SHICHEN LIU

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EDUCATION

Tsinghua University, Beijing China

Sep 2014 - Present School of Software

Bachelor of Engineering

- **GPA**: Overall: 88.7/100 (Major: 91.9/100) Ranking: 10/69 (Major: 6/69)
- · Core Courses: Probability and Statistics (96)/ Calculus (92)/ Complex Variables Functions (95)/ Data Structure and Algorithm (93)/ Computer Network and Architecture (96)/ Principle of Compiler and Assembly Language (90)

PUBLICATIONS

- · Shichen Liu, Mingsheng Long, Jianmin Wang. "Zero-shot Learning with Network Calibration". IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018 (under submission)
- Gao Huang*, Shichen Liu*, Laurens van der Maaten, Kilian Q. Weinberger. "CondensedNet: A Sparse Yet Dense Architecture". IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018 (under submission)
- · Mingsheng Long, **Shichen Liu**, Jianmin Wang. "Joint Adaptation Network for Transferable Feature". *Journal of Machine Learning Research (JMLR)*, 2018 (under submission)
- · Yue Cao, Mingsheng Long, Jianmin Wang, **Shichen Liu**. "Deep Visual-Semantic Quantization for Efficient Image Retrieval". *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2017
- · Yue Cao, Mingsheng Long, Jianmin Wang, **Shichen Liu**. "Collective Deep Quantization for Efficient Cross-Modal Retrieval". AAAI Conference on Artificial Intelligence (AAAI), 2017

RESEARCH EXPERIENCE

Research Intern at Visual Computing Group, Microsoft Research Asia

Nov 2017 - Present

Advisor: Jingdong Wang, Senior Researcher

Ongoing Project: Efficient Neural Network Architecture for Mobile Devices

- · Design efficient neural network architecture for mobile devices based on novel filter pattern design and channel pruning strategy for detection, segmentation and classification tasks.
- · Currently working on experimenting the speed and accuracy of networks with large filter size.

Summer Research Intern at Department of Computer Science, Cornell University Jun 2017 - Oct 2017 Advisor: Kilian Q. Weinberger, Associate Professor

Project: CondenseNet - A Sparse Yet Dense Architecture

- · Systematically analysed the importance of shortcut connections and sparse convolution structures, e.g. group convolution and depth-wise convolution, in efficient modern deep architectures.
- · Designed dynamic connection pruning patterns for densely connections based on weight and an auxiliary group-lasso regularizer to minimize the pruning risk, resulting a sparse yet dense network (reduce 75% parameters).
- $\cdot \ \, \text{Achieved higher accuracy compared to MobileNet using 50\% computation budget on ImageNet and CIFAR-10/100}.$

Undergraduate Research Assistant at Tsinghua University

Jan 2016 - Present

Advisor: Mingsheng Long, Assistant Professor

Project: Deep Quantization for Efficient Cross-Modal Retrieval

- · Optimized a novel adaptive cross-entropy loss on semantic similarity pairs to learn the cross-modal relations.
- · Proposed quantization loss to compact data to bit-level for efficient storage and speedy retrieval.
- · Experimented with NUS-WIDE and MIR-Flickr datasets and increased mAP by 10% compared to baseline models.

Project: Deep Transfer Learning with Joint Adaptation Networks

- · Implemented Joint Maximum Mean Discrepancy(JMMD) which matches the joint distribution of feature and classifier.
- · Discovered the benefit of JMMD and extended it to multiple JMMD to further boost the performance.
- · Conducted comparative experiments on Office-Home and Image-Clef datasets and achieved 5% higher precision.

WORK EXPERIENCE

Sogou Corporation | Browser Developer Intern | Beijing

Jun 2015 - Sep 2015

- · Led a team of 4 members to implement Chinese optical character recognition algorithms, and incorporated in products.
- · Created a Python crawler program to collect images by keywords from the Web.

AWARDS

· Tsinghua University Scholarship (3/69)

2017

· Qualcomm Scholarship (33/3000)

2016

 \cdot Tsinghua Technology Innovation Scholarship (1/69)

 $\frac{2015/2016}{2012}$

· First Prize of National Olympiad in Information Competition, Beijing City (78/1278)

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SKILLS/ INTERESTS

- · Language: Native in Mandarin (Chinese), Fluent in English, Conversational Proficiency in Japanese
- · Programming Language: Python, C/C++, Matlab, Haskell, Lisp, JavaScript, Lua and IATEX
- · Deep Learning Platform: Caffe, PyTorch, Torch, TensorFlow and MXNet