

Linear Programming and Its Applications

Numeric Programming

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Course Overview

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What is Linear Programming?

- A class of optimization problems
- Linear objective function
- Linear constraints
- Powerful mathematical tool for resource allocation
- Applications across multiple disciplines



The Three Essential Questions

- ① **What** is linear programming?
- ② **Why** should we learn it?
- ③ **How** are we going to learn it?



Optimization: The Core Concept

General Optimization Problem

Maximize or minimize a function $f(x)$

Subject to constraints $g_i(x) \leq 0$, $h_j(x) = 0$

Most real-world problems are optimization problems!



Why Linear Programming?

Three key properties make LP interesting:

- 1 **Solvable:** Efficient algorithms exist
- 2 **Useful:** Many real applications
- 3 **Beautiful:** Rich mathematical structure (duality theory)



Application Areas

- Resource allocation
- Portfolio management
- Production optimization
- Network design
- Machine learning
- Complexity theory
- Transportation
- Manufacturing



The Brewery Problem

A brewery produces two types of beer:

- Dark beer
- Light beer

Each requires different amounts of:

- Corn
- Hops
- Barley



Resource Requirements

Resource	Dark Beer (per liter)	Light Beer (per liter)
Corn	5 kg	15 kg
Hops	4 g	4 g
Barley	35 kg	20 kg
Profit	\$15	\$20



Inventory Constraints

Available resources:

- Corn: 480 kg
- Hops: 160 g
- Barley: 1190 kg

Question: How to maximize profit?



Mathematical Formulation

Let x = liters of dark beer, y = liters of light beer

$$\text{Maximize: } 15x + 20y \quad (1)$$

$$\text{Subject to: } 5x + 15y \leq 480 \text{ (corn)} \quad (2)$$

$$4x + 4y \leq 160 \text{ (hops)} \quad (3)$$

$$35x + 20y \leq 1190 \text{ (barley)} \quad (4)$$

$$x, y \geq 0 \quad (5)$$



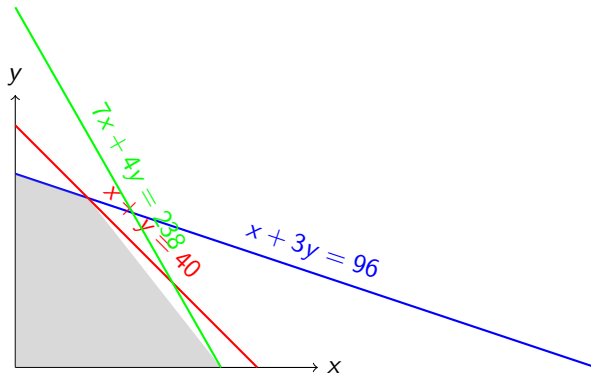
Graphical Method: Step 1

Convert inequalities to equalities for boundary lines:

- $5x + 15y = 480$ simplifies to $x + 3y = 96$
- $4x + 4y = 160$ simplifies to $x + y = 40$
- $35x + 20y = 1190$ simplifies to $7x + 4y = 238$



Graphical Method: Step 2



The shaded region is the feasible set.



Key Observation

The optimal solution occurs at a **vertex** of the feasible region!

This fundamental property allows us to:

- Check only finitely many points
- Avoid searching the entire region



Finding Vertices

Vertices are intersections of constraint boundaries:

- 1 $(0, 0)$: Origin
- 2 $(0, 32)$: y -axis and corn constraint
- 3 $(12, 28)$: Corn and hops constraints
- 4 $(34, 0)$: x -axis and barley constraint



Evaluating Profit at Vertices

Vertex (x, y)	Profit $= 15x + 20y$
$(0, 0)$	\$0
$(0, 32)$	\$640
$(12, 28)$	\$740
$(34, 0)$	\$510

Optimal solution: 12 liters dark, 28 liters light beer



Why Graphical Method Isn't Enough

Real-world problems often have:

- Thousands of variables
- Thousands of constraints
- Cannot visualize in high dimensions

We need algebraic methods!



General Linear Program

$$\text{Maximize: } c_1x_1 + c_2x_2 + \cdots + c_nx_n \quad (6)$$

$$\text{Subject to: } a_{11}x_1 + a_{12}x_2 + \cdots \leq b_1 \quad (7)$$

$$a_{21}x_1 + a_{22}x_2 + \cdots \geq b_2 \quad (8)$$

$$\vdots \quad (9)$$

Mix of \leq , \geq , and $=$ constraints allowed.



