DESIGN SPRINT: DOCUMENTATION

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EPA– EQUITY PRO ADVISORS

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Background

Background

Equity Pro Advisors (EPA), a prominent consulting firm specializing in financial equity and strategic advisory services, recognized the critical need for an efficient dashboard as its client base and project portfolio expanded. The dashboard would serve as a vital tool for monitoring project health, profitability, and financial metrics, while also facilitating informed decision-making. Our challenge was to create a dashboard that met functional requirements and prioritized user experience (UX). To address this challenge, we embraced the design sprint framework—a time-bound, collaborative approach. This paper documents our journey in designing the dashboard for Equity Pro Advisors, EPA, highlighting the additional features incorporated to further assist managers and project leads.

Objective: Propose layouts for a dashboard interface that will help the company's management and team leaders optimally track, review and manage projects in real time.

Design Team:

- Jeremiah Modzuka - UX Designer
- Prince Mulea - UX Designer
- Wendy Gumede - UX Designer
- Lwando Madebe - UX Designer

Key Stakeholders:

- **Management Team:** To see all projects.
- **Project Leads:** They are primarily interested in their projects, but they can access all project information if required.

Goals:

- Create a seamless, user-friendly dashboard that houses the following functionalities: Project Overview, Analysis of Projects, Financial Reports, Task Management, Scheduling

Resources:

- Figma
- Google Material Design
- Canva (Graphical Illustrations)

Design Sprint

Schedule:

- **Day 2: Ideate**

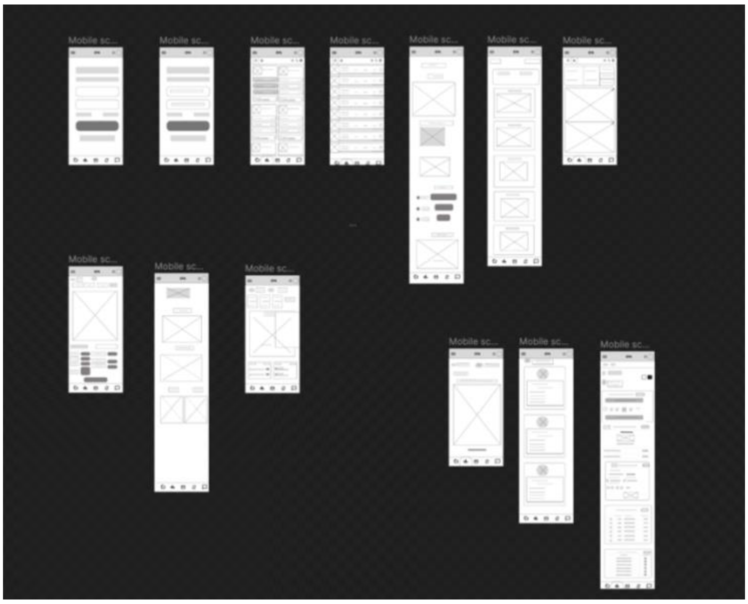
During day two of the design sprint. The team held 3 meetings, one in the morning, evening and afternoon. During the morning meeting, the team took a good look at the brief, to read and understand the needs of the users. The task that EPA has
assigned to the team was broken down into smaller chunks. Team members took a turn explaining to the others how they understood the brief. This exercise was to ensure that everyone was on the same page when it comes to understanding what had to be done. Team members were then given time to brainstorm ideas and provide basic sketches of what the dashboard should look like.

The second meeting of day 2 was held during the day where each member presented their sketches of the dashboard. The other team members were encouraged to ask questions in order to test the team members understanding of what they had created. This was to reduce any incongruity that might arise at a later stage of the project. After hearing the presentations and understanding the perspectives of each designer. The meeting was adjourned
The last meeting of day 2 was held in the evening this is where designers picked what they like the most about each design that was presented. Upon completion of this task, the team had an idea of what they needed to create and what the final dashboard would look like. Each team member was assigned with a dashboard screen that they had to create individually.

Challenges

There were multiple challenges that the designers to overcome during day 2.The first problem we encountered was some of the designers interpretation of the brief. Some designers could not fully understand the brief and what was being expected of everyone in the team . Another challenge was the fact that some designers were unable to see the vison of others. We had to overcome these challenges by being patient and working through the brief over and over again, we resolved the second problem by taking inspiration from all the dashboards and combining them into one.

[Low-fi Mobile Wireframes]



[Low-fi Desktop Wireframes]

Day 3: Decide

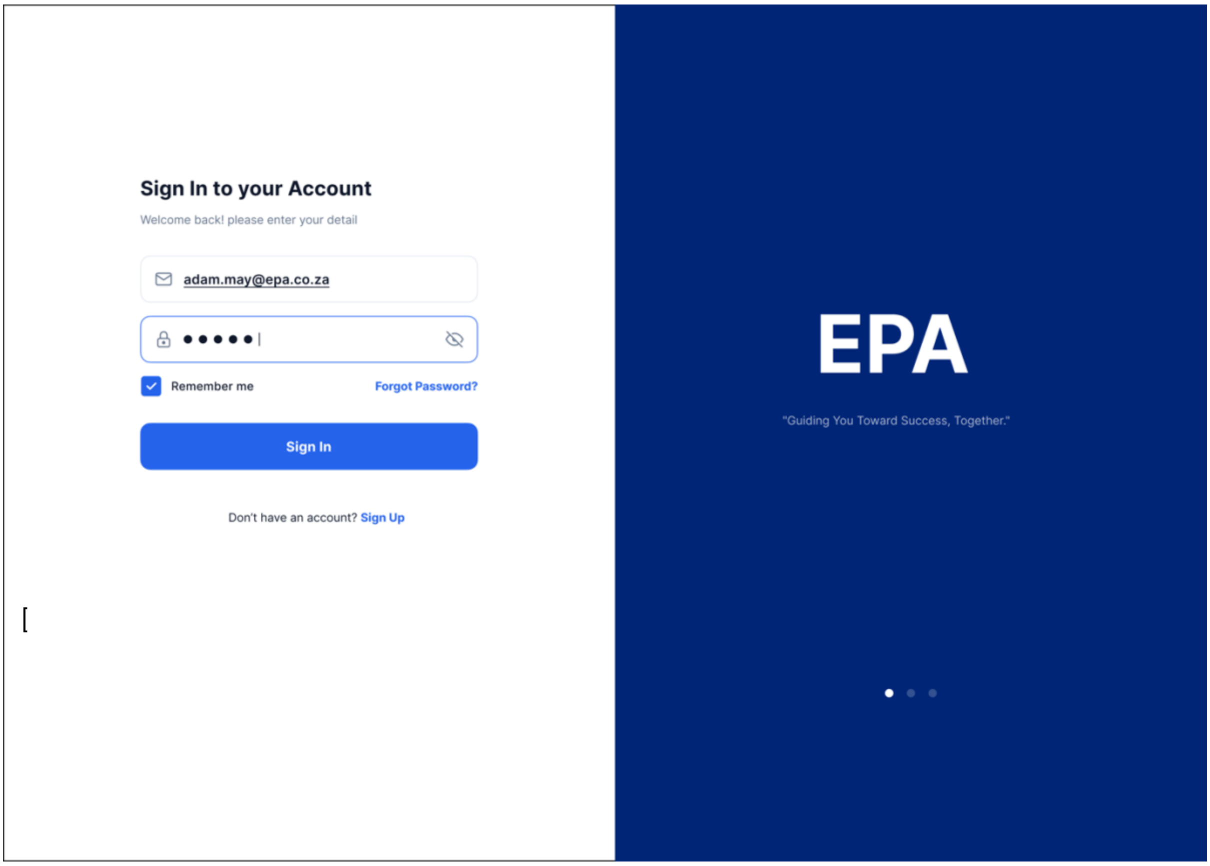
Day 3 of the UX design sprint was an important stage for the team as we started to converge on all our possible solutions and began to prototype and test our different ideas. In the morning we had a recap and review session of the multiple low-fidelity wireframes and their workflow and a review of the insights gained from the research we performed on system usability, functionality and user experience of similar designs. After the review we decided on the wireframe user flows, based on what the different users, the different team members, team lead, and team manager aim to achieve from using the platform. This involved mapping out the steps users will take to accomplish their goals within the platform. We followed this step with sketching out potential solutions for the user flows, in preparation for the high-fidelity wireframes. This process was followed by a quick review discussion where we shared our different ideas and looked and common themes throughout the group and innovative solutions. After lunchtime, based on the on the sketches and discussions, we created storyboards and user journey maps to visualize how users will interact with the proposed solutions. This helped identify potential pain points and areas for improvement. We then moved onto Figma and began prototyping the key features and interactions of the proposed solution. This included creating wireframes and more low-fidelity prototypes to test with our peers later in the day. We then prepared for user testing by creating a test plan, including a questionnaire they would answer post working through the workflow, defining tasks for users to complete during testing, and setting up the testing environment. Based on feedback from our classmates we refined the prototypes, making adjustments to improve usability and address the small issues identified and improve user experience.

At the end of the day we conducted the usability testing, observing how our peers interacted with the prototypes and gathered feedback through a survey. Moving onto he last phases we debriefed and discussed the insights gained from the testing and identified pain points, and areas of strength in the prototypes.

Day 4: Prototype

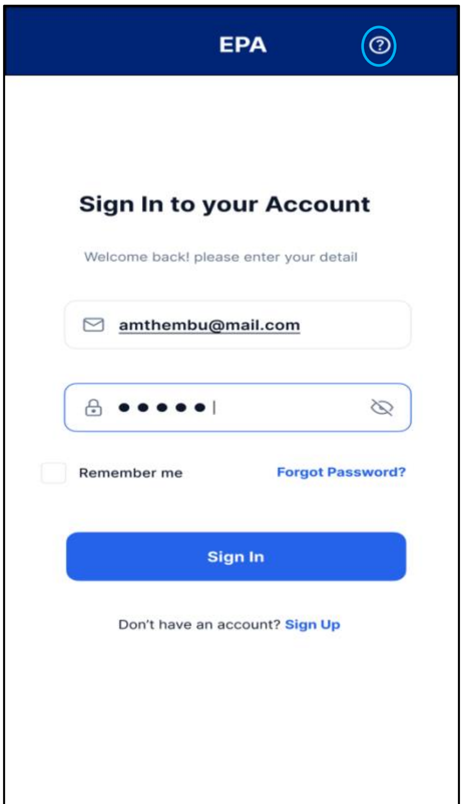
- Morning: Prototyping tools and methods
- Afternoon: Prototype development

[High-fidelity Wireframes – Log In]
[Desktop]



[

Mobile]



Login Page

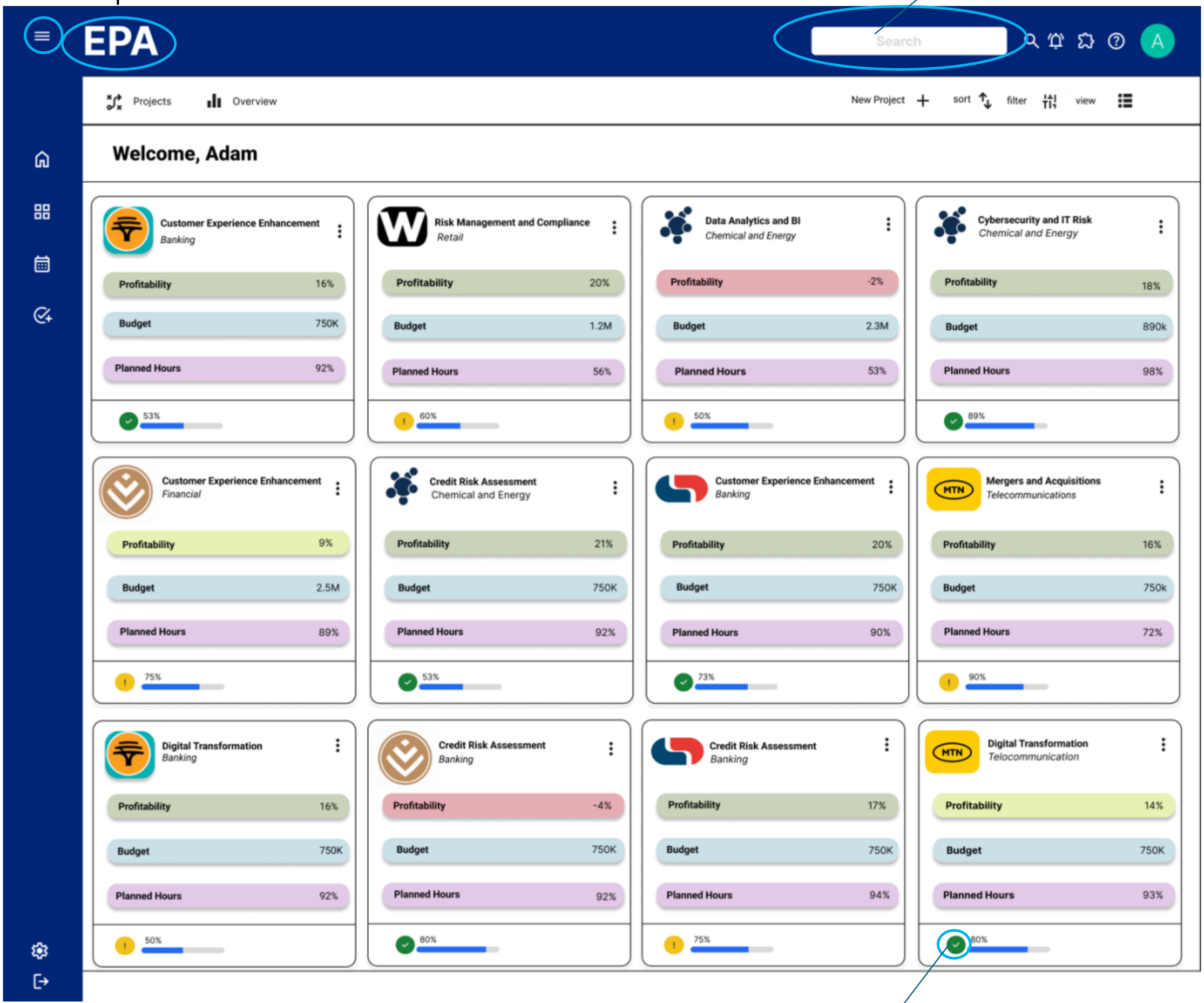
(Project Manager Desktop)
The login page initiates identification of a specific user affiliated with the consulting firm. The user is required to enter their platform registered email address, followed by their personal password for identification purposes. If the user does not have an email address registered on the platform, they then have access to clicking the 'sign up' call to action, where the user will then be redirected to the registration page.

On the right-hand side of the login page, we have the consulting firm's logo and slogan, introducing the user to the organisation's theme of the platform. In the example above we have the project manager logging onto the platform starting the project manager workflow. There's also the option to check the 'remember me' checkbox to keep the personal information saved on the platform and avoid re-entering the personal information upon logging in each time on the platform. Once all the project manager details are filled in and necessary information is on the page the project manager clicks the 'sign in' button to access the platform.

Login Page (Project Manager mobile)
The login page initiates identification of a specific user affiliated with the consulting firm. The user is required to enter their platform registered email address, followed by their personal password for identification purposes. If the user does not have an email address registered on the platform, they then have access to clicking the 'sign up' call to action, where the user will then be redirected to the registration page. In the example we have the project manager logging onto the platform starting the project manager workflow. There's also the option to check the 'remember me' checkbox to keep the personal information saved on the platform and avoid re-entering the personal information upon logging in each time on the platform. Once all the project manager details are filled in and necessary information is on the page the project manager clicks the 'sign in' button to access the platform. The user can also reset their password by clicking the 'forgot password' call to action.

[High-Fidelity, Management Team Landing Page]
[Desktop]

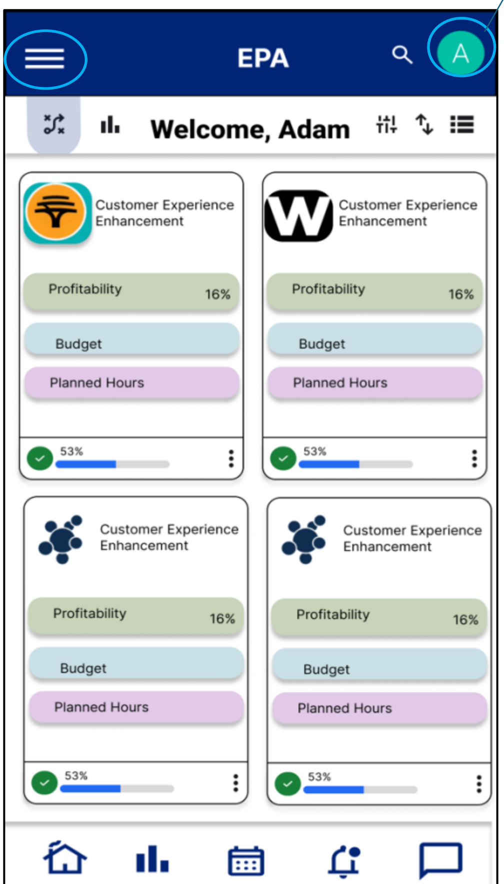
Search bar



[Mobile].

Profile icon.

