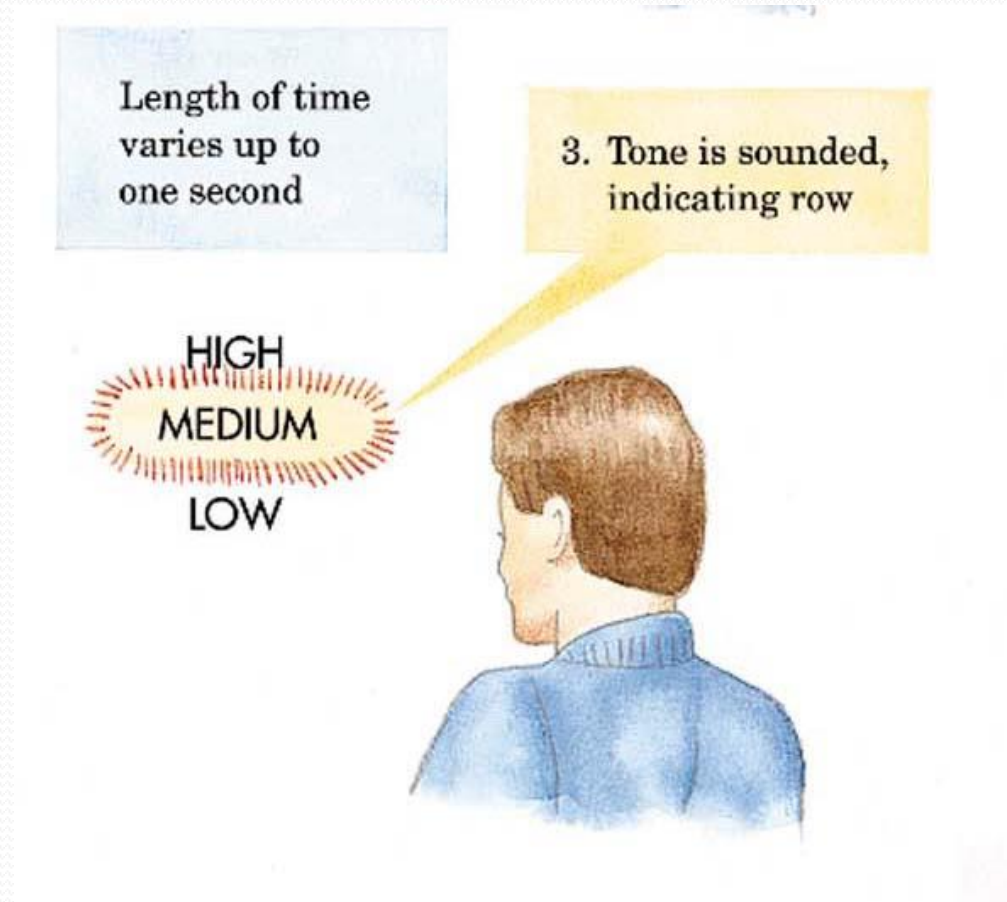


# Sperling's Iconic Memory Experiment





# Sperling's Iconic Memory Experiment

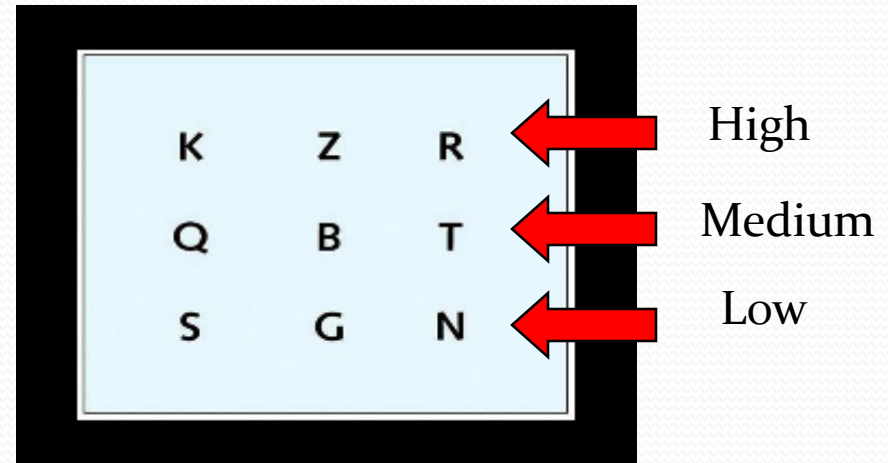


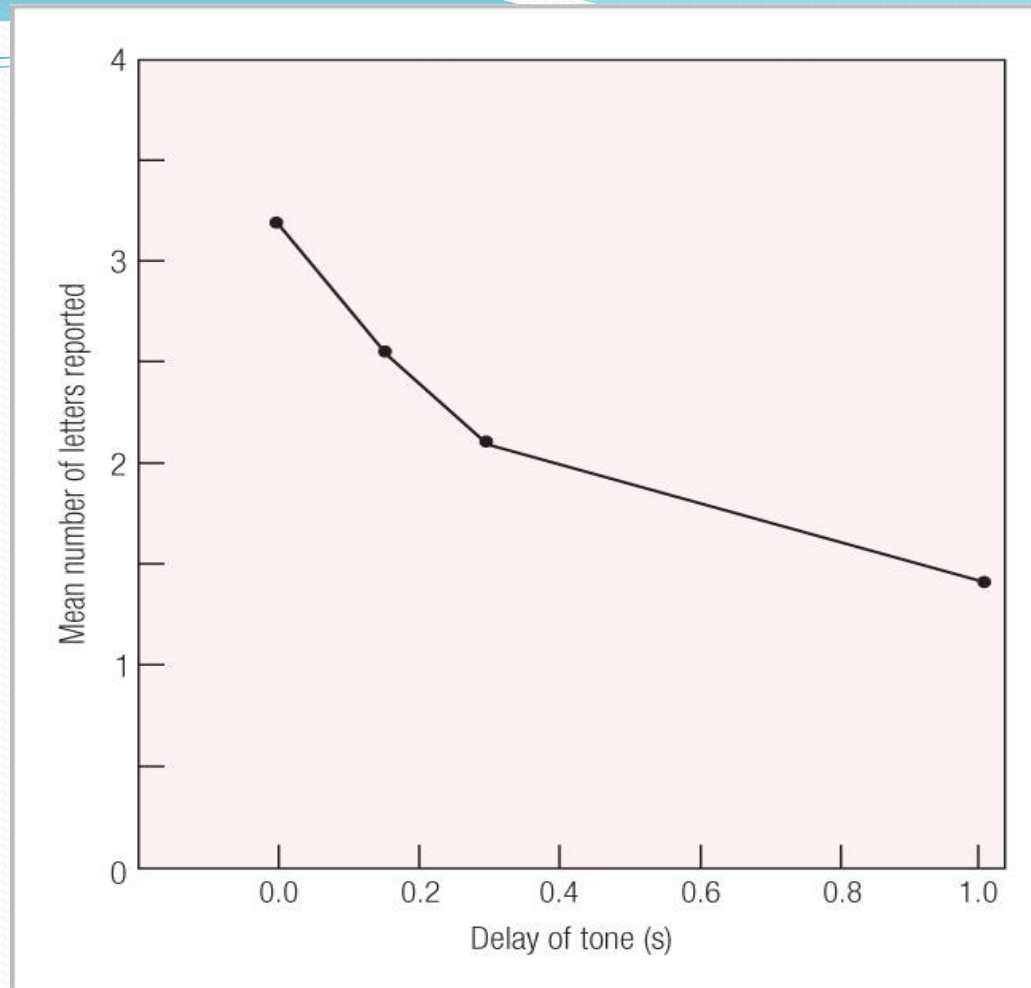
# Sperling's Iconic Memory Experiment



# Sperling's Experiment

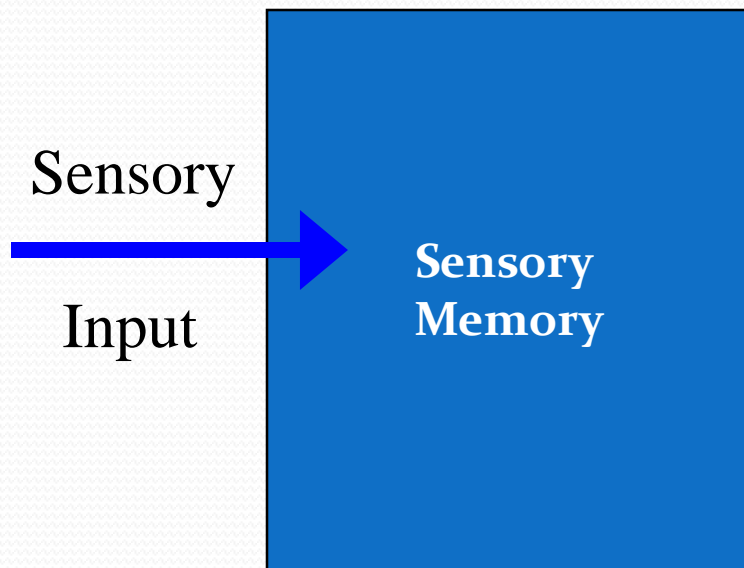
- Sounded low, medium or high tone immediately after matrix disappeared
  - Tone signaled 1 row to report
  - Recall was almost perfect
- Memory for images fades after 1/3 seconds or so, making report of entire display hard to do





Results from Sperling's experiment demonstrating the existence of a brief visual sensory store. Participants were shown arrays consisting of three rows of four letters. After the display was turned off, they were cued by a tone, either immediately or after a delay, to recall a particular one of the three rows. The results show that the number of items reported decreased as the delay in the cuing tone increased.