Matrix Notation

Compact representation using matrices:

- $\mathbf{x} = [x_1, x_2, \dots, x_n]^T$ (variables)
- $\mathbf{c} = [c_1, c_2, \dots, c_n]^T$ (costs)
- \mathbf{A} = constraint coefficient matrix
- \mathbf{b} = constraint bounds



Standard Form

Every LP can be converted to:

$$\text{Maximize: } \mathbf{c}^T \mathbf{x} \quad (10)$$

$$\text{Subject to: } \mathbf{Ax} = \mathbf{b} \quad (11)$$

$$\mathbf{x} \geq \mathbf{0} \quad (12)$$

Only equality constraints and non-negativity!



Converting to Standard Form

Techniques for conversion:

- Inequality \leq : Add slack variable
- Inequality \geq : Subtract surplus variable
- Unrestricted variable: Replace with difference of two non-negative variables



Slack Variables Example

Original: $5x + 15y \leq 480$

Add slack variable $s_1 \geq 0$:

$$5x + 15y + s_1 = 480$$

Physical interpretation: s_1 = unused corn



Why Study $\mathbf{Ax} = \mathbf{b}$?

The feasible region is defined by:

- $\mathbf{Ax} = \mathbf{b}$ (linear equations)
- $\mathbf{x} \geq \mathbf{0}$ (non-negativity)

Understanding linear equations is fundamental to LP!



- **Simplex Method** (Dantzig, 1947)
 - Not polynomial in worst case
 - Excellent in practice
- **Ellipsoid Algorithm** (Khachikyan, 1979)
 - First polynomial algorithm
 - Poor practical performance
- **Interior Point Methods** (Karmarkar, 1984)
 - Polynomial and practical



Solving Linear Equations

Central problem in linear algebra:

$$\mathbf{Ax} = \mathbf{b}$$

where:

- \mathbf{A} is $m \times n$ matrix
- \mathbf{x} is $n \times 1$ vector (unknowns)
- \mathbf{b} is $m \times 1$ vector (constants)



Example System

$$2x + y = 4 \quad (13)$$

$$x + y = 3 \quad (14)$$

Simple observation: Subtracting second from first gives $x = 1$. Back-substitution yields $y = 2$.



Gaussian Elimination Operations

Three elementary row operations:

- 1 Multiply row by non-zero scalar
- 2 Add/subtract multiple of one row to another
- 3 Exchange two rows

These preserve the solution set!



Goal: Upper Triangular Form

Transform system to "good form":

$$\begin{bmatrix} * & * & * & * \\ 0 & * & * & * \\ 0 & 0 & * & * \\ 0 & 0 & 0 & * \end{bmatrix}$$

Then solve by back-substitution.



Three-Variable Example

$$2x + y + z = 5 \quad (15)$$

$$4x - 6y + 0z = -2 \quad (16)$$

$$-2x + 7y + 2z = 9 \quad (17)$$

Goal: Eliminate x from equations 2 and 3.



Step 1: Normalize Leading Coefficient

Divide first equation by 2:

$$x + \frac{1}{2}y + \frac{1}{2}z = \frac{5}{2} \quad (18)$$

$$4x - 6y + 0z = -2 \quad (19)$$

$$-2x + 7y + 2z = 9 \quad (20)$$



Step 2: Eliminate First Column

- $E_2 - 4E_1$: Eliminates x from equation 2
- $E_3 + 2E_1$: Eliminates x from equation 3

Result:

$$x + \frac{1}{2}y + \frac{1}{2}z = \frac{5}{2} \quad (21)$$

$$0 - 8y - 2z = -12 \quad (22)$$

$$0 + 8y + 3z = 14 \quad (23)$$



Step 3: Continue Elimination

Add equations 2 and 3:

$$x + \frac{1}{2}y + \frac{1}{2}z = \frac{5}{2} \quad (24)$$

$$-8y - 2z = -12 \quad (25)$$

$$z = 2 \quad (26)$$

Now in upper triangular form!



