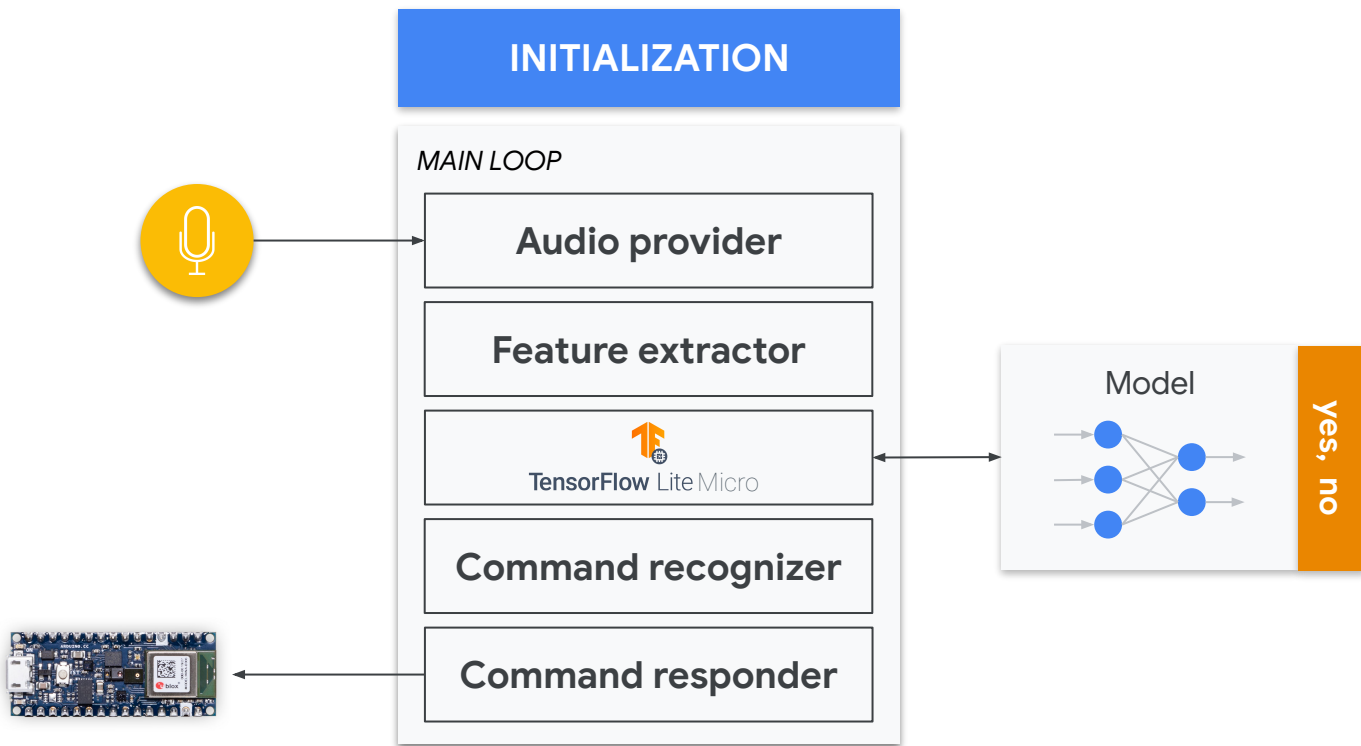


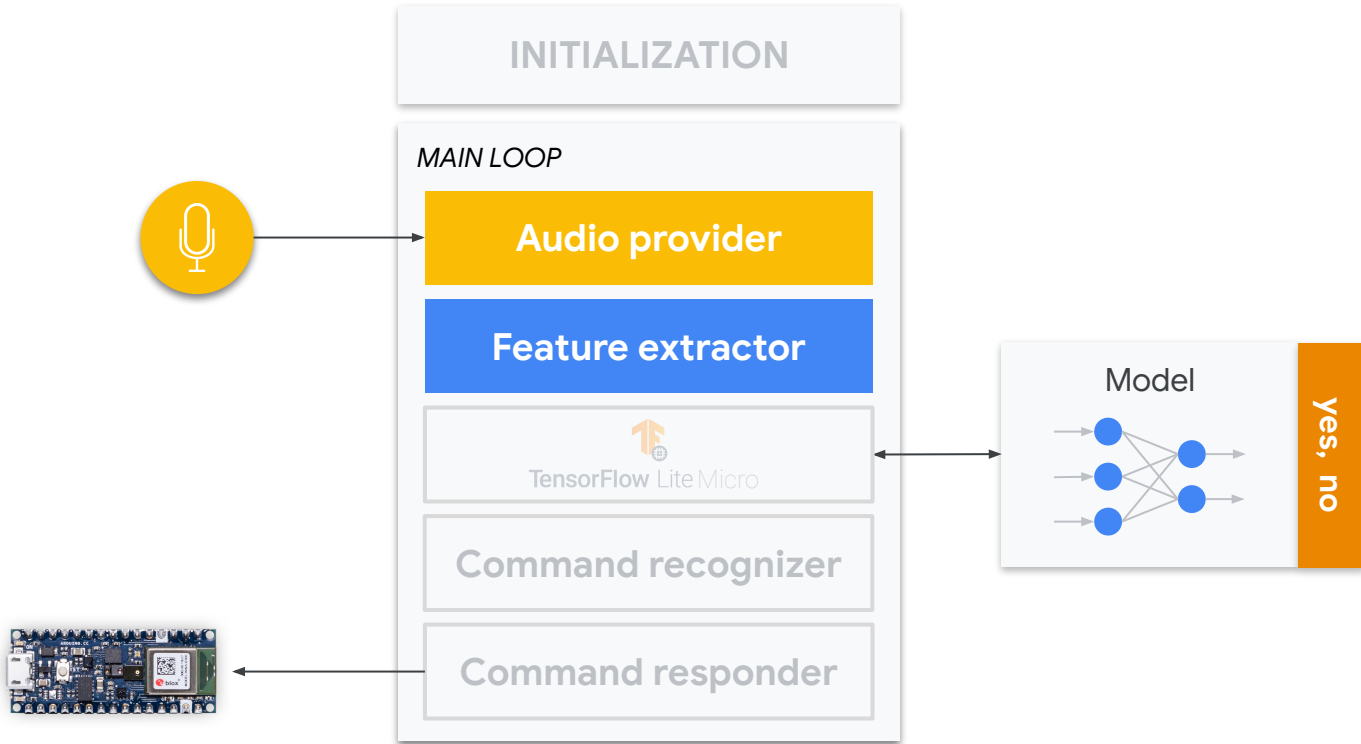
