## DATA STRUCTURE AND ALGORITHMS

LAB 8

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```
:> Users > Luzia Xavier Manuel > Downloads >  final.py > ...

1    class TreeNode:
2    def __init__(self,key,val,left=None,right=None,parent=None):
3         self.key = key
4         self.payload = val
5         self.leftChild = left
6         self.rightChild = right
7         self.parent = parent
```

## CLASS TO STORE A TREE NODE I CREATED THE CONSTRUCTOR AFTER CREATED: KEY

VALUE STORED IN KEY
SON ON THE LEFT
SON ON THE RIGHT
NODE DAD

```
def hasLeftChild(self):
    return self.leftChild
def hasRightChild(self):
    return self.rightChild
def isLeftChild(self):
    return self.parent and self.parent.leftChild == self
def isRightChild(self):
    return self.parent and self.parent.rightChild == self
def isRoot(self):
    return not self.parent
def isLeaf(self):
    return not (self.rightChild or self.leftChild)
```

CHECKS IF IT HAS CHILDREN ON THE LEFT AND RIGHT IF IT RETURNS NONE, THERE IS NO CHILD ON THE LEFT OR RIGHT

CHECKS IF THE NODE IS A CHILD TO SOMEONE'S LEFT AND SOMEONE'S RIGHT

IT HAS TO HAVE ONE IN THE PARENT AND BE A CHILD ON THE LEFT OF THIS PARENT NODE AND ON THE RIGHT

CHECK IF NODE IS ROOT ROOT CANNOT HAVE PARENT

CHECK IF IT IS LEAF
LEAF HAS NO CHILDREN ON THE LEFT OR RIGHT

```
def hasAnyChildren(self):
27
             return self.rightChild or self.leftChild
28
29
         def hasBothChildren(self):
             return self.rightChild and self.leftChild
31
32
33
         def replaceNodeData(self, key, value, lc, rc):
             self.key = key
34
             self.payload = value
35
36
             self.leftChild = lc
             self.rightChild = rc
37
             if self.hasLeftChild():
38
                  self.leftChild.parent = self
39
             if self.hasRightChild():
40
                  self.rightChild.parent = self
```

CHECK IF YOU HAVE ANY CHILDREN

JUST HAVE A CHILD ON THE LEFT OR RIGHT

CHECK IF THEY BOTH HAVE CHILDREN

MUST HAVE CHILDREN ON THE LEFT AND THE RIGHT

UPDATING THE DATA OF THE NODE

NEW KEY

NEW VALUE

NEW SON ON THE LEFT

NEW SON ON THE RIGHT

## IMPLEMENTING THE BINARY SEARCH TREE CLASS CREATING THE CONSTRUCTOR CREATE EMPTY ROOT AND RETURN THE NUMBER OF NODES IN THE TREE

```
def insert(self,key,val):
51
             if self.root:
52
                 self._insert(key,val,self.root)
53
             else:
54
                 self.root = TreeNode(key,val)
55
             self.size = self.size + 1
56
57
         def _insert(self,key,val,currentNode):
58
             if key < currentNode.key:</pre>
59
                 if currentNode.hasLeftChild():
60
                         self._insert(key,val,currentNode.leftChild)
61
                 else:
62
                         currentNode.leftChild = TreeNode(key,val,parent=currentNode)
63
             else:
64
                 if currentNode.hasRightChild():
65
                         self._insert(key,val,currentNode.rightChild)
66
                 else:
67
                         currentNode.rightChild = TreeNode(key,val,parent=currentNode)
68
```

THIS METHOD WILL CHECK IF THE TREE ALREADY HAS A ROOT IF NOT, A NEW NODE WILL BE CREATED AND IT WILL BE THE ROOT OF THE TREE

IF THE ROOT ALREADY EXISTS THEN THE METHOD CALLS THE INSERT FUNCTION TO

LOOK FOR THE RIGHT LOCATION OF THE ELEMENT IN THE TREE,

**RECURSIVELY** 

SEARCH FOR ELEMENT WITH KEY
CHECK IF THE TREE HAS A ROOT
CALL RECURSIVE SEARCH HELPER FUNCTION
IF IT RETURNS AN ELEMENT OTHER THAN NONE,
BECAUSE IT FOUND ITS ELEMENT, OTHERWISE IT RETURNS THE VALUE
IF CURRENT NODE DOES NOT EXIST, THERE IS NO ELEMENT
IF ELEMENT KEY EQUALS SEARCH KEY, FOUND

IF THE KEY IS SMALLER THAN THE NODE, SEARCH IN THE LEFT TREE, OTHERWISE SEARCH IN THE RIGHT TREE

```
def search(self,key):
              if self.root:
71
                  res = self._search(key,self.root)
72
                  if res:
73
                      return res.payload
74
75
                  else:
76
                      return None
77
             else:
78
                  return None
79
         def _search(self,key,currentNode):
80
              if not currentNode:
81
82
                  return None
             elif currentNode.key == key:
83
84
                  return currentNode
             elif key < currentNode.key:</pre>
85
                  return self._search(key,currentNode.leftChild)
86
             else:
87
                  return self._search(key,currentNode.rightChild)
88
```



## THE OUTPUTS