# Sensory Memory

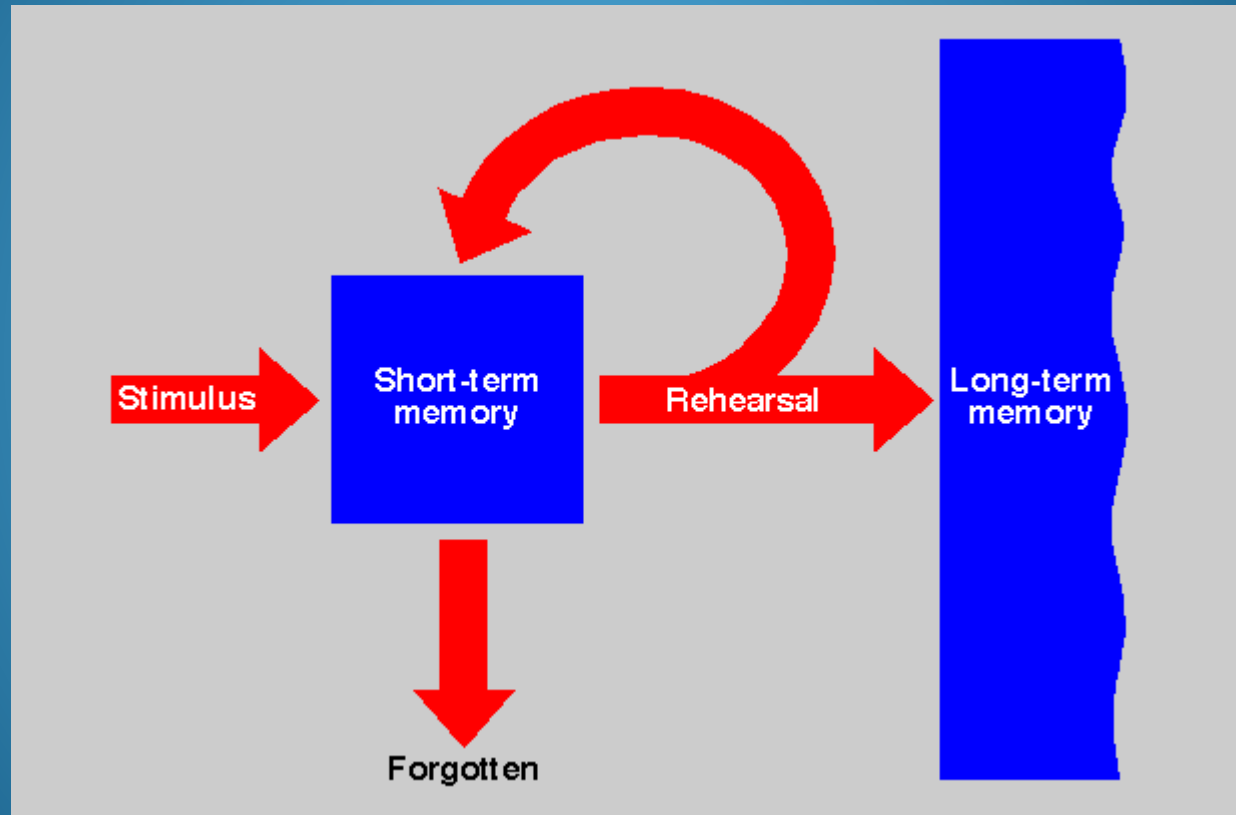


- Sensory memory forms automatically, without attention or interpretation
- Attention is needed to transfer information to short-term memory

# Short-Term Memory (STM)

- A proposed intermediate system in which information has to reside on its journey from sensory memory to long-term memory

## Atkinson and Shiffrin (1968) Model



Proposes that as information is rehearsed in a limited-capacity STM, it is deposited in long-term memory

# Memory span

- The number of elements one can immediately repeat back
  - Typical short-term memory span is about seven items of information (i.e., words)
    - George Miller (1957)
    - Shepard and Teghtsoonian (1961)
      - Information cannot be kept in STM indefinitely



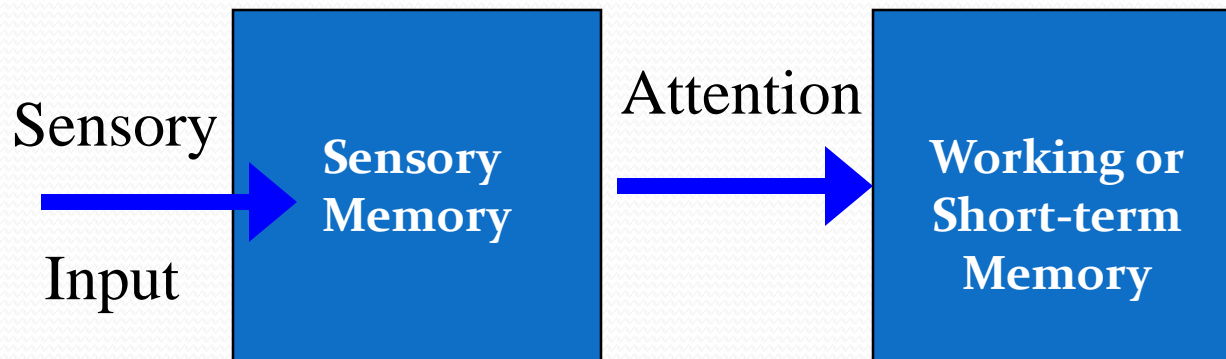


## **George Miller**

“The magical number seven, plus or minus two: Some limits on our capacity for processing information” (1956)

# Working Memory

- Function - conscious processing of information
  - where information is actively worked on
- Capacity - limited (holds 7 +/- 2 items)
- Duration - brief storage (about 30 seconds)
- Code - often based on sound or speech even with visual inputs

