

## Chapter 4

# Information System and Systems Analysis and Design

# Learning Objectives

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- ❑ Explain the parts of an information system: people, procedures, software, hardware, data, and the Internet
- ❑ Explain the functional view of an organization and describe each function
- ❑ Describe the management levels and the informational needs for each level in an organization
- ❑ Discuss how information flows within an organization

# Learning Objectives

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- ❑ Discuss computer-based information systems.
- ❑ Distinguish among a transaction processing system, a management information system, a decision support system, and an executive support system.
- ❑ Distinguish between office automation systems and knowledge work systems.
- ❑ Explain the difference between data workers and knowledge workers.

# Part 1: Information System

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# Introduction

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- ❑ An information system is a collection of people, procedures, software, hardware, data, and the Internet
  - They all work together to provide information essential to running an organization
  - Computers are used in organizations to keep records of events
- ❑ Competent end users need to understand how the information flows as it moves through an organization



# People

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- ❑ It is easy to overlook people as one of the parts of an information system
- ❑ Yet this is what personal computers are all about—making **people, and the end users** like you, more productive
- ❑ People are involved in information systems in just about every way
  - People **as a creator** of information systems
  - people **who develop** the information systems
  - people **as a support** for information systems
  - people **who use** information systems

# Procedures

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- ❑ The rules or guidelines for people to follow when using software, hardware, and data are **procedures**.
- ❑ These procedures are typically documented in manuals written by computer specialists.
  - Software and hardware manufacturers provide manuals with their products. These manuals are provided in either printed or electronic form.

# Software

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- ❑ A **program** consists of step-by-step instructions that tell the computer how to do its work.
- ❑ The purpose of the software is to convert **data** (unprocessed facts) into **information** (processed facts).
  - For example, a payroll program would instruct the computer to take the number of hours you worked in a week (data) and multiply it by your pay rate (data) to determine how much you are paid for the week (information).



# Hardware

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- ❑ The equipment that processes the data to create information is called **hardware**.
- ❑ It includes smartphones, tablets, keyboards, mice, displays, system units, and other devices.
- ❑ Hardware is controlled by software.

# Data

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- ❑ The raw, unprocessed facts, including text, numbers, images, and sounds, are called data.
- ❑ Processed data yields information, and this Data must
  - Accurate
  - Timely
  - Specific
  - Organized for a purpose,

# Internet

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- ❑ Almost all information systems provide a way to connect to other people and computers, typically using the Internet.
- ❑ This **connectivity** greatly expands the capability and usefulness of information systems.

# Why are computers used in organizations?

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- To keep records of events.
- To help make decisions.

For example:

Point-of-sale terminals record sales as well as which salesperson made each sale. This information can be used for decision-making. For instance, it can help the sales manager decide which salespeople will get year-end bonuses for doing exceptional work.

# Organizational Information Flow

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- ❑ Do not just keep track of transactions and day-to-day business operations.
- ❑ Information flows vertically and horizontally throughout an organization
- ❑ **Information systems** support the natural flow of information within an organization's structure
  - 5 Functional Areas
  - Management Levels
  - Information Flow



# Five Functions of an Organization

- ❑ Accounting
- ❑ Marketing
- ❑ Human Resources
- ❑ Production
- ❑ Research



# Management Levels

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Management is usually divided into three levels: **Top**, **Middle**, and **Supervisors**



# Information Flow (Page 1 of 2)

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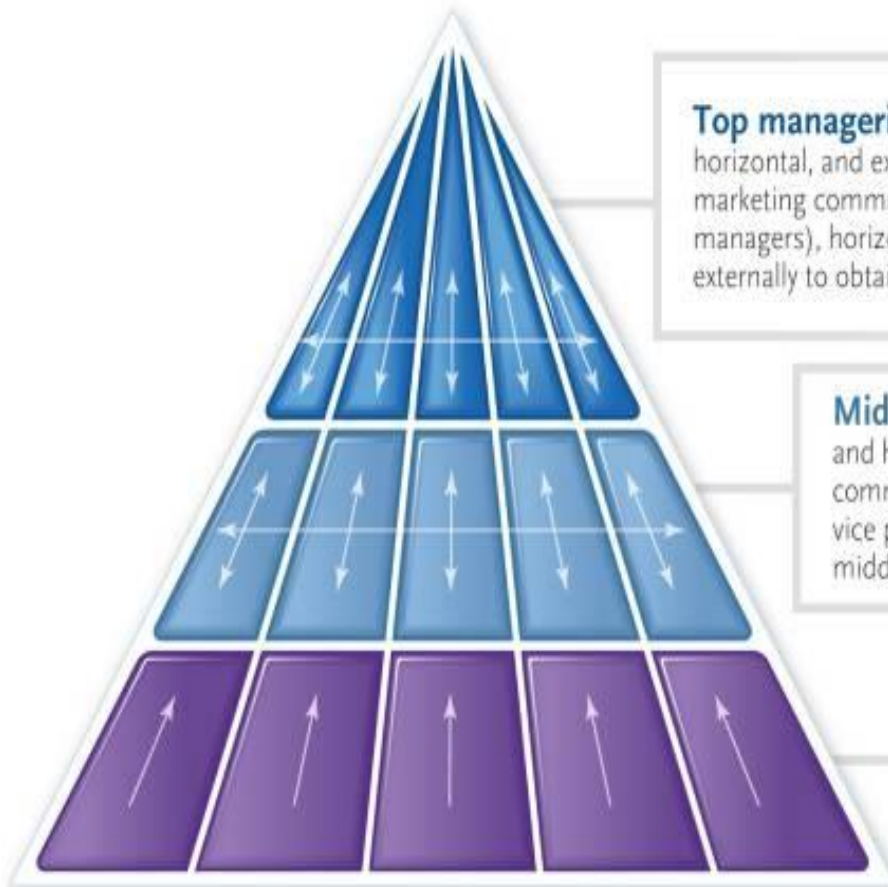
- ❑ Each level of management has different information needs
- ❑ The information flows to support these needs
  - **Top management**
    - Vertical, horizontal, and external
  - **Middle management**
    - Vertical and horizontal
  - **Supervisor**
    - Primarily vertical





