

# SHICHEN LIU

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## EDUCATION

**University of Southern California**

*Ph.D. of Computer Science*

· **Adviser:** Prof. Randall Hill

2020 - Present

*Computer Science Department*

**University of Southern California**

*Ph.D. of Computer Science*

· **Adviser:** Prof. Hao Li

Sep 2018 - 2020

*Computer Science Department*

**Tsinghua University, Beijing China**

*Bachelor of Engineering*

· **Adviser:** Prof. Mingsheng Long

Sep 2014 - Jun 2018

*School of Software*

## RESEARCH INTERESTS

- Accelerating geometric deep learning with first-order methods (learning to optimize).
- Bridging Computer Vision and Computer Graphics: self-supervised 3D reconstruction, differentiable rendering, point cloud and implicit surfaces.
- Transfer Learning: domain adaptation, cross-modal learning and semi-supervised learning.

## PUBLICATIONS

- **Shichen Liu**, Yichao Zhou, Yajie Zhao. “VaPiD: A Rapid Vanishing Point Detector via Learned Optimizers”. *IEEE International Conference on Computer Vision (ICCV)*, 2021, **Oral presentation**
- Tianye Li, **Shichen Liu**, Timo Bolkart, Jiayi Liu, Hao Li, Yajie Zhao. “Topologically Consistent Multi-View Face Inference Using Volumetric Sampling”. *IEEE International Conference on Computer Vision (ICCV)*, 2021
- Haiwei Chen, **Shichen Liu**, Weikai Chen, Hao Li. “Equivariant Point Network for 3D Point Cloud Analysis”. *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2021
- Yichao Zhou, **Shichen Liu**, Yi Ma. “NeRD: Neural 3D Reflection Symmetry Detector”. *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2021
- **Shichen Liu**, Shunsuke Saito, Weikai Chen, Hao Li. “Learning to infer implicit surfaces without 3D supervision”. *Neural Information Processing Systems (NeurIPS)*, 2019
- **Shichen Liu**, Tianye Li, Weikai Chen, Hao Li. “Soft Rasterizer: A Differentiable Renderer for Image-based 3D Reasoning”. *The IEEE International Conference on Computer Vision (ICCV)*, 2019, **Oral presentation**
- **Shichen Liu**, Mingsheng Long, Jianmin Wang, Michael I. Jordan. “Generalized Zero-Shot Learning with Deep Calibration Network”. *Neural Information Processing Systems (NeurIPS)*, 2018
- Gao Huang\*, **Shichen Liu**\* (\* equal contribution), Laurens van der Maaten, Kilian Weinberger. “CondenseNet: An Efficient DenseNet using Learned Group Convolutions”. *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2018, **Spotlight presentation**
- Yue Cao, Mingsheng Long, **Shichen Liu**, Jianmin Wang. “Deep Visual-Semantic Quantization for Efficient Image Retrieval”. *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2017
- Yue Cao, Mingsheng Long, **Shichen Liu**, Jianmin Wang. “Collective Deep Quantization for Efficient Cross-Modal Retrieval”. *AAAI Conference on Artificial Intelligence (AAAI)*, 2017

## EXPERIENCE

**Facebook Reality Lab** | Research Intern

*Advisor: Dr. Tony Tung*

· Dynamic fusion for human body capture.

May 2021 - Oct 2021

**University of Southern California** | Research Assistant

*Advisor: Professor Hao Li*

· Differentiable rendering, 3D reconstruction, accelerating geometric deep learning.

Aug 2018 - Present

**Cornell University** | Summer Research Intern

*Advisor: Professor Kilian Q. Weinberger*

· Network architecture design.

Jun 2017 - Oct 2017

**Microsoft Asia** | Research Intern

*Advisor: Jingdong Wang and Chunyan Liu*

· Object detection in videos.

Sep 2017 - Apr 2018

**Tsinghua University** | Research Assistant  
*Advisor: Professor Mingsheng Long*  
· Domain adaptation and zero-shot learning.

Jan 2016 - Sep 2018

**Sogou Corporation** | Browser Developer Intern

Jun 2015 - Sep 2015

· Led a team of 4 members to implement Chinese optical character recognition algorithms based on CNNs.

## AWARDS

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| · Tsinghua University Scholarship   | 2017 |
| · Sensetime Scholarship   | 2017 |
| · Qualcomm Scholarship  | 2016 |
| · Tsinghua Technology Innovation Scholarship                                    | 2016 |
| · Tsinghua Technology Innovation Scholarship                                    | 2015 |
| · First Prize of National Olympiad in Information Province Competition, Beijing | 2012 |

## SKILLS

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· Programming Language: Python, C/C++/CUDA, Matlab, Haskell, Lisp and JavaScript  
· Deep Learning Platform: Caffe, PyTorch, Torch, TensorFlow and MXNet