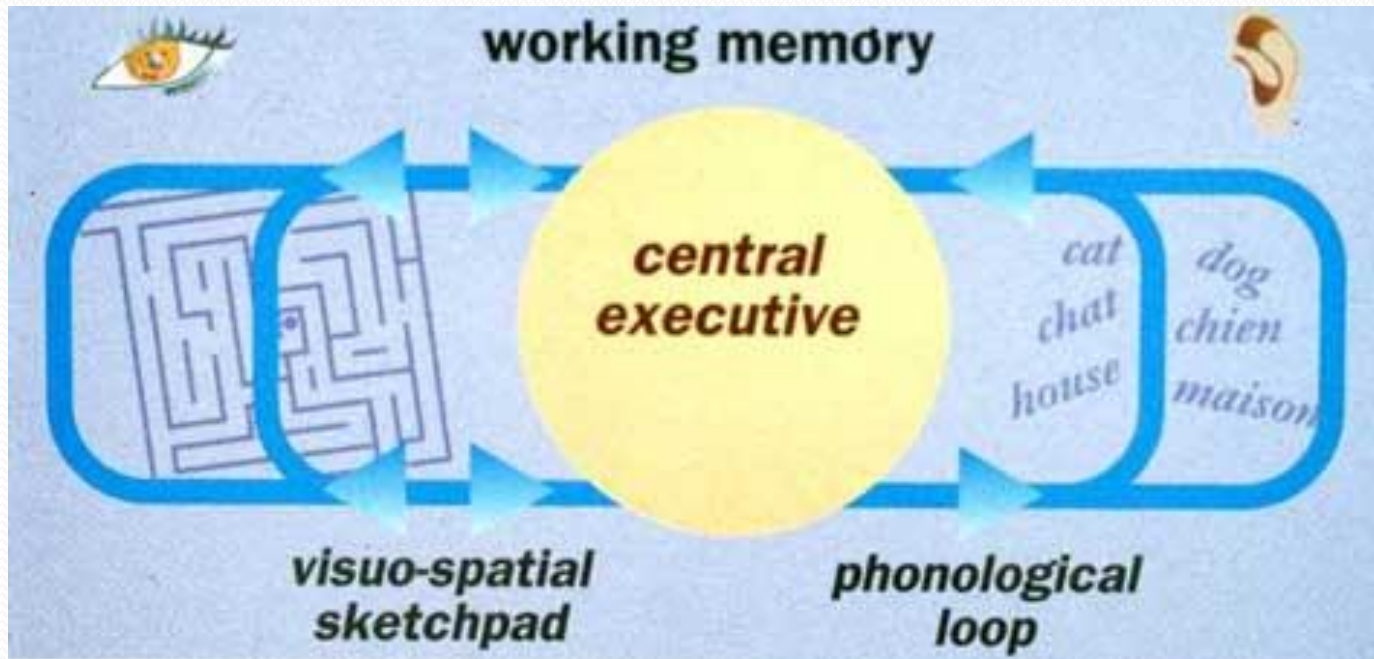


# Working Memory

Holds the Information Needed to Perform a task

Memory system that provides temporary storage for information that is currently being used in some conscious capacity (Baddeley, 1986)

- Function - conscious processing of information
  - where information is actively worked on
- Capacity - limited (holds  $7 \pm 2$  items)
- Duration - brief storage (about 30 seconds)
- Code - often based on sound or speech even with visual inputs



Baddeley's theory of working memory in which a central executive coordinates a set of slave systems.

# Working Memory

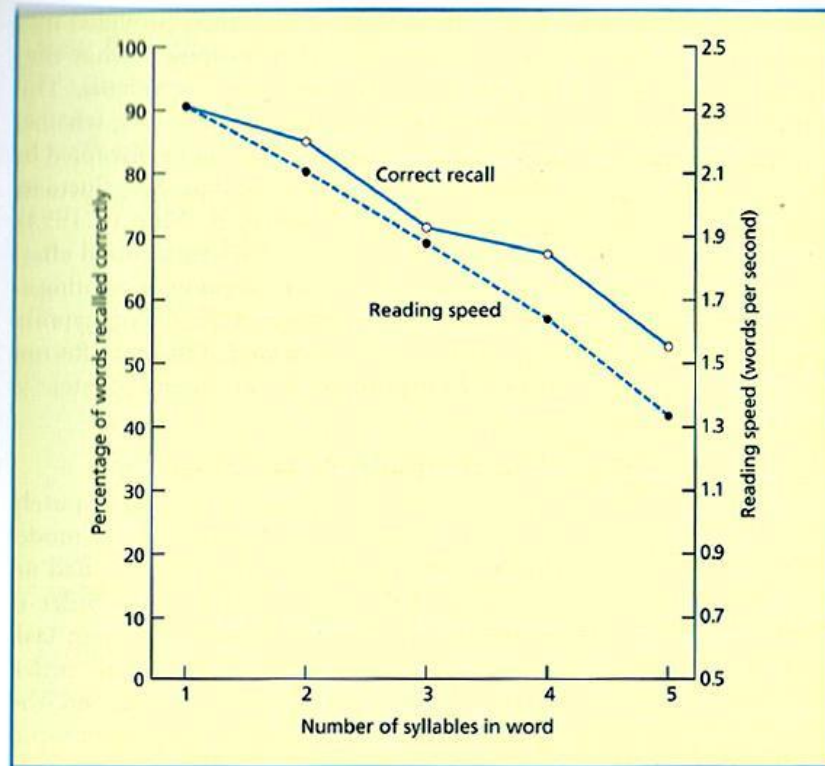
- The Central Executive
  - An attentional control mechanism for working memory
    - Coordinating between the various subsystems
    - Temporary activation of long-term memory
    - Shifting between tasks or retrieval strategies
    - Relying on the frontal lobe, mainly in the left hemisphere
  - Use of language clearly relies on the central executive

# Working Memory

- The visuospatial sketchpad
  - Integrating spatial, visual, and kinesthetic information
- Phonological loop
  - Articulatory loop
    - ‘Inner voice’ used during rehearsal of verbal information
    - Able to maintain about 1.5 to 2 sec worth of material in the loop
  - Phonological store
    - An ‘inner ear’ that hears the inner voice and stores the information in phonological form

# Word length effect

- wit, sum, harm, bay, top
- University, opportunity, aluminum, constitutional, auditorium



**Figure 2.5** The relationship between word length, reading rate, and recall. Long words take longer to rehearse and also

produce lower memory spans. From Baddeley, Thomson, and Buchanan (1975).

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# Working Memory



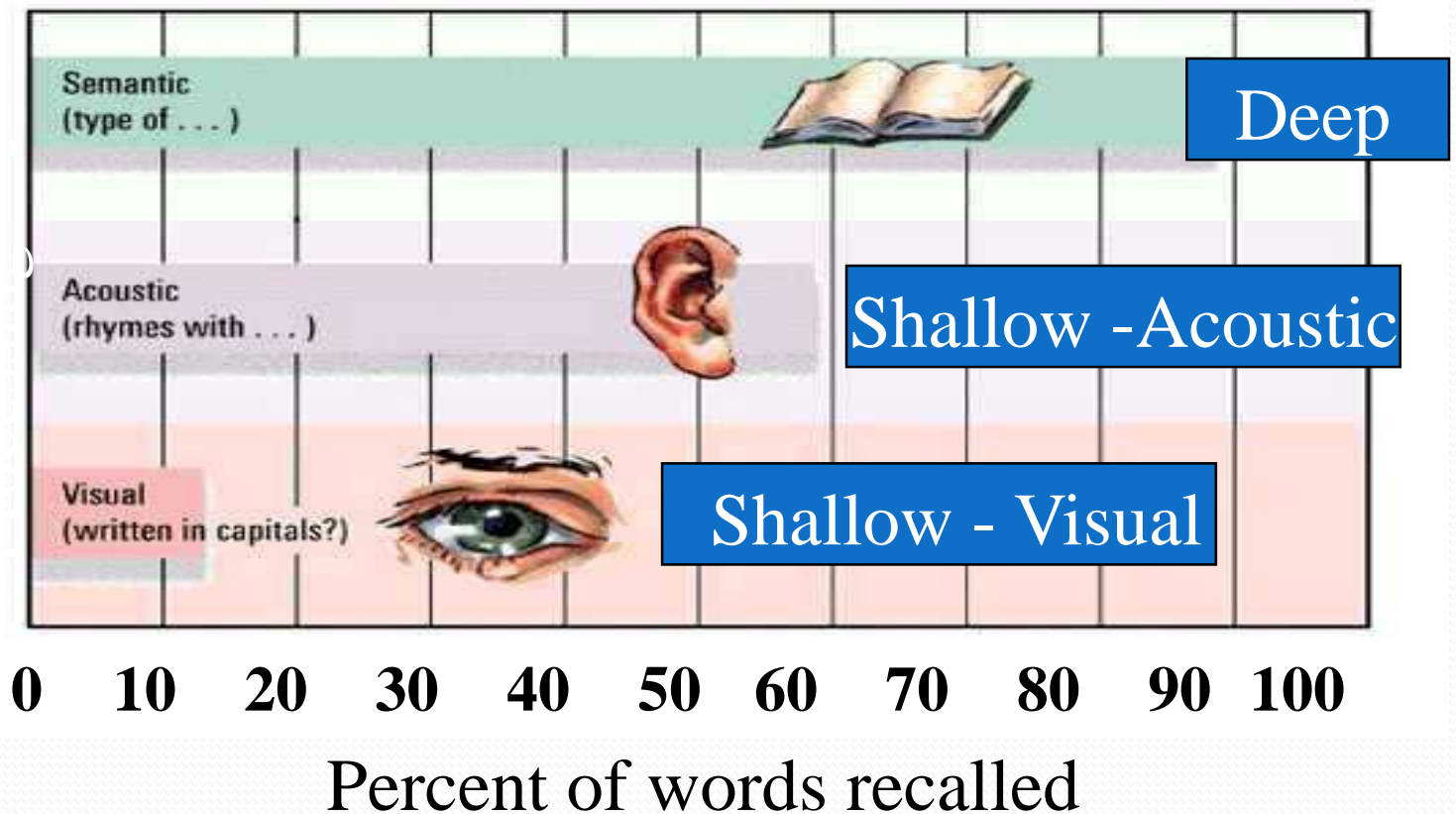


# Phonological similarity effect

- "G, C, B, T, V, P" vs. "F, L, K, S, Y, G."
- Performance is usually \_\_\_\_\_ when the items sound similar than when the items sound different.
- The phonological store retains speech-based memory for a brief period of time and unless material is rehearsed, it usually decays within 2 seconds.
- The articulatory control process, which is responsible for translating visual information into speech-based codes, as well as transferring it to the phonological store.

