Specification > Server Features > Utilities > Logging

Logging



Protocol Revision: 2024-11-05

The Model Context Protocol (MCP) provides a standardized way for servers to send structured log messages to clients. Clients can control logging verbosity by setting minimum log levels, with servers sending notifications containing severity levels, optional logger names, and arbitrary JSON-serializable data.

User Interaction Model

Implementations are free to expose logging through any interface pattern that suits their needs—the protocol itself does not mandate any specific user interaction model.

Capabilities

Servers that emit log message notifications **MUST** declare the logging capability:

```
{
    "capabilities": {
      "logging": {}
    }
}
```

Log Levels

The protocol follows the standard syslog severity levels specified in RFC 5424:

Level	Description	Example Use Case
debug	Detailed debugging information	Function entry/exit points
info	General informational messages	Operation progress updates
notice	Normal but significant events	Configuration changes
warning	Warning conditions	Deprecated feature usage
error	Error conditions	Operation failures
critical	Critical conditions	System component failures
alert	Action must be taken immediately	Data corruption detected
emergency	System is unusable	Complete system failure

Protocol Messages

Setting Log Level

To configure the minimum log level, clients **MAY** send a logging/setLevel request:

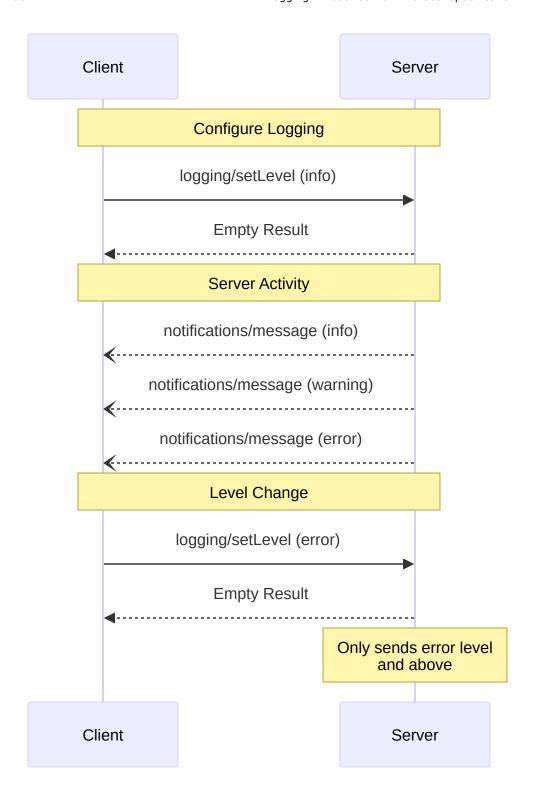
Request:

```
{
    "jsonrpc": "2.0",
    "id": 1,
    "method": "logging/setLevel",
    "params": {
        "level": "info"
    }
}
```

Log Message Notifications

Servers send log messages using notifications/message notifications:

Message Flow



Error Handling

Servers **SHOULD** return standard JSON-RPC errors for common failure cases:

• Invalid log level: -32602 (Invalid params)

Configuration errors: -32603 (Internal error)

Implementation Considerations

1. Servers **SHOULD**:

- Rate limit log messages
- Include relevant context in data field
- Use consistent logger names
- Remove sensitive information

2. Clients MAY:

- Present log messages in the UI
- Implement log filtering/search
- Display severity visually
- Persist log messages

Security

1. Log messages **MUST NOT** contain:

- Credentials or secrets
- Personal identifying information
- Internal system details that could aid attacks

2. Implementations **SHOULD**:

- Rate limit messages
- Validate all data fields
- Control log access
- Monitor for sensitive content

Powered by Hextra \bigcirc