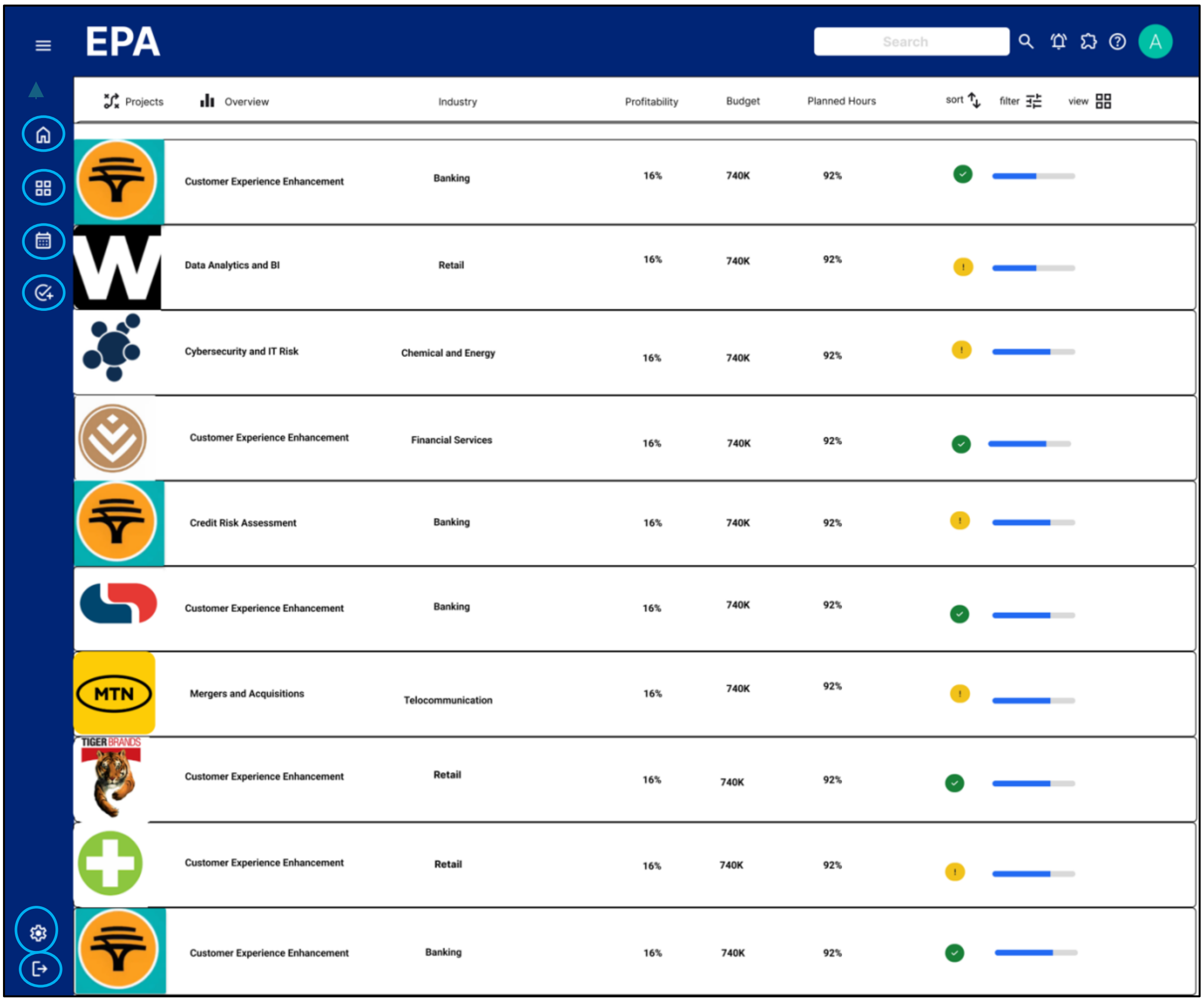
Alert Icon: Green: No review, Yellow: Alert review



Management team: Landing Page [Desktop]

When managers log into the screen, they see all the projects grouped by different clients. The dashboard overview uses cards to display essential information like profitability, budget, and hours spent. The profitability colour changes based on the current status: red for below 0%, yellow for 0-15%, and green for above 15%. This quick visual helps managers assess client profitability without reading lengthy details. The cards also include a progress bar showing project completion. Next to it, a green circle indicates everything is on track, while a yellow circle flags projects for review. The team chose cards for the purpose of visualising this information for their modular structure which makes information organization easy.

[High-Fidelity, Management Team Landing Page, Changed View]
[Desktop]



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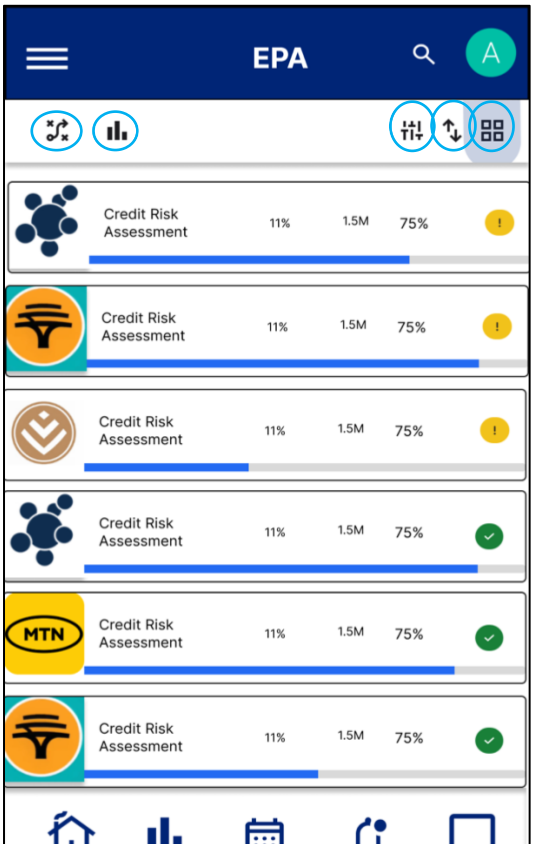
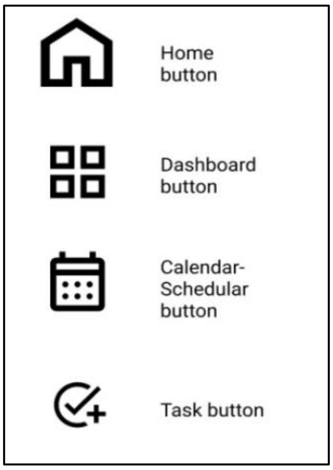
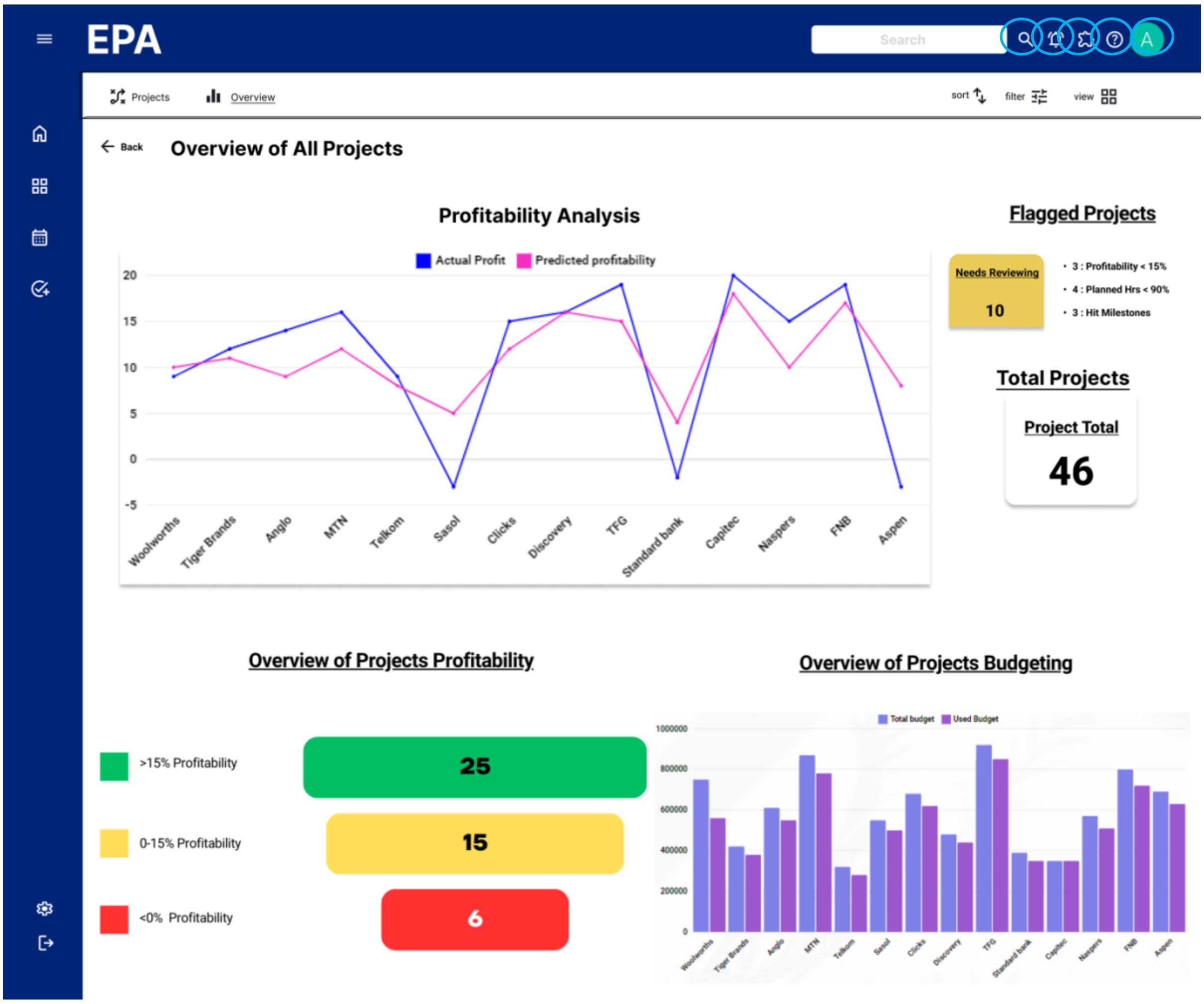


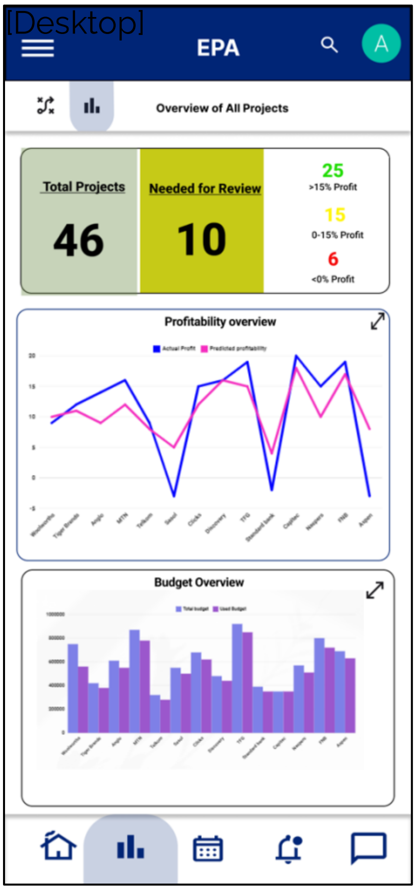
Users can switch between card and list views, accommodating those familiar with traditional interfaces like email clients or file managers. This familiarity enhances usability for certain users



[High-fidelity: Management Team, Overview of All Projects]
[Desktop]

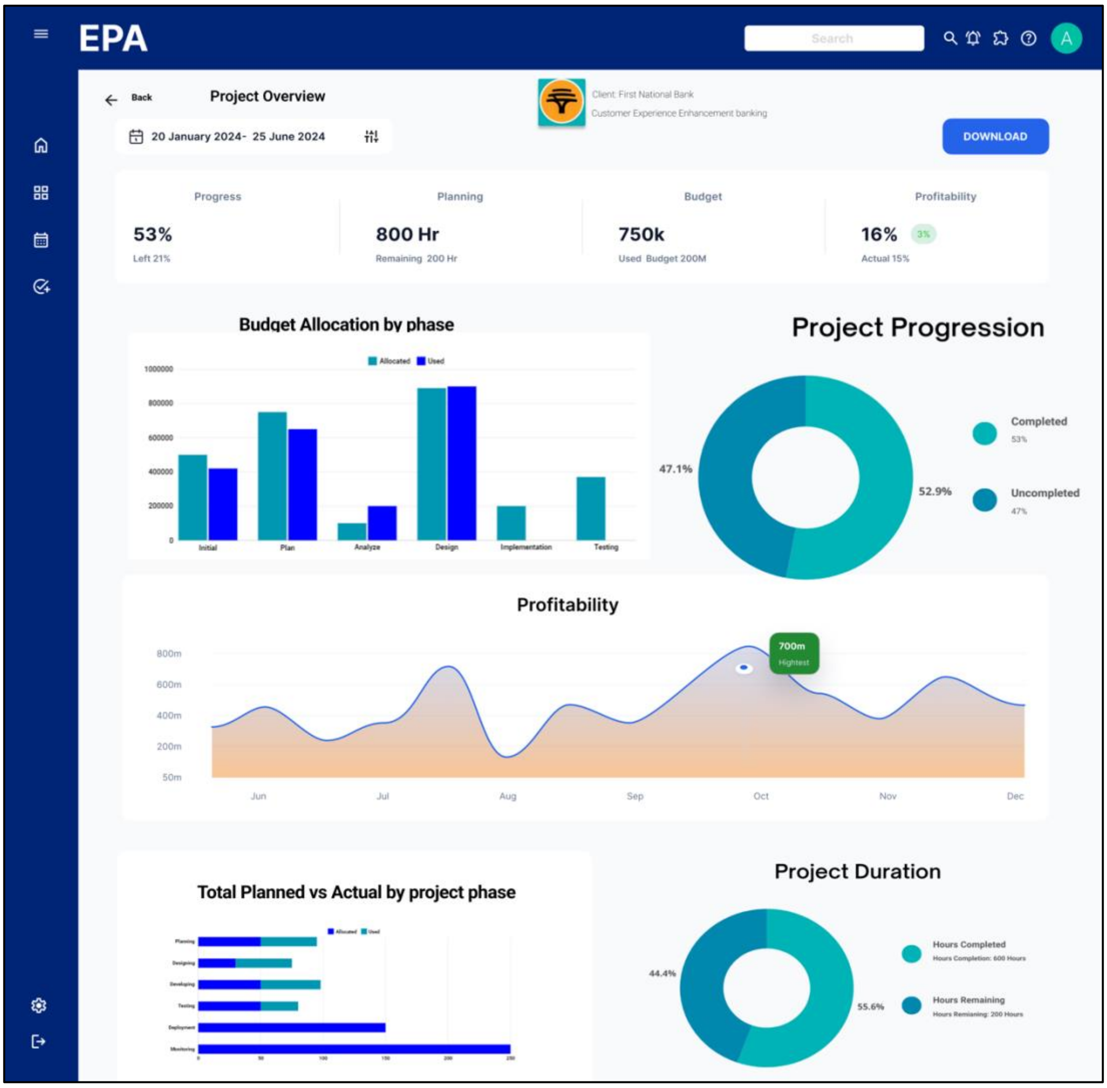


[Desktop]



When users select the "overview" option, they encounter multiple charts designed to assist management. The profitability graph visualizes project performance in terms of profitability and it takes centre stage as the largest graph on the screen. Given the company's primary interest in profitability indicators, this graph holds more prominence. Other graphs which ranked lower in the information hierarchy, occupy less screen space. The budget allocation chartillustrates how much of the allocated budget is currently utilized by the projects. Additionally, the project profitability overview provides a concise summary: it highlights the number of projects incurring losses, those performing at an average level, and those generating profits. The purpose of this dashboard overview page is to enable managers to swiftly assess project performance and take necessary actions.