# Processing depth

- Elaboration leads to better recall than shallow processing



# Working Memory measures

- Digit span(Wechsler, 1974)
  - Forward digit span (Botwinick & Storandt, 1974)
  - Backward digit span (Gathercole & Alloway, 2008)
  - Letter-number sequencing (Wechsler, 1997)
- Nonword repetition(O'Brien et al., 2006)
- Wisconsin Card Sorting Test (WCST) (Miyake et al., 2000)
- Tower of Hanoi (TOH)/London (Korkman, Kirk, & Kemp, 1998)
- Random number generation (RNG) (Baddeley, 1998)
- Operation span (Miyake et al., 2000)
- Dual task (Papagno et al., 1991)
- N-back (Smith & Jonides, 1999)
- Delayed-recognition (Jha & McCarthy, 2000)

# Working Memory

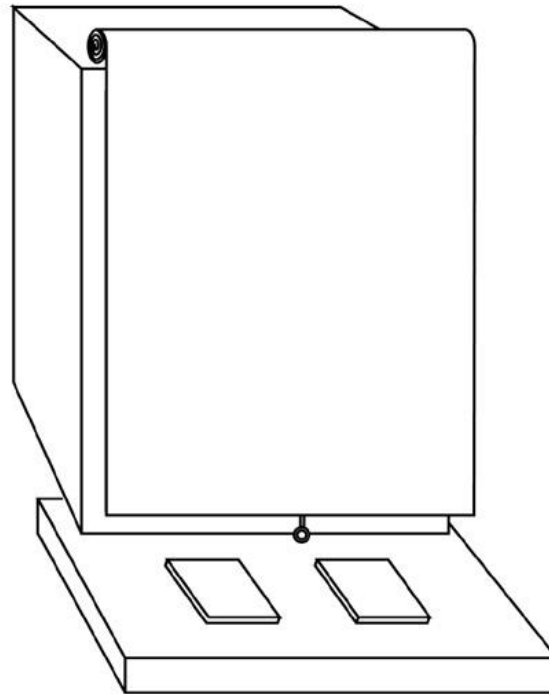
## The Frontal Cortex and Primate Working Memory

- **Delayed match-to-sample tasks with monkeys (Goldman-Rakic, 1992)**
  - Monkeys with lesions in the frontal cortex cannot perform this working memory task.
  - Human infants cannot perform similar tasks successfully until their frontal cortices have somewhat matured (around 1 year)

# An illustration of the delayed match-to-sample task



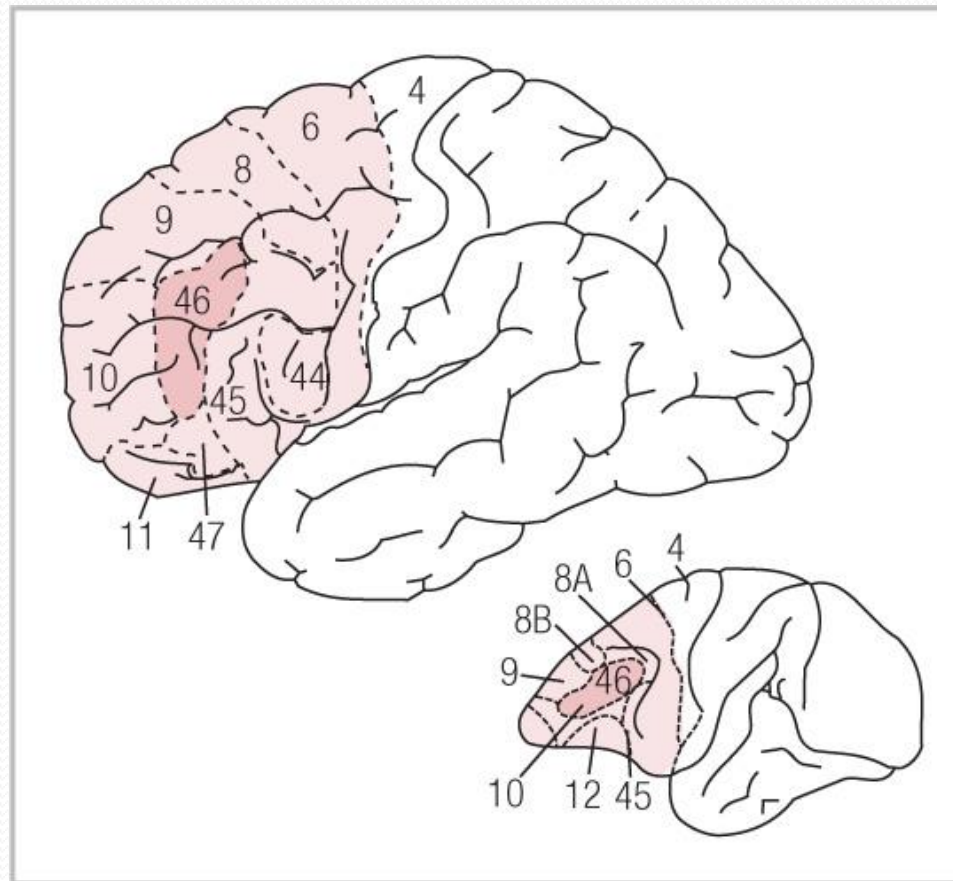
(a) Cue



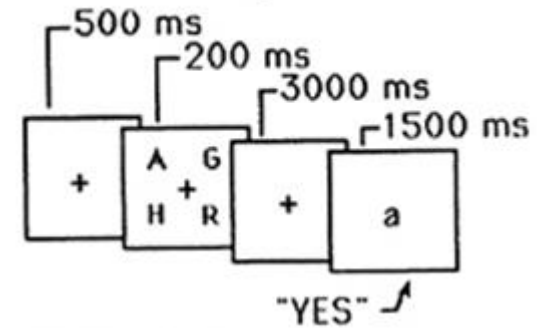
(b) Delay



(c) Response



## Item Recognition Task



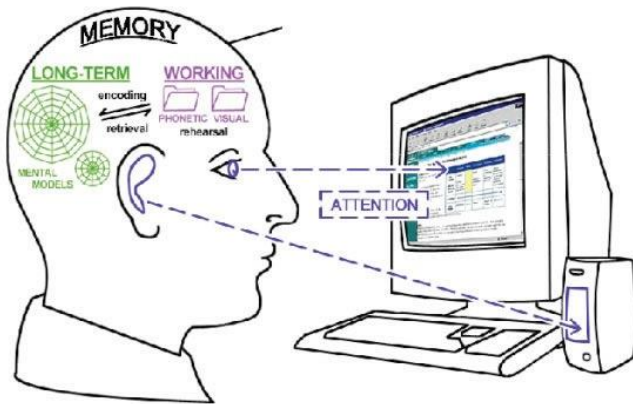
Lateral views of the cerebral cortex of a human (top) and of a monkey (bottom). Area 46 is the region shown in darker color.