# Information Flow (Page 2 of 2)

## Information flow

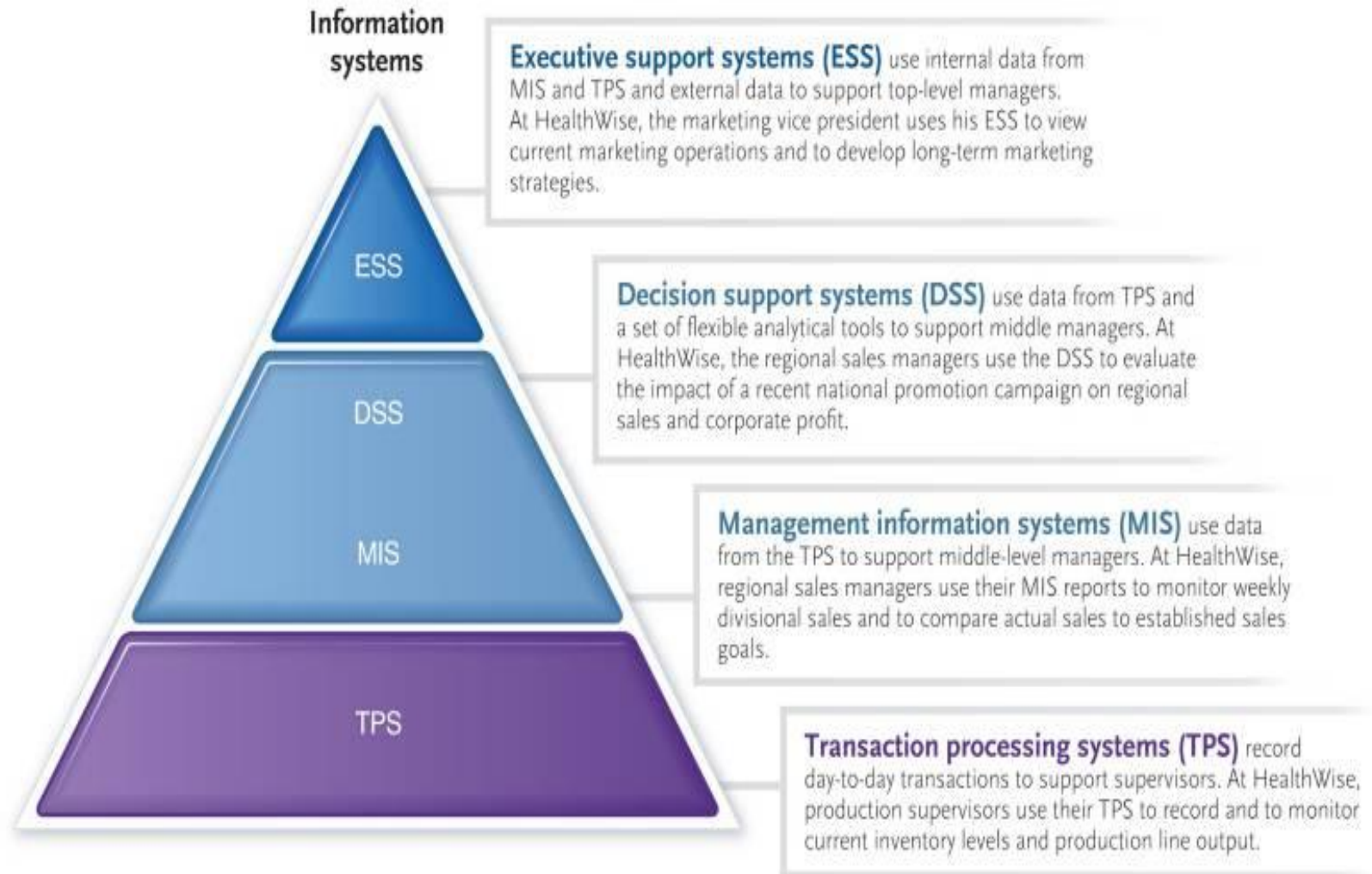


**Top managerial-level information flow** is vertical, horizontal, and external. At HealthWise, the vice president of marketing communicates vertically (with regional sales managers), horizontally (with other vice presidents), and externally to obtain data to forecast sales.

**Middle managerial-level information flow** is vertical and horizontal. At HealthWise, regional sales managers communicate vertically (with district sales managers and the vice president of marketing) and horizontally with other middle-level managers.

**Supervisory-level information flow** is primarily vertical. At HealthWise, production supervisors monitor worker activities to ensure smooth production. They provide daily status reports to middle-level production managers.

# Computer-Based Information Systems



# Transaction Processing Systems (TPS)

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- ❑ Records day-to-day transactions in a database
- ❑ Also called **data processing systems (DPS)**
- ❑ Transaction processing systems generally go through a five-stage cycle of
  - Data entry activities
  - Transaction processing activities
  - File and database processing
  - Document and report generation
  - Inquiry processing activities.

