

Analytical Geometry and Linear Algebra II, Lab 5

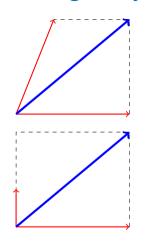
Orthogonality + OrthoNormality + SO(3)

Gram-Schmidt

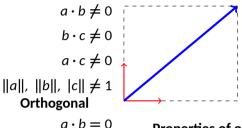
Preparation to midterm



Orthogonality + OrthoNormality



Common



OrthoNormal

$$a \cdot b = 0$$

$$b \cdot c = 0$$

$$a \cdot c = 0$$

$$||a||, ||b||, |c|| = 1$$

 $det = \pm 1$

Properties of orthogonal matrices

(if they are square)

$$Q^T = Q^{-1}$$
, case study \rightarrow rotation matrix

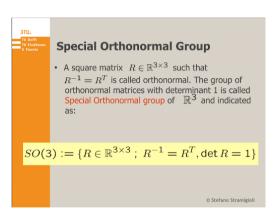
$$P = Q(Q^TQ)^{-1}Q^T = 1$$

 $b \cdot c = 0$

 $a \cdot c = 0$

||a||, ||b||, $|c|| \neq 1$





Modern robotics course, 1 lec (math background, LA + phys + advanced stuff for self education)

Gram-Schmidt

Summary

This approach provides to **change** our **common basis** to **orthonormal basis** (our basis will have another vectors, but it represents the same (sub)space).

If we had vectors in old basis before, we should find the linear combination values again by solving system of linear equations.

Gram-Schmidt

Algorithm

Lab 6

Gram - Schmidt

```
zero = [0;0;0];
```

Define our basis

```
a = [2;1;0]
a = 3 \times 1
2
1
0
b = [0;0;4]
```

```
b = 3×1
0
0
4
```

```
c = 3×1
2.5000
3.0000
```

Current basis

ans = 8

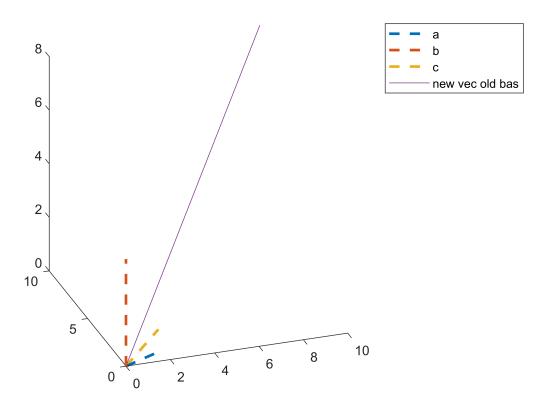
Let's check, is it orthogonal?

```
dot(a,b)
ans = 0
dot(b,c)
ans = 0
dot(a,c)
```

As it can be seen, it is not (it should be equal to 0)

For checking the concepts, let's consider some vector, which will be a linear combination of our basis.

```
new_vec_el = [1;2;3];
new_vec_old_bas = new_vec_el(1)*a + new_vec_el(2)*b + new_vec_el(3)*c
new_vec_old_bas = 3 \times 1
   9.5000
  10.0000
   8.0000
new_vec_old_bas_norm = new_vec_el(1)*a./norm(a) + new_vec_el(2)*b./norm(b) + new_vec_el(3)*c./r
new_vec_old_bas_norm = 3 \times 1
   2.8150
   2.7519
   2.0000
figure
plot3([zero(1) a(1)], [zero(2) a(2)],[zero(3) a(3)],'--',"LineWidth",2)
plot3([zero(1) b(1)], [zero(2) b(2)],[zero(3) b(3)],'--',"LineWidth",2)
hold on
plot3([zero(1) c(1)], [zero(2) c(2)],[zero(3) c(3)],'--',"LineWidth",2)
hold on
plot3([zero(1) new_vec_old_bas(1)], [zero(2) new_vec_old_bas(2)],[zero(3) new_vec_old_bas(3)])
legend('a','b','c','new vec old bas')
view([-19.1 25.2])
```



There is a Gram-Schmidt algorithm, there is a link, which is understandable.