# Working Memory - Neuropsychology

- Auditory-Verbal maintenance deficit following Left Supramarginal / Inferior Parietal lesions, eg KF (Warrington & Shallice, 1969)
- Visual-spatial maintenance deficit following Right Inferior Parietal lesion, eg ELD (Hanley et al 1991)
- Frontal patients impaired on manipulating information in Working Memory on tasks such as card sorting (Milner, 1963) and selection-without-repetition (Petrides & Milner, 1982)
- Age-related Working Memory deficits following frontal-striatal decline (Gabrieli, 1996)

*Modality-specific, passive stores in posterior parietal/temporal cortex*  
*Common executive processes in frontal cortex*

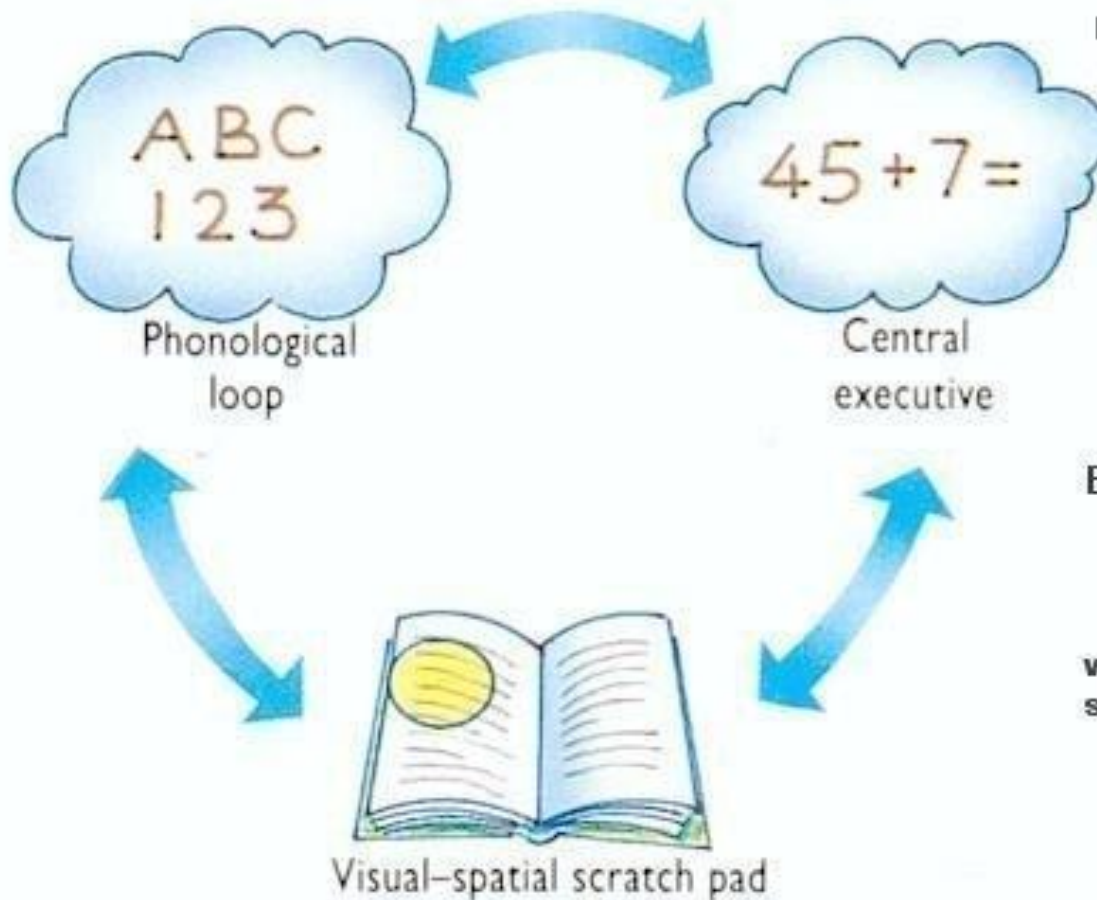
# Neural Correlates of Working Memory



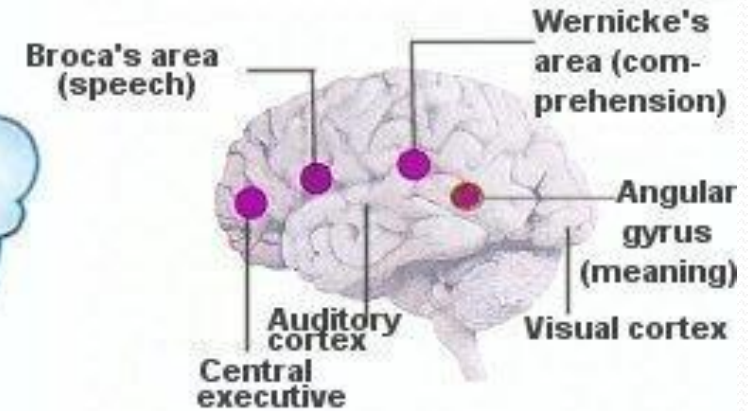
- The phonological loop – Speech
  - Left hemisphere: frontal and parietal regions
- The visuo-spatial sketchpad – Nonspeech
  - Right hemisphere
- The central executive – Domain general
  - Frontal lobe and ACC (anterior cingulate cortex)



