



Hobby Project

Andrei Ionita

Project Description

Create a Character Management system for D&D characters

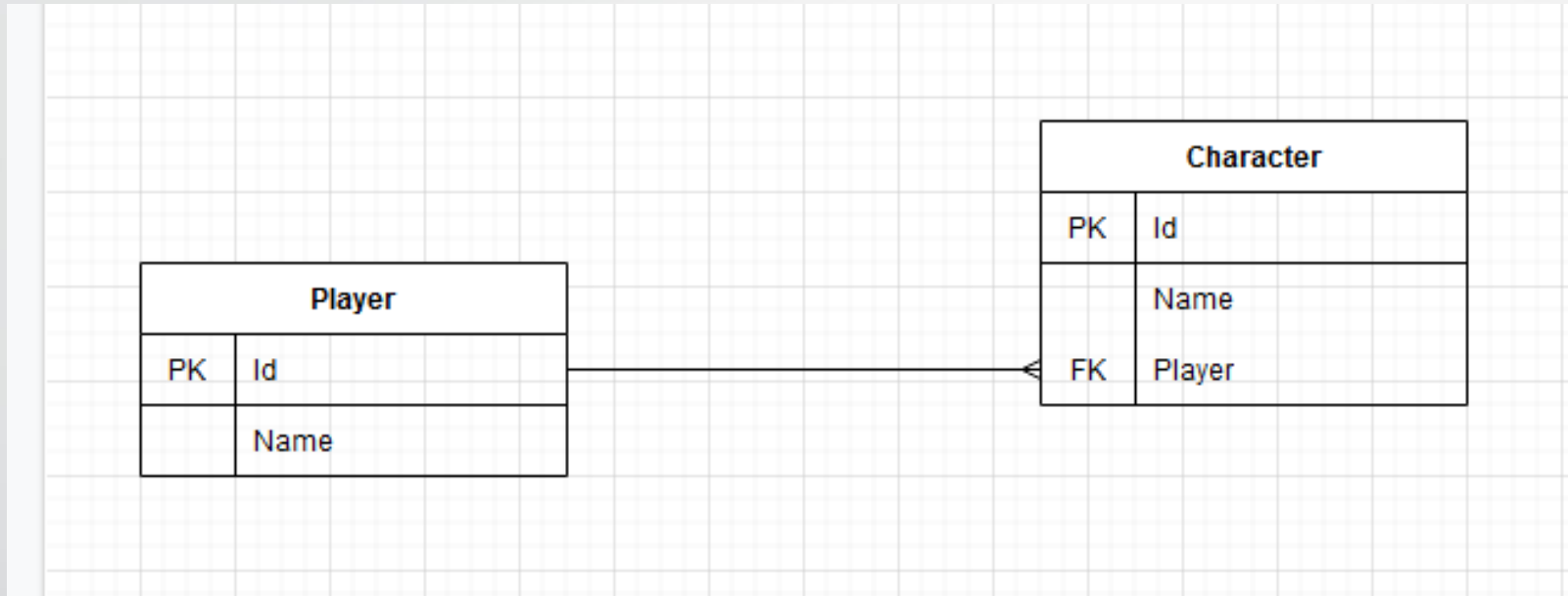
- CRUD controls for players/user and the characters they create
- HTML

History:

- Understanding the code
- Getting used to Spring, Bean, HTML, JS
- Following an Agile methodology
- Creating unit tests and the functionality
- Trial and Error