# Examples of TPS systems

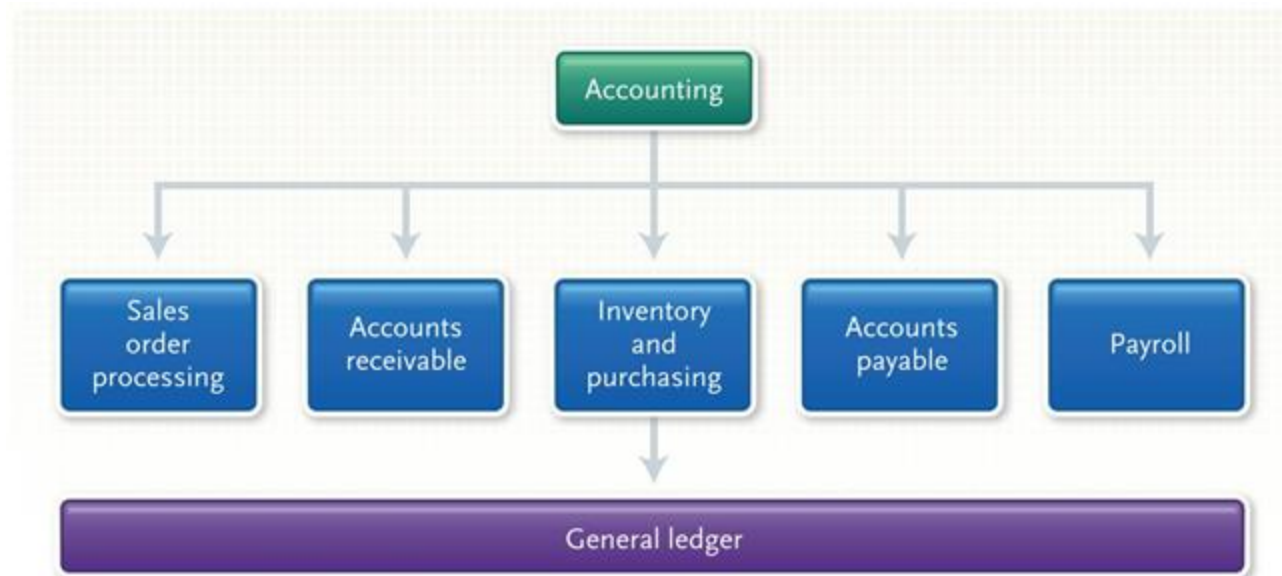
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- Sales order entry
- Hotel reservation systems
- Payroll
- Employee record keeping
- Automated teller machines
- Credit card authorizations
- Online bill payments
- Self-checkout stations at grocery store
- The trading of stocks over the Internet
- Many other electronic commerce

# Example works of TPS for Accounting

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- ☐ Sales order processing
- ☐ Accounts receivable
- ☐ Inventory and purchasing



# Management Information Systems (MIS)

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## What is MIS?

- **MIS** is the use of information technology, people, and business processes to record, store and process data to produce information that decision-makers can use to make day-to-day decisions.

# Management Information Systems (MIS)

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## The need for MIS

- ❑ MIS provides the information needed for decision-makers to make effective decisions.
- ❑ MIS systems provide a smooth way of communication within and outside the organization
- ❑ Record keeping – MIS records all an organization's business transactions and provides a reference point.

# Management Information Systems (MIS)

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- ❑ Produces standardized reports to support decision-making by middle managers
- ❑ Integrates data and summarizes details from databases in a structured form
- ❑ Produces predetermined reports
  - Periodic reports
  - Exception reports
  - Demand reports

HealthWise Group Regional Sales Report			
Region	Actual Sales	Target	Difference
Central	\$166,430	\$175,000	(\$8,570)
Northern	137,228	130,000	7,228
Southern	137,772	135,000	2,772
Eastern	152,289	155,000	(2,711)
Western	167,017	160,000	7,017



# Examples of MIS

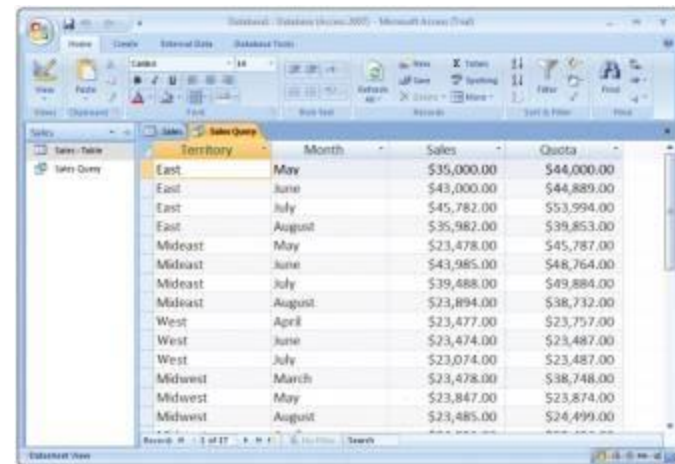
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- Some other examples of management information systems in an organisation
  - **process control,**
  - **office automation**
  - enterprise resource planning
  - finance systems
  - management reporting
  - and many more ...

# Decision Support Systems (DSS)

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- ❑ Flexible tool for analyzing data for decision-making purposes
- ❑ Enables managers to get answers to unexpected and generally non-recurring problems
  - Reports do not have a fixed format
- ❑ Microsoft Access is often used to provide an easy front-end interface for performing SQL decision support queries



Territory	Month	Sales	Quota
East	May	\$35,000.00	\$44,000.00
East	June	\$43,000.00	\$44,889.00
East	July	\$45,782.00	\$53,994.00
East	August	\$35,982.00	\$39,853.00
Midwest	May	\$23,478.00	\$45,787.00
Midwest	June	\$43,985.00	\$48,764.00
Midwest	July	\$39,488.00	\$49,884.00
Midwest	August	\$23,894.00	\$38,732.00
West	April	\$23,477.00	\$23,757.00
West	June	\$23,474.00	\$23,487.00
West	July	\$23,074.00	\$23,487.00
Midwest	March	\$23,478.00	\$38,748.00
Midwest	May	\$23,847.00	\$23,874.00
Midwest	August	\$23,485.00	\$24,499.00

# Parts of a DSS

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- ❑ User
  - A decision-maker, like yourself
- ❑ System software
  - Operating system
  - Easy to learn and use
- ❑ Data
  - Internal data
  - External data
- ❑ Decision models



# DSS Decision Models

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## Strategic models

- Assists top level management in long-range planning

## Tactical models

- Assists middle-management control the work
- Financial and sales promotion planning

## Operational models

- Assists lower-level managers accomplish the daily activities and objectives

# Examples of DSS

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- ❑ **GPS:** A GPS analyzes route information and traffic data to plan the best path between places.
- ❑ **Crop planning:** Decision support systems help farmers know the best time to plant, fertilize and harvest crops.
- ❑ **Enterprise resource planning (ERP) dashboards:** Decision-makers use ERP dashboards to oversee performance indicators.
- ❑ **Clinical decision-making:** Medical professionals use clinical decision-support systems to help diagnose and plan treatment for patients.