## Working memory



## A. PHONOLOGICAL LOOP (left)

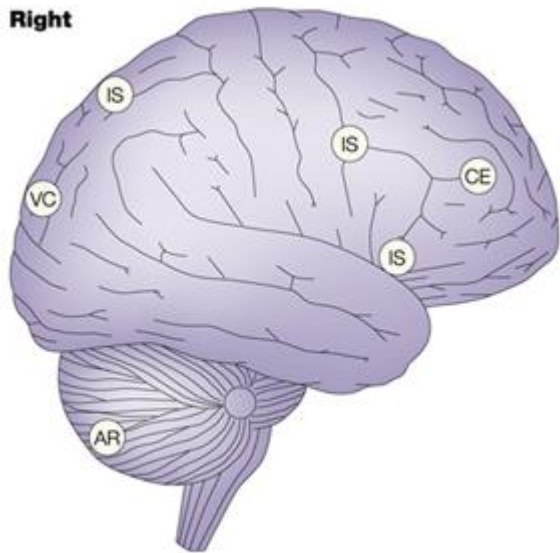


## B. VISUO-SPATIAL SKETCH PAD (right)



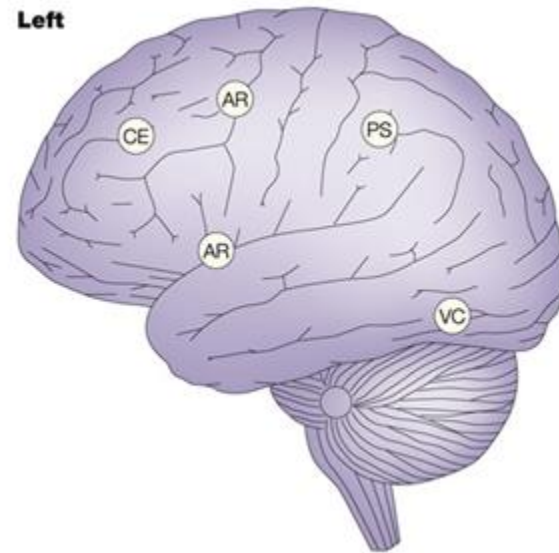
# Baddeley, 2003

**Right**



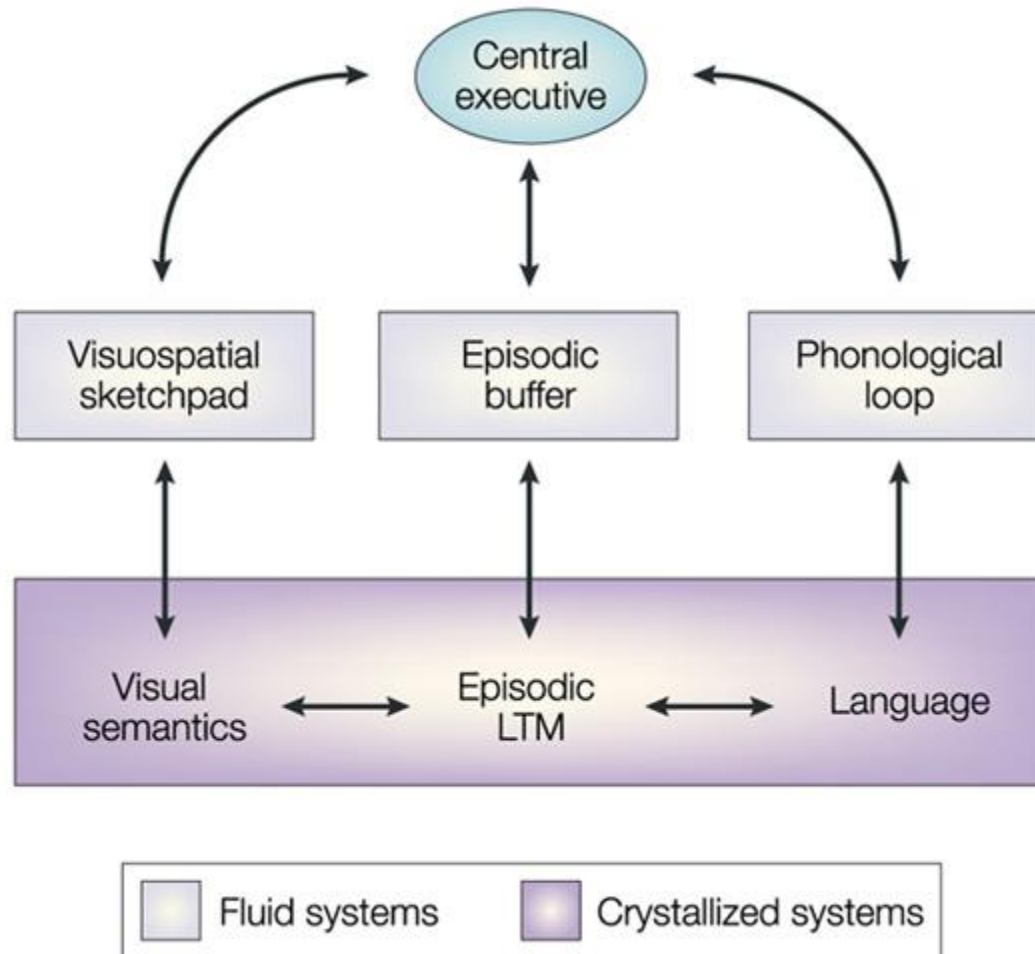
Nature Reviews | Neuroscience

**Left**



# Working Memory

## Baddeley's Theory of Working Memory (2003)



# Memory aids

- Chunking
- Hierarchical organization
- Rehearsal

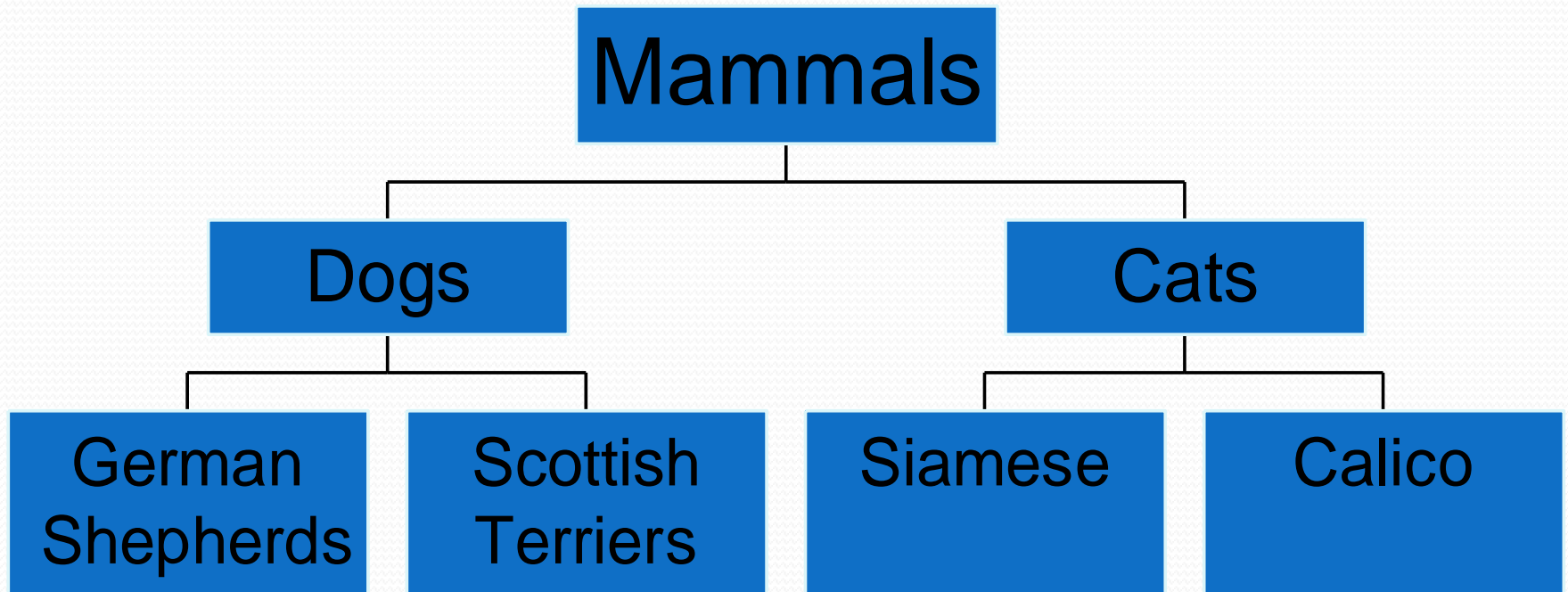
# Chunking

- Grouping small bits of information into larger units of information
  - expands working memory load
- Which is easier to remember?
  - 4 8 3 7 9 2 5 1 6
  - 483 792 516

# Hierarchical Organization

- Related items clustered together to form categories
- Related categories clustered to form higher-order categories
- Remember list items better if list presented in categories
  - poorer recall if presented randomly
- Even if list items are random, people still organize info in some logical pattern

# Hierarchical Organization





# Amnesia

- Retrograde Amnesia
  - Loss of past memory
- Anterograde Amnesia
  - Can't form new memories



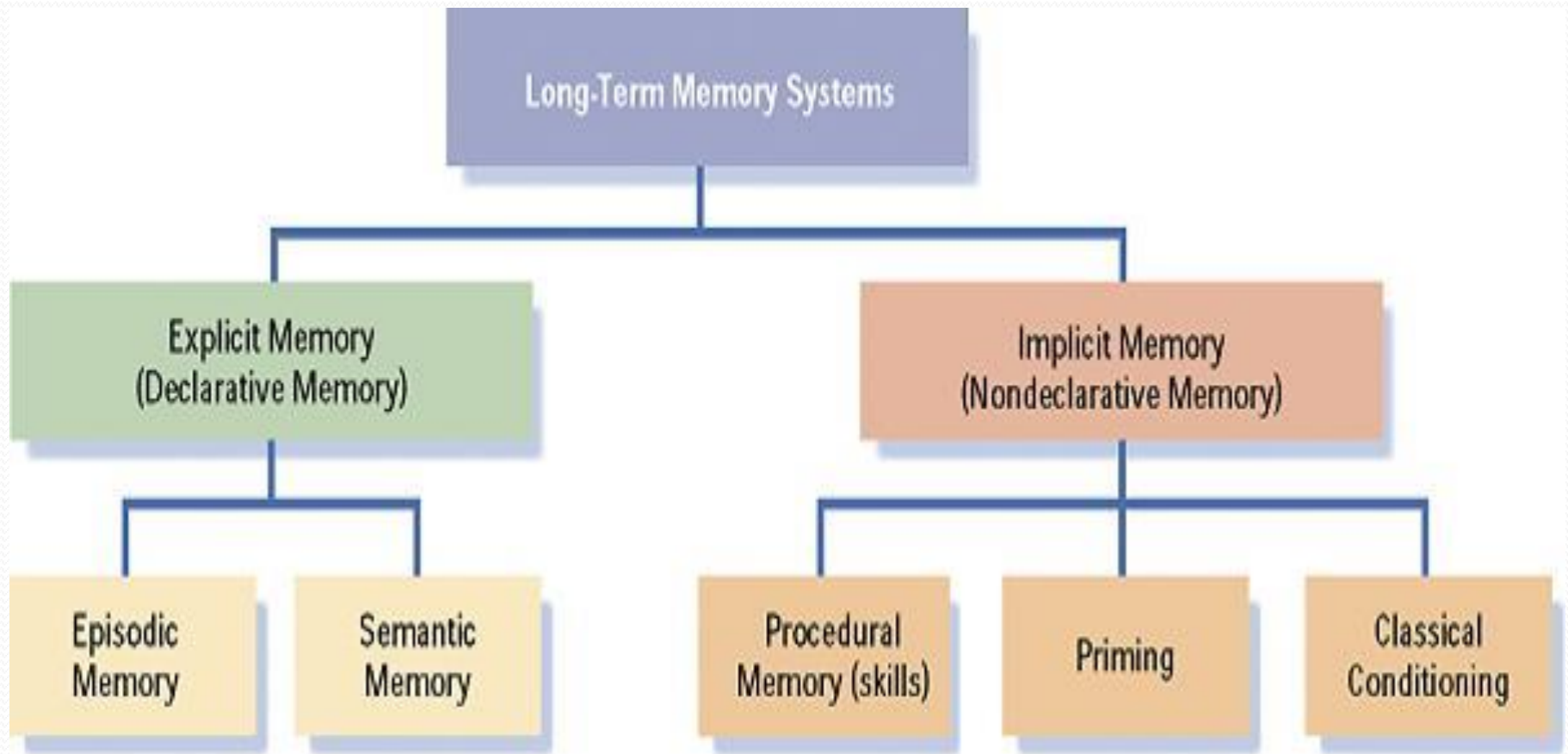
Guy Pearce in "Memento"

Danny Rothenberg -- ©2001 -- IFC Films

Anterograde Amnesia



# Long-Term Memory



# Long-Term Memory

```
graph TD; A[Long-Term Memory] --> B[Explicit]; A --> C[Implicit]
```

## Explicit

- Available to conscious retrieval
- Can be declared (propositional)
- Examples
  - “What did I eat for breakfast?” (episodic)
  - “What is the capital of Spain?” (semantic)
  - “What did I just say?” (working)

## Implicit

- Experience-induced change in behaviour
- Cannot be declared (procedural)
- Examples
  - Subliminal advertising? (priming)
  - How to ride a bicycle (skills)
  - Phobias (conditioning)

# Long-term Memory

```
graph TD; A[Long-term Memory] --> B[Declarative]; A --> C[Non-declarative]; B --> D[Episodic]; B --> E[Semantic]; C --> F[Priming]; C --> G[Procedural]; C --> H[Conditioning]; D --> I[What did I have for breakfast?]; E --> J[What is the capital of France?]; F --> K[Facilitated processing]; G --> L[How to ride a bicycle]; H --> M[Reflex response to new stimuli];
```

## Declarative

### Episodic

What did I have for breakfast?