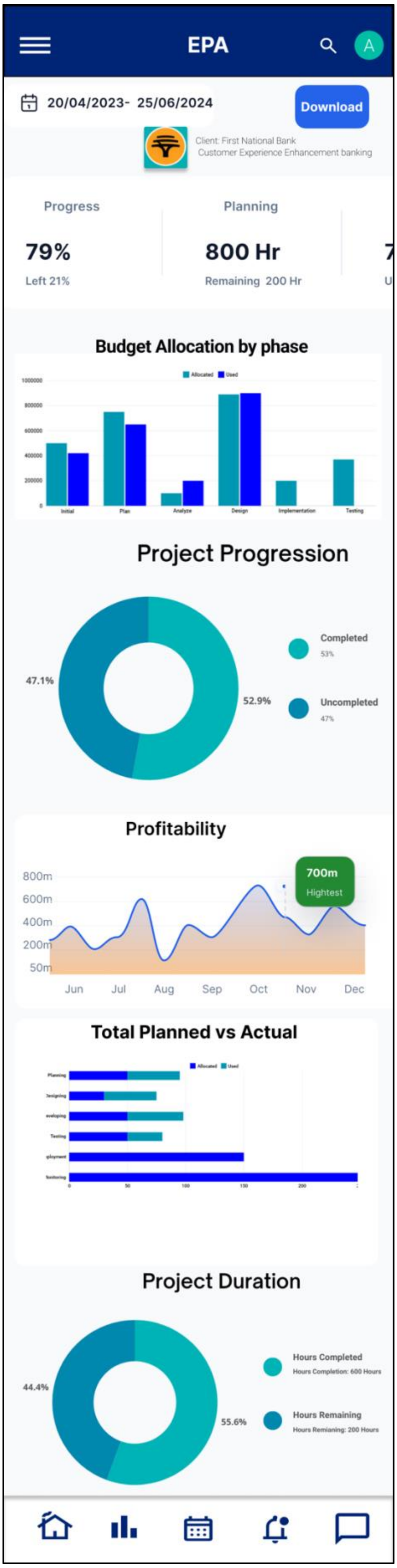
[High-Fidelity, Management Team Landing Page, Project Selection] [Desktop]



Detailed Project overview (Desktop)

When a user has clicked on the specific project on the dashboard, the user will be directed to this project overview page where we illustrate the four key indicators of the specific project which is FNB project, namely, progress, planning, budget, and profitability. We decided to include a download button where a user can download pdf format for the project overview. We used graphs to illustrate how the progress is going, the duration of the project, how the budget was used and the profitability of the project, there is also a duration of the project where a user can filter and see other months of the project.

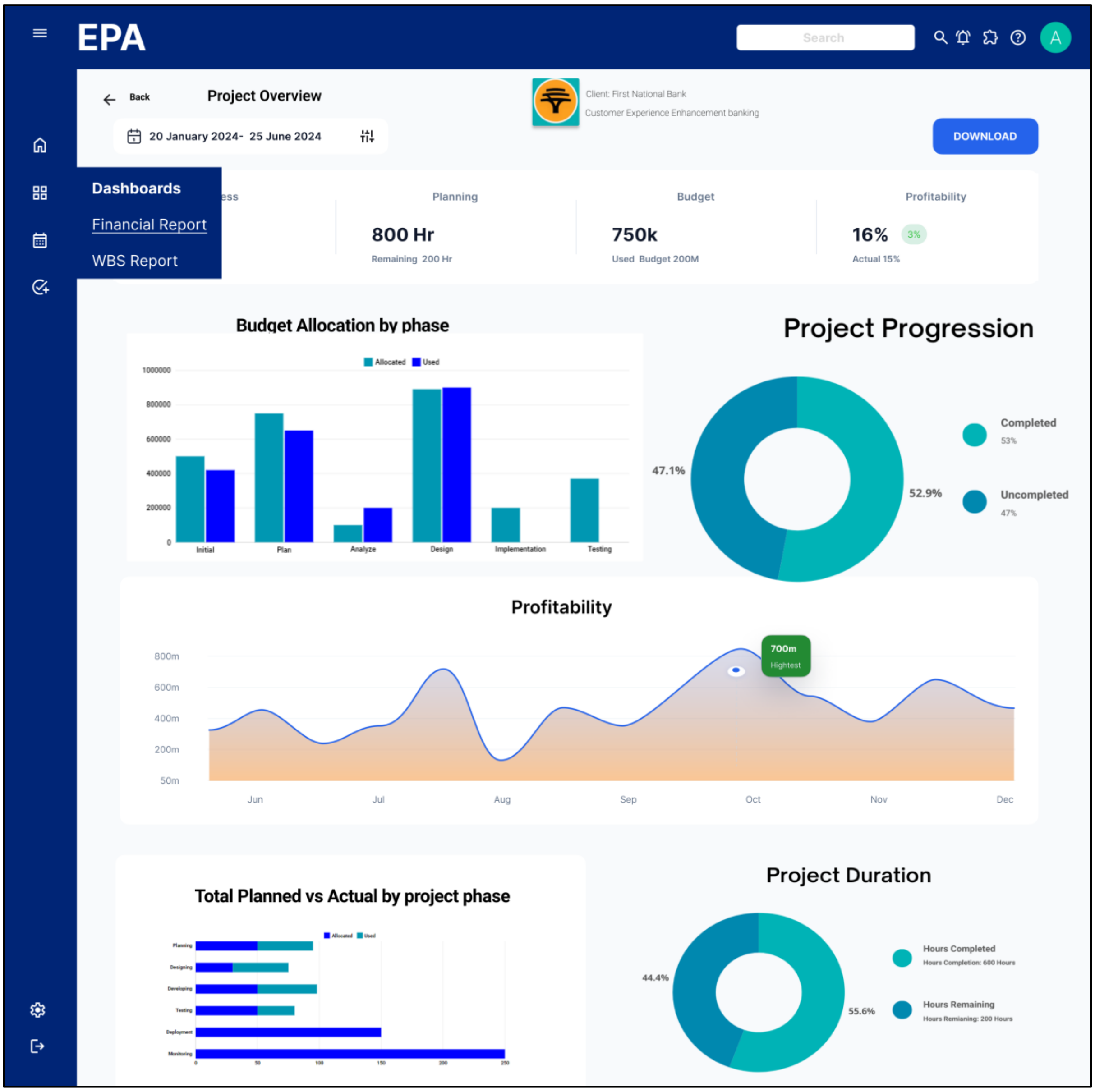
[Mobile]



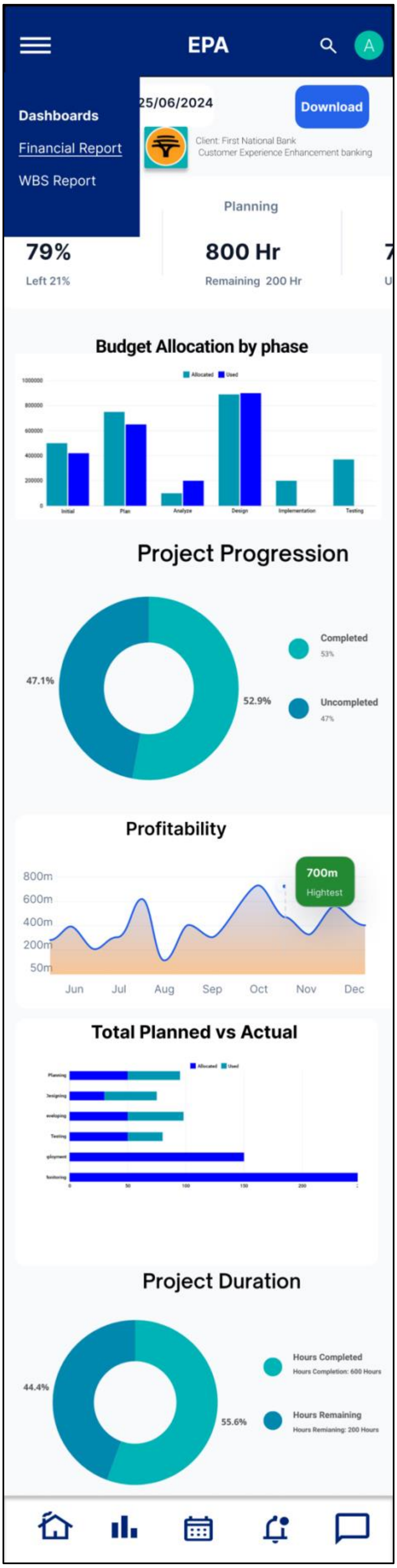
Detailed Project overview (Mobile)

In mobile version, there is a hamburger menu where a user click to view more dashboards , in this a user can swipe right to see the four key indicators just to give a clear indication of what the dashboard will be about, the user can also swipe up to see the detailed four key indicators graphs which have important information of how the progress is going, the duration of the project, how the budged was used and the profitability of the project, the mobile version also have the download button where a user can download pdf format for the project overview. The mobile version has the navigation bar below where a user can click home, or view calendar, the user can also view messages.

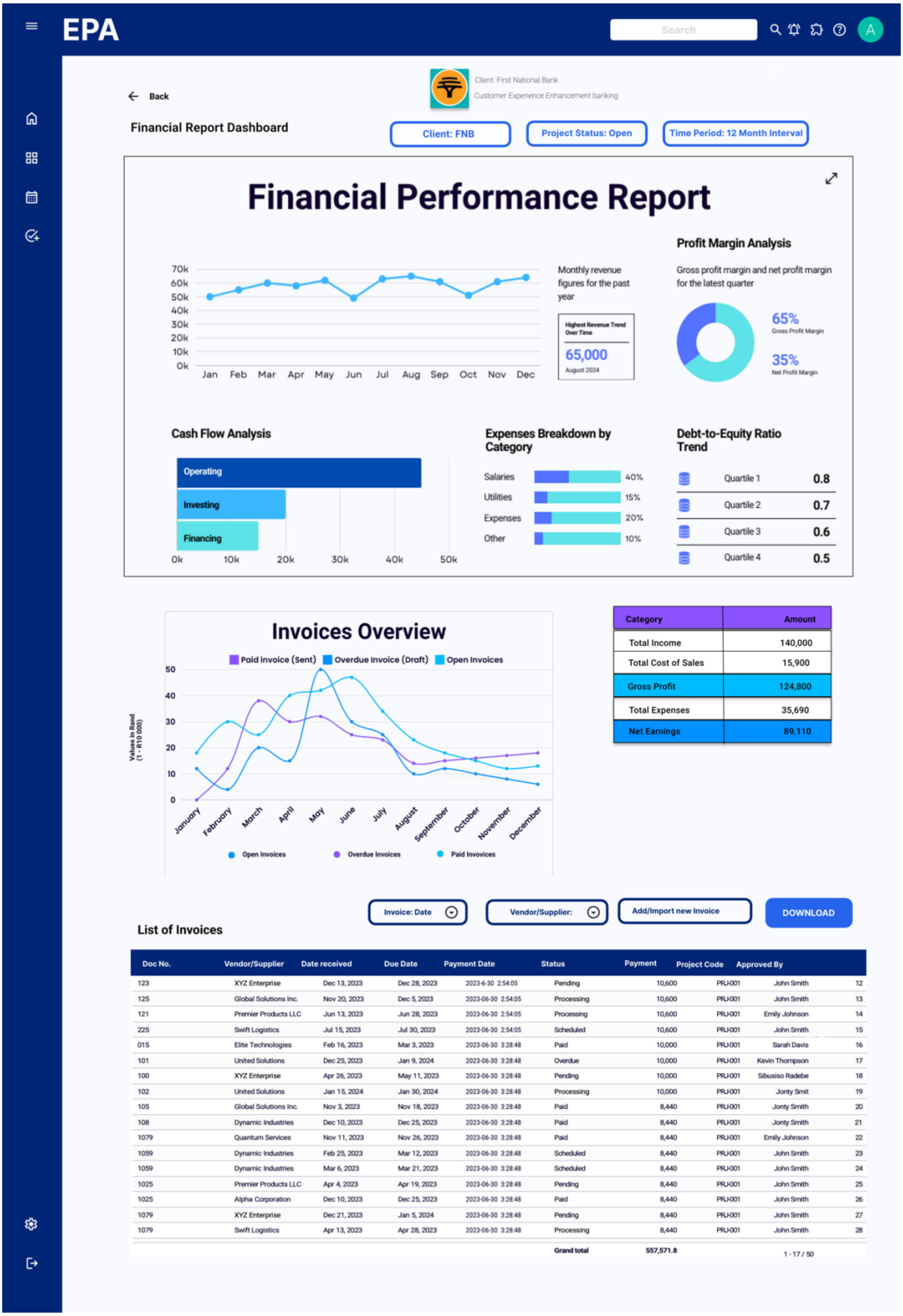
[High-Fidelity, Management Team Project Overview Page, Dashboard Selection] [Desktop]



[Mobile]


EPA
A
Dashboards
Financial Report
WBS Report
25/06/2024
Download
Client: First National Bank
Customer Experience Enhancement banking
Planning
79%
Left 21%
800 Hr
Remaining 200 Hr
Budget Allocation by phase
Project Progression
47.1%
52.9%
Completed
Uncompleted
Profitability
700m
Hightest
800m
600m
400m
200m
50m
Jun
Jul
Aug
Sep
Oct
Nov
Dec
Total Planned vs Actual
Project Duration
44.4%
55.6%
Hours Completed
Hours Remaining

[High-Fidelity, Management team: Financial Report Dashboard]
[Desktop]



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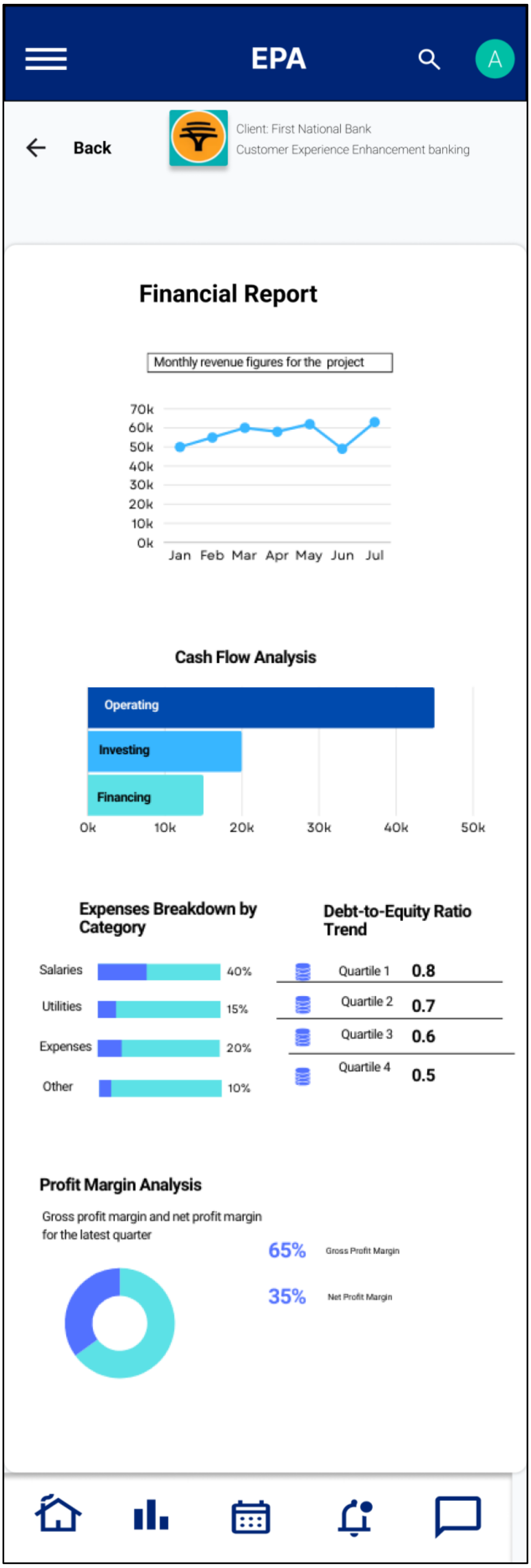
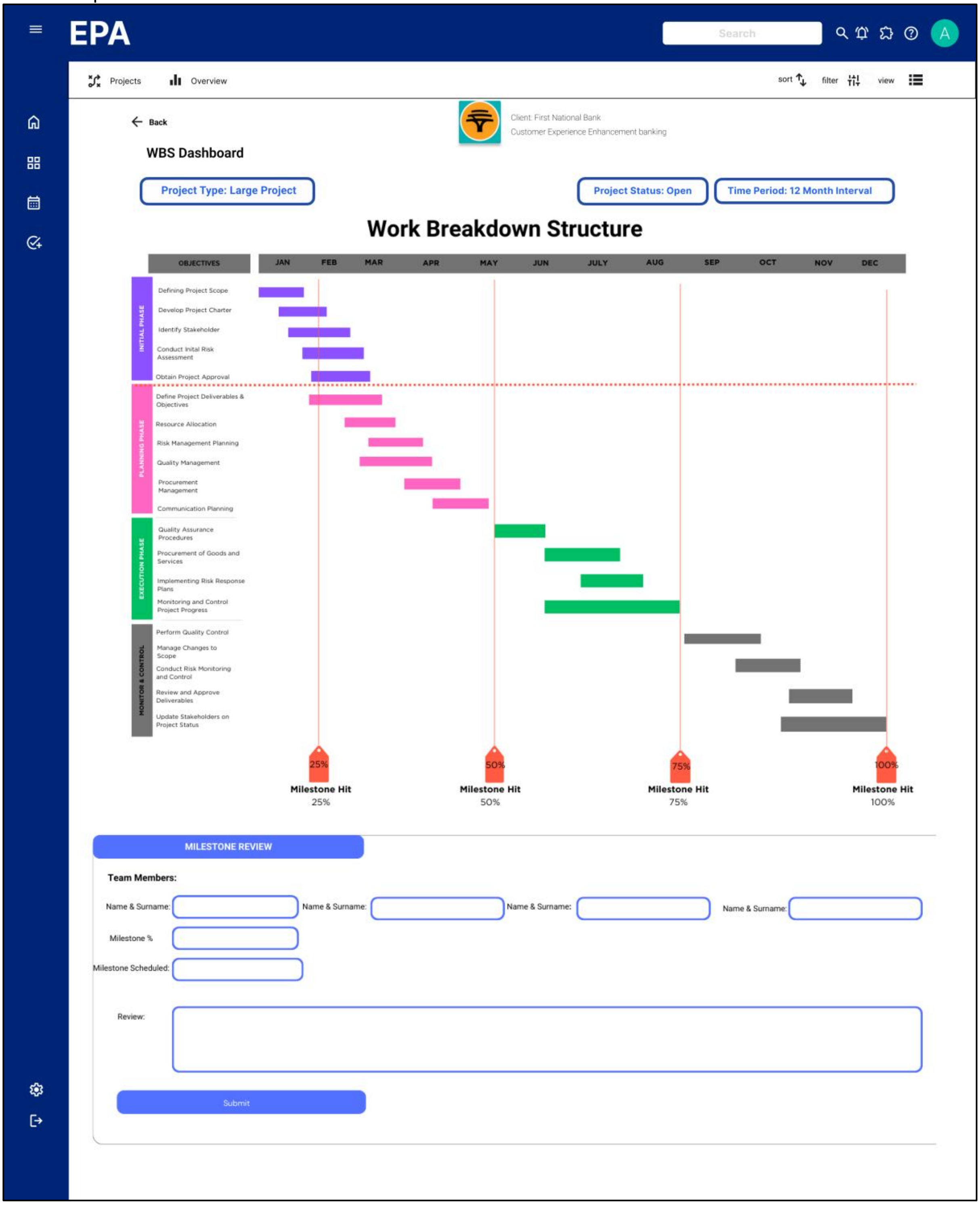


The financial report Dashboard

Once the use has clicked on the financial report dashboard dropdown option, the user will be redirected to the financial report dashboard where the user will be able to view all financial reports analysis in depts of the project overview for the entire team of the year as well as cashflow analysis and the expenses breakdown per category, date to issue trends profit analysis, and we have the list of invoices that have been processed, the will show all of the dashboards invoices that have bee sent to our vendors and suppliers as well as the remaining invoice s that still need to be processed and the bottom of the page we have a list of all of the invoices, the user can click the button to download the pdf format, there a click on button by the financial performance report to expand on the graph.