# Executive Support Systems (ESS)

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- ❑ Designed for top management
- ❑ Sophisticated software for presenting, summarizing, and analyzing data, but specifically designed to be easy-to-use
- ❑ Provides immediate access to a company's key performance indicators



# Other Information Systems

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## ❑ Information workers

- Data workers
- Knowledge workers

## ❑ Office automation systems (OASs)

- Supports data workers
- Project management programs
- Videoconferencing systems

## ❑ Knowledge work systems (KWSs)

- Use specialized systems, such as CAD/CAM



# Enterprise Systems in Organizations

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- Business organizations have become very complex and their business needs can no longer be supported by one single information system.
- Information Systems are a critical component of a successful organization today.
- Management is generally categorized into three levels: Strategic, Mid-Management and Operational.
- Information Systems provide a high level of computer automation to support business functions such as:
  - Accounting
  - Human Resource Management
  - Marketing
  - Finance
  - Customer Service
  - Operations



# Careers In IT

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- ❑ **Information systems managers** oversee the work of programmers, computer specialist, systems analysts, and other computer professionals
- ❑ Employers look for individuals with strong technical backgrounds, with a Master's degree
- ❑ Strong leadership and communications skills
- ❑ Information systems managers can expect to earn from RM 49,200 to RM 73,600 annually



# A Look to the Future

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- Information overload
  - May have a negative effect
  - E-mail is one of the major sources of overload
- How to handle e-mail
  - Be selective
  - Remove
  - Protect
  - Be brief
  - Stop spam
  - Don't respond



# Part 2: Systems Analysis and Design

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# Learning Objectives

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- ❑ Describe the six phases of the **systems life cycle**.
- ❑ Identify information needs and formulate possible solutions.
- ❑ Analyze existing information systems and evaluate the feasibility of alternative systems.



# Learning Objectives

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- ☐ Identify, acquire, and test new system software and hardware.
- ☐ Switch from an existing information system to a new one with minimal risk.
- ☐ Perform system audits and periodic evaluations.
- ☐ Describe prototyping and rapid applications development.

# Introduction

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- ❑ Most people in an organization are involved with an information system of some kind.
- ❑ For the organization to create and use the system requires thought and effort.
- ❑ In this chapter, you learn about history of software development methodology, six step process for performing systems analysis and design.

# A Brief History of Software Development Methodologies



## STRUCTURED PROGRAMING

1950s

IMPROVES:



BY EXTENSIVE USE OF:



1960s

## WATERFALL



is a sequential (non-iterative) process which is seen as flowing steadily downwards through the phases



## ITERATIVE & INCREMENTAL

1970s

Idea is to develop a system through repeated cycles (iterative) and in smaller portions at a time (incremental), allowing to gain knowledge during development of earlier versions



early 1980s

## PROTOTYPING

is the activity of creating prototypes of software applications, i.e., incomplete versions for users to evaluate the design

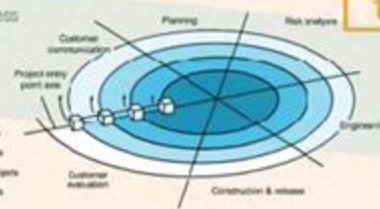




## SPIRAL

is a risk-driven process model generator for software projects

- Product maintenance projects
- Product enhancement projects
- New product development projects
- Concept development projects



late 1980s

late 1980s

## V-MODEL

is an extension of the waterfall model.

The process steps are bent upwards after the coding phase, to form the typical V shape



Waterfall era  
ENDs

PREDICTIVE

ADAPTIVE

Start of AGILE era



## RAPID APPLICATION DEV

put less emphasis on planning and more emphasis on process, adaptability and the necessity of adjusting requirements



1990s

1990-2000s

## AGILE METHODS RISE

They implement adaptive planning, evolutionary development, early delivery, and continuous improvement, and it encourages rapid and flexible response to change





## UNIFIED PROCESS



Characteristics:  
1. Iterative and incremental  
2. Architecture-centric  
3. Risk-focused

## DYNAMIC SYSTEMS DEVELOPMENT METHOD



Core Techniques:  
1. Timeboxing  
2. MoSCoW  
3. Prototyping  
4. Testing  
5. Workshop  
6. Modeling  
7. Configuration Management

1994

1995



## SCRUM



enables teams to self-organize by encouraging physical co-location or close online collaboration of all team members, as well as daily face-to-face communication

## EXTREME PROGRAMMING (XP)



advocates frequent "releases" in short development cycles, introducing checkpoints for requirements adaptation



## CRYSTAL

is lightweight, adaptable approach with specific tailored set of policies, practices, and processes based on unique characteristics

1996

1997

## FEATURE-DRIVEN DEVELOPMENT

FDD's purpose is to deliver tangible, working software repeatedly in a timely manner.



