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Tutorials

Debugging

A comprehensive guide to debugging Model Context Protocol (MCP) integrations

Effective debugging is essential when developing MCP servers or integrating them with applications. This guide covers the debugging tools and approaches available in the MCP ecosystem.

This guide is for macOS. Guides for other platforms are coming soon.

Debugging tools overview

MCP provides several tools for debugging at different levels:

1. MCP Inspector

Interactive debugging interface

Direct server testing

See the **Inspector guide** for details

2. Claude Desktop Developer Tools

Integration testing

Log collection

Chrome DevTools integration

3. Server Logging



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Debugging in Claude Desktop

Checking server status

The Claude.app interface provides basic server status information:

1. Click the 👸 icon to view:

Connected servers

Available prompts and resources

2. Click the \gg icon to view:

Tools made available to the model

Viewing logs

Review detailed MCP logs from Claude Desktop:

```
# Follow logs in real-time
tail -n 20 -f ~/Library/Logs/Claude/mcp*.log
```

The logs capture:

Server connection events

Configuration issues

Runtime errors

Message exchanges

Using Chrome DevTools Model Context Protocol

Access Chrome's developer tools inside Claude Desktop to investigate client-side errors:

Tutorials > **Debugging**1. Enable Dev Tools:

```
jq '.allowDevTools = true' ~/Library/Application\ Support/Claude/developer_s€ tin && mv tmp.json ~/Library/Application\ Support/Claude/developer_settings.json
```

2. Open DevTools: Command-Option-Shift-i

Note: You'll see two DevTools windows:

Main content window

App title bar window

Use the Console panel to inspect client-side errors.

Use the Network panel to inspect:

Message payloads

Connection timing

Common issues

Environment variables

MCP servers inherit only a subset of environment variables automatically, like USER, HOME, and PATH.

To override the default variables or provide your own, you can specify an env key in claude_desktop_config.json:

```
{
  "myserver": {
```

```
"command": "mcp-server-myapp",

Model Context Protocol

"MYAPP_API_KEY": "some_key",

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}
```

Server initialization

Common initialization problems:

1. Path Issues

Incorrect server executable path

Missing required files

Permission problems

Try using an absolute path for **command**

2. Configuration Errors

Invalid JSON syntax

Missing required fields

Type mismatches

3. Environment Problems

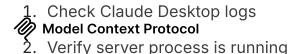
Missing environment variables

Incorrect variable values

Permission restrictions

Connection problems

When servers fail to connect:



- 3. Tastistandaleprowith Inspector
- 4. Verify protocol compatibility

Implementing logging

Server-side logging

When building a server that uses the local stdio transport, all messages logged to stderr (standard error) will be captured by the host application (e.g., Claude Desktop) automatically.



⚠ Local MCP servers should not log messages to stdout (standard out), as this will interfere with protocol operation.

For all **transports**, you can also provide logging to the client by sending a log message notification:

Python TypeScript

```
server.request_context.session.send_log_message(
 level="info",
 data="Server started successfully",
)
```

Important events to log:

Initialization steps

Resource access

Tool execution

Error conditions



Clientoside loggingng

In client applications:

- 1. Enable debug logging
- 2. Monitor network traffic
- 3. Track message exchanges
- 4. Record error states

Debugging workflow

Development cycle

1. Initial Development

Use **Inspector** for basic testing

Implement core functionality

Add logging points

2. Integration Testing

Test in Claude Desktop

Monitor logs

Check error handling

Testing changes

To test changes efficiently:

Configuration changes: Restart Claude Desktop

Server code changes: Use Command-R to reload



Best-practices ging

Logging strategy

1. Structured Logging

Use consistent formats

Include context

Add timestamps

Track request IDs

2. Error Handling

Log stack traces

Include error context

Track error patterns

Monitor recovery

3. Performance Tracking

Log operation timing

Monitor resource usage

Track message sizes

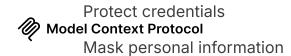
Measure latency

Security considerations

When debugging:

1. Sensitive Data

Sanitize logs



2. Access Control gging

Verify permissions

Check authentication

Monitor access patterns

Getting help

When encountering issues:

1. First Steps

Check server logs

Test with **Inspector**

Review configuration

Verify environment

2. Support Channels

GitHub issues

GitHub discussions

3. **Providing Information**

Log excerpts

Configuration files

Steps to reproduce

Environment details

Next steps



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