

Journal Club: Mean Flows for One-step Generative Modeling

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- Here are some notations used in today's slides.
- The instantaneous velocity field is denoted as $v(z_t, t)$
- The average velocity field is denoted as $u(z_t, t)$
- In the MeanFlow part, we will define that our time range t is in $[0, 1]$.
When $t = 0$, $z_0 = x$ means the target data; When $t = 1$, $z_1 = \epsilon$ means the noise.
- Thus our sampling process will be started from $t = 1$ to $t = 0$.

- Background of Flow matching
- Proposed Method: Mean Flow
- Experiment
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Flow matching

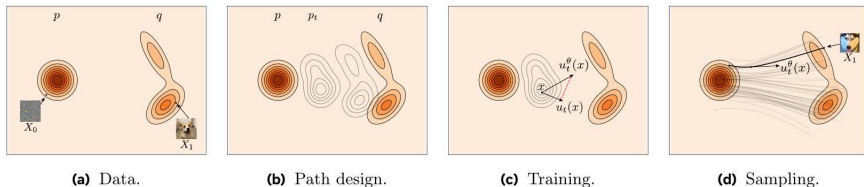
- Given access to a training dataset of samples from some target distribution q over \mathbb{R}^d , our goal is to build a model capable of generating new samples from it.
- Formally, we want to generate a novel sample $X_1 \sim q$ from the source distribution $X_0 \sim p$.
- There are several ways of generating the samples, such as Flow matching and Diffusion.
- Flow matching is a stimulation-free methods, which leads to the faster generation.

- FM builds a probability path $(p_t)_{0 \leq t \leq 1}$, from a known source distribution $p_0 = p$ to the data target distribution $p_1 = q$, where each p_t is a distribution over \mathbb{R}^d .
- FM is a regression objective to train the velocity field neural network which convert p_0 into p_1 along the probability path p_t .
- This velocity field determines a time-dependent flow $\psi : [0, 1] \times \mathbb{R}^d \rightarrow \mathbb{R}^d$, defined as

$$\frac{d}{dt}\psi_t(x) = v_t(\psi_t(x))$$

where $\psi_t := \psi(t, x)$ and $\psi_0(x) = x$. The velocity field v_t generates the probability path p_t if its flow ψ_t satisfies

$$X_t := \psi_t(X_0) \sim p_t \text{ for } X_0 \sim p_0$$



- Tips: Please notice that here we use v_t instead of u_t since in next part two velocity field will have different meanings.
- Our training objective Flow Matching Loss is as follows:

$$\mathcal{L}_{\text{FM}}(\theta) = \mathbb{E}_{t, X_t} \left\| v_t^\theta(X_t) - v_t(X_t) \right\|^2, \text{ where } t \sim \mathcal{U}[0, 1] \text{ and } X_t \sim p_t$$

- During the sampling process, we will try to deal with:

$$X_1 = X_0 + \int_0^1 v(X_\tau, \tau) d\tau$$

- The ground truth v_t is intractable, but we can use a conditional velocity field instead of it.
- e.g. If we define random variables X_t as follows:

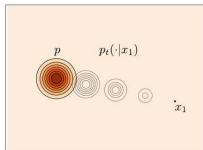
$$X_t = tX_1 + (1 - t)X_0 \sim p_t$$

Then given the instance $X_1 = x_1$ we can write the conditional random variables:

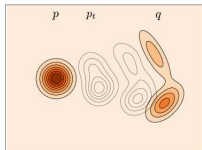
$$X_{t|1} = tx_1 + (1 - t)X_0 \sim p_{t|1}(\cdot | x_1) = \mathcal{N}(\cdot | tx_1, (1 - t)^2 I)$$

In that case, the conditional velocity field will be defined as:

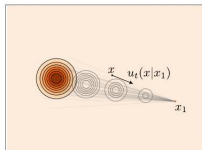
$$v_t(x | x_1) = \frac{x_1 - x}{1 - t}$$



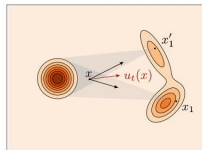
(a) Conditional probability path $p_t(x|x_1)$.



(b) (Marginal) Probability path $p_t(x)$.



