

Stat243: R practice exercises

September 2, 2014

Please work through this set of practice problems to make sure you have a basic working knowledge of R. This is not a graded assignment, so feel free to work through these problems in the way which works best for you.

Most of the information you will need is covered in modules 1-4 and 6 of the R bootcamp. If not, it will be noted (you are also expected to be able to pick up new functions when needed).

Creating datastructures

1. Create the following vectors:
 - (a) 1, 2, 3, ..., 49, 50
 - (b) a logical vector that is `TRUE` exactly when the corresponding element of the above vector is even
 - (c) 50, 49, ..., 3, 2, 1
 - (d) 1, 2, 3, ..., 49, 50, 49, ..., 3, 2, 1
 - (e) -10, -9, -8, ..., 8, 9, 10
 - (f) 3, 6, 9, ..., 45, 48
 - (g) "3", "6", "9", ..., "45", "48" (Hint: use the previous vector)
 - (h) "a", "a", "a", "a", "b", "b", "b", "c", "c", "d" (Hint: use `rep`)
 - (i) turn the above character vector into a factor vector
 - (j) 200 numbers between -1 and 1 (inclusive) (Hint: use `seq`)
2. Create a data frame through the following steps:
 - (a) Create a vector 1, 2, 3, ..., 49, 50 and call it `x`
 - (b) Create a vector by taking the cosine of `x` and call it `y`
 - (c) Create a vector by taking the tagent of `y` and call it `z`
 - (d) Create a vector by multiplying the elements of `y` and `z` and call it `w`
 - (e) Create a logical vector that is `TRUE` exactly when `x` is between 10 and 29 inclusively and call it `f`
 - (f) Create a data frame with column names `x`, `y`, `z`, `w`, `f` in that order with the obvious content and call it `df1`
 - (g) How would you change the names of `df1` to uppercase letters?
 - (h) What would you have done differently if you wanted to use `x` as the row names instead of making it a column? Would you have needed to use `x`?

Subsetting datastructures

1. Create the following:
 - (a) Create a matrix with only the numeric elements of `df1` and call it `m1`
 - (b) Create a new matrix `m2` with only the rows where `df1$f` is `TRUE`
 - (c) Create a new data frame `df2` with only the rows where `z` is non-negative and has all columns but `z`
 - (d) Create a new data frame `df3` without the 3rd and 17th rows of `df1`
 - (e) Create a new data frame `df4` with only the even rows of `df1`

Vectorized calculations

1. Create a vector of values $e^{2x}x^{\sqrt{x}}$ for $x = 1, 1.1, 1.2, \dots, 2.9, 3.0$.
2. Create the following:
 - (a) A 5×5 matrix of zeros called `x`
 - (b) See what `row(x)` and `col(x)` return
 - (c) Using `row(x)` and `col(x)` create the following matrix:

$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

- (d) Using `row(x)` and `col(x)` create the following matrix:

$$\begin{pmatrix} 0 & 1 & 2 & 3 & 4 \\ 1 & 0 & 1 & 2 & 3 \\ 2 & 1 & 0 & 1 & 2 \\ 3 & 2 & 1 & 0 & 1 \\ 4 & 3 & 2 & 1 & 0 \end{pmatrix}$$

3. Create the following matrices:

- (a) Using the R `outer` function (hint: look at its `FUN` argument)

$$\begin{pmatrix} 0 & 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 & 5 \\ 2 & 3 & 4 & 5 & 6 \\ 3 & 4 & 5 & 6 & 7 \\ 4 & 5 & 6 & 7 & 8 \end{pmatrix}$$

- (b) Modify what you did above

$$\begin{pmatrix} 0 & 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 & 0 \\ 2 & 3 & 4 & 0 & 1 \\ 3 & 4 & 0 & 1 & 2 \\ 4 & 0 & 1 & 2 & 3 \end{pmatrix}$$

Using `apply`, `sapply`, and `lapply`

1. Normalize rows and columns

- (a) Create a 5×6 matrix of numbers uniformly drawn from the interval $(1, 100)$ call it `m1`.
- (b) Create a new matrix `m2` using `apply` to normalize the rows so that they sum to 1. You will need to write a little function to use inside of the `apply` call. Check the dimensions of `m2`. Are they the same as `m1`? Why?
- (c) Use `apply` on `m2` to verify that the rows sum to 1. Now use `rowSums` to do the same thing. Why would you use `rowSums` instead of `apply`.
- (d) Repeat the last two steps but normalize the columns.