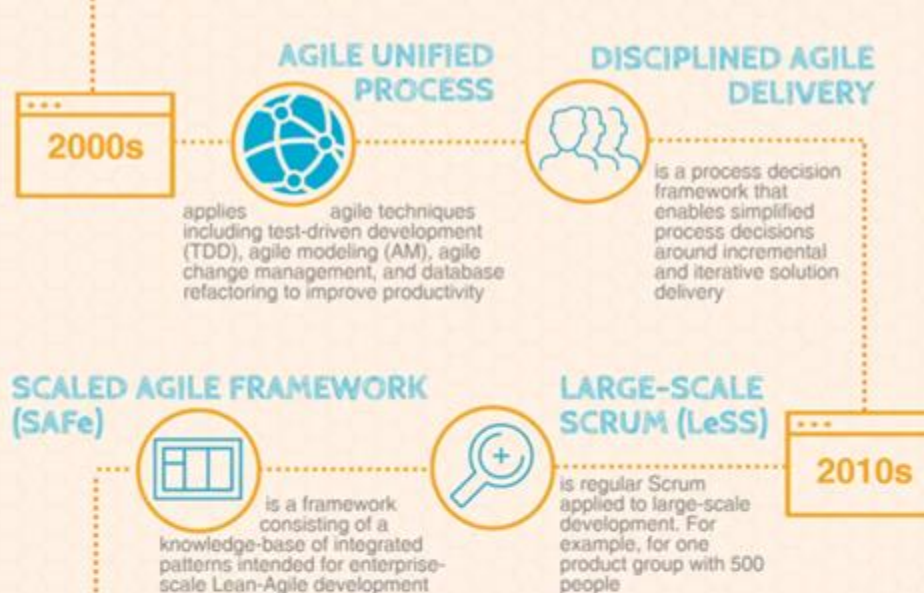
## MANIFESTO



## MANIFESTO for Agile Software Development

2001



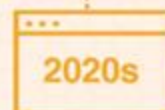


*Summarizing  
AGILE umbrella of  
methods*

- |   |  |
|---|--|
| Scrum                                     | Scrum-of-Scrums                                    |
| Lean software development                 | Scrum at Scale ( <b>Scrum@Scale</b> )              |
| Kanban (process + method)                 | Large-scale Scrum ( <b>LeSS</b> )                  |
| Extreme Programming ( <b>XP</b> )         | Scaled Agile Framework ( <b>SAFe</b> )             |
| Continuous Integration ( <b>CI</b> )      | Disciplined Agile Delivery ( <b>DAD</b> )          |
| Continuous Delivery ( <b>CD</b> )         | Dynamic Systems Development Method ( <b>DSDM</b> ) |
| Feature Driven development ( <b>FDD</b> ) | Agile Project Management ( <b>AgilePM</b> )        |
| Test Driven Development ( <b>TDD</b> )    | Agile Unified Process ( <b>AUP</b> )               |
| Crystal Clear                             | Open Unified Process ( <b>OpenUP</b> )             |

Lightweight approaches

Fuller approaches (beyond 1 team)



**TO BE CONTINUED...**

# System Analysis and Design

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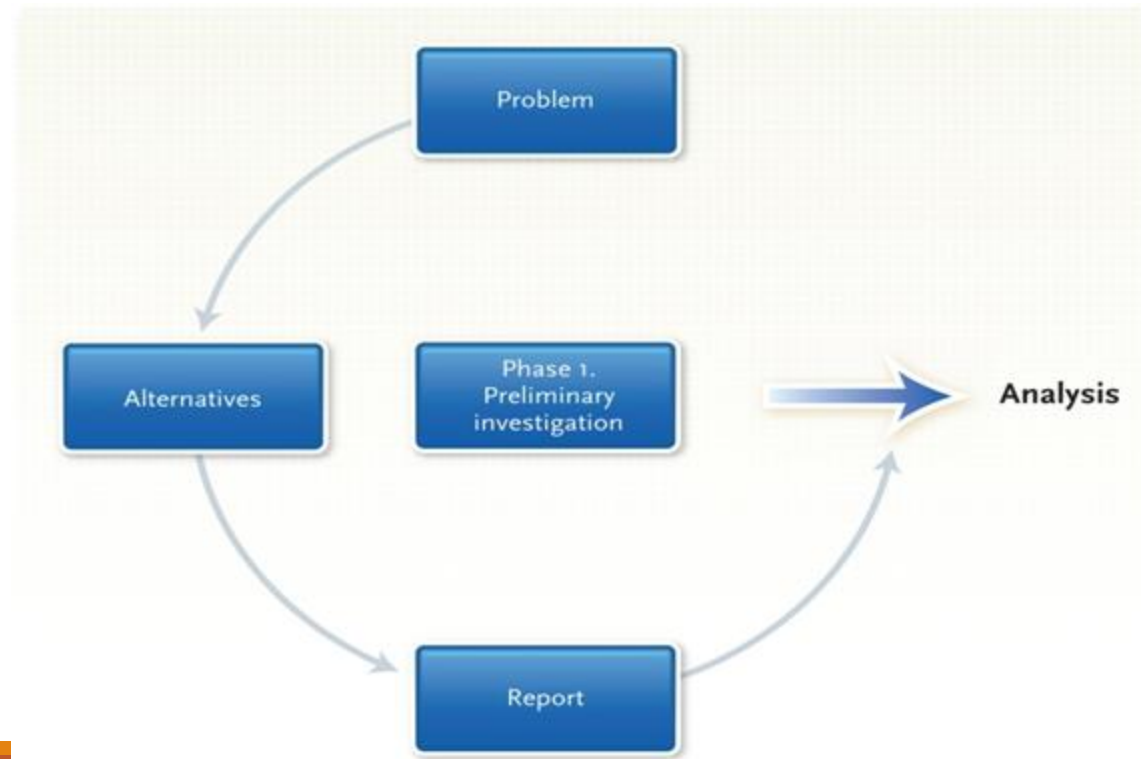
**Six-phase** problem-solving procedure for examining and improving an information system



