

- HINTS: 1) The method is very nice for find a correlation between velocities and forces.
- 2) We need kinematics to represent all velocities using only one variable

$$dT = \sigma A$$

$$T_2 - T_1 = A_{12}$$
Work depends on a nature of force
$$T_2 - T_1 = \Pi_1 - \Pi_2 + A_{12}$$

$$A = FS \cos(F^{1}S) = \int F \cdot dS = \int_{0}^{\infty} F(\bar{v}) d\bar{v}$$

A = M + B For rotation motion

System consists of 3 bodies: brick "1", disk "2", cylinder "3"

Research Object:

Motion:

"1" - translatory motion, "2" - rotational motion, "3" - plane motion

Know: Friction, friction coefficient
$$M_1, M_2, M_3, R_2, S_1, S_2, L, B, M, Y$$

Kinematics (common kinematics from the 1st part of the course):

$$V_{1} = \omega_{2} V_{2} = \gamma \omega_{2} = \frac{V_{1}}{V_{2}}; V_{2} = V_{1}$$

$$V_{2} = \omega_{3} = 2R_{3} = \gamma V_{2} = \omega_{3} = \gamma V_{3} = \frac{V_{1}}{2R_{3}}; \omega_{3} = \frac{V_{1}}{2R_{3}}; \omega_{3} = \frac{V_{1}}{2R_{3}}; \omega_{3} = \frac{V_{2}}{2R_{3}}; \omega_{3} = \frac{V_{1}}{2R_{3}}; \omega_{3} = \frac{V_{2}}{2R_{3}}; \omega_{3} = \frac{V_{1}}{2R_{3}}; \omega_{3} = \frac{$$

Force Analysis:

$$(m_1, m_2, m_3)g; N_1 = m_4 sd; N_3 = m_2 g c \beta$$

 $l_g, R_n; F_{fh} = g N_1; F_{fh} rod; M_h = 0 N_2; f = \int_{m}^{T} = J$

Solution:

Tr - Tr = A I-17

along axis of rotation center of mass
$$7_{11} = m_{1} v_{1}$$

$$7_{12} = m_{2} v_{1}$$

$$7_{22} = m_{2} v_{1}$$

$$7_{32} = m_{2} v_{2}$$

$$7_{33} = m_{33} v_{3}$$

$$7_{34} = m_{34} v_{3}$$
1st body
$$2 \text{nd body}$$
3rd body

$$= \frac{V_{1}^{2}}{2} \left(m_{1} + \frac{7_{02}}{R_{2}^{2}} + \frac{J_{03}}{4R_{3}^{2}} + \frac{1_{m_{3}}}{4R_{3}^{2}} \right)$$

$$A_{1} = \left(m_{1} g h c (90-d), N_{1} h c c 90 = 0 \right)$$

$$+ \left(m_{2} g \cdot 0 = 0, N_{3} \gamma_{3} c 90 = 0 \right)$$

$$+ \left(m_{3} g \gamma_{3} c (90+\beta), N_{4} \gamma_{5} \right)$$

$$- M_{4} \gamma_{3} \gamma_{5} F_{x} = 0$$

$$F h cos(T), - M_{4} \gamma_{3} \gamma_{5} F_{x} = 0$$

$$A_{1} = 0$$

Important to choose the sign correctly in classical -> cosine do this job by itself

$$T = A - (V_1)$$

$$T = T - T - (V_1)$$