KWS Pre-Processing

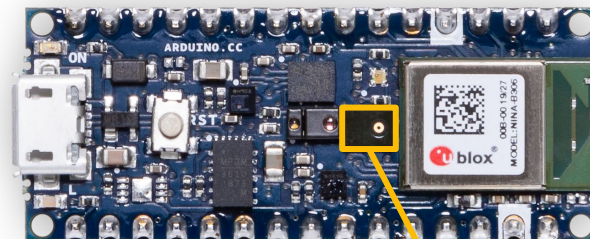
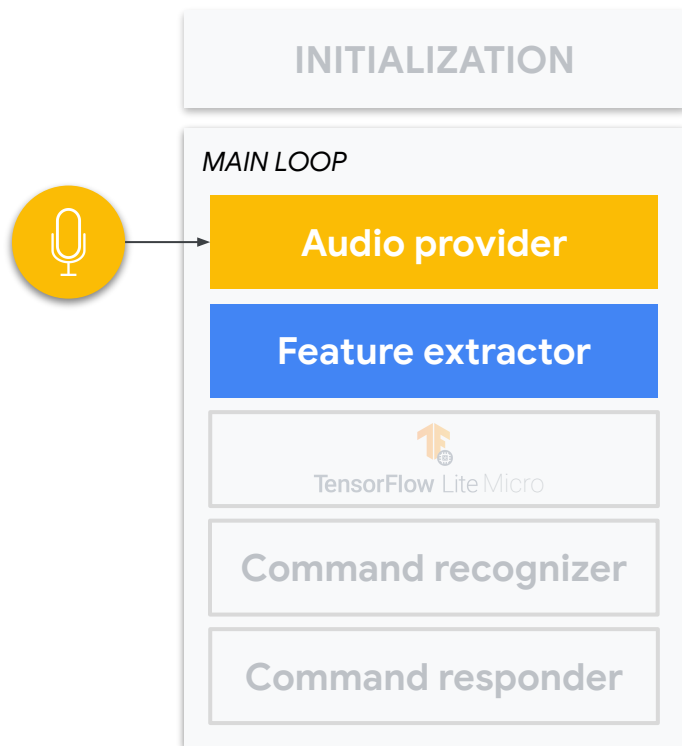