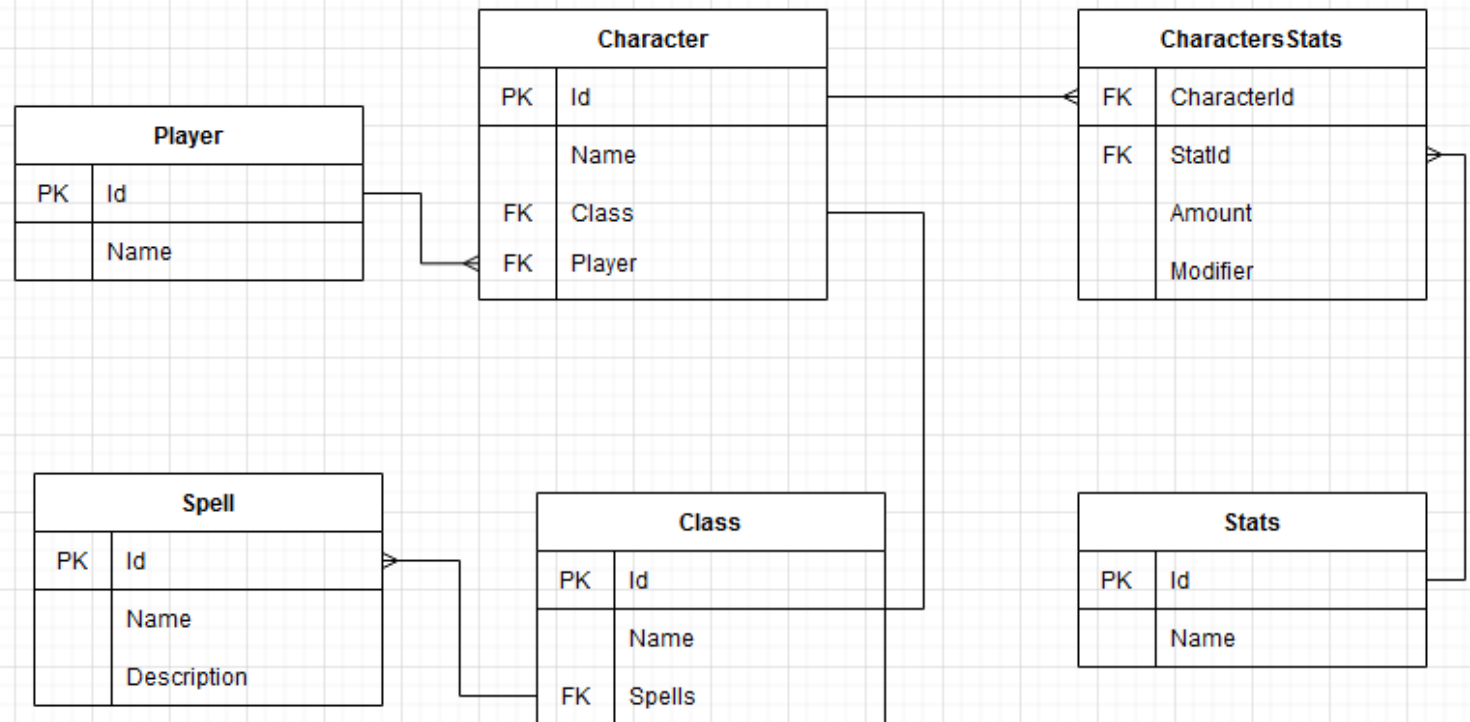
Technologies used

- Source control – Git
- Agile Management – Jira
- Database Construction – MySQL
- Programming language – Java (+ Junit - testing), HTML
- Automation Tool – Maven
- Technology – Spring, Bean





Current ERD


Future ERD





⚡ CRUD functionality f... / 🔒


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 1














Create functionality



Done ▾

 Done

Description

Given - That a new player wants to register

When - They submit a player name

Then - That name should be saved in the database

HP Sprint 5

Epic

IN PROGRESS 2 ISSUES

+

FRONT-END

Testing

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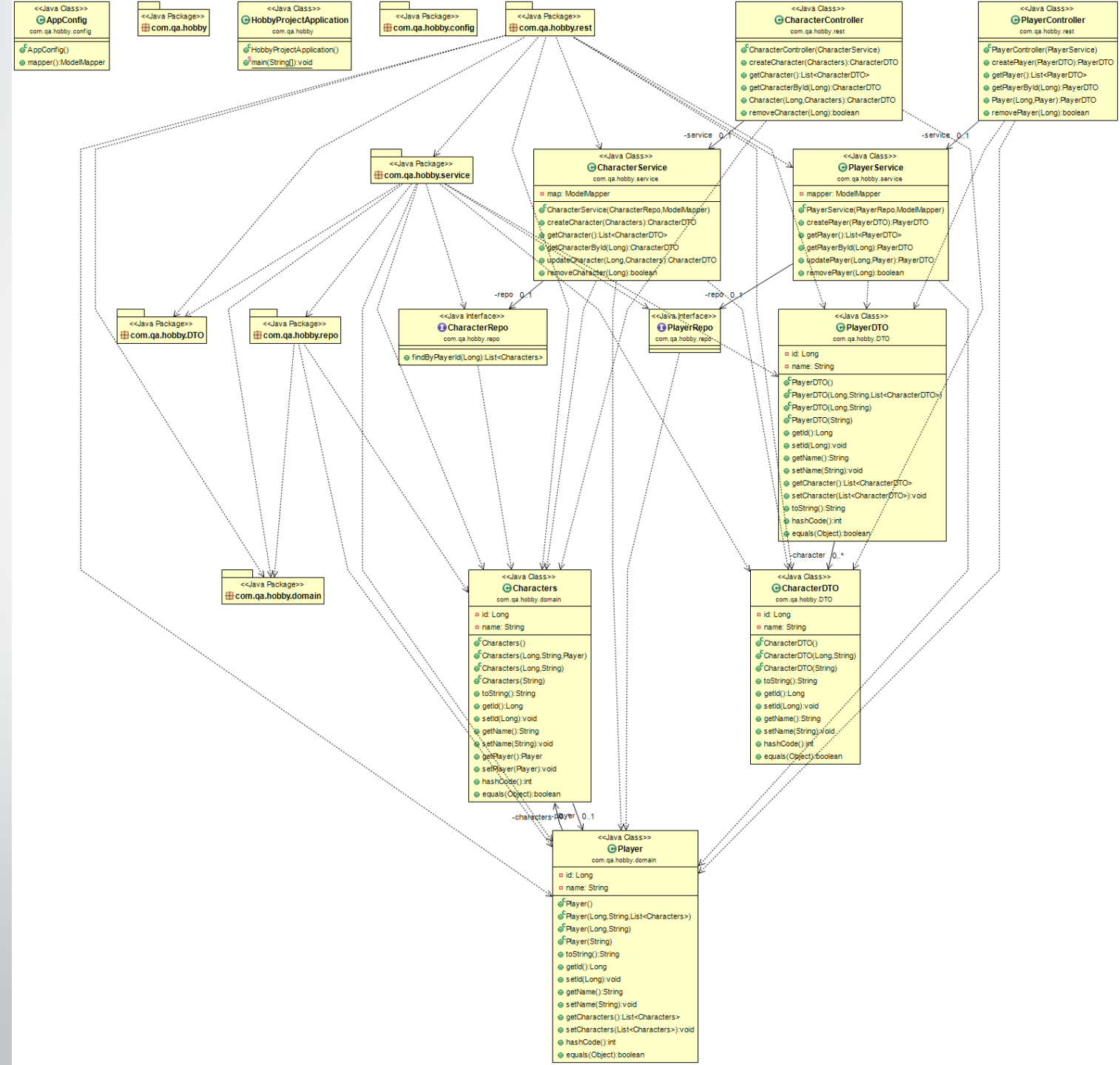
FRONT-END