# Phase 1: Preliminary Investigation

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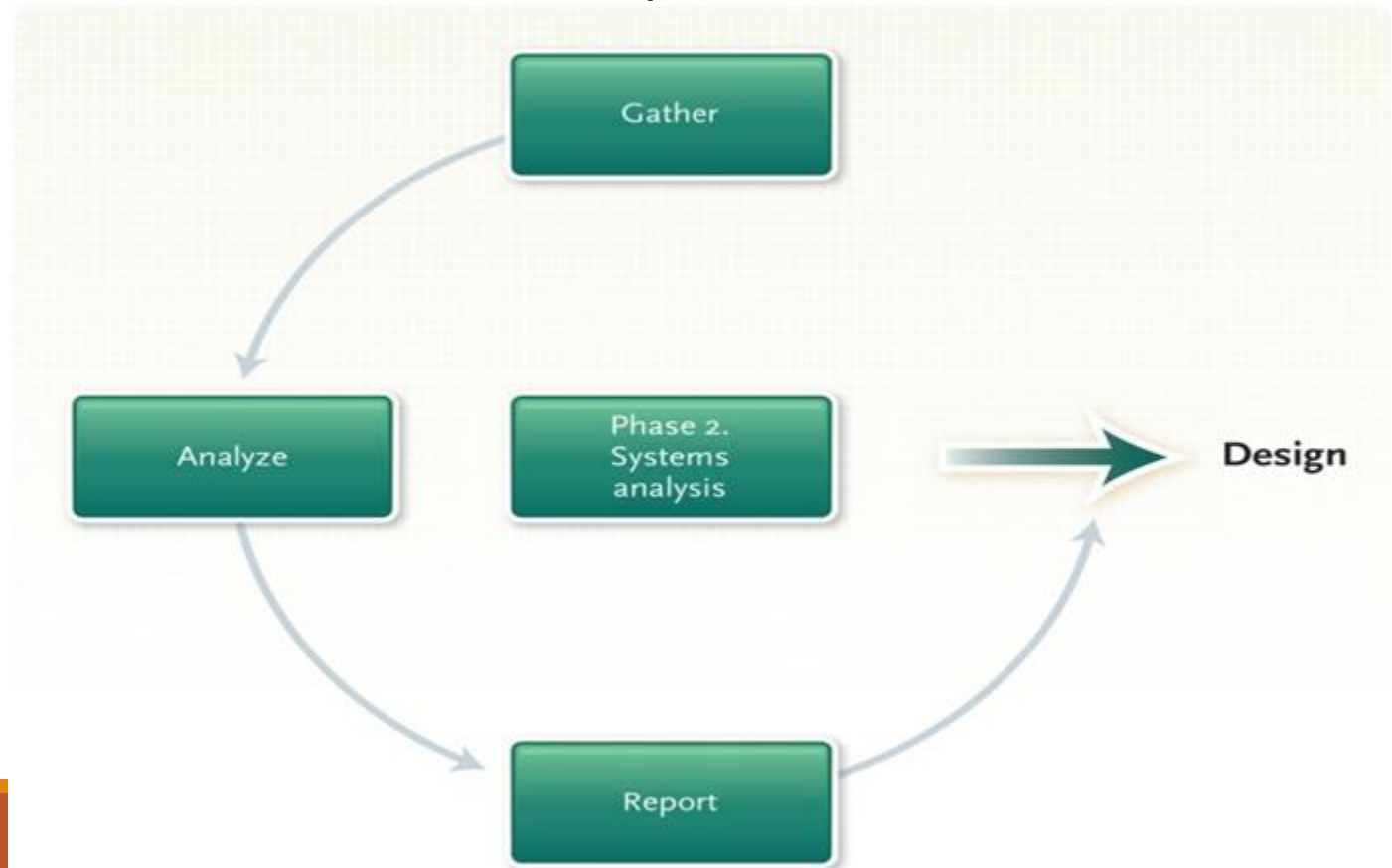
The preliminary investigation determines the need for a new information system



## Phase 2: Systems Analysis

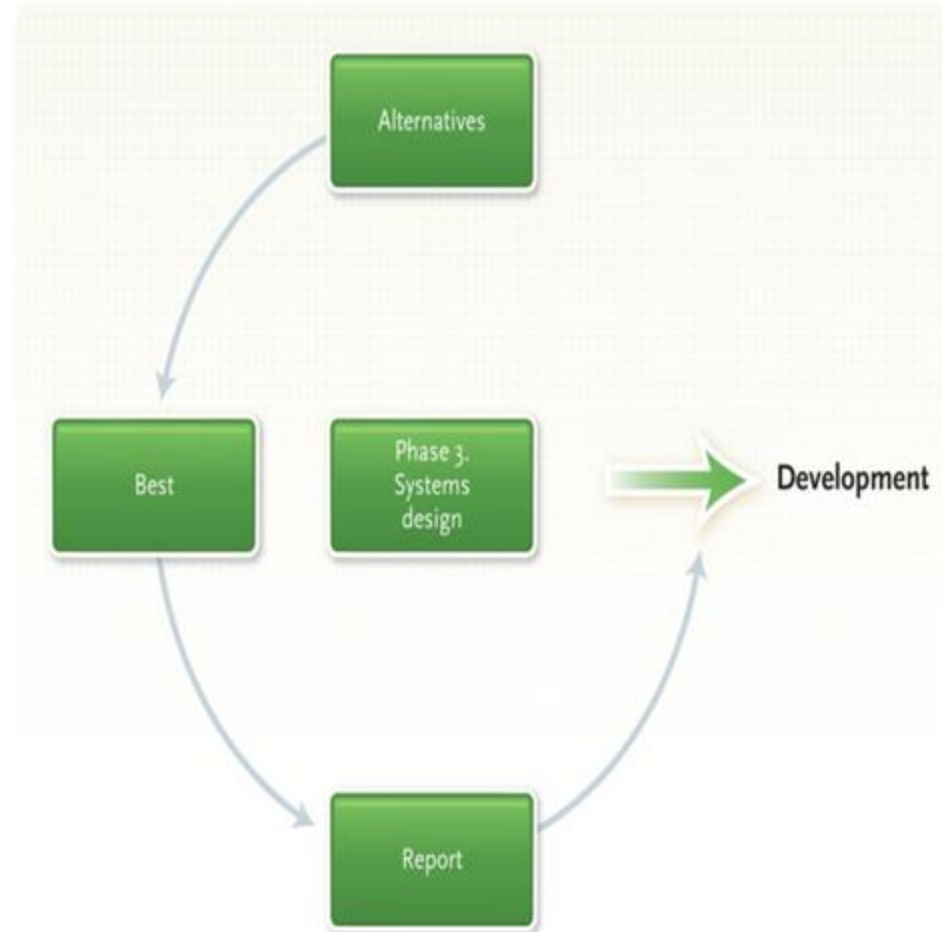
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Data is collected about the present system and then analyzed to determine the new requirements