[High-Fidelity, Management team: WBS Report Dashboard]
[Desktop]

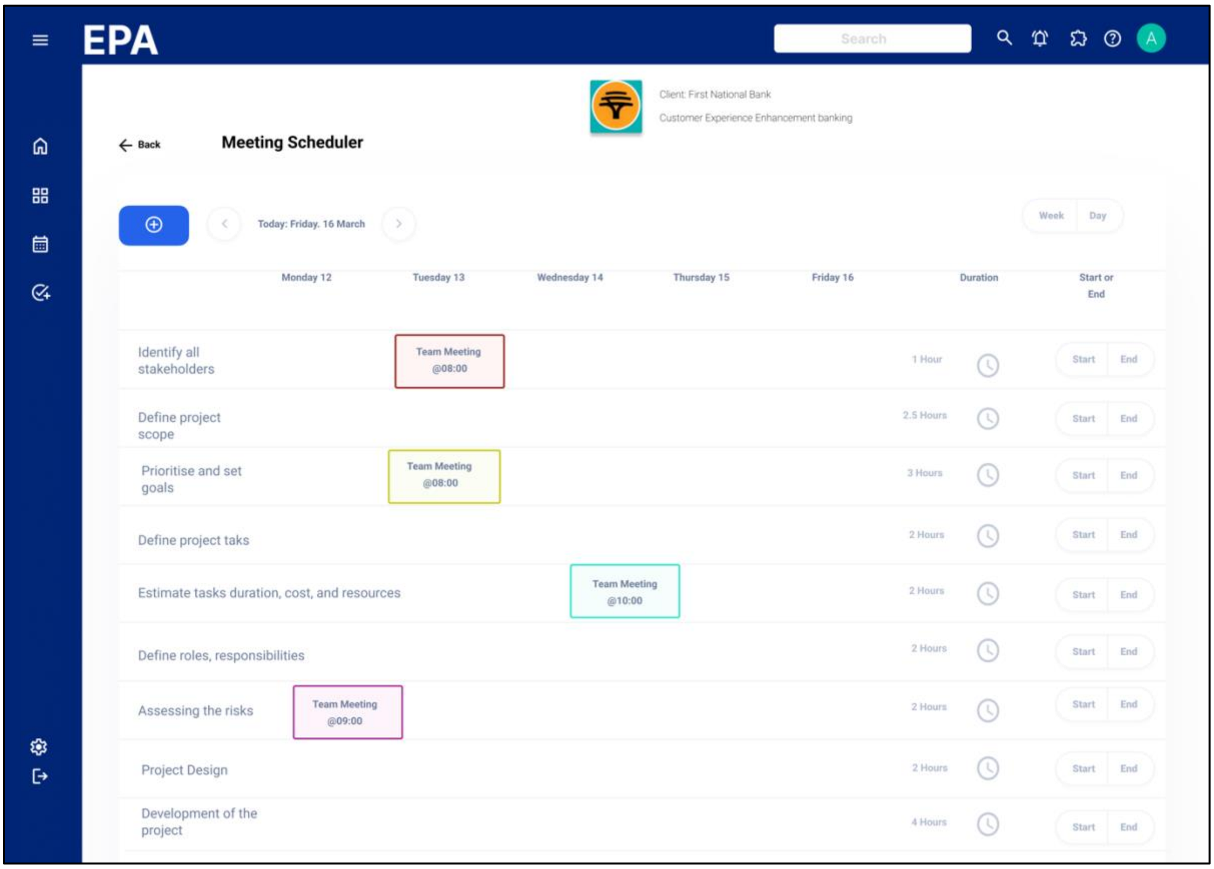


[Mobile]

Work breakdown structure

When a user clicks the WBS dashboard, they will be directed to work breakdown structure dashboard which has the illustration of the specific project objectives which is broken down to view the work breakdown structure graphs, havering above of the graph placeholders, the user have the project type icon, illustrating the type of the project the user is dealing with, can also illustrate if it's the large project, and there is a project status that shows its opens, or the project hasn't been finished or closed. The user has a time button to check the time period of the graph, the graph breaks the each of the key objective of the projects as well as the timeline and milestone, once the milestone has been targeted, the management team(users) will get the notification on his navigation bar, and the user will be prompted to review the milestone and be able to write down the teams leaders names, surnames, as well as the milestones that has been hit and the time it was captured , make any comments with regard to what the team members need to continue conducting going forward.

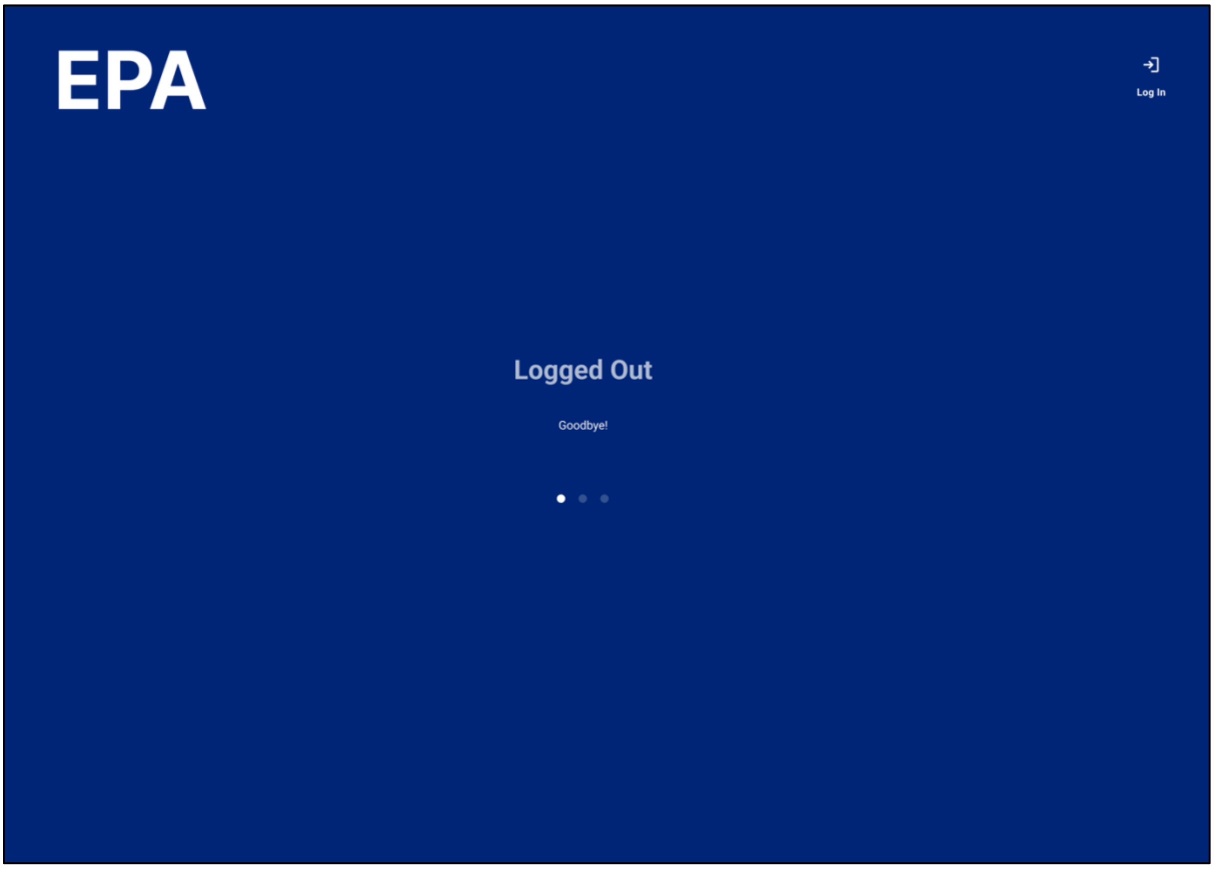
[High-Fidelity, Management team: Meeting Scheduler]
[Desktop]



Project meeting scheduler dashboard (Desktop)

When a user has clicked on the calendar, will be able to schedule the meeting for that project, can be filtered to day or week, and the current date will be shown, there is also a button where a user can click to add the meeting, once the meeting has been scheduled, it will appear on the calendar and the time of the meeting will be highlighted in colors just to make the user is aware about the meeting, these colors play important role as red will indicate that meeting is the most important one. There is also a duration of that meeting that will be shown in colours. The user has an option to start or end that meeting.

[High-Fidelity, Management team: Logged Out[
[Desktop]



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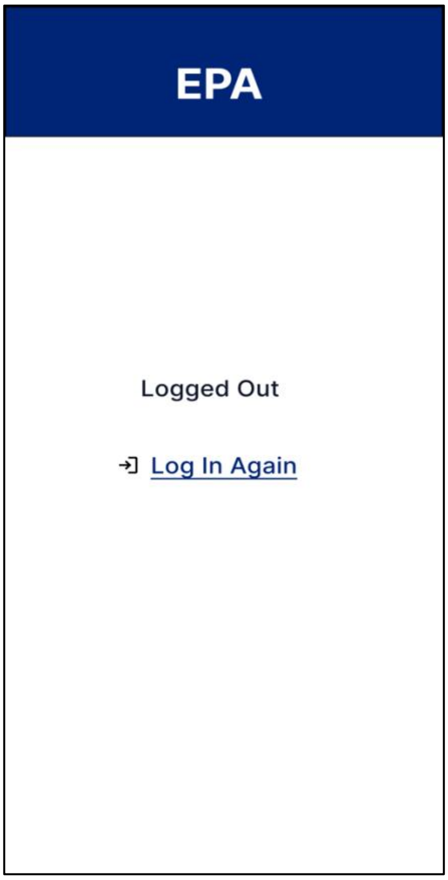
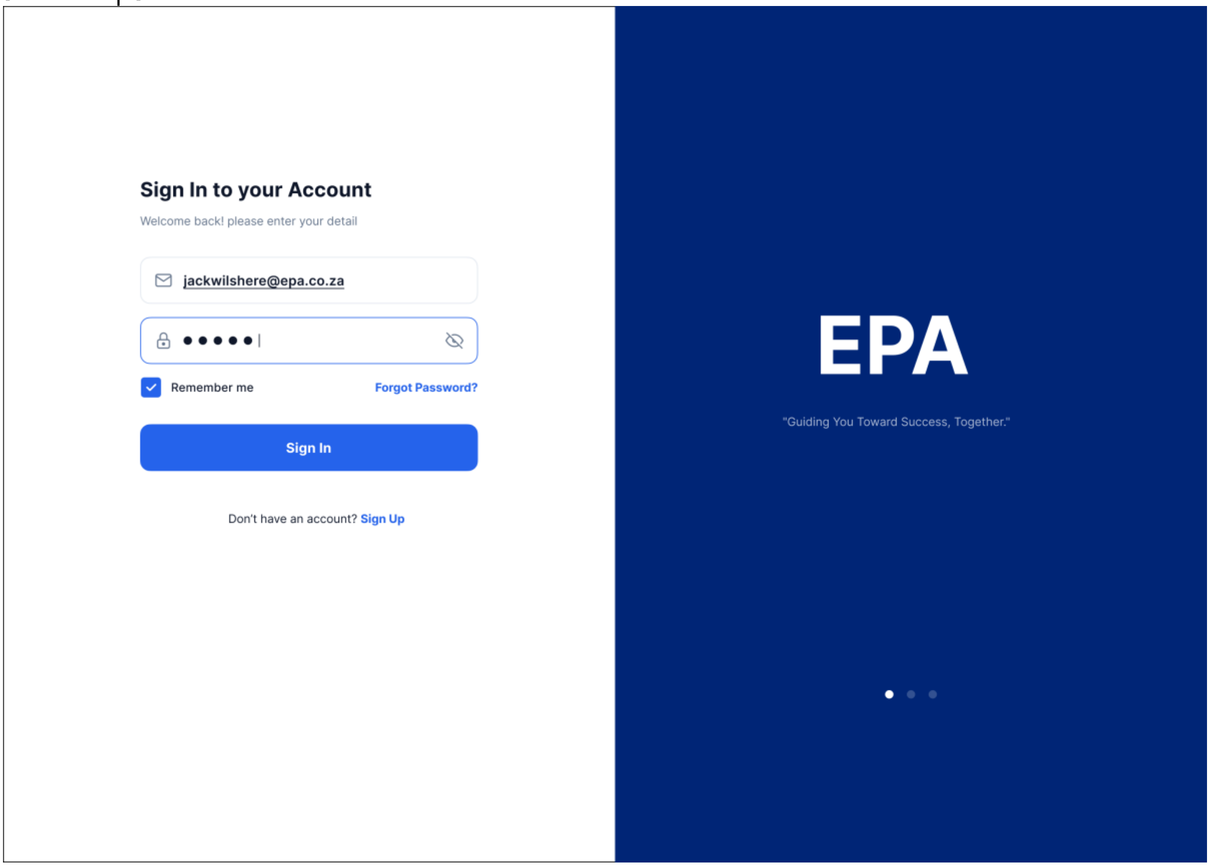


Once the user is done with viewing the dashboard, the user can logout and will receive a message on the screen that says the user is logged out but there is also an option to login again if the user missed something.