We define the projection operator by

$$\operatorname{proj}_{\mathbf{u}}\left(\mathbf{v}\right) = \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{u}, \mathbf{u} \rangle} \mathbf{u},$$

The Gram-Schmidt process then works as follows:

$$\begin{aligned} \mathbf{u}_1 &= \mathbf{v}_1, & \mathbf{e}_1 &= \frac{\mathbf{u}_1}{\|\mathbf{u}_1\|} \\ \mathbf{u}_2 &= \mathbf{v}_2 - \operatorname{proj}_{\mathbf{u}_1} \left(\mathbf{v}_2 \right), & \mathbf{e}_2 &= \frac{\mathbf{u}_2}{\|\mathbf{u}_2\|} \\ \mathbf{u}_3 &= \mathbf{v}_3 - \operatorname{proj}_{\mathbf{u}_1} \left(\mathbf{v}_3 \right) - \operatorname{proj}_{\mathbf{u}_2} \left(\mathbf{v}_3 \right), & \mathbf{e}_3 &= \frac{\mathbf{u}_3}{\|\mathbf{u}_3\|} \\ \mathbf{u}_4 &= \mathbf{v}_4 - \operatorname{proj}_{\mathbf{u}_1} \left(\mathbf{v}_4 \right) - \operatorname{proj}_{\mathbf{u}_2} \left(\mathbf{v}_4 \right) - \operatorname{proj}_{\mathbf{u}_3} \left(\mathbf{v}_4 \right), & \mathbf{e}_4 &= \frac{\mathbf{u}_4}{\|\mathbf{u}_4\|} \\ &\vdots & \vdots & \vdots & \\ \mathbf{u}_k &= \mathbf{v}_k - \sum_{j=1}^{k-1} \operatorname{proj}_{\mathbf{u}_j} \left(\mathbf{v}_k \right), & \mathbf{e}_k &= \frac{\mathbf{u}_k}{\|\mathbf{u}_k\|}. \end{aligned}$$

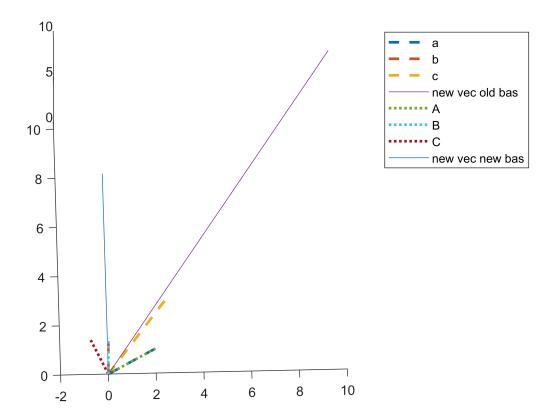
$$C = c - (A'*c)./(A'*A)*A - (B'*c)./(B'*B)*B$$

There is a new basis

$$New_BASIS = rats([A B C])$$

And it is orthogonal, because all of our dot products are equal to 0

```
figure
plot3([zero(1) a(1)], [zero(2) a(2)], [zero(3) a(3)], '--', "LineWidth", 2)
plot3([zero(1) b(1)], [zero(2) b(2)],[zero(3) b(3)],'--',"LineWidth",2)
hold on
plot3([zero(1) c(1)], [zero(2) c(2)],[zero(3) c(3)],'--',"LineWidth",2)
hold on
plot3([zero(1) new_vec_old_bas(1)], [zero(2) new_vec_old_bas(2)],[zero(3) new_vec_old_bas(3)])
hold on
plot3([zero(1) A(1)], [zero(2) A(2)], [zero(3) A(3)], ':', "LineWidth", 2)
hold on
plot3([zero(1) B(1)], [zero(2) B(2)],[zero(3) B(3)],':',"LineWidth",2)
hold on
plot3([zero(1) C(1)], [zero(2) C(2)],[zero(3) C(3)],':',"LineWidth",2)
hold on
plot3([zero(1) new_vec_new_bas(1)], [zero(2) new_vec_new_bas(2)],[zero(3) new_vec_new_bas(3)])
legend('a','b','c','new vec old bas','A','B','C','new vec new bas')
view([-1.45 69.72])
```