# Phase 3: Systems Design

- ❑ Define the alternatives, select the best system, and write a **systems design report**
- ❑ Evaluate systems according to **economic feasibility, technical feasibility, and operational feasibility**

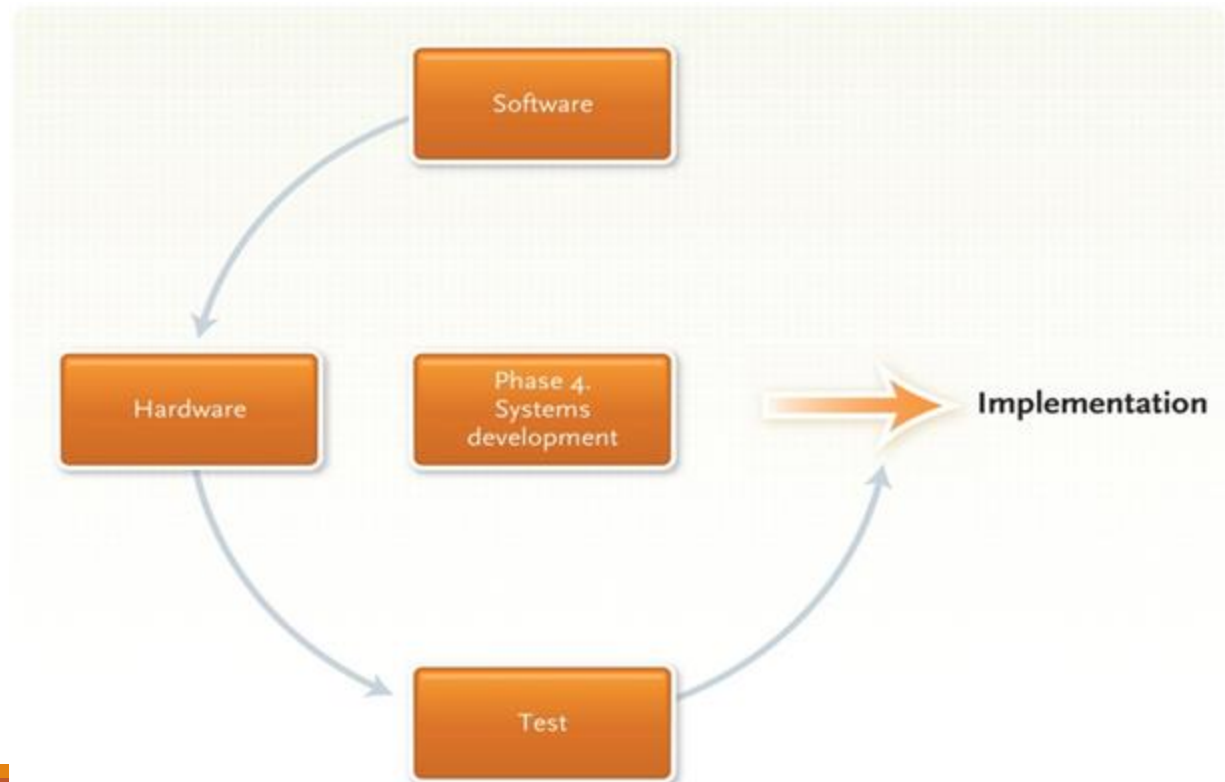




# Phase 4: Systems Development

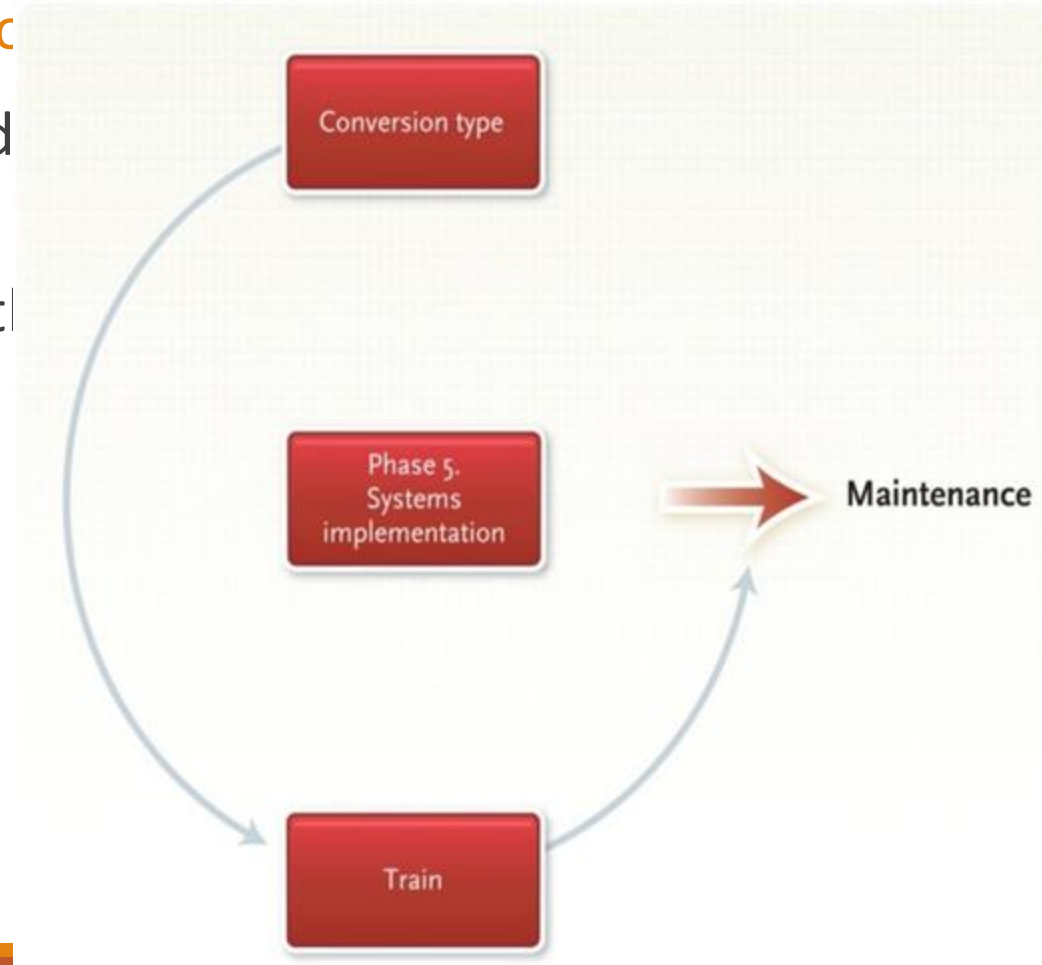
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In the development phase, you acquire the software and hardware, and test the new system



