### Lecture 07: Random Matrices I

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### Motivation

- The vast majority of applications in data science, ML, and computer vision are based on data from random vectors and/or random matrices.
- An image mathematically is represented as a matrix.
- In fact, all images, digitally stored or processed by computers, are simply the storage or processing of matrices.
- Computers do not know that these are images. For them, these are matrices.
- Hence, we now need to develop statistics for vectors and matrices and then see how these statistics are applied in practice.

### Mean of Random Vectors

- Let  $X = [X_1, X_2, ..., X_d]^T$ , i.e.,  $X \in \mathbb{R}^d$ , be a randomly generated d-dimensional vector according to some distribution  $f_X(x)$ .
- How to compute the mean and variance of random vectors?
- ullet The mean of X is given by the following vector

$$E[\mathbf{X}] = \left[ E[X_1], E[X_2], ..., E[X_d] \right]^T = [\mu_1, \mu_2, ..., \mu_d]^T$$
 (1)

where  $\mu_i = E[X_i]$ , for i = 1, 2, ..., d.

• How about variance? Is it also going to be a vector?

### Variance of Random Vectors

• If d = 1, then  $\mathbf{X} = X_1$  and then we know how to compute the variance as

$$VAR[\mathbf{X}]\Big|_{d=1} = E\Big[(X_1 - E[X_1])^2\Big] = E\Big[(X_1 - E[X_1])(X_1 - E[X_1])\Big]$$
$$= E\Big[X_1^2\Big] - E[X_1]^2$$
(2)

• But what do we do if d > 1? How can we have a square of a vector to obtain something like  $E\left[(\boldsymbol{X} - E[\boldsymbol{X}])^2\right]$ 

• Well, for d > 1, the variance becomes a matrix that is called the covariance matrix, defined as

$$COV(\mathbf{X}) = E\left[(\mathbf{X} - E[\mathbf{X}])(\mathbf{X} - E[\mathbf{X}])^{T}\right]$$

$$\stackrel{(a)}{=} E\left[\mathbf{X}\mathbf{X}^{T}\right] - E\left[\mathbf{X}\right]E\left[\mathbf{X}^{T}\right]$$

$$= E\left[\mathbf{X}\mathbf{X}^{T}\right] - \mu\mu^{T},$$
(3)

where (a) you need to prove at home.



• The (i, j)-th element of the matrix COV(X) is given by

$$[COV(\boldsymbol{X})]_{ij} = E\left[(X_i - E[X_i])(X_j - E[X_j])\right]$$
$$= E\left[X_iX_j\right] - E\left[X_i\right]E\left[\boldsymbol{X}_j\right], \qquad (4)$$

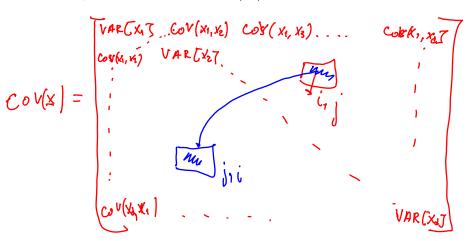
which is the definition of covariance between RVs  $X_i$  and  $X_j$ 

• The (i, i)-th element of  $COV(\mathbf{X})$ , i.e., the main diagonal elements of the matrix  $COV(\mathbf{X})$ , is given by

$$[COV(\boldsymbol{X})]_{ii} = E\left[(X_i - E[X_i])^2\right]$$
$$= E\left[X_i^2\right] - E\left[X_i\right]^2 = VAR(X_i)$$
(5)

• COV(X) is a symmetric matrix since  $[COV(X)]_{ij} = [COV(X)]_{ji}$  holds, which follows from (6) and (7).