Keyword Spotting Components



Keyword Spotting Components





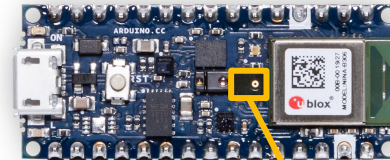
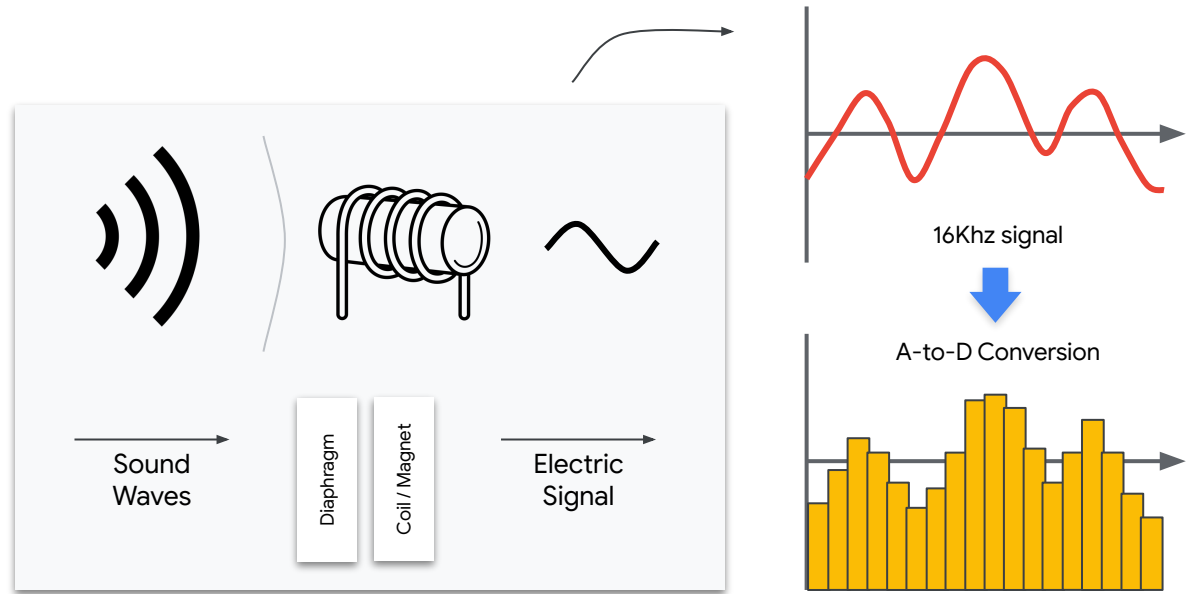
Microphone

Audio provider

configure microphone

get audio samples

Feature extractor



Microphone

Audio provider

configure microphone

get audio samples

Feature extractor

```
TfLiteStatus InitAudioRecording(tflite::ErrorReporter* error_reporter) {  
    // Hook up the callback that will be called with each sample  
    PDM.onReceive(CaptureSamples);  
  
    // Start listening for audio: MONO @ 16KHz with gain at 20  
    PDM.begin(1, kAudioSampleFrequency);  
    PDM.setGain(20);  
  
    // Block until we have our first audio sample  
    while (!g_latest_audio_timestamp) {  
    }  
  
    return kTfLiteOk;  
}
```