[High-fidelity Wireframes – Log In – Project Lead]
[Desktop]



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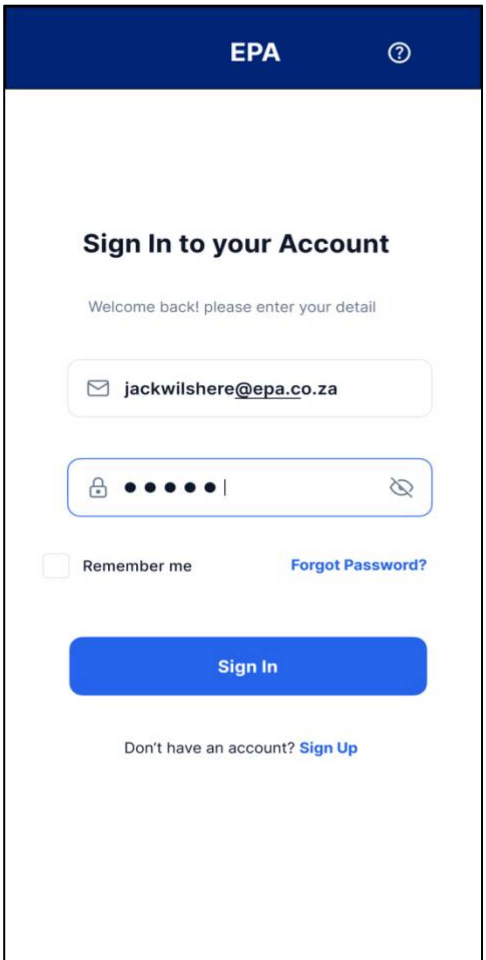


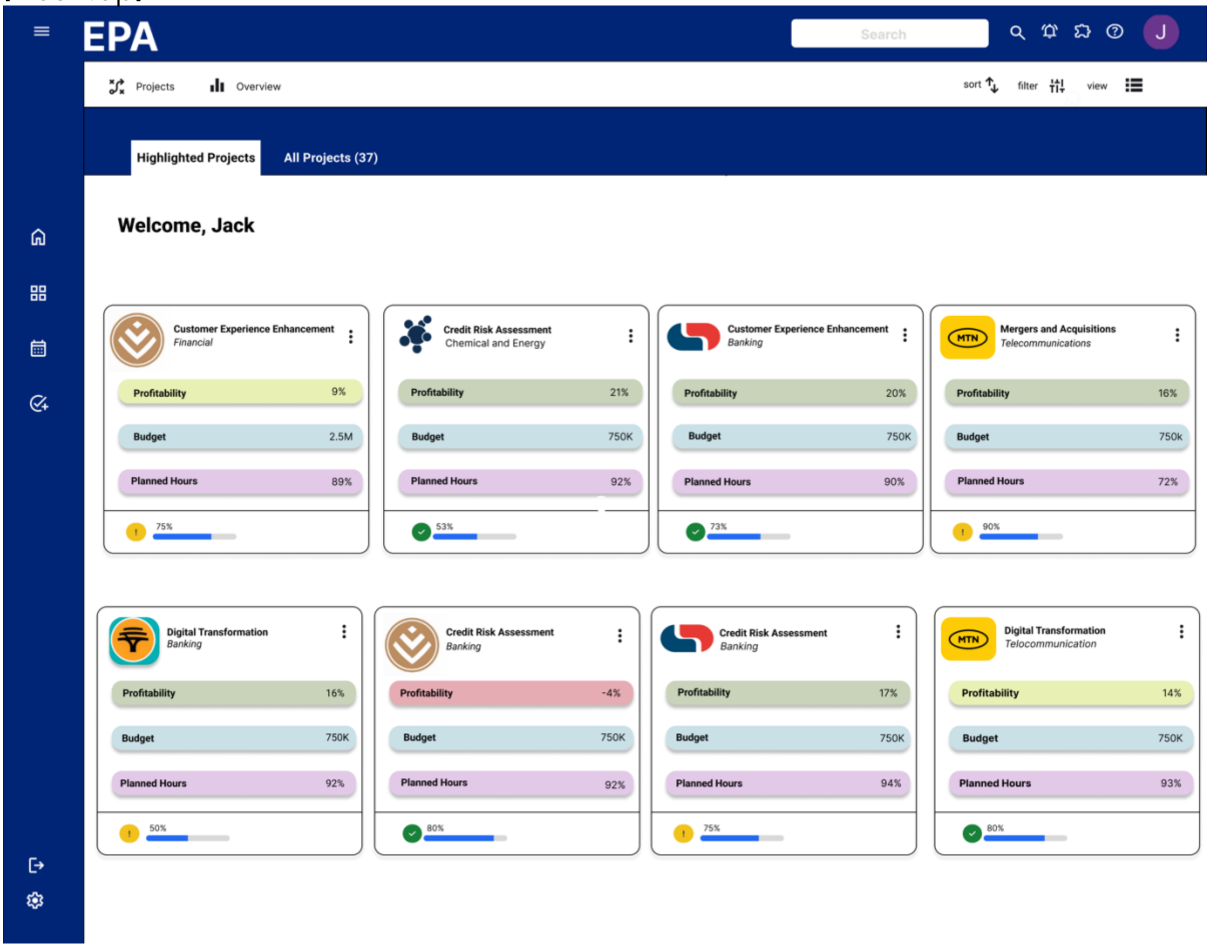
Login (Project Lead mobile)

Similar to the project manager workflow login page, the project lead login page initiates the identification process of the project lead of the consulting firm's projects. The project lead is required to enter their registered email address, followed by their personal password. The project lead in the example above logs onto the platform, starting the project lead workflow. This login process also has the option to check the 'remember me' checkbox to keep the personal information saved on the platform and avoid re-entering the personal information upon logging in on different occasions. After entering the project lead details, the project lead can then click the 'sign in' button to gain access to the platform.

Login (Project Lead Desktop)

Similar to the project manager workflow login page, the project lead login page initiates the identification process of the project lead of the consulting firm'sprojects. The project lead is required to enter their registered email address, followed by their personal password. The project lead in the example above logs onto the platform, starting the project lead workflow. This login process also has the option to check the 'remember me' checkbox to keep the personal information saved on the platform and avoid re-entering the personal information upon logging in on different occasions. After entering the project lead details, the project lead can then click the 'sign in' button to gain access to the platform.

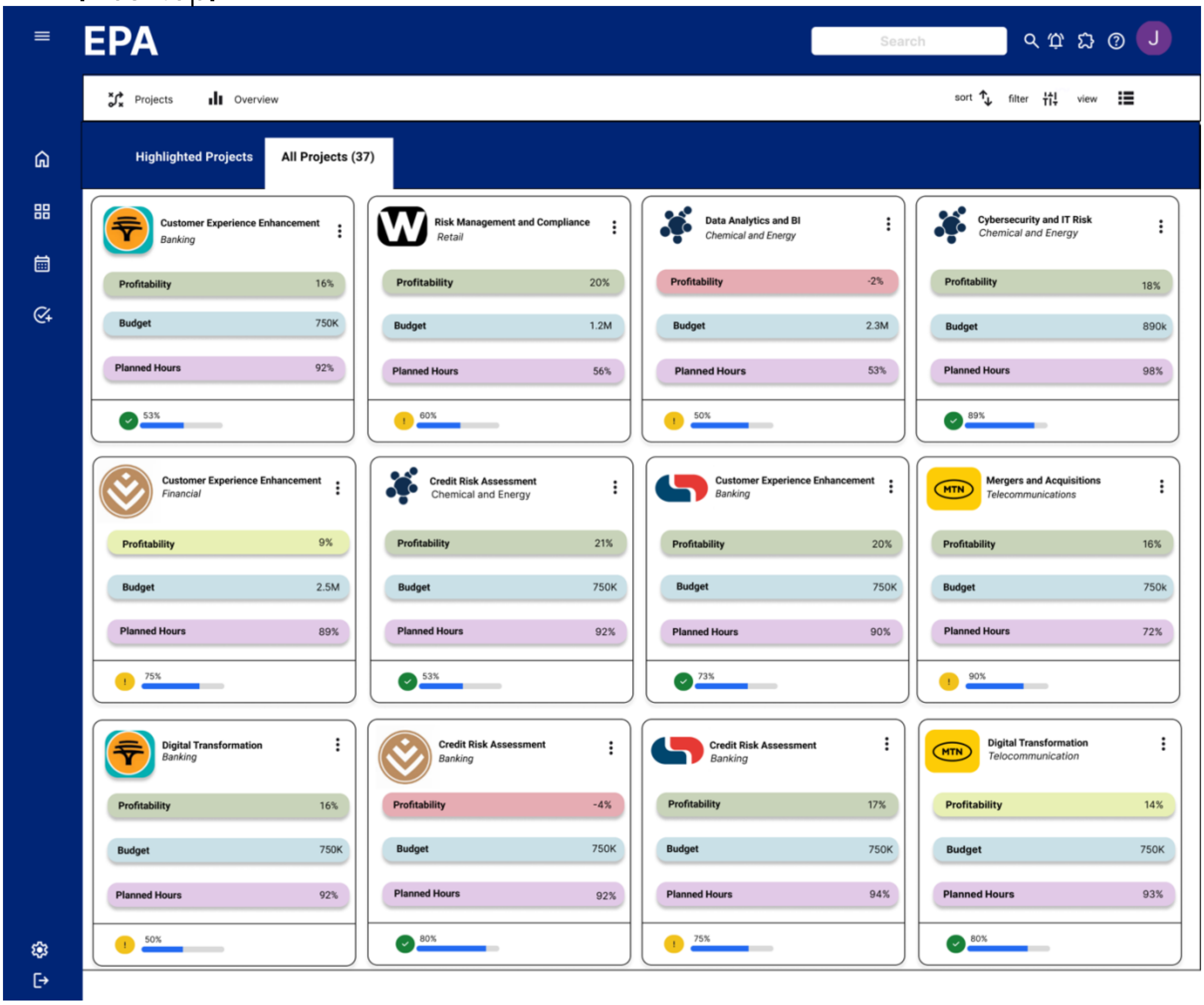
[High-fidelity Wireframes – , Project Lead Landing Page]
[Desktop]



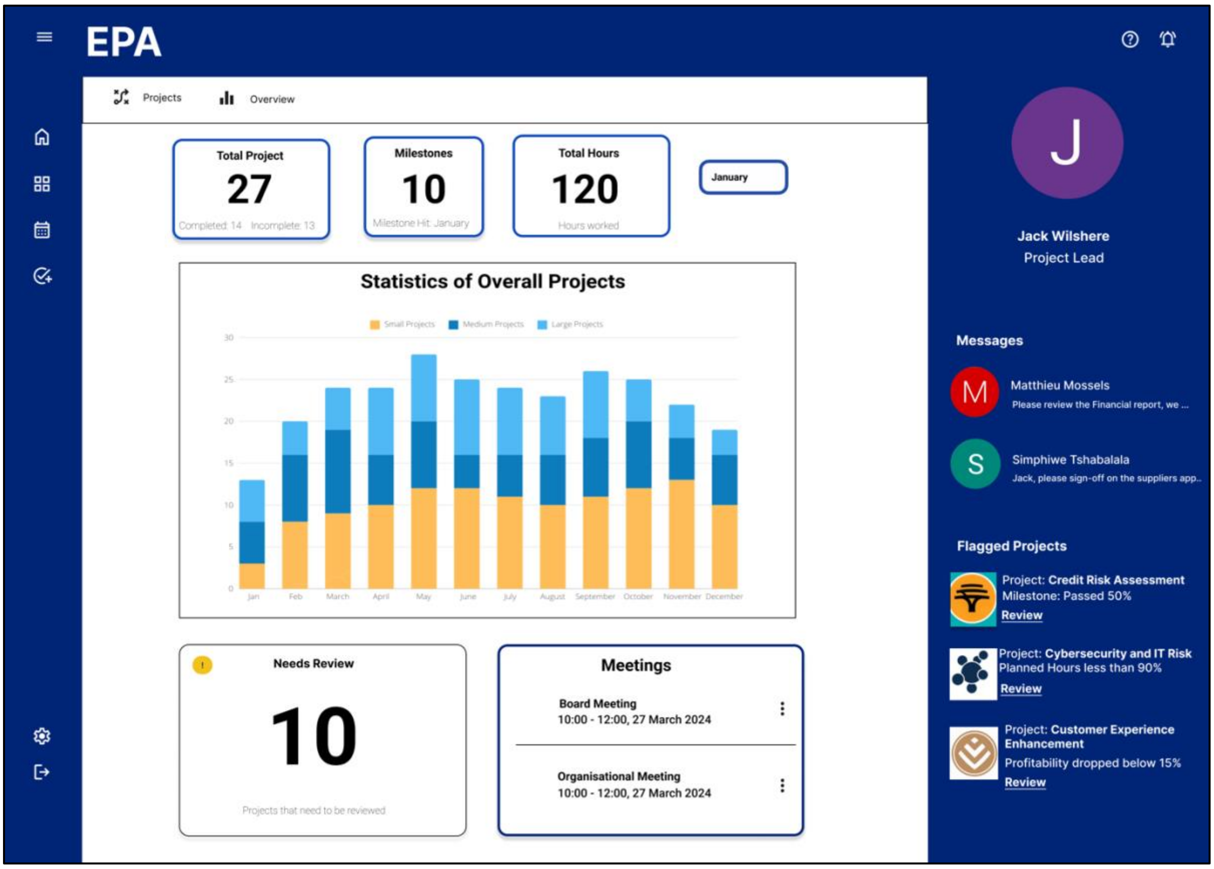
[Mobile]

When the project leads into the screen, they will be directed to a project dashboard overview screen that is similar to the screen that mangers see when they log in. This is to maintain consistency. The project lead will only see the projects they supervise but the option to view all the projects is also available on the navigation bar. The dashboard follows a similar format to the management dashboard as they have access to the same functionalities. All the projects grouped by different clients and again the logo is used for the project leads to easily identify the clients. The project lead also has the option for list or card view depending on their preferences . The project lead can assess the profitability of his projects before moving on to other options

[High-Fidelity, Project Lead Landing Page]
[Desktop]



[High-Fidelity, Project Lead Profile View]
[Desktop]



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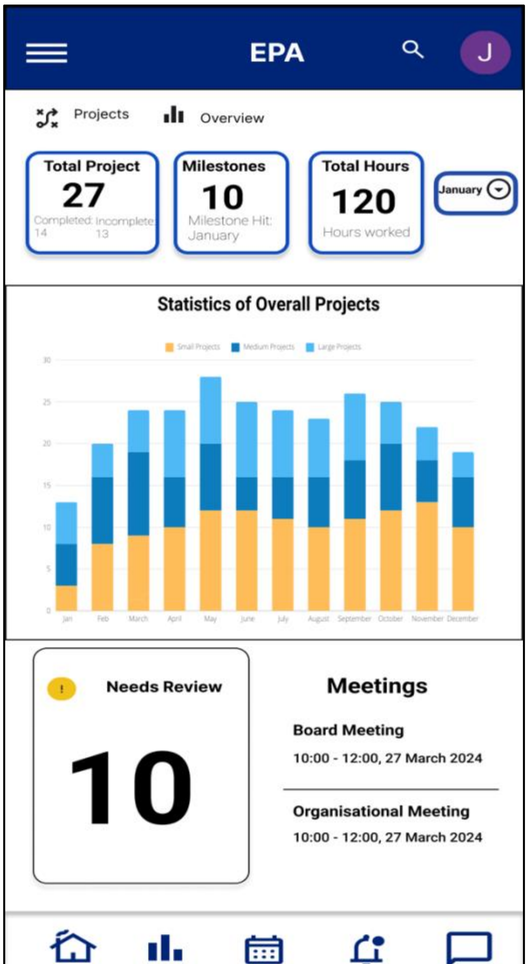
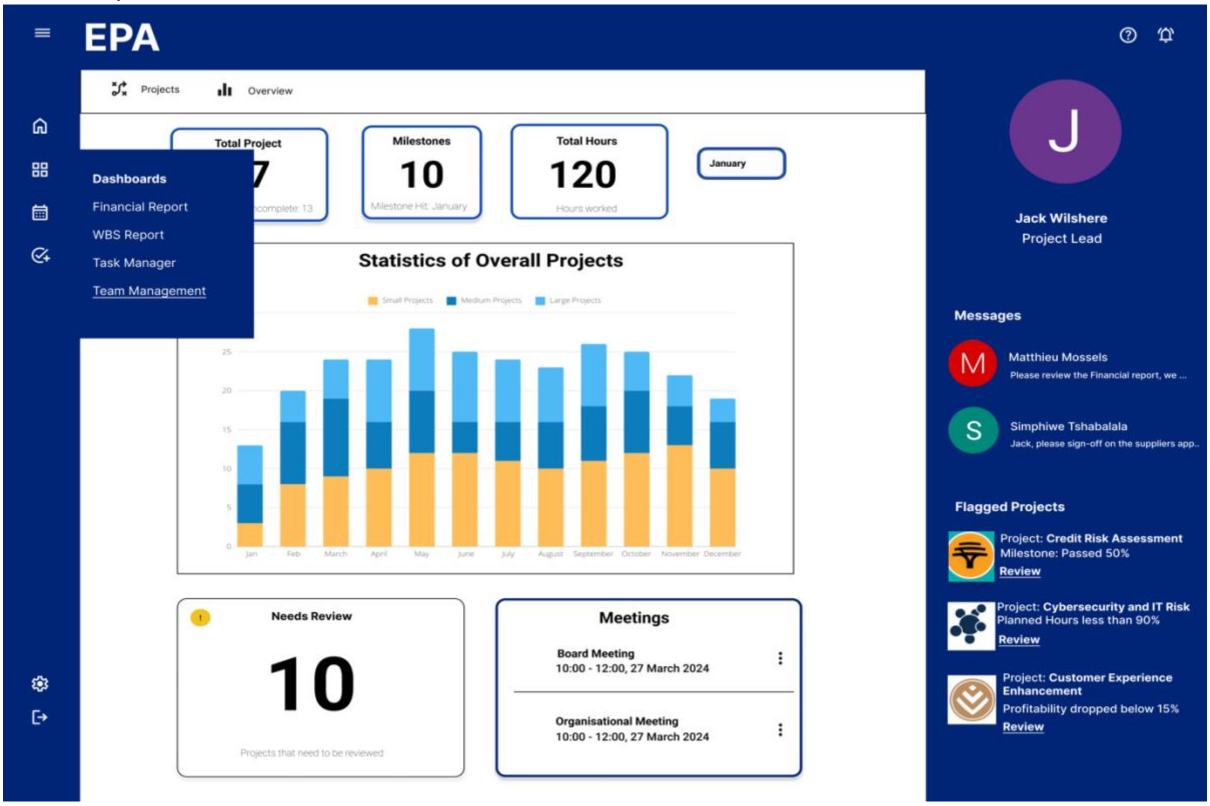