• Hence, the entire matrix COV(X) looks like this:



ullet A positive semi-definite matrix  $oldsymbol{A}$  satisfies

$$\mathbf{v}^T \mathbf{A} \mathbf{v} \ge 0, \quad \forall \mathbf{v} \ne \mathbf{0}$$
 (6)

• Fact: The matrix COV(X) is a positive semi-definite matrix. Proof:

$$\mathbf{v}^{T} \text{COV}(\mathbf{X}) \mathbf{v} = \mathbf{v}^{T} E \left[ (\mathbf{X} - E[\mathbf{X}]) (\mathbf{X} - E[\mathbf{X}])^{T} \right] \mathbf{v}$$

$$= E \left[ \mathbf{v}^{T} (\mathbf{X} - E[\mathbf{X}]) (\mathbf{X} - E[\mathbf{X}])^{T} \mathbf{v} \right]$$

$$\stackrel{(a)}{=} E \left[ YY \right] = E \left[ Y^{2} \right] \stackrel{(b)}{\geq} 0$$

$$(7)$$

where (a) comes from  $Y = v^T(X - E[X]) = (X - E[X])^T v$  and (b) holds since expectation of a squared RV is always non-negative

## Normal Random Vector

- Let  $\mathbf{Z} = [Z_1, Z_2, ..., Z_d]$ , were  $Z_i \sim N(0, 1)$  are i.i.d.
- Then,  $E[Z] = \mathbf{0} = [0, 0, ..., 0]$  and COV(Z) = I, where I is the identity matrix.
- In such case, we use the following notation  $\mathbf{Z} \sim N(0, \mathbf{I})$ .
- ullet The PDF of  $oldsymbol{Z}$  is given by

$$f_{\mathbf{Z}}(\mathbf{z}) = \prod_{i=1}^{d} f_{Z}(z_{i}) = \prod_{i=1}^{d} \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{z_{i}^{2}}{2}\right)$$

$$= \frac{1}{(2\pi)^{d/2}} \exp\left(-\frac{\sum_{i=1}^{d} z_{i}^{2}}{2}\right) = \frac{1}{(2\pi)^{d/2}} \exp\left(-\frac{||\mathbf{z}||_{2}^{2}}{2}\right)$$
(8)

• Note that  $f_{\mathbf{Z}}(z)$  depends only on the norm of z. As a result, if I rotate z by an orthogonal matrix U, as  $\hat{z} = Uz$ , then  $f_{\hat{z}}(\hat{z}) = f_{UZ}(Uz) = f_{Z}(z)$  since  $||Uz||_2^2 = ||z||_2^2$ 

### Normal Random Vector

• Let  $\mathbf{X} = [X_1, X_2, ..., X_d]$  be defined as

$$X = AZ + \mu, \tag{9}$$

where  $\boldsymbol{A}$  is a fixed matrix,  $\boldsymbol{\mu}$  is a fixed vector, and  $\boldsymbol{Z} \sim N(0, \boldsymbol{I})$ . Then,  $\boldsymbol{X}$  is general Gaussian random vector.

ullet The mean and covariance of X are given by

$$E[\mathbf{X}] = \boldsymbol{\mu} \tag{10}$$

$$COV[X] = E[(X - E[X])(X - E[X])^{T}] = E[AZ(AZ)^{T}]$$

$$= E[AZZ^{T}A^{T}] = AE[ZZ^{T}]A^{T} = AIA^{T}$$

$$= AA^{T}$$
(11)

## Normal Random Vector

ullet Let us denote  $\mathrm{COV}[oldsymbol{X}]$  as

$$\Sigma = \text{COV}[X] = AA^T$$
 (12)

Then, the PDF of X, also known as the general multivariate Gaussian distribution is given by

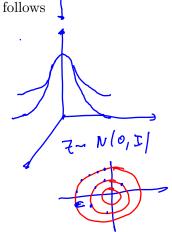
$$f_{\mathbf{X}}(\mathbf{x}) = \frac{1}{(2\pi)^{d/2} \det(\mathbf{\Sigma})} \exp\left(-\frac{(\mathbf{x} - \boldsymbol{\mu})\boldsymbol{\Sigma}^{-1}(\mathbf{x} - \boldsymbol{\mu})}{2}\right), \quad (13)$$

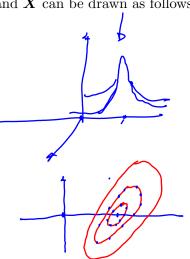
where  $\Sigma^{-1}$  is the inverse of  $\Sigma$ .

