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G GitHub Profile

LinkedIn Profile

EDUCATION

Duke University 2021-2023, Durham, NC

Master's Degree - ECE

Related Courses: Systems Programming and Engineering, Software Engineering, Random Signals and Noise

Stony Brook University

2018-2021, Stony Brook, NY

 $Bachelor's\ Degree\ \hbox{--}AMS\ (Applied\ Mathematics\ and\ Statistics)$

GPA: 3.84

Dean's List: 2019 - 2021, Magna Cum Laude Honor

Related Courses: Intro to Object-Oriented Prog, Quant Finance, Mathematical Statistics, Data Analysis

TECHNICAL SKILLS

Programming Skills: Java, C++, Python, C, R, JavaFX, HTML5, CSS3, JavaScript, SQL

Frameworks: Angular 15, Django, Django + Rest, React, Expo

Others: VS Code, IntelliJ Idea, Git, Gitlab, Axure, Tableau, MongoDB, Linux, CI/CD, PostgreSQL, Dockers

EXPERIENCE

Duke University Pratt School of Engineer

May 2023 - Aug 2023

Software Development(Intern) - Led a team to Design Xref Platform with Django Rest and React

Durham, NC

- Leveraged **Nginx** as a strategic web server, enhancing application performance through refined web traffic management, fortified by HTTPS encryption using **Certbot** and **HTTP authentication** for security
- Configured a **Docker** environment for automated deployment actions and established both development and production stages deployment setups

Vivo Communication Technology Co. Ltd.

Mar 2022 - Jul 2022

Software Development(Intern) - Built Image Automated Testing Platform and implemented Algorithms

Shenzhen, CN

- Developed and maintained an Automatic Image Evaluation Platform using **Python** to ensure highly reliable performance, resulting in significant time **savings of 2 man-hours per week** for image evaluation
- Used OpenCV, Yolo5, HED, and68-point face extraction to optimize the Image Sharpness Algorithm and increased the accuracy of Image Clarity evaluation from 63% to 82%

Suzhou Shengjing Information Technology Co. Ltd

Mar 2022 - Jul 2022

 $Software\ Development(Intern)$ - $Building\ Marketing\ Support\ Platform\ using\ Java\ Framework$

Suzhou, CN

- Developed Marketing Support Platform using Java's Ruoyi framework (SpringBoot-based), ensuring robust performance for a user scale of 10,000
- Designed the prototype using **Axure**, applying principles of Figure-Ground and Focal-Point **UX/UI** to create an intuitive and visually appealing **user interface** on both mobile and desktop devices

Tik Tok May 2021 - Jul 2021

Data Analytics(Intern) - Monitored TikTok's Learning System and analyzed data

Beijing, CN

- Improved the CQC department's data analysis efficiency from one day to one minute by optimizing algorithms using R
- Analyzed and visualized over 30,000 pieces of data on learning systems using Tableau and R, effectively
 connecting multiple cities and providing evidence-based recommendations for system improvements

PERSONAL PROJECTS

RISC Game Feb 2023 - Apr 2023

Team Project: A Web Application Game that uses Java, JavaFX, MongoDB with server and two clients

- Structured Microservice-based Architecture, ensuring program's scalability and maintainability
- Deployed a **Network Game** project with one server and two clients, using **CI/CD** for automated testing, ensuring seamless integration and reliable deployments
- Practiced effective source code version control on GitLab, utilizing issues, feature branches, pull requests, and code reviews maintain code quality

Go Traveling

May 2023 - Jul 2023

Finish Individually: An IOS application for travel using the React Native Expo framework

- Seamlessly integrated **Google Map endpoints** through Rapid API, streamlining the search process for accommodations, points of interest, and dining options
- Designed an intuitive User Interface by harnessing the power of **Tailwind CSS**, while elevating the visual experience through **React Native Animation** techniques