

Luowei Zhou

3640 150th Ave NE, Redmond, WA 98052, USA
luoweizhou.github.io | zhouluoweiwest@gmail.com

RESEARCH INTERESTS

Computer vision and its relations to natural language and deep learning, with a focus on problems in video understanding such as video captioning, grounding, retrieval, action recognition, unsupervised representation learning, learning from multimodal data, and non-local models (e.g., Transformers).

WORK EXPERIENCE

Microsoft, Cloud and AI Bellevue, WA
Senior Researcher May 2020 – Present

University of Michigan, EECS Ann Arbor, MI
Graduate Student Research Assistant (GSRA) with Dr. Jason J. Corso May 2016 – April 2020
Graduate Student Instructor (GSI) with Dr. Justin Johnson's deep vision class Sept. 2019 – Dec. 2019

Microsoft Research Redmond, WA
Research Intern with Dr. Hamid Palangi and Dr. Jianfeng Gao May 2019 – Aug. 2019

Facebook AI Research Menlo Park, CA
Research Intern with Dr. Marcus Rohrbach May 2018 – Aug. 2018

Salesforce Research Palo Alto, CA
Deep Learning Research Intern with Dr. Caiming Xiong May 2017 – Aug. 2017

EDUCATION

University of Michigan Ann Arbor, MI
Ph.D. Degree in Robotics (Computer Vision) Sept. 2015 – April 2020
Master's Degree in Robotics (Computer Vision) Sept. 2015 – April 2017

- **Courses:** Advanced Computer Vision, Natural Language Processing, Machine Learning, Optimization
- **Academics:** Curriculum GPA: **4.00/4.00**

Nanjing University Nanjing, Jiangsu, China
Bachelor's Degree in Automation Sept. 2011 – June 2015

- **Courses:** Computer Vision, Artificial Intelligence, Advanced Programming Language, Data Structure
- **Academics:** Overall GPA: **91.8/100**, Major GPA: **93.0/100**

DOCTORAL DISSERTATION

L. Zhou, "Language-Driven Video Understanding", University of Michigan Deep Blue 2020.

PATENTS

Y. Zhou, **L. Zhou**, C. Xiong, and R. Socher, “Dense Video Captioning”, US10542270B2.

SELECTED PUBLICATIONS AND TALKS (see all at [Google Scholar](#))

M. Li, R. Xu, S. Wang, **L. Zhou**, X. Lin, C. Zhu, M. Zeng, H. Ji, and SF Chang, “CLIP-Event: Connecting Text and Images with Event Structures”, CVPR 2022. *AR: 25%; h5: 356*

R. Wang, D. Chen, Z. Wu, Y. Chen, X. Dai, M. Liu, YG Jiang, **L. Zhou**, and L. Yuan, “BEVT: BERT Pretraining of Video Transformers”, CVPR 2022. *AR: 25%; h5: 356*

Y. Zhong, J. Yang, P. Zhang, C. Li, N. Codella, L. H. Li, **L. Zhou**, X. Dai, L. Yuan, Y. Li, J. Gao, “RegionCLIP: Region-based Language-Image Pretraining”, CVPR 2022. *AR: 25%; h5: 356*

J. Lei, **L. Li**, **L. Zhou**, Z. Gan, T. Berg, M. Bansal, and J. Liu, “Less is More: ClipBERT for Video-and-Language Learning via Sparse Sampling”, CVPR 2021. (oral) [Code](#).

Best Student Paper Honorable Mention Award *AR: 0.1%; h5: 299*

M. Zhou, **L. Zhou**, S. Wang, Y. Cheng, L. Li, Z. Yu, and J. Liu, “UC2: Universal Cross-lingual Cross-modal Vision-and-Language Pretraining”, CVPR 2021. [Code](#). *AR: 27%; h5: 299*

L. Li et al., “VALUE: A Multi-Task Benchmark for Video-and-Language Understanding Evaluation”, NeurIPS 2021, Track on Datasets & Benchmarks.

S. Wang, **L. Zhou** et al., “Cluster-Former: Clustering-based Sparse Transformer for Long-Range Dependency Encoding”, ACL-IJCNLP 2021 Findings.

