﻿using System;

using System.Collections.Generic;

using System.Linq;

using System.Net;

using System.Net.Sockets;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace Phanmemchuyensothanhchu

{

static class Program

{

/// <summary>

/// The main entry point for the application.

/// </summary>

[STAThread]

static void Main()

{

IPEndPoint ipep = new IPEndPoint(IPAddress.Parse("172.20.10.2"), 2008);

Socket client1 = new Socket(AddressFamily.InterNetwork, SocketType.Stream, ProtocolType.Tcp);

client1.Connect(ipep);

Application.EnableVisualStyles();

Application.SetCompatibleTextRenderingDefault(false);

Application.Run(new Client());

}

}

}