Back-Substitution

Working backwards:

- From equation 3: $z = 2$
- Substitute into equation 2: $y = 1$
- Substitute into equation 1: $x = 1$

Solution: $(x, y, z) = (1, 1, 2)$



Possible Outcomes

Gaussian elimination can reveal:

- 1 **Unique solution:** System in good form
- 2 **No solution:** Contradictory equations (e.g., $0 = 1$)
- 3 **Infinite solutions:** Free variables remain



No Solution Example

After elimination:

$$x + y + z = 5 \quad (27)$$

$$3z = -12 \quad (28)$$

$$4z = -16 \quad (29)$$

Last two equations contradict: $z = -4$ and $z = -4$? No!



Infinite Solutions Example

After elimination:

$$x + y + z = 5 \quad (30)$$

$$3z = -12 \quad (31)$$

$$0 = 0 \quad (32)$$

Free variable y ; solutions: $(9 - y, y, -4)$ for any y .



Handling Zero Pivots

Problem: Leading coefficient is zero.

Solution strategies:

- Exchange rows (pivot selection)
- Exchange columns (variable reordering)

Always possible unless system is singular.



Alternative View of $\mathbf{Ax} = \mathbf{b}$

Row view (Gaussian elimination):

Set of m linear equations

Column view (vector spaces):

$$x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + \cdots + x_n\mathbf{v}_n = \mathbf{b}$$

where \mathbf{v}_i are columns of \mathbf{A} .



Linear Combinations

Definition

A linear combination of vectors $\mathbf{v}_1, \dots, \mathbf{v}_n$ is:

$$c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_n\mathbf{v}_n$$

for scalars c_1, \dots, c_n .



Column Space Interpretation

Question: Is \mathbf{b} in the column space of \mathbf{A} ?

Equivalently: Can we express \mathbf{b} as a linear combination of columns of \mathbf{A} ?

This is exactly asking if $\mathbf{Ax} = \mathbf{b}$ has a solution!



Linear Independence

Vectors $\mathbf{v}_1, \dots, \mathbf{v}_n$ are linearly independent if:

$$c_1 \mathbf{v}_1 + \dots + c_n \mathbf{v}_n = \mathbf{0} \implies c_1 = \dots = c_n = 0$$

Otherwise, they are linearly dependent.



Basis

A basis for a vector space is:

- A set of linearly independent vectors
- That spans the entire space

Number of basis vectors = dimension of space.



Free Variables and Rank

After Gaussian elimination:

- Pivot variables: Determined by the system
- Free variables: Can be chosen arbitrarily
- Rank = number of pivot variables
- Nullity = number of free variables



Rank-Nullity Theorem

For an $m \times n$ matrix \mathbf{A} :

$$\text{rank}(\mathbf{A}) + \text{nullity}(\mathbf{A}) = n$$

Fundamental relationship in linear algebra!



Solution Structure

Solutions to $\mathbf{Ax} = \mathbf{b}$:

- If consistent: $\mathbf{x} = \mathbf{x}_p + \mathbf{x}_h$
- \mathbf{x}_p : Particular solution
- \mathbf{x}_h : Homogeneous solution ($\mathbf{Ax}_h = \mathbf{0}$)



Network Flow Problems

Model flow through networks:

- Nodes: Sources, sinks, junctions
- Edges: Capacity constraints
- Objective: Maximize flow or minimize cost

Applications: Internet routing, transportation, supply chains.



Linear programming in ML:

- Support Vector Machines (classification)
- Basis pursuit (sparse recovery)
- Robust regression
- Feature selection



Computing Nash equilibria:

- Zero-sum games \rightarrow LP
- Mixed strategies
- Minimax theorem connection

Economics and strategic decision-making.



Approximation Algorithms

LP relaxation technique:

- 1 Start with hard integer problem
- 2 Relax to linear program
- 3 Solve LP (polynomial time)
- 4 Round solution cleverly

Guarantees approximation ratios.



Primal and Dual Problems

Every LP has an associated dual:

Primal:

$$\begin{array}{ll}\max & \mathbf{c}^T \mathbf{x} \\ \text{s.t.} & \mathbf{Ax} \leq \mathbf{b} \\ & \mathbf{x} \geq \mathbf{0}\end{array}$$

Dual:

$$\begin{array}{ll}\min & \mathbf{b}^T \mathbf{y} \\ \text{s.t.} & \mathbf{A}^T \mathbf{y} \geq \mathbf{c} \\ & \mathbf{y} \geq \mathbf{0}\end{array}$$



Theorem (Weak Duality)

If \mathbf{x} is feasible for primal and \mathbf{y} is feasible for dual:

$$\mathbf{c}^T \mathbf{x} \leq \mathbf{b}^T \mathbf{y}$$

Dual provides upper bound on primal!



