

Luthfi Aditya

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About Me

A passionate and dedicated 6th-semester Computer Science student with teamwork experience and strong analytical and problem-solving skills. Committed to continuous learning and making optimal contributions in a dynamic and innovative environment.

Education

Tangerang 7 Public Senior High School

Mathematics and Natural Science Department | 2019 - 2022

Lampung University

Computer Science Department | Bachelor of Computer Science | 2022 - Now

Project Experience

EMERGENCY SERVICE RESPONSE

Information Systems Analysis and Design's Final Project

May - June 2024

- Developed an information system for emergency response that connects reporters with the fire department.
- Built using Native PHP

MENTAL.LY APP

Bangkit Academy Capstone Project

November - December 2024

- Application used to predict a Mental Health Issue bases on a trained Machine Learning Model, Responsible in making the Application and make sure that the application well-connected to the cloud.
- Build using Kotlin

SIP-SJ (SISTEM INFORMASI POSYANDU SEPUTIH JAYA)

Community Service's Work Program

January 2024

- Developed an information system for Seputih Jaya's Ward Posyandu, enabling kader members and midwives to record toddler growth progress for easy access.
- Built using Laravel and Tailwind.

Teaching Assistant Experience

August - December 2023 | Basic Programming | Team Coordinator

- Coordinated a team of teaching assistants to design and deliver comprehensive course materials for Basic Programming.
- Oversaw lesson planning and practicum sessions, ensuring a cohesive learning experience aligned with course objectives.

February - June 2024 | Data Structure and Algorithm | Team Member

- Collaborated with peers to develop engaging lecture materials and practical exercises for the Data Structures and Algorithms course.
- Assisted in managing practicum sessions and refining assignments to enhance students' problem-solving skills.

August - December 2024 | Object-Oriented Programming | Team Member

- Supported the creation and delivery of course content for Object-Oriented Programming by working closely with the team coordinator.
- Contributed to the development of practical projects and managed practicum sessions to solidify theoretical concepts through hands-on learning.

February - June 2025 | Web Programming | Team Member

- Assisted in the design and execution of comprehensive course modules for Web Programming.
- Collaborated in creating interactive coding exercises and coordinated practicum sessions to ensure effective student engagement and understanding.

Organization Experience and Achievement

February 2023 - December 2024 | Himpunan Mahasiswa Jurusan Ilmu Komputer (HIMAKOM) | Member of Badan Khusus

- July 2023 - August 2023 | Lecturer Asistant Recruitment for 2023-2024 Odd Semester | Person In Charge
 - Make the selection precess of the recruitment for the 1st, 2nd, and 3rd year student
- August 2024 | Lecturer Assistant Training for 2024-2025 Odd Semester | Person In Charge
 - Becoming a Person In Charge for arranging the Training event like the concept, the rundown, etc.

October 2023 | International Accreditation Visitation for Computer Science Department | Student Dellegation

Becoming one of the student's dellegation for Computer Science Department International Acreditation Visitation to be interviewed for acreditation process

August 2024 | Junior Web Developer | Participant

Participating on the Junior Web Developer Training held by Unila's Computer Science Department also have the opportunity to take the certification test that held by BNSP

Skill

Softskill

- Teamwork (9/10)
- Public Speaking (8.5/10)
- Time Management (8/10)
- Critical Thinking (8.5/10)
- Adaptable (9/10)

Hardskill

- C++ (7/10)
- Java (8/10)
- Python (7/10)
- HTML (9/10)
- CSS (8/10)
- mySQL (8/10)
- Laravel (8/10)
- Tailwind (9/10)
- English (9/10)