Project 1: Automail – Design Analysis

# SWEN30006 Software Modelling and Design

## Team team-number

## Author 1 (student number), Author 2 (student number), Author 3 (student number)

***Note that this is a SAMPLE template. If you feel that your work will be more clearly explained using another structure then feel free to do so.***

# Introduction

*[Provide a brief summary of the project and what you have done to complete it. Outline the structure of your report.]*

# Solution Design

## Summary

*[A brief summary of your solution. You might find it useful to reference your models here.]*

## Patterns and Principles

*[An explanation of how you have applied design patterns and principles in your solution. This section should be the bulk of your report! You might find it useful to reference your models here. We do not want details relating to the coding of your solution except in relating your design approach to the submitted code.]*

# Alternative Solutions

*[Describe alternative solutions you considered before selecting the design you actually implemented. Explain why you did not choose these alternatives, making reference to your models and design patterns and principles.]*