Theorem (Strong Duality)

If either primal or dual has optimal solution, then both do, and:

$$\mathbf{c}^T \mathbf{x}^* = \mathbf{b}^T \mathbf{y}^*$$

Optimal values are equal!



Dual variables represent shadow prices:

- Marginal value of resources
- How much objective improves per unit resource increase
- Guides resource allocation decisions



Simplex Method Overview

Key idea: Move from vertex to vertex

- 1 Start at a vertex (basic feasible solution)
- 2 Check if current vertex is optimal
- 3 If not, move to better adjacent vertex
- 4 Repeat until optimal



Basic Feasible Solutions

For $\mathbf{Ax} = \mathbf{b}$ with m equations, n variables:

- Choose m linearly independent columns (basis)
- Set other $n - m$ variables to zero
- Solve for basic variables

Corresponds to vertex of feasible region.



Optimality Test

At current vertex, compute reduced costs:

$$\bar{c}_j = c_j - \mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{a}_j$$

If all $\bar{c}_j \leq 0$: Current solution optimal!



Pivoting

If not optimal:

- 1 Choose entering variable (positive reduced cost)
- 2 Choose leaving variable (minimum ratio test)
- 3 Update basis
- 4 Recompute solution



Tableau Method

Organize computations in tableau:

- Rows: Constraints
- Columns: Variables and RHS
- Bottom row: Reduced costs

Systematic bookkeeping for hand calculations.



Degeneracy

Problem: Multiple constraints active at vertex

- Basic variable = 0
- May not improve objective
- Can cause cycling

Solution: Anti-cycling rules (Bland's rule).



Complexity of Simplex

- Worst case: Exponential (Klee-Minty cube)
- Average case: Polynomial (smoothed analysis)
- Practice: Very efficient
- Typical: $2m$ to $3m$ iterations



Interior Point Philosophy

Instead of vertices:

- Stay interior to feasible region
- Follow central path
- Approach optimal vertex

Polynomial worst-case complexity!



Barrier Function

Add logarithmic barrier to objective:

$$\max \quad \mathbf{c}^T \mathbf{x} + \mu \sum_{i=1}^n \ln(x_i)$$

As $\mu \rightarrow 0$, solution approaches LP optimum.



Central Path

Solutions for different μ values form central path:

- μ large: Deep in interior
- μ small: Near optimal vertex
- Follow path by decreasing μ



Newton's Method

At each μ , solve using Newton's method:

- Compute gradient and Hessian
- Take Newton step
- Stay feasible (step size control)

Quadratic local convergence.



Primal-Dual Methods

Solve primal and dual simultaneously:

- Maintain primal feasibility
- Maintain dual feasibility
- Reduce duality gap
- Most practical approach



Transportation Problem

Ship goods from sources to destinations:

- Sources: Supply constraints
- Destinations: Demand constraints
- Minimize shipping cost

Special structure allows efficient algorithms.



Assignment Problem

Assign n workers to n tasks:

- Each worker: One task
- Each task: One worker
- Minimize total cost

Solvable by Hungarian algorithm.



Network Flow

Max flow problem:

max flow from source to sink

Subject to:

- Capacity constraints on edges
- Flow conservation at nodes



Minimum Cost Flow

Generalization combining:

- Flow requirements
- Capacity constraints
- Edge costs

Many problems reduce to this form.



Numerical Stability

Challenges in practice:

- Floating-point arithmetic
- Round-off errors accumulate
- Ill-conditioned matrices

Need careful implementation.



Scaling

Improve numerical behavior:

- Row scaling: Normalize constraints
- Column scaling: Normalize variables
- Equilibration algorithms

Critical for large problems.



Sparsity

Real problems are sparse:

- Most coefficients zero
- Store only non-zeros
- Sparse matrix techniques
- Huge memory savings



Preprocessing

Simplify before solving:

- Remove redundant constraints
- Fix variables at bounds
- Tighten bounds
- Eliminate variables

Can dramatically reduce size.