[HTML page - to view data](#)

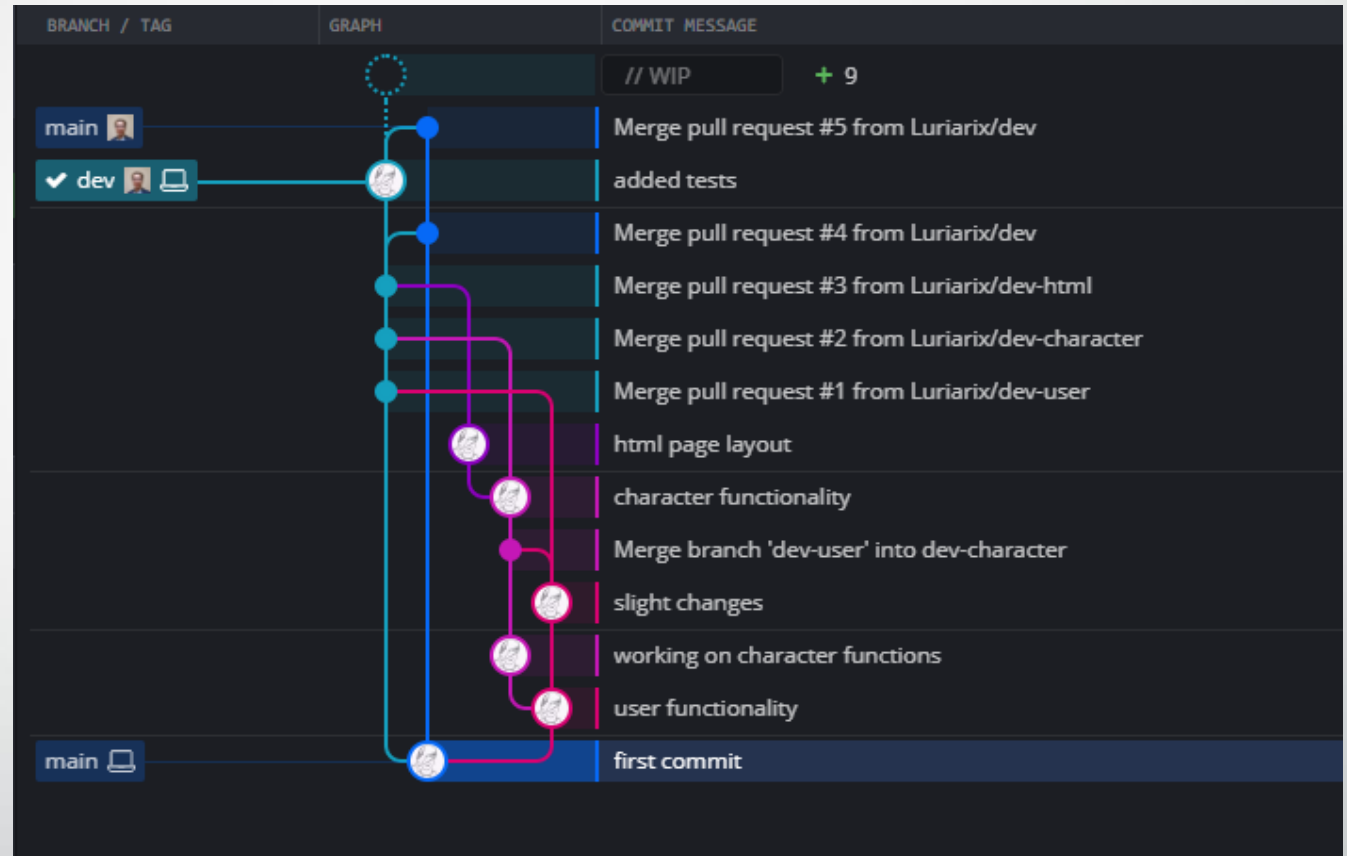
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Jira Board

UML Diagram



Source Control



Questions