- Note that the general multivariate Gaussian distribution of X,  $f_X(x)$ , depends on two parameters the mean  $\mu$  vector and the covariance matrix  $\Sigma$ .
- We denote the general Gaussian vector as  $X \sim N(\mu, \Sigma)$ .

# Geometrical Interpretation

Geometrically, the distributions of  $\boldsymbol{Z}$  and  $\boldsymbol{X}$  can be drawn as follows as



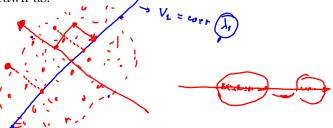


- Let  $X \in \mathbb{R}^d$ , where d is very large, has a covariance matrix  $\Sigma$  and  $\mu = 0$ .
- We would like to reduce the dimension of X, d, such that we have very little loss of information.
- Ideally, we would like a mapping  $F: \mathbf{X} \to \mathbf{Y}$ , where  $\mathbf{Y} \in \mathbb{R}^k$  and  $k \ll d$ .
- Note that we did that in the previous lecture, using the Johnson–Lindenstrauss Lemma.
- Note that the Johnson–Lindenstrauss algorithm is blind (does not care) about the statistics of the data.
- Maybe, if we know the statistics of the data, say the covariance matrix,  $\Sigma$ , we will do a more accurate reduction of dimensions.
- Maybe, if we can reduce the dimension d to  $1 \le k \le 3$ , then we can even visualise the data. Note that we humans cannot visualise above 3 dimensions. This is where PCA is very useful, i.e., as a tool to visualise data.



#### PCA

- Let us start with the extreme case: Let us reduce the dimension d to one.
- Hence, we need a one dimensional RV Y that best "explains" the d-dimensional random vector X.
- Geometrically, this equates to having an optimal line through data points, drawn as:



- ullet Mathematical, we need to find a unit vector  $oldsymbol{v}$  which maximizes the variance of the projection of data points on  $oldsymbol{v}$
- Mathematically, we need to maximize

$$VAR[\langle \boldsymbol{X}, \boldsymbol{v} \rangle],$$

where

$$\langle oldsymbol{a}, oldsymbol{b} 
angle = \sum_{i=1}^d a_i b_i$$

denotes the inner product of vectors  $\boldsymbol{a}$  and  $\boldsymbol{b}$ .

• On the other hand,

$$VAR[\langle \boldsymbol{X}, \boldsymbol{v} \rangle] = E[\langle \boldsymbol{X}, \boldsymbol{v} \rangle^{2}] - \langle E[\boldsymbol{X}^{T}], E[\boldsymbol{v}] \rangle^{2} = E[\langle \boldsymbol{X}, \boldsymbol{v} \rangle^{2}]$$

$$= E[\boldsymbol{v}^{T} \boldsymbol{X} (\boldsymbol{v}^{T} \boldsymbol{X})^{T}] = E[\boldsymbol{v}^{T} \boldsymbol{X} \boldsymbol{X}^{T} \boldsymbol{v}] = \boldsymbol{v}^{T} E[\boldsymbol{X} \boldsymbol{X}^{T}] \boldsymbol{v}$$

$$= \boldsymbol{v}^{T} \boldsymbol{\Sigma} \boldsymbol{v}$$
(14)

Hence,

$$\max_{\boldsymbol{v}} VAR[\langle \boldsymbol{X}, \boldsymbol{v} \rangle] = \max_{\boldsymbol{v}} \boldsymbol{v}^T \boldsymbol{\Sigma} \boldsymbol{v} = \lambda_1$$
 (15)

where  $\lambda_1$  is the largest eigenvalue and the optimal  $\boldsymbol{v}$ , denoted by  $\boldsymbol{v}_1$  that achieves the maximization is the eigenvector corresponding to  $\lambda_1$ .