Warm Starting

Use previous solution:

- Slightly modified problems
- Sensitivity analysis
- Branch and bound

Much faster than cold start.



Commercial Solvers

Industry standard packages:

- CPLEX (IBM)
- Gurobi
- XPRESS
- MOSEK

Highly optimized, parallel, robust.



Open Source Solvers

Free alternatives:

- GLPK (GNU Linear Programming Kit)
- CLP (COIN-OR)
- Ip_solve
- OR-Tools (Google)

Good for education and research.



Modeling Languages

High-level problem specification:

- AMPL
- GAMS
- JuMP (Julia)
- PuLP (Python)

Separate model from data and solver.



Integer Programming

Add integrality constraints:

$$x_i \in \mathbb{Z} \text{ for some } i$$

- Much harder (NP-hard)
- Branch and bound
- Cutting planes
- Many practical applications



Quadratic Programming

Quadratic objective: $\min \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{c}^T \mathbf{x}$ Linear constraints still.

- Portfolio optimization
- Least squares problems
- Support vector machines



Uncertainty in parameters:

- Two-stage problems
- Recourse decisions
- Scenario analysis
- Risk measures



Matrix variables with PSD constraint: $\mathbf{X} \succeq 0$ Applications:

- Control theory
- Combinatorial optimization
- Relaxations



Robust Optimization

Handle uncertainty sets: $\min_{\mathbf{x}} \max_{\mathbf{u} \in \mathcal{U}} \mathbf{c}^T \mathbf{x}$

- Worst-case optimization
- Uncertainty sets
- Tractable reformulations



Post-Optimality Analysis

After solving, understand solution stability:

- How sensitive to parameter changes?
- Which constraints are binding?
- Shadow prices and reduced costs



Objective Coefficient Changes

How much can c_j change without changing basis?

- Allowable increase
- Allowable decrease
- Range of optimality

Within range, same solution optimal.



Right-Hand Side Changes

How much can b_i change?

- Shadow price valid range
- Basis remains feasible
- Linear change in objective

Critical for resource planning.



Adding Constraints

New constraint effects:

- May cut off current solution
- Check feasibility
- Resolve if needed
- Warm start helps



Adding Variables

New variable (column) effects:

- Compute reduced cost
- If negative, may improve
- Pricing in column generation



Problem Formulation Tips

Good formulations matter:

- Avoid big-M when possible
- Scale variables appropriately
- Use tight bounds
- Exploit problem structure



Debugging LP Models

Common issues:

- Infeasibility: Check constraints carefully
- Unboundedness: Missing constraints?
- Wrong solution: Formulation error?
- Numerical issues: Scaling needed?



Performance Tuning

Speed up solutions:

- Choose right algorithm
- Tune solver parameters
- Provide good starting point
- Use appropriate tolerances



Large-Scale Problems

Special techniques needed:

- Decomposition methods
- Column generation
- Constraint generation
- Parallel computing



Airline Crew Scheduling

Assign crews to flights:

- Thousands of flights
- Union rules
- Rest requirements
- Minimize cost

Saves millions annually.



Supply Chain Optimization

Coordinate entire supply chain:

- Production planning
- Inventory management
- Distribution routing
- Demand forecasting



Optimize power generation:

- Multiple power sources
- Demand fluctuations
- Transmission constraints
- Environmental regulations



Financial Portfolio Optimization

Markowitz model:

- Risk-return tradeoff
- Diversification constraints
- Transaction costs
- Regulatory requirements



LP in modern ML:

- Neural network verification
- Adversarial robustness
- Interpretable models
- Structured prediction



Quantum Linear Programming

Quantum algorithms for LP:

- Potential speedups
- Quantum interior point
- Still experimental
- Hardware limitations



Distributed Optimization

Solving across multiple machines:

- Decomposition strategies
- Communication efficiency
- Privacy preservation
- Edge computing



Decisions without complete information:

- Streaming data
- Competitive analysis
- Regret bounds
- Applications in operations



Key Takeaways: Theory

- LP: Optimizing linear functions with linear constraints
- Geometric insight: Solutions at vertices
- Algebraic tools: Gaussian elimination essential
- Duality: Every LP has dual with equal optimum



Key Takeaways: Algorithms

- Simplex: Practical workhorse algorithm
- Interior point: Polynomial guarantee
- Preprocessing: Crucial for efficiency
- Special structure: Exploit when possible