(c) Conditional velocity field $u_t(x|x_1)$.



(d) (Marginal) Velocity field $u_t(x)$.

- Given a fixed target sample $X = x_1$, its conditional velocity field $v_t(x | x_1)$ generates the conditional probability path $p_t(x | x_1)$.
- The conditional Flow Matching Loss:

$$\mathcal{L}_{\text{CFM}}(\theta) = \mathbb{E}_{t, X_t, X_1} \left\| v_t^\theta(X_t) - v_t(X_t | X_1) \right\|^2$$

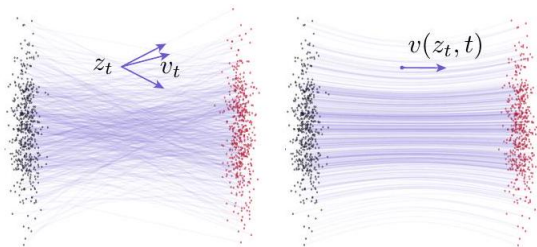
where $t \sim U[0, 1]$, $X_0 \sim p$, $X_1 \sim q$

- It can be proved that the FM loss and CFM loss provide the same gradients to learn v_t^θ :

$$\nabla_\theta \mathcal{L}_{\text{FM}}(\theta) = \nabla_\theta \mathcal{L}_{\text{CFM}}(\theta)$$

The limitations

- For the integration $X_1 = X_0 + \int_0^1 v(X_\tau, \tau) d\tau$, we should use some numerical method to approximate it in discrete time steps.
- e.g. Euler Method: $X_{t_{i+1}} = X_{t_i} + (t_{i+1} - t_i) v(X_{t_i}, t_i)$
- Some higher-order solvers might be adopted.
- It will lead to some inaccurate result while applying coarse discretizations over curved trajectories.

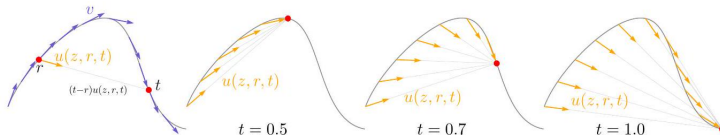


- Recently, the most popular way of defining the conditional velocity field is to use a linear interpolation assumption.
- However, even when the conditional flows are designed to be straight("rectified"), the marginal velocity field typically induces a curved trajectory.
- To improve the accuracy, higher NFE (Number of Function Evaluations) is needed.

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Proposed Method: MeanFlow

- Motivation: We want to implement some algorithms which needs less steps of generating.
- We may refer to some physics process.
- E.g. Consider that we have two different velocity v_1 and v_2 for two time intervals $[a, b]$ and $[b, c]$. We would like to get the average velocity \bar{v} of the total interval $[a, c]$
- Then we can easily calculate: $\bar{v} = \frac{(b-a)v_1 + (c-b)v_2}{c-a}$
- We can use the average velocity to describe the velocity over a certain period of time



- We define the average velocity field u_t between two time steps r and t as follows:

$$u(z_t, r, t) \triangleq \frac{1}{t-r} \int_r^t v(z_\tau, \tau) d\tau$$

- Obviously, the definition of u_t can satisfy the certain boundary conditions and "consistency" constraints.
- But in this definition, we still need to evaluate the function v for a lot of steps, can we do better?

MeanFlow Identity

From the definition of average velocity field:

$$(t - r)u(z_t, r, t) = \int_r^t v(z_\tau, \tau) d\tau$$

We differentiate both sides with respect to t , treating r as independent of t .

$$u(z_t, r, t) = v(z_t, t) - (t - r) \frac{d}{dt} u(z_t, r, t)$$

- Now we can see that we don't need the instantaneous velocity field v_t at every time step t .
- During sampling process, we can use: $z_0 = z_1 - u_\theta(z_1, 0, 1)$

Training Process

- For the training objective, it is nature to consider about using u_θ to approximate the average velocity u_t
- However, for $u(z_t, r, t) = v(z_t, t) - (t - r) \frac{d}{dt} u(z_t, r, t)$, we still need to know the marginal velocity field v . Besides, we need to calculate the derivative of average velocity field u .
- To deal with this, we define our target field u_{tgt} as:

$$u_{tgt} = v_t - (t - r) \left(v_t \frac{\partial u_\theta}{\partial z} + \frac{\partial u_\theta}{\partial t} \right)$$

where $v_t = a'_t x + b'_t \epsilon$ is the conditional velocity, and by default, $v_t = \epsilon - x$. And we use the parameters of the network t_θ itself to get the derivative, which is called Bootstrapping strategy.