Project lead Profile dashboard

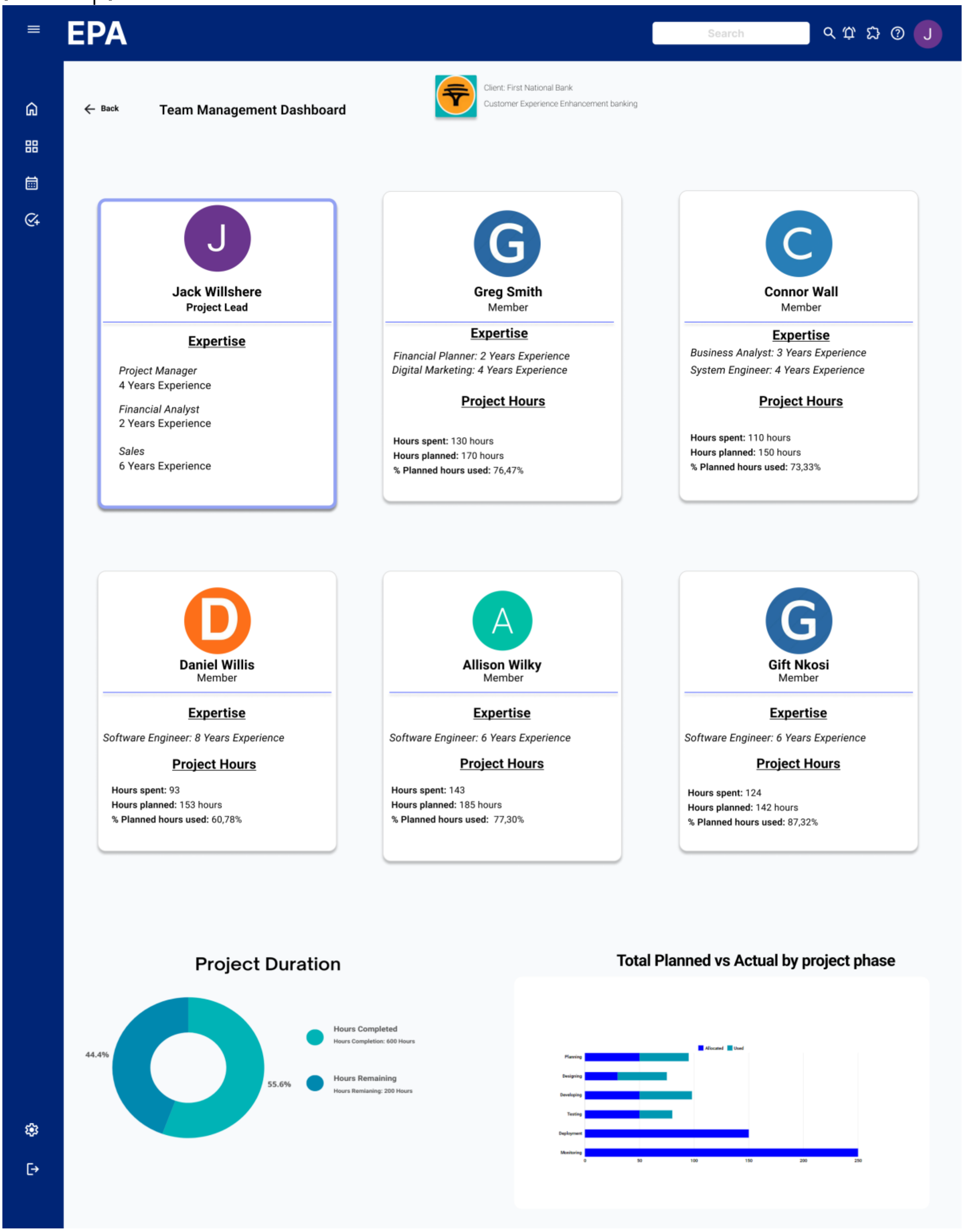
Once the user which is project lead clicks on the profile icon on the right hand corner by the navigation bar, they will be prompted to this page, this page is a illustration all of the key performance indicators as well as statistics for the project that the project lead is supervising, this page has three APKs at the top to show the various project that the project lead is supervising as well as the milestone has been hit for that specific month, the total hours spent for each project, then we have the statistics for the project for small to large projects and the bottom there is a illustration of which project need to be reviewed, if you look at the side of the banner, there is a illustration of the messages that the project lead has from either different teams or any member of the project as well as flag projects with the logo of the company and the project name to illustrate who is the client, and the reason why its flagged because the milestone has been hit, profitability has dropped, the ability to click and review to expand the projects issues..

[High-Fidelity, Project Lead: Project View, Dashboard Selection]
[Desktop]



[Mobile]

[High-Fidelity, Project Lead: Team Management Dashboard]
[Desktop]



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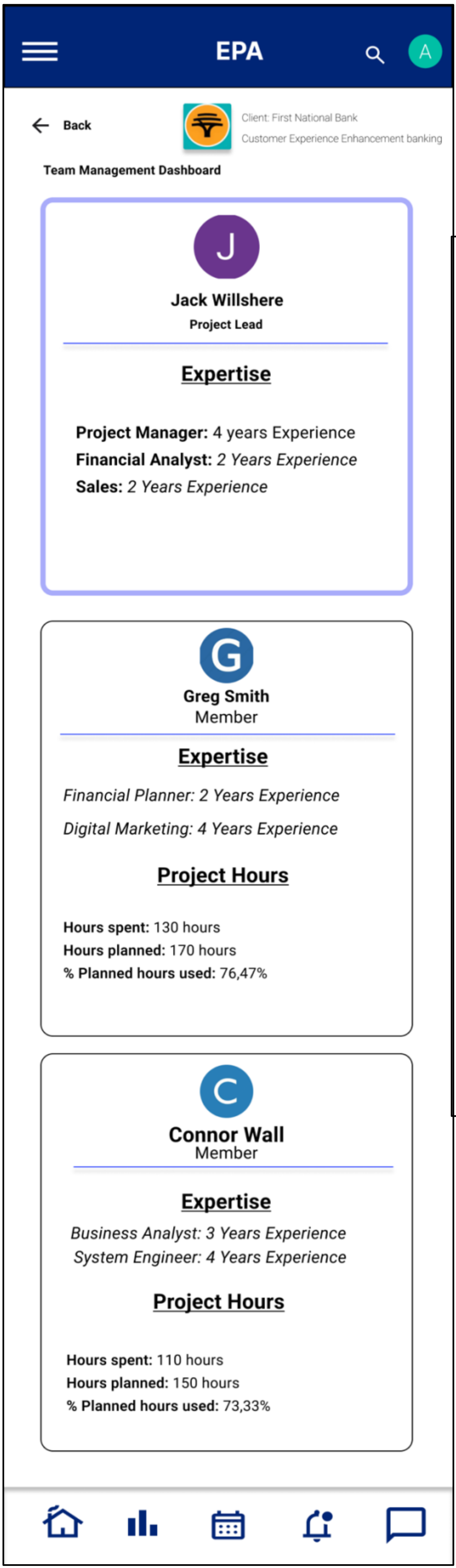


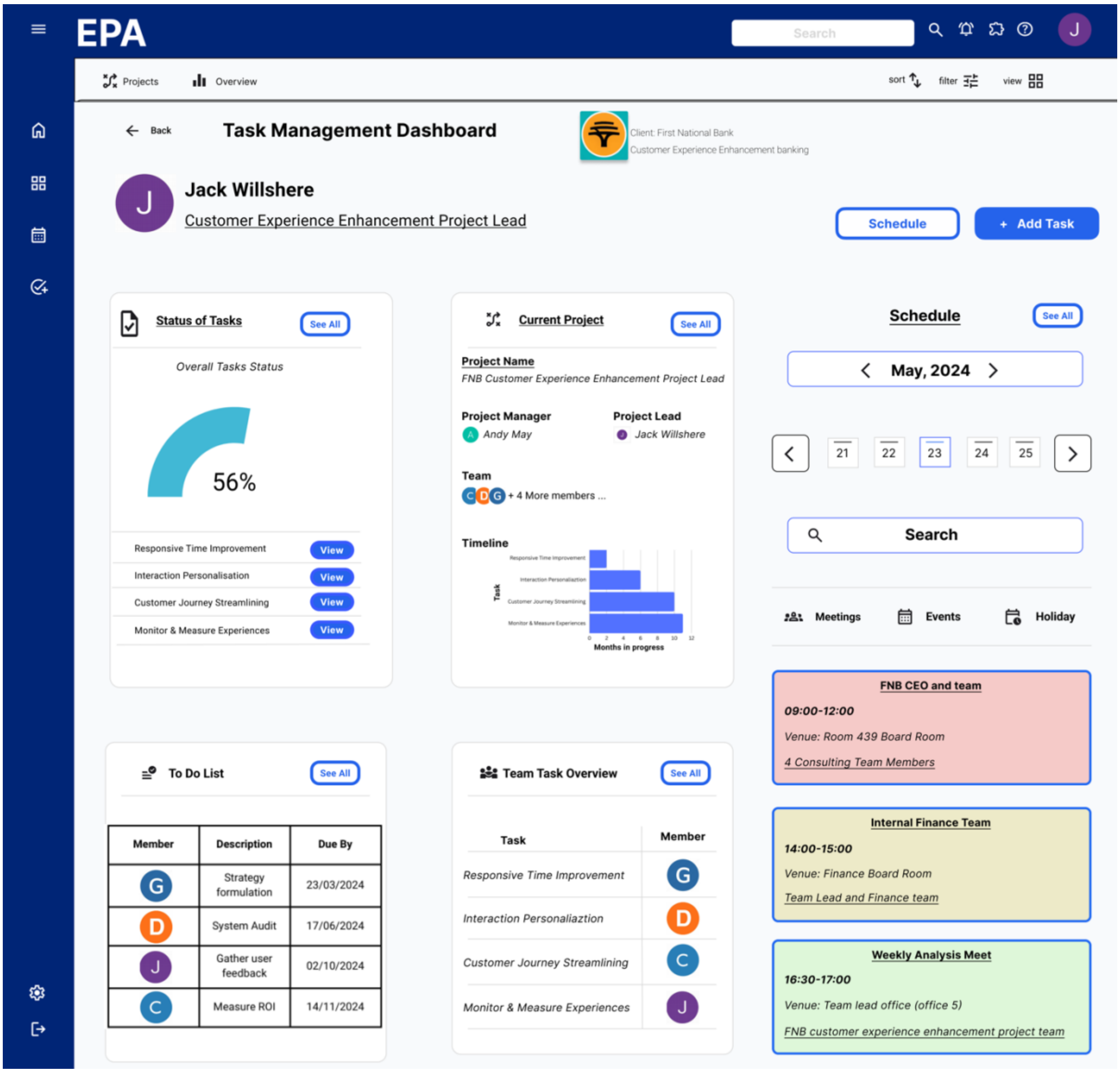
Team management dashboard (desktop)

The dashboard displays different project team member profile cards, of the specific project of interest, entailing their different qualifications and characteristics, including employee expertise, the total hours spent on the project, hours planned to be spent and the percentage of planned hours used by each team member. The percentage of the planned hours use is calculated through, hours spent relative to the total hours planned for the project by each team member. The profile dashboard includes a display of the project lead's profile, which is identifiable through its highlight effect, to differentiate the profile card from the rest of the team members. The project lead's project hours are not necessary to be displayed as they oversee all the team members and could contribute to the relative hours spent by each team member respectively. The information displayed in the profile cards is elaborated further at the bottom of the dashboard page graphically. The first graph, a doughnut graph, represents the total project duration, including the project hours completed and the hours remaining. This is all represented by different colours and percentage indications in the graph. The second graph represents the total planned hours in comparison to the actual hours spent by project phase, there are six phases represented in the graph.

Team management dashboard (mobile)

The dashboard displays different project team member profile cards, of the specific project of interest, entailing their different qualifications and characteristics, including employee expertise, the total hours spent on the project, hours planned to be spent and the percentage of planned hours used by each team member. Just like the desktop but are represented vertically on the mobile and the user can scroll down the screen to see more team members and click on the 'view all button' to view all the project team members. Below that the project graphs entailing the same information as the desktop graphs is represented at the bottom of the screen and the different graphs can be scrolled through horizontally on the screen and they all appear one graph at a time, unlike the desktop view appearing at once.

[High-Fidelity, Project Lead: Task Management Dashboard]
[Desktop]



Task Management Dashboard (desktop)

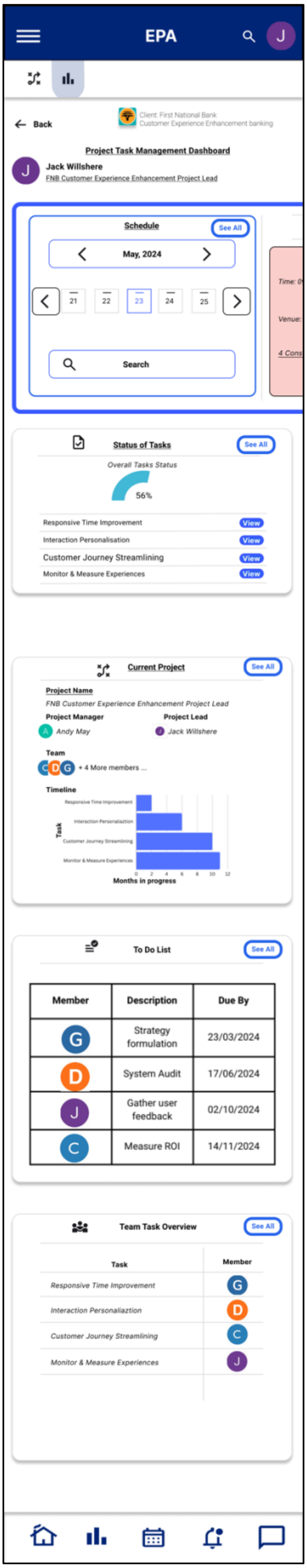
The page contains all project task information, starting with the status of the tasks completed and in need of completion of the project. The task completion percentage is represented graphically in the status of tasks card, with the a list of different tasks of the project listed in the card, to view all the tasks and enlarge the graph the project lead can click the 'see all' button on the top right hand side

of the card to view more information about the card and the card will enlarge and fill up the screen and view all the tasks and graphs clearly on the screen. The rest of the cards available for viewing include the 'current project card', entailing all relevant information concerning the project (the project name, the project manager and project lead, the different team members, and the project time line, represented graphically). All cards have the 'see all' button to enlarge the information of the card and view more information on the whole desktop. The to do list, which is a list of all the tasks which still need to be completed, and lastly we have the team task overview card, listing all the team members responsible for the respective tasks of the project. On the right we have the calendar of the project lead and the meetings related to the project.

Task Management Dashboard (mobile)

The page contains all project task information, similar to the desktop. The calendar of the project lead and the meetings related to the project appear first on mobile and have a horizontal scrolling feature to view all information and scroll through the different information presented.

[Mobile]



Task Management Calendar Dashboard (Desktop)

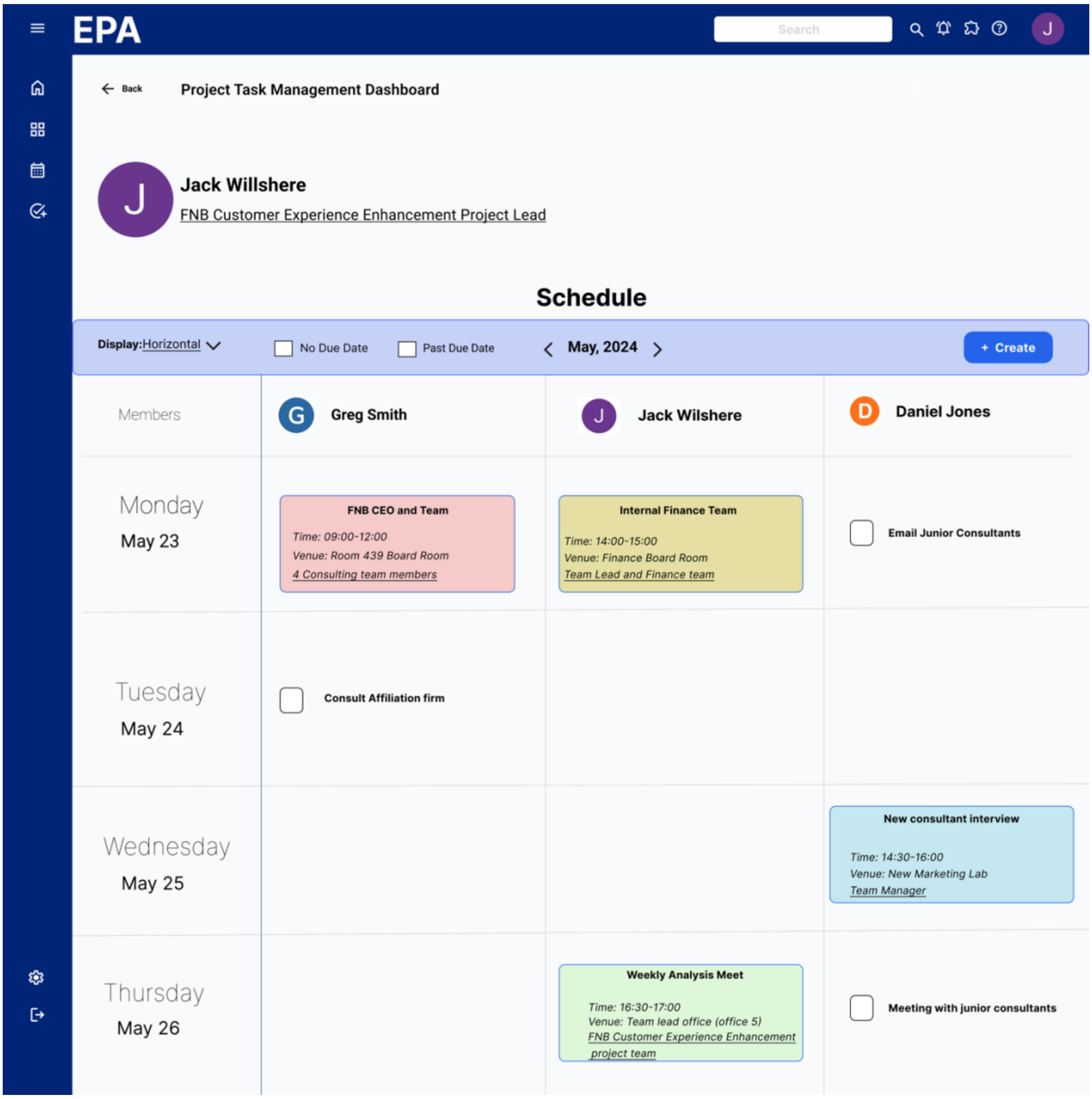
The page opens after clicking the 'see all' button on the team management dashboard calender and showcases the different project activities on different days and tasks which need to be completed. The calendar can be filtered based on the task due dates and the project lead can add more tasks to the calendar as well for different team members.