### Semantic

What is the capital of France?

## Non-declarative

### Priming

Facilitated processing

### Procedural

How to ride a bicycle

### Conditioning

Reflex response to new stimuli

# Explicit Memory

- Also known as declarative or conscious memory
- Properties:
  - memory consciously recalled or declared
  - Can use to directly respond to a question
- Two subtypes of explicit memory

# Episodic Memory

- Memory tied to your own personal experiences
- Examples:
  - what did you have for dinner?
  - do you like to eat caramel apples?
- Why are these explicit memories?
- Because you can actively declare your answers to these questions

# Semantic Memory

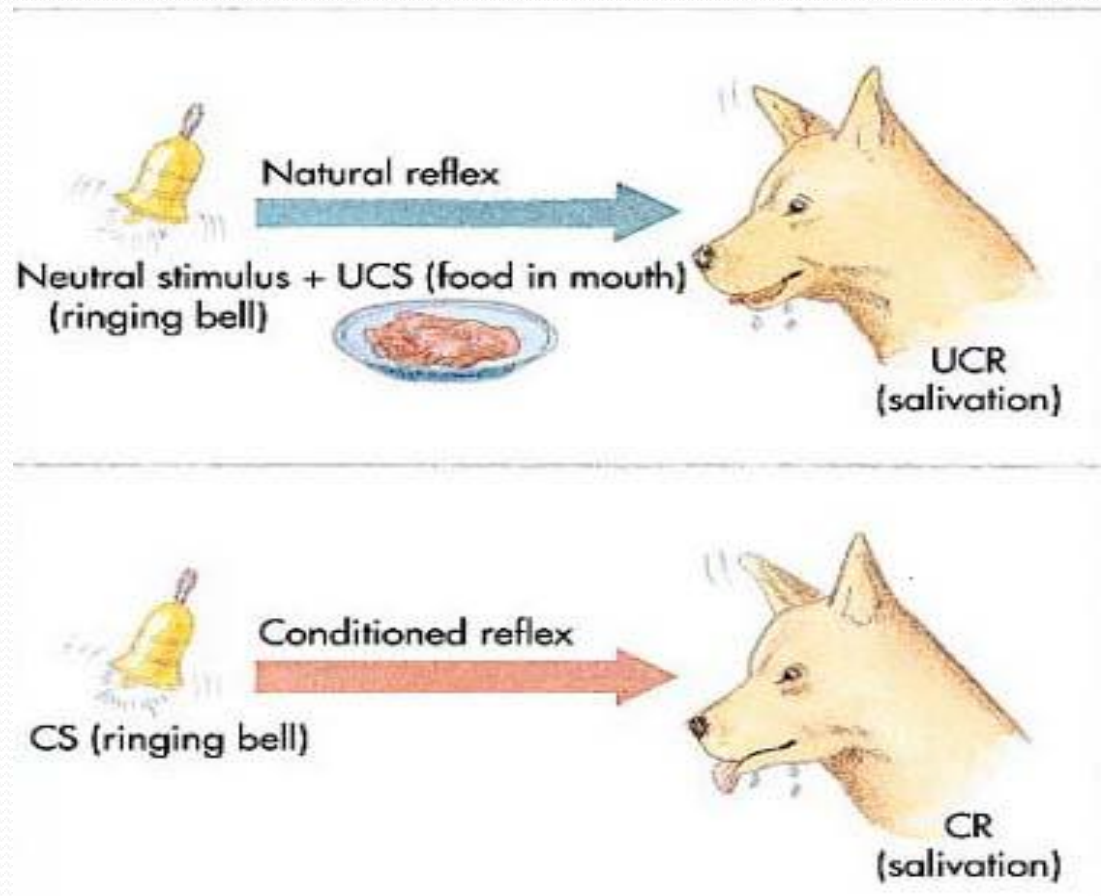
- Memory not tied to personal events
- General facts and definitions about the world
- Examples:
  - who was George Washington?
  - what is a cloud?
  - what is the climate at the north pole?
- These are explicit memories because you can describe what you know about them.
- Unlike episodic memories, your knowledge does NOT include your personal experience
  - i.e., You may never have been to the north pole but do know about it.

# Implicit Memory

- Also known as nondeclarative memory
- Influences your thoughts or behavior, but does not enter consciousness
- Three subtypes

# Classical Conditioning

- Studied earlier
- Implicit because it is automatically retrieved





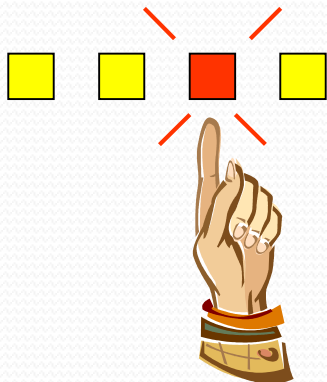
# Priming

- Priming is influence of one memory on another
- priming is implicit because it does not depend on awareness and is automatic
- Here is a demonstration
- Unscramble the following words:
- O R E S
- L T E P A
- K T A L S
- T S M E
- L O B S O M S
- E L A F

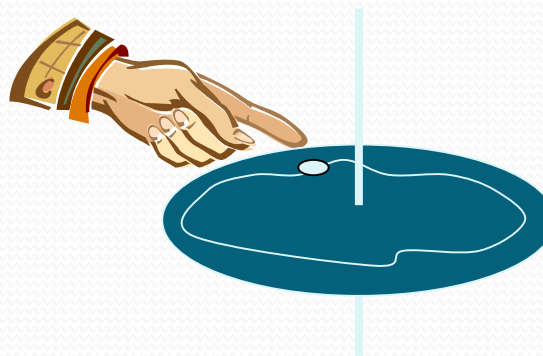
# Procedural Memory

- Memory that enables you to perform specific learned skills or habitual responses
- Examples:
  - Riding a bike
  - How to speak grammatically
  - Tying your shoe laces
- Why are these procedural memories implicit?
  - Can't readily describe their contents
    - try describing how to tie your shoes
  - They are automatically retrieved when appropriate

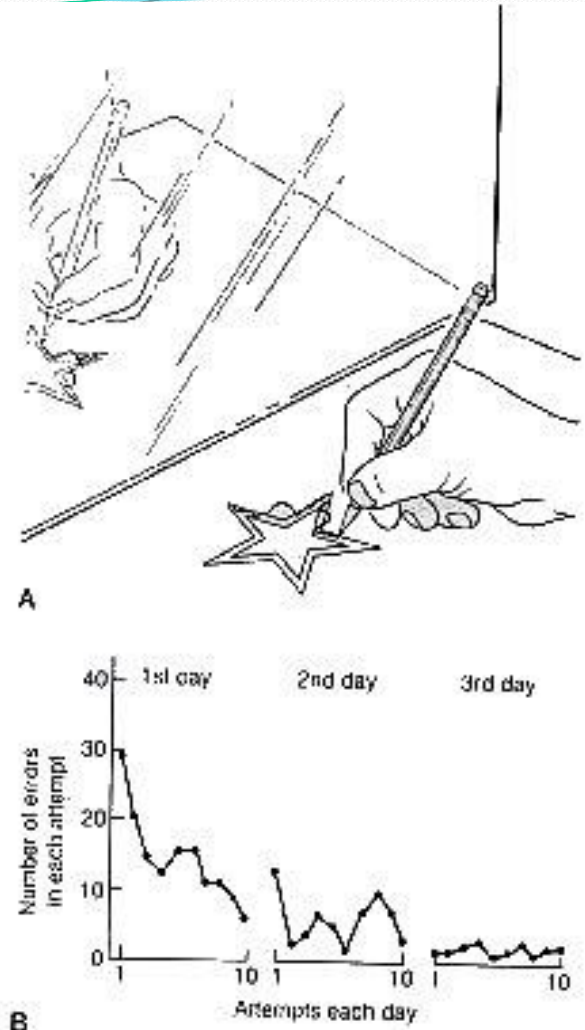
# Procedural Memory



Serial Reaction Task  
(e.g. Hazeltine et al., 1997)