As it can be seen, there are not in the same position.

```
New_BASIS_NORM = ([A./norm(A) B./norm(B) C./norm(C)]);
```

Gram - Schmidt is complete, there is our OrthoNormal basis

Even with norm values, our vector is not equal from the old basis. That means, that using this tech we can only assume that we have the same space with some linear mapping between them.

```
new_vec_new_bas_norm = new_vec_el(1)*A./norm(A) + new_vec_el(2)*B./norm(B) + new_vec_el(3)*C./r
new_vec_new_bas_norm = 3x1
    -0.4472
    3.1305
    2.0000
```

Solving simple linear equation, we can find the same vector in new basis

```
new_vec_el_in_new_bas = linsolve(New_BASIS_NORM,new_vec_old_bas)
```

```
8.0000
4.6957

new_vec_new_bas_norm_correct_el = new_vec_el_in_new_bas(1)*A./norm(A) + new_vec_el_in_new_bas(2)
new_vec_new_bas_norm_correct_el = 3×1
9.5000
10.0000
8.0000
```

new_vec_old_bas

new_vec_el_in_new_bas = 3×1

12.9692

new_vec_old_bas = 3×1 9.5000 10.0000 8.0000

Task 1

Consider a subspace of all four-by-one column vectors with the following basis:

$$W = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

- 1. Use the Gram-Schmidt process to construct an orthonormal basis for this subspace.
- 2. We had a vector $\vec{x} = \begin{bmatrix} 2 \\ 3 \\ 1 \\ 1 \end{bmatrix}$ in old basis. Find the scalar values witch provide us the same

vector in new basis.

Task 1

Answers

1.
$$W_{new} = \begin{bmatrix} 1 & -\frac{3}{4} & 0 \\ 1 & \frac{1}{4} & -\frac{2}{3} \\ 1 & \frac{1}{4} & \frac{1}{3} \\ 1 & \frac{1}{4} & \frac{1}{3} \end{bmatrix}$$
 - Not normalized!!

2. Linear combination is $\begin{bmatrix} \frac{7}{4} \\ -\frac{1}{3} \\ -2 \end{bmatrix}$

OR Factorization



QR Factorization: How to obtain

$$A = Q R$$
 Upper triangular matrix

orthonormal matrix

Algo:

- 1) Gram-Schmidt process (A->Q)
- 2) $R = O^{T}A$

Case study:

$$A = \begin{bmatrix} 2 & 3 \\ 2 & 4 \\ 1 & 1 \end{bmatrix}$$

1)
$$Q = \begin{bmatrix} 2/3 & -1/3 \\ 2/3 & 2/3 \\ 1/3 & -2/3 \end{bmatrix}$$

2)
$$R = Q^{T}A = \begin{bmatrix} 1/3 & 2/3 & 1/3 \\ -1/3 & 2/3 & -2/3 \end{bmatrix} \begin{bmatrix} 2 & 3 \\ 2 & 4 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 5 \\ 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 2/3 & -1/3 \\ 2/3 & 2/3 \\ 1/3 & 2/3 \end{bmatrix} \begin{bmatrix} 3 & 5 \\ 0 & 1 \end{bmatrix}$$

QR Factorization in Least Squares

$$A^{T}A\Omega = A^{T}6$$

Case study:

$$\begin{bmatrix} 3 & 5 \\ 0 & 1 \end{bmatrix} \hat{\chi} = \begin{bmatrix} 2/3 & 2/3 & 1/3 \\ -1/3 & 2/3 & -2/3 \end{bmatrix} \begin{bmatrix} 7 \\ 3 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 3 & 5 \\ 0 & 1 \end{bmatrix} \hat{\lambda} = \begin{bmatrix} 7 \\ -1 \end{bmatrix}$$

Tasks:

1. Least Squares. There are several points

$$A = \begin{bmatrix} -1 \\ 2 \end{bmatrix}; B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}; A = \begin{bmatrix} -1 \\ 0 \end{bmatrix}; C = \begin{bmatrix} 2 \\ 1 \end{bmatrix}; D = \begin{bmatrix} 0 \\ -1 \end{bmatrix}; F = \begin{bmatrix} 1 \\ 2 \end{bmatrix}.$$

- 1.1 What curve type is the best for fitting these points? (no more than 2nd order polynomial eq.)
- 1.2 Find the parameters of the curve, find summary error (SE).