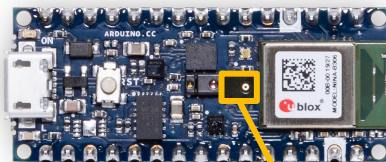
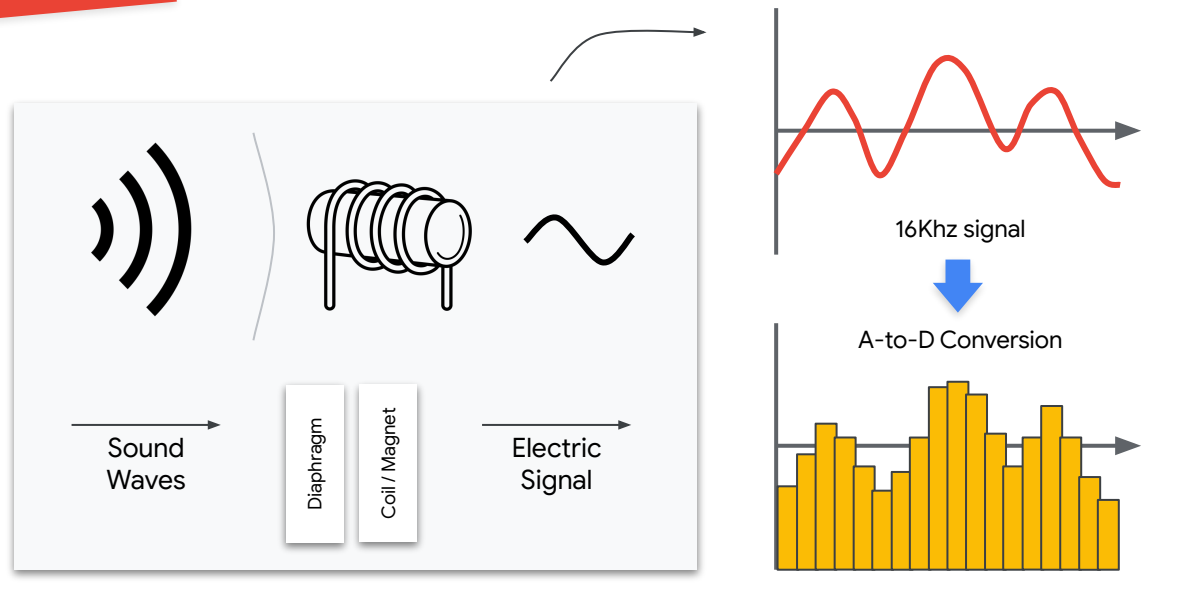
Audio provider

configure microphone

get audio samples

Feature extractor

REPEAT



Microphone

```
TfLiteStatus InitAudioRecording(tflite::ErrorReporter* error_reporter)
```

0	1	2	3	...				N
---	---	---	---	-----	--	--	--	---

Audio provider

configure microphone

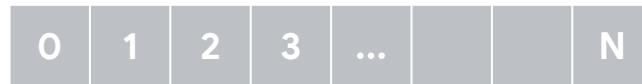
get audio samples

Feature extractor

```
// This is an abstraction around an audio source like a microphone, and is
// expected to return 16-bit PCM sample data for a given point in time. The
// sample data itself should be used as quickly as possible by the caller, since
// to allow memory optimizations there are no guarantees that the samples won't
// be overwritten by new data in the future. In practice, implementations should
// ensure that there's a reasonable time allowed for clients to access the data
// before any reuse.
```

```
// The reference implementation can have no platform-specific dependencies, so
// it just returns an array filled with zeros. For real applications, you should
// ensure there's a specialized implementation that accesses hardware APIs.
```

```
TfLiteStatus GetAudioSamples(tflite::ErrorReporter* error_reporter,
                             int start_ms, int duration_ms,
                             int* audio_samples_size, int16_t** audio_samples);
```



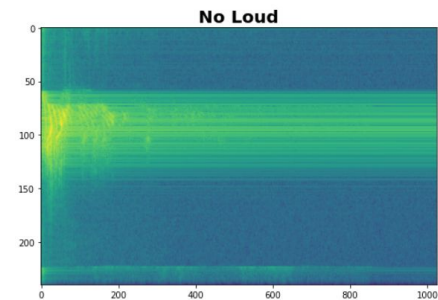
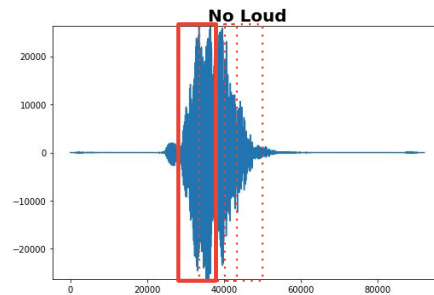
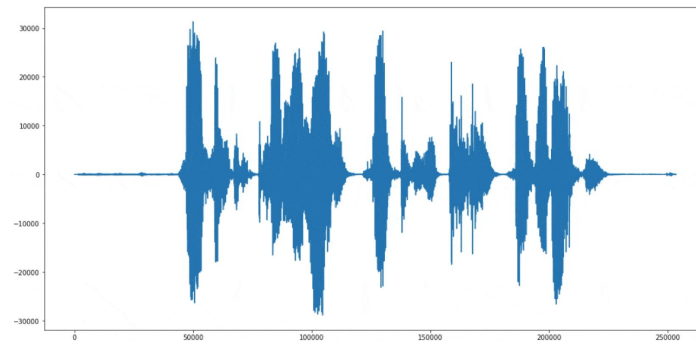
16-bit
sample

