Luis Santiago

# **Software Developer**

Location: Puerto Rico | Linkedin: linkedin.com/in/lusanco | Email: lasc1026@gmail.com | Mobile: 1 (787) 298-5977

#### **SKILLS**

Languages: JavaScript, TypeScript, Bash Scripting, HTML, CSS

• Frameworks: TailwindCSS, DaisyUI, Svelte, Axios

Tools: Git, GitHub, Node.is, Node Package Manager (NPM), Vite, VS Code, Trello

#### **WORK EXPERIENCE**

## Front End Web Developer (Apprenticeship) — ZOMIO Inc.

June 2022 — September 2023

- Created and redesigned websites and web applications, including deploying the company website on HostGator with SSL setup and domain configuration for secure performance.
- Developed MVPs for MQTT-powered dashboards, handling the software side and receiving data from MQTT-enabled hardware via a broker.
- Collaborated with cross-functional teams to deliver high-quality products using modern web technologies.

#### Administrative Assistant — ZOMIO Inc.

March 2019 — June 2022

- Collaborated with the CEO on organizational strategy and daily operations to ensure efficiency.
- Managed executive calendars, prioritized tasks, and facilitated communications across teams.
- Handled financial documentation, maintained records, and performed minor accounting duties.

#### **PROJECTS**

#### Web Developer — Svelte HVAC Portfolio

October 2024 | LINK

- Developed a modern, responsive web application to showcase HVAC services, ensuring mobile-first and user-friendly design.
- Deployed and managed the application on HostGator, optimizing performance for a seamless user experience.
- Collaborated with the client to ensure the website's content aligned with their brand identity and requirements.
- Managed all aspects of the project from concept to deployment, overseeing front-end development, design, and client communication.

#### Lead Developer — PalitasPR

March 2024 — July 2024 | LINK

- Led a team of 5 developers to build a platform for service providers and service requests in Puerto Rico.
- Designed the architecture in collaboration with backend and database developers.
- Managed front-end development, ensuring high-quality code, efficient task delegation, and adherence to best practices.
- Coordinated timelines and ensured the platform met project requirements and client expectations.

# Web Developer — Alpine.js Static Website

September 2023 | LINK

- Developed a responsive static website with a focus on mobile-first design.
- Collaborated with the client to integrate content, including text, images, and brand color schemes.
- Managed the project from development to deployment on HostGator, ensuring alignment with the client's branding and ease
  of maintenance.

#### **EDUCATION AND CERTIFICATIONS**

### AWS Certified Cloud Practitioner (CLF-C02) — AWS

May 2025 | BADGE | CERTIFICATE

- Demonstrated foundational knowledge of AWS Cloud concepts, core services, and global infrastructure.
- Understanding of fundamental AWS security, compliance, and architectural principles.

## Foundations of Computer Science — Holberton Coding School

July 2024

- C: Implemented a custom printf and shell interpreter while applying core concepts like memory management.
- Python: Built full-stack applications with Flask, integrating RESTful APIs and SQLAlchemy while applying OOP principles.
- SQL: Wrote queries, utilized joins, and manipulated data with MySQL and PostgreSQL databases.
- Bash Scripting: Automated project setup and streamlined development tasks using shell scripting and command-line tools.
- Git & GitHub: Used Git from the command line for branching, pull requests, and collaborative development.

# Responsive Web Design — freeCodeCamp

April 2022 | CERTIFICATE

- Learned HTML and CSS fundamentals for structuring and styling content.
- Applied modern CSS techniques, including Flexbox and CSS Grid, to build responsive layouts.
- Developed projects focused on responsive design principles, ensuring adaptability across screen sizes.
- Strengthened skills in advanced CSS concepts like animations, transformations, and pseudo-selectors through hands-on learning.