[Mobile]

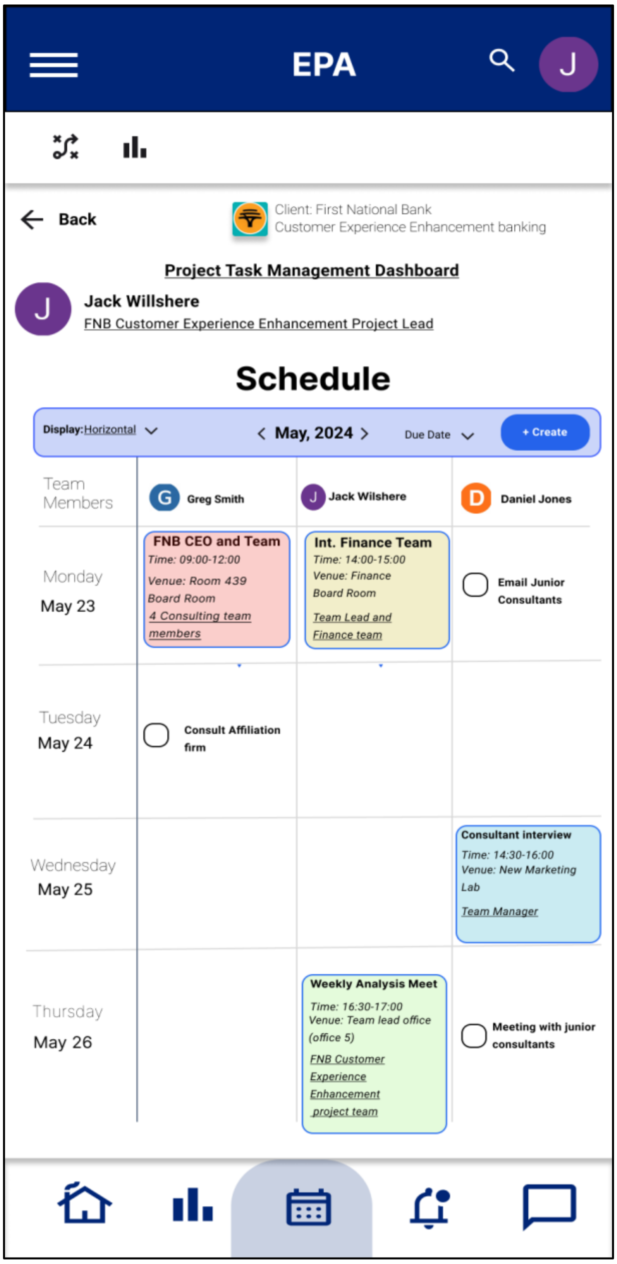
The page opens after clicking the 'see all' button on the team management dashboard calendar and showcases the different project activities on different days and tasks which need to be completed.

The calendar can be filtered based on the task due dates and the project lead can add more tasks to the calendar as well for different team members.

[High-Fidelity, Project Lead: Task Management Dashboard: Expanded Schedule] [Desktop]

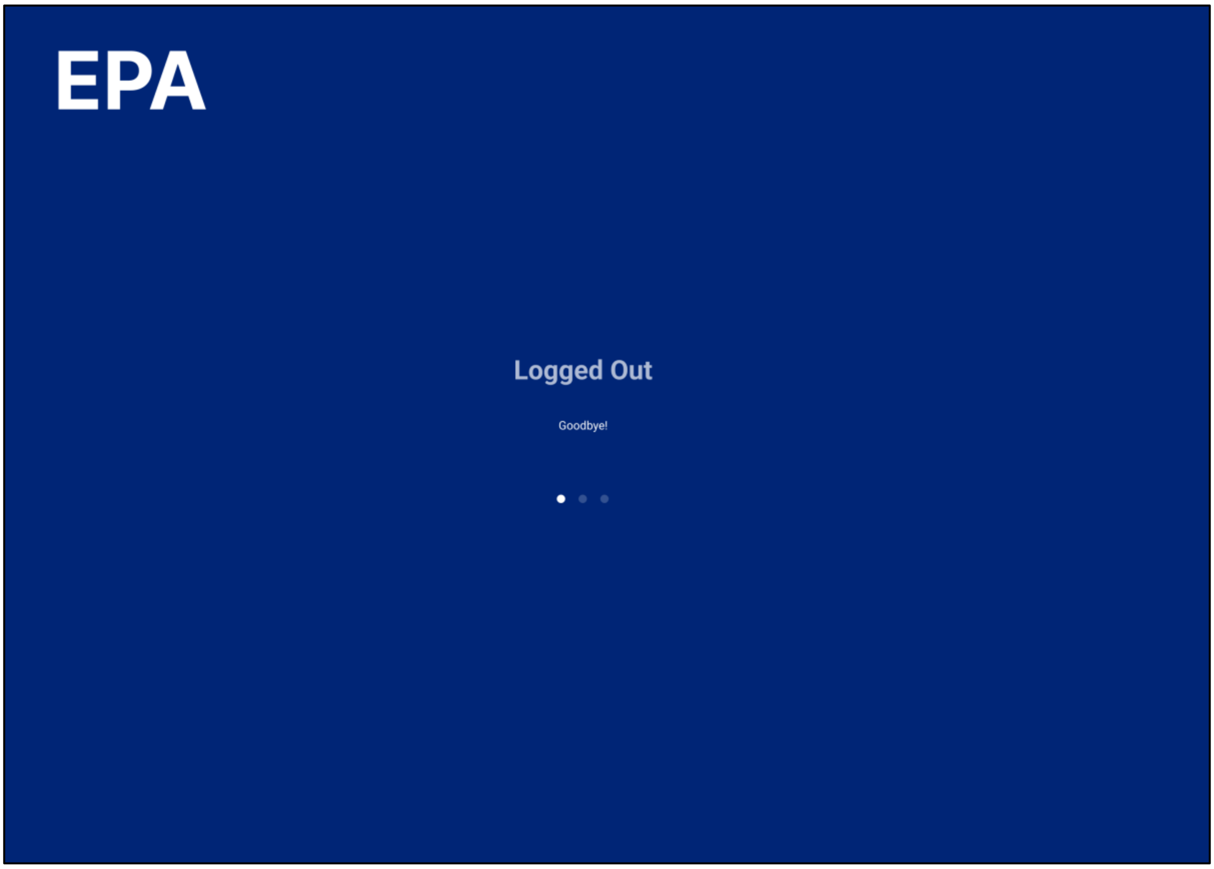


[Mobile]

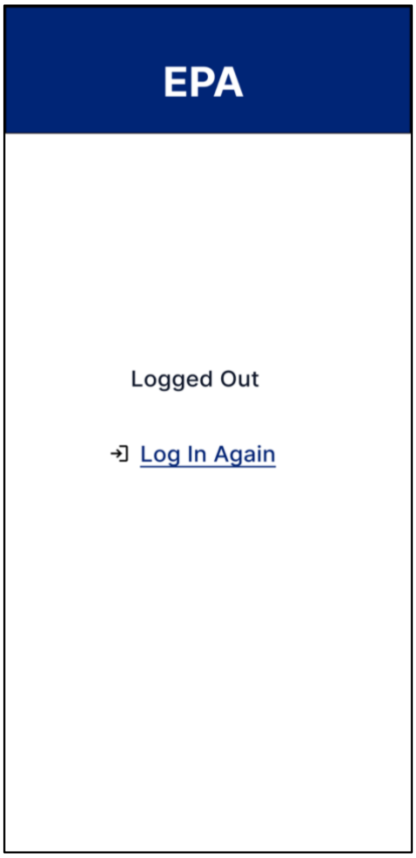


EPA
J
Back
Client: First National Bank
Customer Experience Enhancement banking
Project Task Management Dashboard
Jack Willshere
FNB Customer Experience Enhancement Project Lead
Schedule
Display: Horizontal
May, 2024
Due Date
+ Create
Team Members
Greg Smith
Jack Wilshere
Daniel Jones
Monday May 23
FNB CEO and Team
Time: 09:00-12:00
Venue: Room 439 Board Room
4 Consulting team members
Int. Finance Team
Time: 14:00-15:00
Venue: Finance Board Room
Team Lead and Finance team
Email Junior Consultants
Tuesday May 24
Consult Affiliation firm
Wednesday May 25
Consultant interview
Time: 14:30-16:00
Venue: New Marketing Lab
Team Manager
Thursday May 26
Weekly Analysis Meet
Time: 16:30-17:00
Venue: Team lead office (office 5)
FNB Customer Experience Enhancement project team
Meeting with junior consultants

[High-Fidelity, Project Lead: Logged Out[
[Desktop]



[Mobile]



Once the user is done with viewing the dashboard, the user can logout and will receive a message on the screen that says the user is logged out but there is also an option to login again if the user missed something.

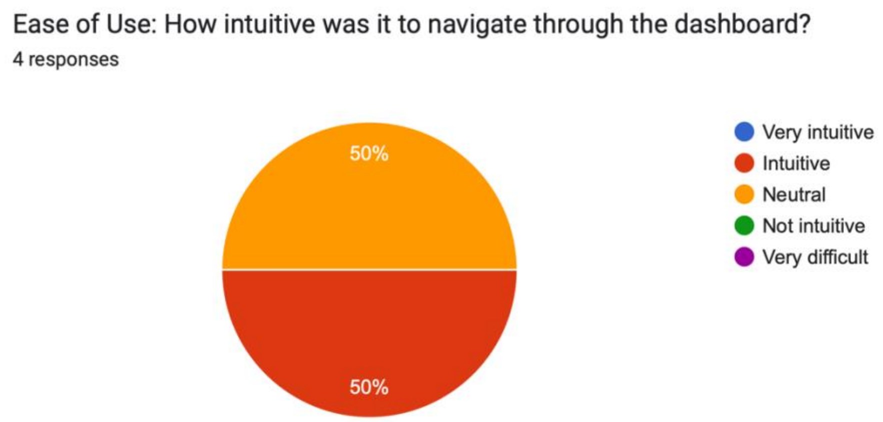
Day 5: Test

Feedback and Observations:

User Testing Questions:

Question 1: Ease of Use:

How intuitive was it to navigate through the dashboard?

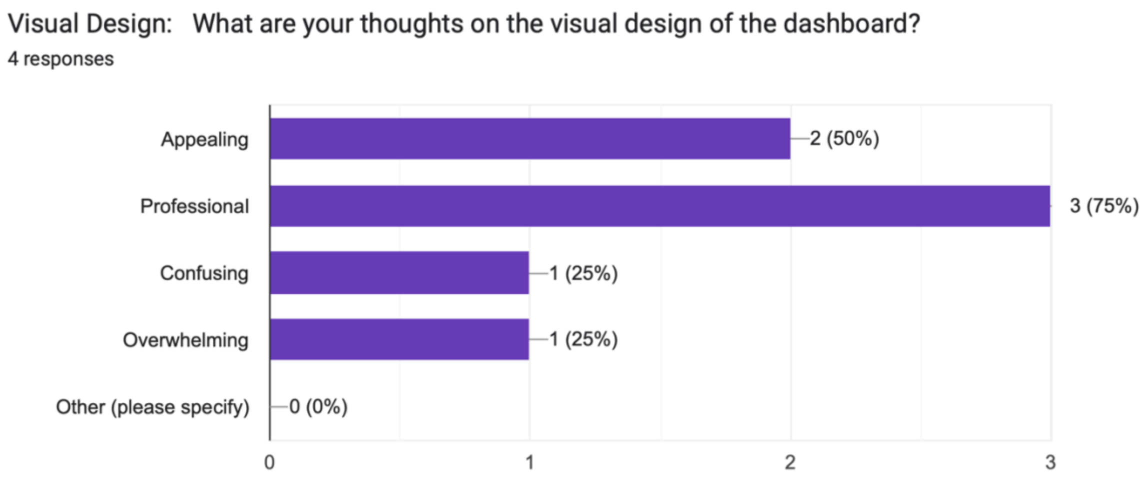


If you had issues with the dashboards, ease of use, could you elaborate more on the issues?

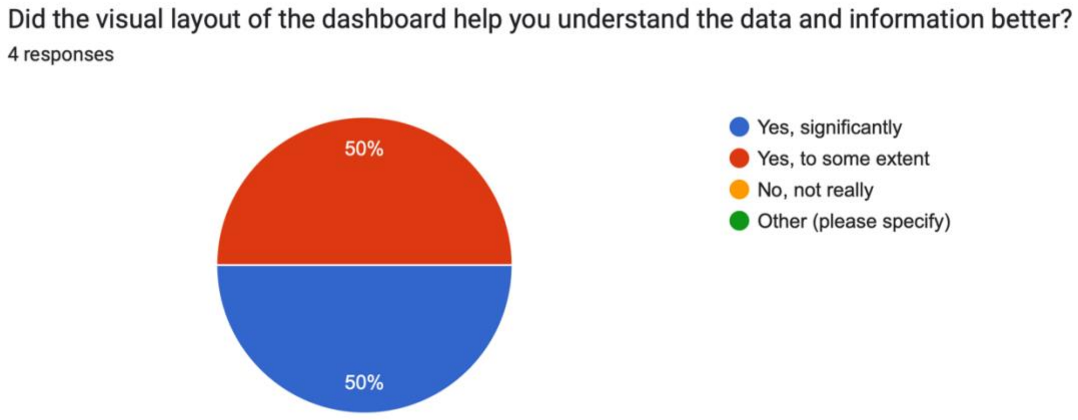
- If you had issues with the dashboards, ease of use, could you elaborate more on the issues?
- The navigation bar seemed a bit small think it will just take some time to get use to the navigation.
- The navigation would be easier to understand if there was labels or tool tips to let you know what they were.
- None

Question 2: Visual Design

What are your thoughts on the visual design of the dashboard?



Did the visual layout of the dashboard help you understand the data and information better?

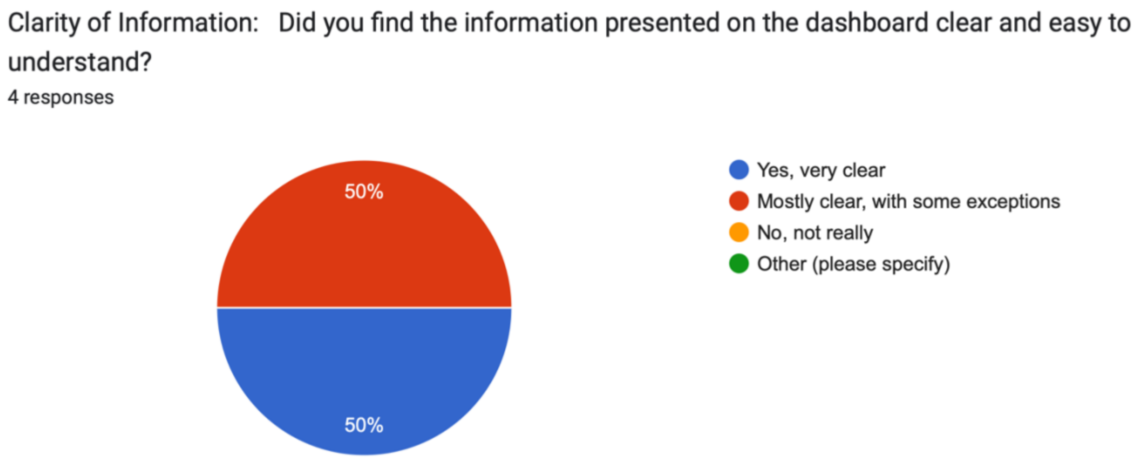


If you had issues with the dashboards, visual layout, could you elaborate more on the issues?