Audio provider

Feature extractor

gather audio data

select features

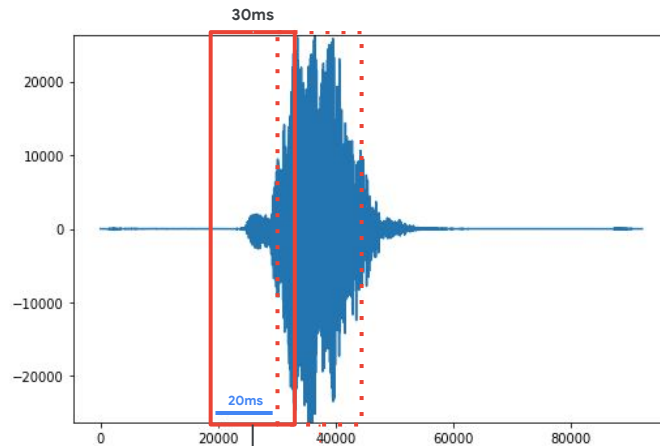


Audio provider

Feature extractor

gather audio data

select features

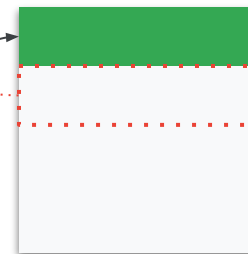


FFT

< 256 values >

Average

< 43 values >



49 rows

40 columns

Feature extractor

gather audio data

select features

gather audio data

select features

[illegible]

Audio provider

Feature extractor

gather audio data

select features

```
void setup() {  
  // Prepare to access the audio spectrograms from a microphone  
  // or other source that will provide the inputs to the neural network.  
  
  static FeatureProvider static_feature_provider(kFeatureElementCount,  
                                                feature_buffer);  
  
  ...  
}  
  
// The name of this function is important for Arduino compatibility.  
void loop() {  
  // Fetch the spectrogram for the current time.  
  
  const int32_t current_time = LatestAudioTimestamp();  
  int how_many_new_slices = 0;  
  TfLiteStatus feature_status = feature_provider->PopulateFeatureData(  
    error_reporter, previous_time, current_time, &how_many_new_slices);  
  if (feature_status != kTfLiteOk) {  
    TF_LITE_REPORT_ERROR(error_reporter, "Feature generation failed");  
    Return;  
  }  
}
```