L. Zhou, H. Palangi, L. Zhang, H. Hu, J. J. Corso, and J. Gao, “Unified Vision-Language Pre-Training for Image Captioning and VQA”, AAAI 2020. (spotlight)

Media coverages: [MSR](#), [VentureBeat](#), and [KDnuggets](#). [Code](#). *AR: 20%; h5: 95*

L. Zhou, Y. Kalantidis, X. Chen, J. J. Corso, and M. Rohrbach, “Grounded Video Description”, CVPR 2019. (oral) [Code](#). [Dataset](#). *AR: 5.6%; h5: 188*

H. Huang, **L. Zhou**, W. Zhang, J. J. Corso, and C. Xu, “Dynamic Graph Modules for Modeling Object-Object Interactions in Activity Recognition”, BMVC 2019. *AR: 30%; h5: 42*

L. Zhou, **Y. Zhou**, J. J. Corso, R. Socher, and C. Xiong, “End-to-End Dense Video Captioning with Masked Transformer”, CVPR 2018. (spotlight) [Code](#). *AR: 9%; h5: 158*

L. Zhou, C. Xu, and J. J. Corso, “Towards Automatic Learning of Procedures from Web Instructional Videos”, AAAI 2018. (oral) [Code](#). [Dataset](#). *AR: 11%; h5: 56*

L. Zhou, N. Louis, and J. J. Corso, “Weakly-Supervised Video Object Grounding from Text by Loss Weighting and Object Interaction”, BMVC 2018. [Code](#). [Dataset](#). *AR: 30%; h5: 42*

L. Zhou et al., “Multi-agent Reinforcement Learning with Sparse Interactions by Negotiation and Knowledge Transfer”, IEEE Transactions on Cybernetics 2017, 47 (5): 1238 - 1250. *SCI IF: 7.38; h5: 73*

HONORS AND AWARDS

Best Student Paper Honorable Mention (0.1%), CVPR 2021	2021
Outstanding Winner Awards (0.2%), Mathematical Contest in Modeling (MCM)	2014
Best Undergrad Thesis (Top 1), of Nanjing University and Jiangsu Province, China	2015
National Scholarship (1%), of Nanjing University	2012
Red Sun Scholarship, of Nanjing University	2014

OTHER INVITED TALKS

Facebook AI	Menlo Park, CA
<i>Hosted by Dr. Yatharth Saraf</i>	<i>Nov. 2019</i>
NVIDIA Research	Santa Clara, CA
<i>Hosted by Dr. Jan Kautz</i>	<i>Nov. 2019</i>
Salesforce Research	Palo Alto, CA
<i>Hosted by Dr. Caiming Xiong</i>	<i>Nov. 2019</i>
Amazon AI	Seattle, WA
<i>Hosted by Dr. Joseph Tighe</i>	<i>Nov. 2019</i>
Waymo	Mountain View, CA
<i>Hosted by Dr. Dragomir Anguelov</i>	<i>Nov. 2019</i>
Tencent AI Lab	Bellevue, WA
<i>Hosted by Dr. Tong Zhang</i>	<i>Oct. 2019</i>
NVIDIA AI Lab	Toronto, Ontario, Canada
<i>Hosted by Dr. Sanja Fidler</i>	<i>Dec. 2018</i>
SAMSUNG AI Centre	Toronto, Ontario, Canada
<i>Hosted by Dr. Afsaneh Fazly and Dr. Allan Jepson</i>	<i>Dec. 2018/2020</i>

PROFESSIONAL ACTIVITIES

Organizer, CVPR 2020 and CVPR 2021 Challenge on ActivityNet-Entities Object Localization ([AEOL](#)), a guest task in the annual ActivityNet Workshop

Co-organizer, CVPR 2020 and CVPR 2021 [Tutorial](#) on Recent Advances in Vision-and-Language Research

Co-organizer, CVPR 2018 Workshop on Fine-grained Instructional Video Understanding ([FIVER](#)), with Jason Corso, Josef Sivic, and Ivan Laptev

Co-organizer, UMich Computer Vision Reading Group

RESEARCH EXPERIENCE (open-source projects on [Github](#))

(Current) Learning Contextualized Video Representation from Language Microsoft, Cloud and AI

- Conducting large-scale self-supervised training on video-and-language data (e.g., instructional videos and their subtitles) to automatically learn robust video and video-language representation.
- Using non-local models, esp. Efficient Transformers, for modeling video long-range dependencies.

Large-Scale Unified Vision-Language Pre-training

Microsoft Research

Supervisors: Dr. Jianfeng Gao, Dr. Lei Zhang, and Dr. Hamid Palangi

May 2019 – Nov. 2019

- Introduced a generic and unified framework for Vision-Language Pre-training (VLP). VLP is pre-trained on millions of image-text pairs automatically mined from the web and fine-tuned for disparate downstream tasks including image captioning and VQA.
- Proposed to use two unsupervised learning objectives for VLP: bidirectional and sequence-to-sequence (seq2seq) masked vision-language prediction.
- Thanks to our vision-language pre-training, both training speed and overall accuracy have been significantly improved on the downstream tasks compared to other model initialization methods.
- Set new SotA on COCO Captions (CIDEr 129), VQA 2.0 (overall 71) and Flickr30k Captions (CIDEr 67 vs previous SotA 62), all from a single model architecture.
- Current focuses: VLP on videos by leveraging a large amount of instructional video data and the associated ASR scripts. Multi-task learning of captioning, QA, and event proposal.

