



MUHAMMAD LUQMAN NURHAKIM BIN ROSLI

INTERN

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Tanjung Karang, Selangor

[LuqmanNurhakimRosli](#)
([Luqman Nurhakim](#))([github.com](#))

[in Luqman Nurhakim Rosli](#) |
[LinkedIn](#)

EDUCATION

Sep 2022 - Sep 2024

UNIVERSITY TEKNOLOGI

MARA CAWANGAN KEDAH

- Diploma in Computer Science
- CGPA: 3.38 / 4.0

Feb 2022

SMK DATO HARUN

- Science Pure Stream
- SPM: 6A 1B 2 C

SKILLS

- Project Management
- Public Relations
- Teamwork
- Time Management
- Leadership
- Effective Communication
- Critical Thinking

ABOUT ME

I am a highly motivated Computer Science student with strong skills in programming, web development, and databases. I have built user-friendly applications such as an appointment booking website and a room temperature monitoring system. I am eager to learn and contribute with my programming knowledge, including React, Python, JavaScript, and Next.js. I am available for an internship starting from 09 September 2024 to 21 February 2025.

WORK EXPERIENCE

Inventory and Pricing Associate at SEGI FRESH (Part-Time Jan 2022)

Responsibilities

- Inventory Management: Assisted with inventory rotation practices to prevent expired products.
- Product Pricing: Applied and maintained correct price tags on a wide range of products.
- Customer Service: Provided basic customer service by answering product location inquiries.

PROJECTS

Car Wash Al-Busyra Booking Website

PROJECT 1

Sauce code: <https://github.com/LuqmanNurhakimRosli/Car-Wash-AlBusyra>

- Developed a user-friendly website for online car wash appointment booking (HTML, CSS, JavaScript).
- Implemented user and admin interfaces for seamless booking management.
- Utilized PHP and MySQL (XAMPP) for back-end functionality and database management.
- Enabled user features like searching for appointments, selecting services, booking confirmations, and messaging the admin.

Pizza Delivery App

PROJECT 2

Installed app: [LuqmanNurhakimRosli/pizza-mobile \(github.com\)](#)

- Developed a mobile app using MIT App Inventor to facilitate customer pizza ordering.
- Designed the app to provide an interactive ordering experience, calculate order totals, and enhance operational efficiency for pizza businesses.
- Key features include user login/registration, menu browsing, order cart management, price calculation, and location-based ordering.

TECHNICAL SKILLS

Programming Languages:

- Java (Intermediate)
- Python (Intermediate)
- JavaScript (Beginner)
- C++ (Intermediate)
- C# (Intermediate)
- Next.js (Beginner)

Web Development:

- HTML (Intermediate)
- CSS (Intermediate)
- React (Intermediate)
- React Native (Beginner)
- PHP (Beginner)

Database:

- MySQL (Beginner)

Tools:

- Git (Beginner)
- Figma (Beginner)
- Canva (Intermediate)
- VS Code (Intermediate)

Other Skills:

- MS Office (Intermediate)
- Notion (Intermediate)

LANGUAGES

- Malay (Native)
- English (Fluent)
- Japanese (Basics)

REFERENCE

- **Nor Hafizah Binti Abdul Razak**
Senior Lecturer
Faculty of Computer Science
and Mathematical
Sciences
UiTM Kedah
Phone: +016-2322607
Email: hafizah466@uitm.edu.my

Jerai Cafe Order System

PROJECT 3

Sauce code: [LugmanNurhakimRosli/JeraiCafe \(github.com\)](https://github.com/LugmanNurhakimRosli/JeraiCafe)

- Created a python-based ice cream order system for Jerai Cafe.
- Leveraged core Java concepts, user input, calculations, and conditional statements for order processing.
- User features include selecting flavors, cone sizes, and optional toppings.
- System provides order details, final price, and generates a customer receipt with itemized information and total cost

Room Temperature Monitoring System

PROJECT 4

- Designed an IoT system for automatic room temperature control using a microcontroller like Arduino and a temperature sensor.
- Developed a software application to receive and display real-time temperature data through monitor.
- Implemented automated ventilation control: triggering a connected fan based on pre defined temperature thresholds to maintain a comfortable environment.

ACHIEVEMENT

- 1st Place in Problem Solving Computer Science Competition (2023)
- Runner-up in AML Hackathon by Bank Negara (2023)
- Consolation prize in Youth Innovation (2024)
- Ambassador of ASEAN Community Student Association (2023)
- 3rd Place in Tennis Tournament (2021)
- Person-In-Charge for Tennis for Faculty Science Computer (2024)

EXTRACURRICULAR ACTIVITIES

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| 2024 | <ul style="list-style-type: none">• Technical member for STEMFEST 2024• Tennis player representative for Faculty of Science Computer and Mathematic in SAF 2024 |
| 2023 | <ul style="list-style-type: none">• Participant of AML HACKATON by Bank Negara Malaysia• Ambassador of ACSA (ASEAN Community Student Association) for CLUBFEST• Participant in Young Entrepreneur 2023• Technical member for ACSA Treasure Hunt and Movie Night• Facilitator for ACSA Family Day |
| 2022 | <ul style="list-style-type: none">• Facilitator for ACSA Family Day• Tennis player representative for Faculty of Science Computer and Mathematic in SAF 2022 |