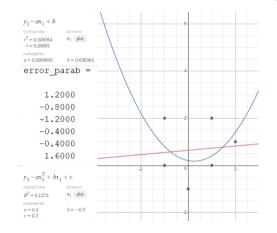
2. Gram-Schmidt. There is a basis $\begin{bmatrix} 14 & 3 & -1 & -1 \\ 21 & 0 & 0 & 2 \\ 14 & 0 & 2 & -1 \\ -14 & 3 & 1 & 1 \end{bmatrix}$. Make this basis orthogonal.

Answers

- 1. Least Squares
 - 1.1 Parabola (or any 2nd order polynomial curve)

1.2
$$a = 0.4$$
, $b = -0.2$, $c = 0.2$; $SE = 6.4$

- 2. Gram-Schmidt
 - 2.1 The same. It is already orthogonal \heartsuit



Task 1

Task: find v, where v is intersection of
$$\begin{cases} S_1 = x + 7y - 3z = 13 \\ S_2 = x + y + 0z = 5 \end{cases}$$

Task: find v, where v is intersection of $\begin{cases} S_1 = x + 7y - 3z = 13 \\ S_2 = x + y + 0z = 5 \end{cases}$

Answer

- 1. Using line representation as an intersection between two planes (AGLA1, lab 7).
- 2. Using knowledge about solving undetermined equations (AGLA2, lab 3)

Task: Find a vector v that is orthogonal to S, if subspace S of \mathbb{R}^3 is formed by linear

combination of vectors
$$v_1 = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$$
 and $v_2 = \begin{bmatrix} 2 \\ 4 \\ 2 \end{bmatrix}$

Task 2

Midterm Preparation

Task: Find a vector v that is orthogonal to S, if subspace S of \mathbb{R}^3 is formed by linear

combination of vectors
$$v_1 = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$$
 and $v_2 = \begin{bmatrix} 2 \\ 4 \\ 2 \end{bmatrix}$

Answer

- 1. Using knowledge about projection (AGLA2, lab 5).
- 2. Using knowledge that nullspace perpendicular to row space (AGLA2, lab 4).

Task:

- 1. For each real parameter λ construct a linear independent system that contains the maximum number of the following vectors.
- 2. Find the dimensions of the four fundamental subspaces associated with result of "1", depending on the parameter λ .

$$a = \begin{bmatrix} -\lambda \\ 1 \\ 2 \\ 3 \end{bmatrix}; b = \begin{bmatrix} 1 \\ -\lambda \\ 3 \\ 2 \end{bmatrix}; c = \begin{bmatrix} 2 \\ 3 \\ -\lambda \\ 1 \end{bmatrix}; d = \begin{bmatrix} 3 \\ 2 \\ 1 \\ -\lambda \end{bmatrix}; e = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}.$$

Answer: \vec{a} , \vec{b} , \vec{c} , \vec{d} , when $\lambda \neq 6$.

- Using **rref** we can easily find max possible max rank, hence choose our basis.
 - Hint: It can be solved, if you sum all vectors to the first column (all rows will be the same).
- 2. Using knowledge from previous lab (AGLA2, lab 4)

```
[ -lambd, 1, 2, 3, 1]
[ 1, -lambd, 3, 2, 1]
[ 2, 3, -lambd, 1, 1]
[ 3, 2, 1, -lambd, 1]

>> rref(A)

ans =

[ 1, 0, 0, 0, -1/(lambd - 6)]
[ 0, 1, 0, 0, -1/(lambd - 6)]
[ 0, 0, 1, 0, -1/(lambd - 6)]
[ 0, 0, 0, 1, -1/(lambd - 6)]
```

Reference material

- Lecture 17
- "Linear Algebra and Applications", pdf pages 205–221
 Orthogonal Bases and Gram-Schmidt
- Gram-Schmidt Process | Lectures 19 and 20
 Video from Matrix Algebra for Engineers course
- QR Factorization