# Phase 5: Systems Implementation

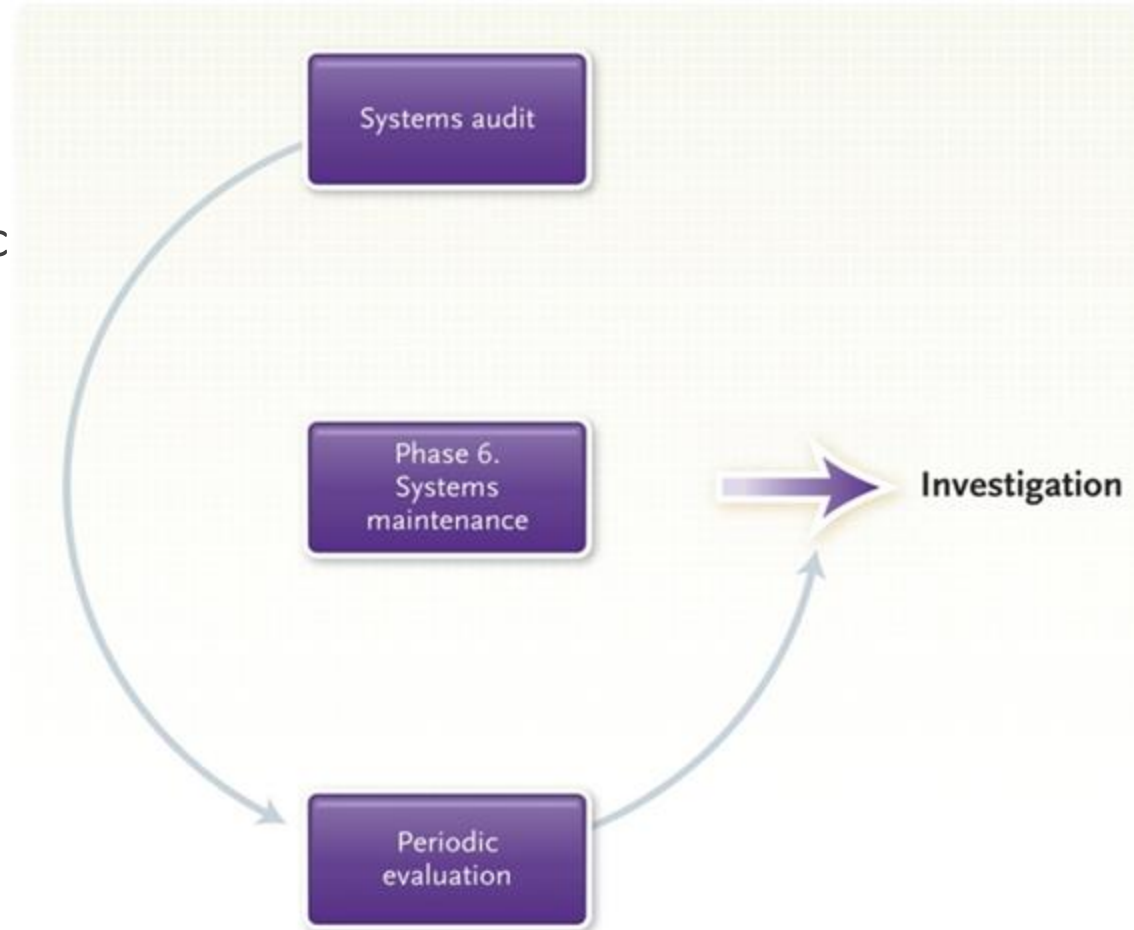
- ❑ Also known as **conversion**
- ❑ Converting from the old system to the new one
- ❑ Training people to use the new system
- ❑ Types of conversion approaches include:
  - **Direct**
  - **Parallel**
  - **Pilot**
  - **Phased**





# Phase 6: Systems Maintenance

**Systems maintenance** is a very important, ongoing activity that includes a **systems audit** and a periodic evaluation



# Prototyping and Rapid Applications Development

Alternatives to the **systems life cycle** may be used if the system is not feasible

- **Prototyping** is building a model
- **Rapid applications development (RAD)**



# Careers in IT

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- ❑ A **systems analyst** plans and designs new systems, following the **systems life cycle**
- ❑ Requires a Bachelor's degree in Computer Science or Information Systems and technical experience
- ❑ Can expect to earn an annual salary of RM 48,306 to RM 72,600



# A Look to the Future

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## The Challenge of Keeping Pace

- To stay competitive with today's fast business pace, new technologies must be incorporated
- Increased use of RAD and prototyping
- Increased use of outside consulting