Training Process

- The training object is:

$$L(\theta) = \mathbb{E} \|u_{\theta}(z_t, r, t) - \text{sg}(u_{\text{tgt}})\|_2^2$$

where $u_{\text{tgt}} = v_t - (t - r) \left(v_t \frac{\partial u_{\theta}}{\partial z} + \frac{\partial u_{\theta}}{\partial t} \right)$

- The $\text{sg}(u_{\text{tgt}})$ means the stop gradient operation.
- u_{tgt} has already contained $\frac{\partial u_{\theta}}{\partial z}$ and $\frac{\partial u_{\theta}}{\partial t}$. If we continue calculating its derivative during the process of minimizing the $L(\theta)$, it will lead to double backpropagation.
- Thus we just use u_{tgt} as a constant.

Training process

- The training process of the proposed method comprises the following steps:
 - 1 Sample x from data distribution and sample ϵ from noise distribution.
 - 2 According to the predefined trajectory (e.g. linear interpolation), calculate z_t and condition velocity v_t
 - 3 Sample the paired time steps (r, t) , where $0 \leq r \leq t \leq 1$
 - 4 Evaluate $u_\theta(z_t, r, t)$ by the network
 - 5 Calculate $\frac{d}{d\theta} u_\theta(z_t, r, t)$ throughout Jacobian-Vector Product.
 - 6 Construct the target field $u_{\text{tgt}} = v_t - (t - r) \left(v_t \frac{\partial u_\theta}{\partial z} + \frac{\partial u_\theta}{\partial t} \right)$
 - 7 Minimize the loss function $L(\theta)$ and update the parameters θ

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Experiment

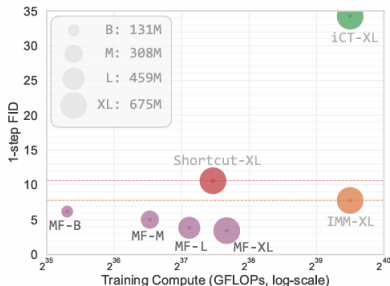


Figure 1: **One-step generation on ImageNet 256×256 from scratch.** Our *MeanFlow* (MF) model achieves significantly better generation quality than previous state-of-the-art one-step diffusion/flow methods. Here, iCT [43], Shortcut [13], and our MF are all **1-NFE** generation, while IMM’s 1-step result [52] involves 2-NFE guidance. Detailed numbers are in Tab. 2. Images shown are generated by our 1-NFE model.

method	params	NFE	FID
<i>1-NFE diffusion/flow from scratch</i>			
iCT-XL/2 [43] [†]	675M	1	34.24
Shortcut-XL/2 [13]	675M	1	10.60
MeanFlow-B/2	131M	1	6.17
MeanFlow-M/2	308M	1	5.01
MeanFlow-L/2	459M	1	3.84
MeanFlow-XL/2	676M	1	3.43
<i>2-NFE diffusion/flow from scratch</i>			
iCT-XL/2 [43] [†]	675M	2	20.30
iMM-XL/2 [52]	675M	1×2	7.77
MeanFlow-XL/2	676M	2	2.93
MeanFlow-XL/2+	676M	2	2.20

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Conclusion

- Proposed a novel perspective on average velocity modeling: Shifted the core of generative flow modeling from instantaneous velocity to average velocity, providing a new theoretical foundation for few-step or one-step generation.
- Derived and utilized the MeanFlow identity: Starting from the definition of average velocity, rigorously derived a mathematical identity and adopted it as a principled training objective, avoiding reliance on heuristic constraints.
- Achieved state-of-the-art one-step generation performance: MeanFlow demonstrated leading generation quality under 1-NFE and 2-NFE settings across multiple standard datasets, particularly excelling in high-resolution generation on ImageNet 256×256 .