- $\bullet$  Next, let use reduce the dimension d to two.
- Hence, we need a two dimensional vector  $\mathbf{Y} = [Y_1, Y_2]$  that best "explains" the d-dimensional random vector  $\mathbf{X}$ .
- Having maximized the variance in one direction, let's find another direction, orthogonal to the first one, which maximizes the variance in that direction.
- This again equates to line through data points, drawn as:

Mathematically, we need

$$\max_{\boldsymbol{v}, \boldsymbol{v} \perp \boldsymbol{v}_1} VAR[\langle \boldsymbol{X}, \boldsymbol{v} \rangle] = \max_{\boldsymbol{v}, \boldsymbol{v} \perp \boldsymbol{v}_1} \boldsymbol{v}^T \boldsymbol{\Sigma} \boldsymbol{v} = \lambda_2$$
 (16)

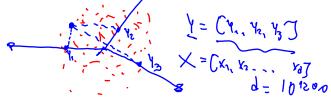
where  $\lambda_1$  is the second largest eigenvalue and the optimal  $\boldsymbol{v}$ , denoted by  $\boldsymbol{v}_2$  that achieves the maximization is the eigenvector corresponding to  $\lambda_2$ .

• If we continue to reducing d to three dimensions, we have mathematically

$$\max_{\boldsymbol{v}, \boldsymbol{v} \perp \boldsymbol{v}_1, \boldsymbol{v} \perp \boldsymbol{v}_2} VAR[\langle \boldsymbol{X}, \boldsymbol{v} \rangle] = \max_{\boldsymbol{v}, \boldsymbol{v} \perp \boldsymbol{v}_1, \boldsymbol{v} \perp \boldsymbol{v}_2} \boldsymbol{v}^T \boldsymbol{\Sigma} \boldsymbol{v} = \lambda_3 \qquad (17)$$

where  $\lambda_3$  is the third largest eigenvalue and the optimal  $\boldsymbol{v}$ , denoted by  $\boldsymbol{v}_3$  that achieves the maximization is the eigenvector corresponding to  $\lambda_3$ .

• This can be continued straightforwardly to any dimension  $k \leq d$ 





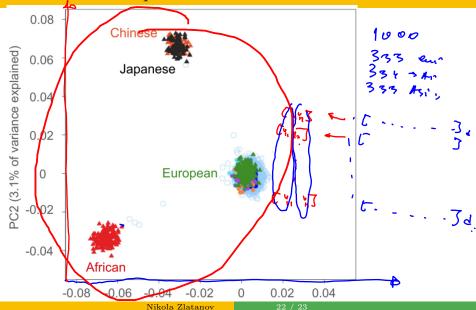
- The General PCA Algorithm: To reduce the dimension of  $X \in \mathbb{R}^d$  from d to k, and thereby obtain  $Y \in \mathbb{R}^k$ , we project X into the subspace defined by the k eigenvectors of the covariance matrix  $\Sigma$  that correspond to the k-th largest eigenvalues of  $\Sigma$ .
- PCA is usefull since it maximizes the variability of  $X \in \mathbb{R}^d$  in  $k \leq d$  dimensional space.

- What PCA tells us about the covariance matrix  $\Sigma$  is that the spectrum of the matrix, i.e., the distribution of its eigenvalues, is a hidden information that resolves the information in X into sub-components expressed by the eigenvalues of the covariance matrix  $\Sigma$ .
- One very important fact is that to do PCA, using he shown algorithm, the covariance matrix,  $\Sigma$ , has to be known.

$$\frac{X}{X} = \begin{bmatrix} x_1 \\ y_1 \end{bmatrix}, \begin{bmatrix} x_2 \\ y_2 \end{bmatrix}, \begin{bmatrix} y_3 \\ y_4 \end{bmatrix}$$



## Example: PCA of Human Genomes



- ullet But, how accurate is the PCA, when the covariance matrix  $\Sigma$  is unknown but needs to be estimated from the data itself?
- How close should the estimated covariance matrix  $\hat{\Sigma}$  and the actual covariance matrix  $\Sigma$  need to be in order for PCA based on  $\hat{\Sigma}$  to be an approximate PCA on  $\Sigma$ ?
- Maybe, we can never have enough samples to estimate  $\Sigma$ , accurately enough such that PCA based on  $\hat{\Sigma}$  to be a approximate PCA on  $\Sigma$ ?
- Maybe the genome image we showed does not have any connection to reality due to the low number of samples from which the covariance matrix was estimated?