Rotary-Pursuit  
(e.g. Gabrieli et al., 1997)



Mirror Tracing  
(e.g. Corkin, 1968)

# Procedural - Neuropsychology

- Amnesic patients show intact:
  - Rotary Pursuit (Corkin 1968)
  - Serial Reaction Task (Nissen & Bullemer 1987)
- Alzheimer's patients show intact:
  - Rotary Pursuit (Gabrieli et al 1993)
  - Mirror Tracing (Heindel et al 1989)
- Parkinson's patients impaired on:
  - Rotary Pursuit (Heindel et al 1989)
  - Serial Reaction Task (Ferraro et al 1993)
- Huntington's patients impaired on:
  - Rotary Pursuit (Gabrieli et al 1997)
  - Serial Reaction Task (Willingham & Koroshetz 1993)but not:
  - Mirror Tracing (Gabrieli et al 1997)
- Cerebellar lesions impair Mirror Tracing (Sanes et al 1990)

# Procedural - Neuroimaging

- Rotary Pursuit learning correlates with activity in Primary and Secondary Motor Cortex (Grafton et al 1992)
- Serial Reaction Task correlates with activity in Primary and Secondary Motor Cortex, and Basal Ganglia (Hazeltine et al 1997)
- Two hypotheses:
  1. Learning repetitive sequence involves Basal Ganglia-Thalamic-Motor Cortical loop  
Learning new visual-motor mappings involves Cerebellar-Motor Cortical loop
  2. Open-loop learning (minimal feedback): Basal Ganglia-Thalamic-Motor Cortical loop  
Closed-loop learning (continual feedback): Cerebellar-Motor Cortical loop
- Rotary Pursuit and Serial Reaction Task involve open-loop motor learning with little visual feedback (impaired by Basal Ganglia lesions)
- Mirror Tracing involves much visual feedback (impaired by Cerebellar lesions)

*Need to examine nonvisual feedback*

# Episodic Memory - Neuroimaging

- MTL activations during episodic encoding (Tulving et al 1996) and retrieval (Schacter et al. 1996)

*Anterior-Posterior dissociation? (Lepage et al. 1998; Schacter et al. 1999)*

- Left Frontal during Encoding (Shallice et al., 1994), right during Retrieval

*“HERA: Hemispheric Encoding Retrieval Asymmetry” (Tulving et al., 1994)*

- Posterior cingulate / Precuneus (Fletcher et al., 1996)
- Left lateral inferior parietal cortex (Henson et al., 1999)

*Network of Frontal - Medial Temporal – Posterior areas all involved:*

*Frontal areas control encoding and retrieval of memories?*

*Posterior association areas store components of memories?*

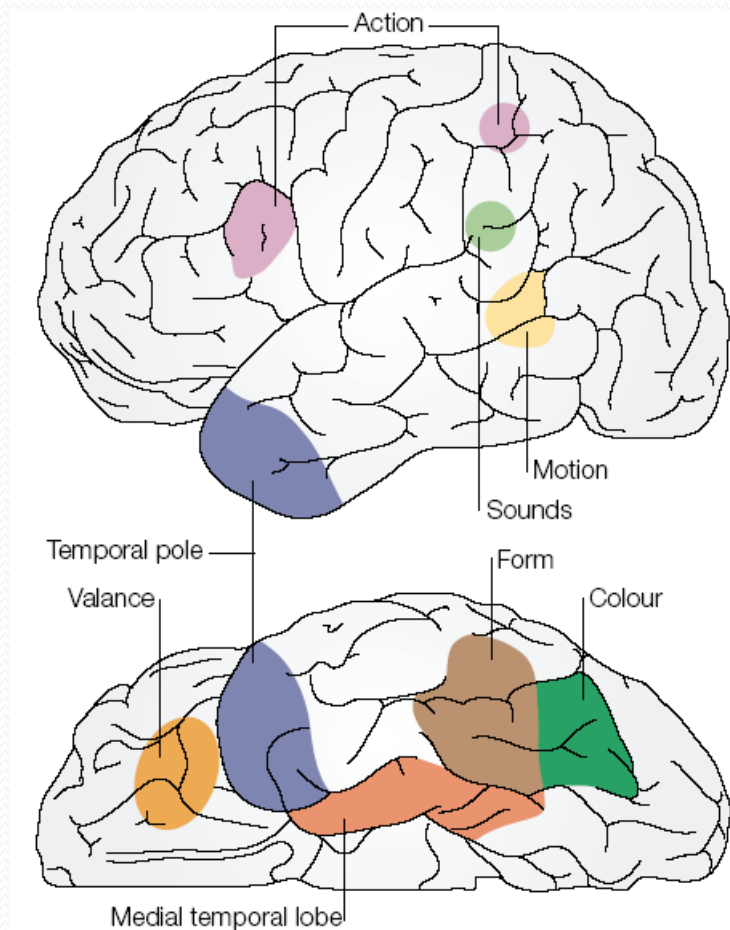
*Medial Temporal regions (temporarily) bind different components?*

- Finer spatial resolution (fMRI) beginning to dissociate MTL regions, eg Hippocampus / Perirhinal for “Recollection / familiarity”? (Aggleton & Brown, 1999)

# Semantic Memory - Neuroimaging

- Common activation in Left Inferior Frontal, Inferior Temporal, Angular gyrus and Temporal pole for semantic judgments to words and pictures (Vandenberghe et al 1996)
- Left Inferior Temporal activations for animal and tool naming, Temporal Pole for people naming (Damasio et al., 1996)
- Left Inferior Temporal activation for category-versus letter-fluency (Mummary et al 1996)
- Left Middle Temporal and Premotor activations for tool vs animal naming, Left Middle Occipital for animal vs tool naming (Martin et al 1996)

*Distributed representations, with activations reflecting object's interaction with world? E.g., tool naming activates motor regions*



McClelland and Rogers, 2003



# Basic Neuroanatomy of Memory

## A) Subcortical structures

- Basal ganglia and cerebellum – Procedural memory. Caudate nucleus involved particularly with habit formation (unconscious learning)
- Thalamus – Temporal sequencing information. Also supplementary role to medial temporal lobes in new learning
- Basal forebrain – The binding together of different modal components in episodic memory



## B. Cortical structures

- Hippocampus – Acquisition of new factual knowledge
- Primary association cortex – Visual, auditory and somatosensory data
- Non-medial temporal – Retrieval of previously learned material e.g. autobiographical info, names, faces
- Ventromedial frontal lobes – Memory traces linking facts and emotion
- Dorsolateral frontal lobes – Recency and frequency memory. Working memory

# Memory

```
graph TD; Memory --> Declarative; Memory --> Non-declarative; Declarative --> Episodic; Declarative --> Semantic; Non-declarative --> Priming; Non-declarative --> Procedural; Non-declarative --> Conditioning; Episodic --> E_Example[What did I have for breakfast?]; Semantic --> S_Example[What is the capital of France?]; Priming --> P_Example[Facilitated processing]; Procedural --> PR_Example[How to ride a bicycle]; Conditioning --> C_Example[Reflex response to new stimuli]; E_Example --> E_Regions[Medial temporal, Diencephalon, Mammillary bodies, Frontal lobe]; S_Example --> S_Regions[Lateral Temporal / Frontal lobes]; P_Example --> P_Regions[Many cortical regions...]; PR_Example --> PR_Regions[Basal Ganglia, Cerebellum, Motor cortex]; C_Example --> C_Regions[Cerebellum / Amygdala (MTL?)];
```

## Declarative

### Episodic

What did I have for breakfast?



Medial temporal  
Diencephalon  
Mammillary bodies  
Frontal lobe

### Semantic

What is the capital of France?



Lateral Temporal /  
Frontal lobes

## Non-declarative

### Priming

Facilitated processing



Many cortical regions...

### Procedural

How to ride a bicycle



Basal Ganglia  
Cerebellum  
Motor cortex

### Conditioning

Reflex response to new stimuli



Cerebellum/  
Amygdala (MTL?)