Grounded Video Description

Facebook AI Research

Supervisors: Dr. Marcus Rohrbach, Dr. Yannis Kalantidis, and Dr. Xinlei Chen

May 2018 – Dec. 2018

- Introduced a large-scale video description and grounding dataset, called [ActivityNet-Entities](#), where we annotated noun phrases (& objects) from sentence descriptions in videos as spatial bounding boxes. ActivityNet-Entities contains over 158k labeled boxes for 52k video clips.
- Proposed a unified framework for video and image description, where a supervised grounding module dynamically detects objects in the scene and provides visual clues to the captioning module.
- Set new SotA performance on video description and image description and demonstrated that our generated sentences are more explainable through grounding.

Fine-grained Instructional Video Understanding

University of Michigan

Supervisor: Prof. Jason Corso

Sept. 2016 – April 2020

- Introduced [YouCook2](#) dataset, which contains temporally localized recipe sentence annotations and bounding boxes for 2000 YouTube cooking videos.
- Tackled a series of problems related to instructional video understanding: i) event proposal (AAAI 2018), ii) dense video captioning (CVPR 2018), iii) weakly supervised object grounding from language description (BMVC 2018).
- *Event proposal*: Proposed an event proposal and sequential modeling network that can temporally localize procedure steps in web instructional videos and capture the temporal structure of the video.
- *Dense video captioning*: Caption generation for event proposals. See Page 4 for more details.
- *Weakly supervised object grounding*: Given a video and the corresponding description, localize the objects mentioned from the description in the video as bounding boxes. No box is given for training.

Dense-Captioning Events in Video and Temporal Action Proposal

Supervisors: Dr. Caiming Xiong and Dr. Richard Socher

Salesforce Research

May 2017 – Aug. 2017

- Introduced a self-attention-based video captioning model and improved our previously proposed action/event proposal network with carefully-designed Temporal Convolutional Networks.
- Proposed to bridge event proposal and captioning by a differentiable visual mask and achieved state-of-the-art results on dense video captioning.

Text-conditional Visual Captioning with Guiding LSTM

Supervisor: Prof. Jason Corso

University of Michigan

Mar. 2016 – Nov. 2016

- Proposed an encoder-decoder image captioner though explicit text-conditional image guidance.
- Extended the work to video captioning by leveraging audio features for the extra guidance.

End-to-End Grasping with Deep Reinforcement Learning

Supervisor: Prof. Satinder Singh

University of Michigan

Sept. 2015 – Apr. 2016

- Applied state-of-the-art Deep RL algorithm named Deep Q-network (DQN) to robot grasping tasks.
- Built an API between physics engine MuJoCo and the DQN module.

Research on Multi-Agent Reinforcement Learning with Sparse Interactions

Supervisors: Prof. Chunlin Chen, Dr. Pei Yang, and Prof. Yang Gao

Nanjing University

Dec. 2014 – Jul. 2015

- Introduced the concept of equilibrium into traditional sparse-interaction-based MARL algorithms and proposed a knowledge transfer approach to initialize the joint-state Q table.
- Applied the proposed algorithm in a real-world setting, i.e., our intelligent warehouse simulator.

Multi-Robot Task Allocation and Path Planning in Dynamic Environments

Supervisor: Dr. Pei Yang

Nanjing University

Nov. 2013 – Jul. 2014

- Proposed a Balanced Heuristic Mechanism to balance task allocation in multi-robot systems.
- Built an intelligent warehouse simulator from scratch using C/OpenGL for the experiments.

PROFICIENCY AND SKILLS

Technical Skills: PyTorch/Torch, Python, C/C++, Linux, Git, LaTeX, Matlab, Caffe, HTML, CSS, JS etc.

Languages: English (proficient) and Mandarin (native)

REFERENCES

Prof. Jason Corso, Professor, University of Michigan, jjcorso@umich.edu

Dr. Marcus Rohrbach, Research Scientist, Facebook AI, mrf@fb.com

Dr. Yannis Kalantidis, Research Scientist, Naver Labs Europe, yannis.kalantidis@naverlabs.com

Prof. Chenliang Xu, Assistant Professor, University of Rochester, chenliang.xu@rochester.edu

Dr. Hamid Palangi, Senior Researcher, Microsoft Research, hpalangi@microsoft.com