2. Linear model

- (a) Create a vector `x` containing 1, 1.1, 1.2, ..., 9.9, 10.0
- (b) Create a vector `y` that is twice `x` but with standard Gaussian noise added

- (c) Create a scatterplot
- (d) Create an `lm` object where `y` depends on `x` called `my_lm`
- (e) Use `lapply` to find the classes of the elements of `my_lm`
- (f) Use `sapply` to find the classes of the elements of `my_lm`
- (g) Do they differ? Why or why not? When would they differ and when would they be the same?

Functions

1. Write a function which returns the sum of the absolute deviations from the median of an input vector `x`. Add the following:
 - (a) Make sure the input vector `x` is numeric (hint: use R's `? function` to find out how to use `stopifnot`)
 - (b) An additional argument `na.rm` which is a logical. If it is `TRUE`, the function removes all the NAs from the computation of the return value. Give it a default value of `FALSE`.
2. Simulate a coin toss
 - (a) Use the `sample` function to sample with replacement a vector of 0s and 1s with 100 elements. Call this `x`. Do it again and call it `y`. Would it make sense to call `set.seed` before calling `sample`? Why?
 - (b) Write a function `sum_heads` that takes as input the number of desired coin flips and returns the number of heads (assume heads are coded by 1). Would it make sense to call `set.seed` in the body of your function? Why?
 - (c) Create a new vector `sums` by calling `sum_heads(200)` 10,000 times. (Hint: use `replicate`)
 - (d) Plot a histogram of `sums`
3. Write a function that takes two numeric vectors `x` and `y` as well as a variable `operation` with a default value of `"add"`.
 - (a) If `operation` is `"add"`, return `x+y`
 - (b) If `operation` is `"subtract"`, return `x-y`
 - (c) If `operation` is `"multiply"`, return `x*y`
 - (d) If `operation` is `"divide"`, return `x/y`
 - (e) If `operation` isn't one of the above, return a warning that `operation` is unknown.
4. Write a function that takes a vector `x` and returns a vector containing the cumulative sum vector. Note that R provides a builtin function `cumsum` that you can use to verify that your function works. You should implement this function using a `for` loop to make sure you understand how it works.

Loading (and saving) data

1. Load the earnings data `data/heights.dta` from the R bootcamp. You should already have the R bootcamp repository cloned to your computer (if not, you should do so now). Don't copy the data to your current working directory or change your current working directory in R. In other words, you will have to either specify the full path to the file or the relative path from your current location. Save the result as `earnings`.
 - (a) What does `class(earnings)` return?
 - (b) What does `str(earnings)` return?
 - (c) What does `length(earnings)` return?
 - (d) What does `dim(earnings)` return?
 - (e) Use `sapply` to find the class of each column of `earnings`.
 - (f) Use `sapply` to call `summary` on just the two height-related columns of `earnings`.
 - (g) Make a boxplot with just the two height-related columns of `earnings`. Give it a title.

- (h) Make a histogram of `earnings$yearbn`. Make sure the y-axis is a density not a count. Change the title and the label on the x-axis. Change the title and the label on the x-axis.
- 2. Make sure you remember how to load CSV (e.g., `data/cpds.csv`) and text files with white space separators (e.g., `data/stateIncome.txt`).
- 3. Saving R objects
 - (a) Use `ls()` to examine the objects in your working environment
 - (b) Save some of those objects to a R data file in the directory above wherever you are currently located
 - (c) Open a new R prompt (you may want to open a new terminal and leave the one you are currently using alone)
 - (d) From your new R prompt, verify that you don't have any objects in your working environment
 - (e) Load the R data file you saved previously
 - (f) Use `ls()`, `class()`, `str()`, `names()`, and anything else you can think of to exam the R objects you loaded