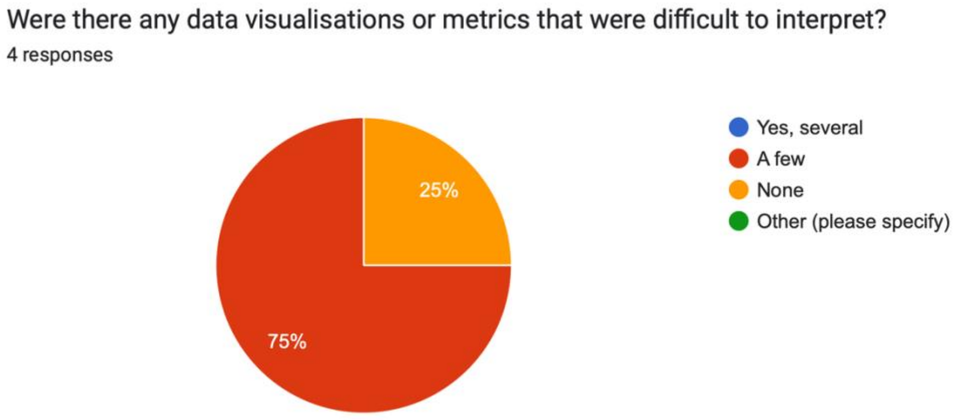
- If you had issues with the dashboards, visual layout, could you elaborate more on the issues?
- Some graphs need headings.
- very colour and content heavy
- The text on some of the visuals was a bit too small to read easily and quickly.
- None

Question 3: Clarity of Information:

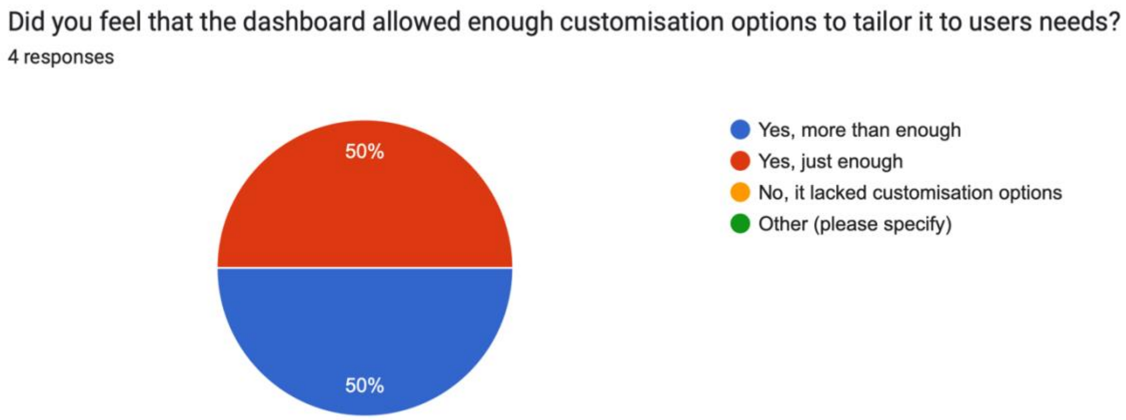
Did you find the information presented on the dashboard clear and easy to understand?



Were there any data visualisations or metrics that were difficult to interpret?

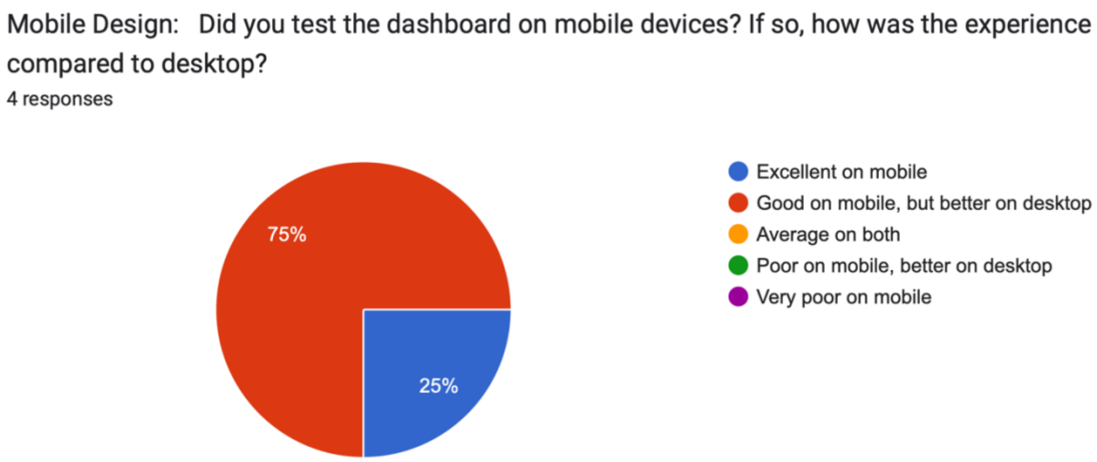


Did you feel that the dashboard allowed enough customisation options to tailor it to user's needs?



Question 4: Mobile Design:

Did you test the dashboard on mobile devices? If so, how was the experience compared to desktop?

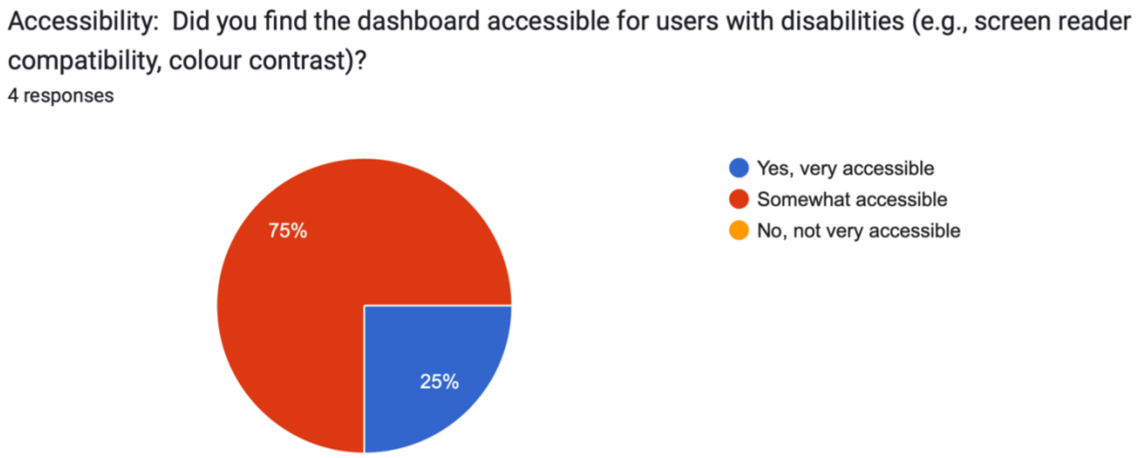


Were there any specific challenges or issues you encountered while using the dashboard on a mobile device?

- *Scrollable pages are very long.*
- *No.*
- *No, the information was condensed in a way that it didn't feel like information was being left out.*
- *A bit small.*

Question 5: Accessibility:

Did you find the dashboard accessible for users with disabilities (e.g., screen reader compatibility, colour contrast)?

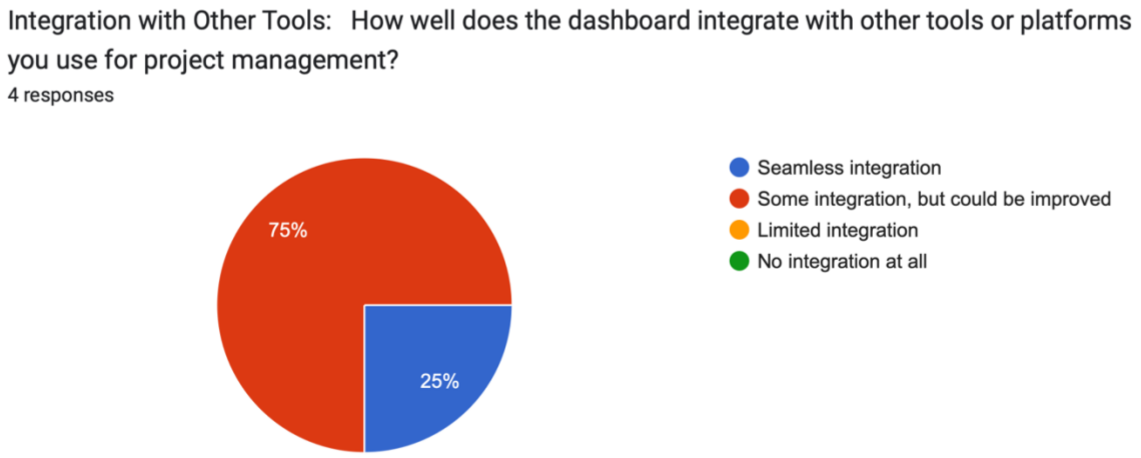


Are there any accessibility features or improvements you would suggest for the dashboard?

- Are there any accessibility features or improvements you would suggest for the dashboard?
- No
- Bigger text size
- The ability to increase the text size.

Question 6: Integration with Other Tools:

How well does the dashboard integrate with other tools or platforms you use for project management?

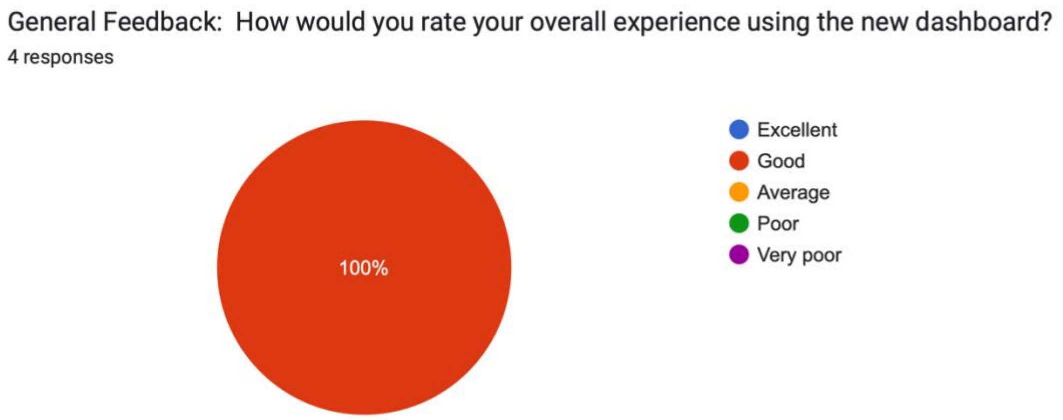


Were there any specific integrations that we missed or did not integrate well?

- Link to other platforms were not always clear.

Question 7: General Feedback:

How would you rate your overall experience using the new dashboard?



Question 8: General Feedback:

Could you provide us with reasons, why you chose the ranking above.

- Things such as some graphs missing headings and long pages made me say it's good.

Question 9: Suggestions for Improvement:

Do you have any suggestions for improving the dashboard design or functionality?

- *Maybe simply mobile or break it up to make it feel more manageable.*
- *Maybe use a smaller amount of colours.*
- *Add some labels or tool tips to make it possible to read what you're about to open.*
- *None.*

Question 10: Additional Comments:

Is there anything else you would like to share about your experience with the dashboard?

- I liked the option to change views and the detail you went into.
- I would love a help function for easier navigation.
- No additional comments.
- Nope.

Objectives:

Based on the user reviews, here are some observations regarding the tested dashboard design:

1. **Ease of Use**:
    - o Users found the **navigation bar** to be a bit small. While they acknowledge that it might take some time to get used to it, they suggest considering ways to enhance its visibility or usability.
    - o Adding **labels or tooltips** to the navigation elements could improve understanding and ease of use.

2. **Visual Layout**:
    - o Some users mentioned that certain **graphs lack headings**, which can make it challenging to interpret the data. Providing clear titles for visual components would enhance readability.
    - o The dashboard was described as **colour and content heavy**, which might overwhelm users. Simplifying the colour palette or streamlining content could improve the overall experience.
    - o **Text size** on visuals was occasionally too small, making it difficult to read quickly. Ensuring legibility across different screen sizes is crucial.

3. **Mobile Device Challenges**:
    - o Users noted that **scrollable pages** were quite long. While this may be unavoidable for certain content, optimizing the layout for mobile screens could enhance usability.
    - o Overall, the dashboard condensed information effectively, but some users found it **a bit small** on mobile devices.

4. **Accessibility Suggestions**:
    - o Consider implementing **bigger text size** options to accommodate users with varying visual abilities.
    - o Providing the ability to **adjust text size** would enhance accessibility for a broader audience.

5. **Ranking Reasons**:
    - The ranking was influenced by issues such as **missing graph headings** and the dashboard's **lengthy pages**.

6. **Improvement Recommendations**:
    - **Mobile Optimization**: Simplify or adapt the design specifically for mobile users to make it more manageable.
    - **Colour Moderation**: Use a **restrained colour palette** to avoid overwhelming users.
    - **Labels and Tooltips**: Add descriptive labels or tooltips to aid users in understanding what each element represents.
    - **Help Function**: Users appreciated the detail provided but expressed interest in having a **help function** for additional guidance.

STYLE SHEET

TYPOGRAPHY

ROBOTO

Heading 1 48

Heading 2 32

Heading 3 14

Normal Text 12

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation

COLOR PALETTE

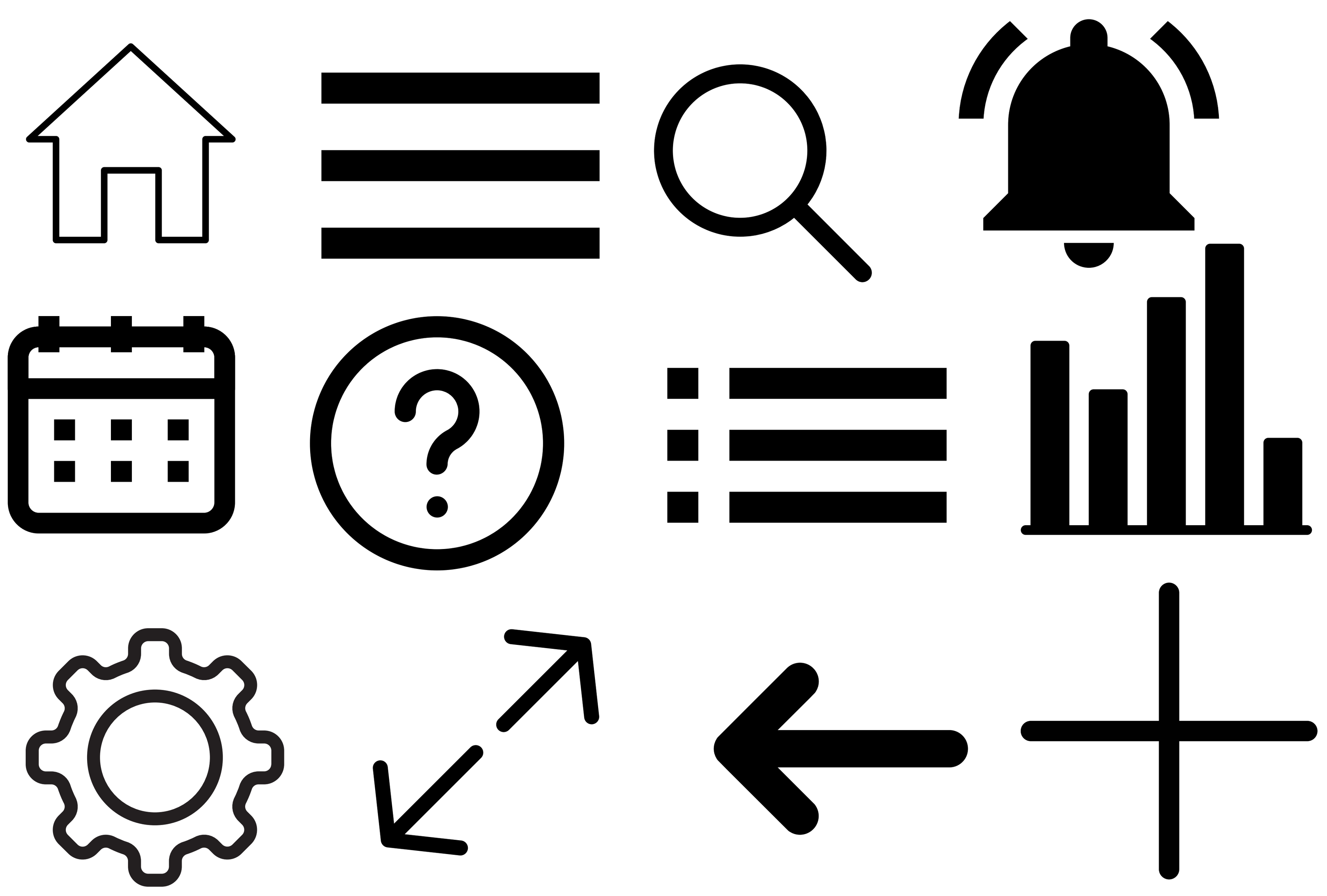
FFFFFF #F8FAFC #114CBE #002576

CHART COLOR PALETTE

#FF3131 #ffff000 #114CBE #0097b2

#0000ff #ff66c4 #9b57cc #f52ec0

ICONS



BUTTONS

DOWNLOAD

Sign In

Schedule

+ Create

+ Add Task

See All

Add/Import new Invoice +

FORM ELEMENTS AND BRANDING

EPA

"Guiding You Toward Success, Together."

FONT SIZE:

Desktop: 48 Mobile: 24

PLACEMENT

Desktop: Top left Mobile: Center

Body