Audio provider

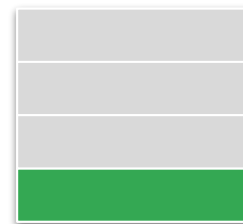
Feature extractor

gather audio data

select features

while buffer != FULL

Get audio samples



Audio provider

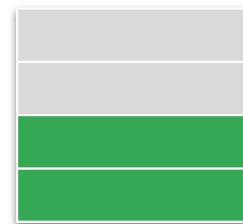
Feature extractor

gather audio data

select features

while buffer != FULL

Get audio samples



Audio provider

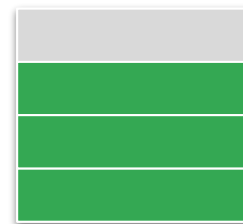
Feature extractor

gather audio data

select features

while buffer != FULL

Get audio samples



Audio provider

Feature extractor

gather audio data

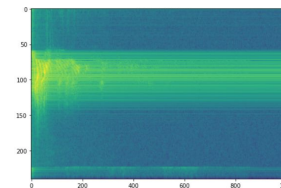
select features

while buffer != FULL

Get audio samples



extract features

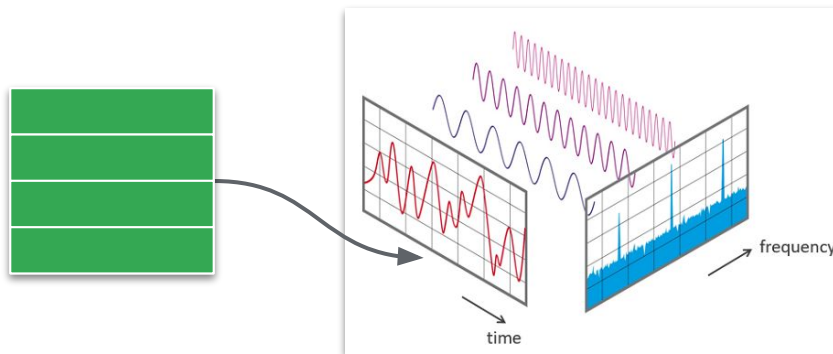


Audio provider

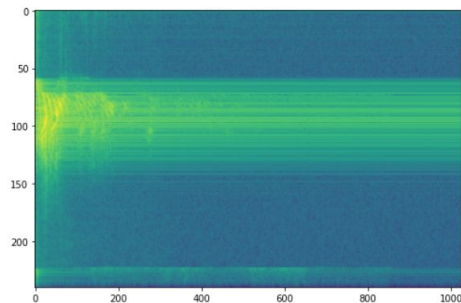
Feature extractor

gather audio data

select features



```
size_t num_samples_read;
TfLiteStatus generate_status = GenerateMicroFeatures(
    error_reporter, audio_samples, audio_samples_size, kFeatureSliceSize,
    new_slice_data, &num_samples_read);
if (generate_status != kTfLiteOk) {
    return generate_status;
}
```



Audio provider

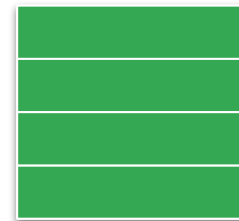
Feature extractor

gather audio data

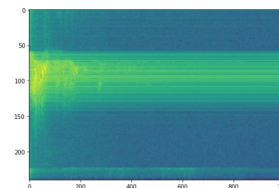
select features

while buffer != FULL

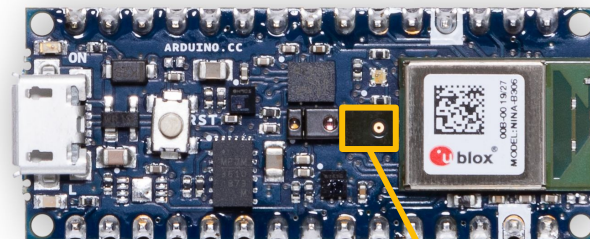
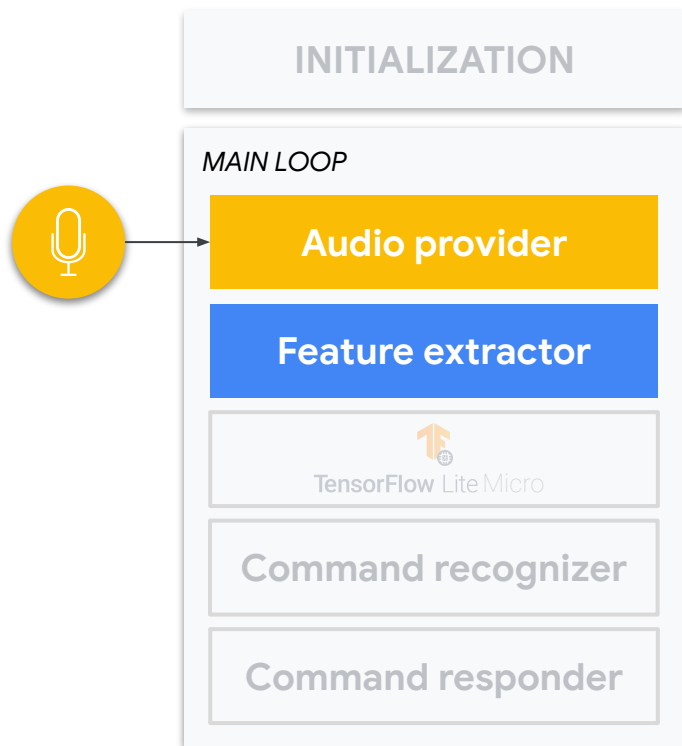
Get audio samples



extract features

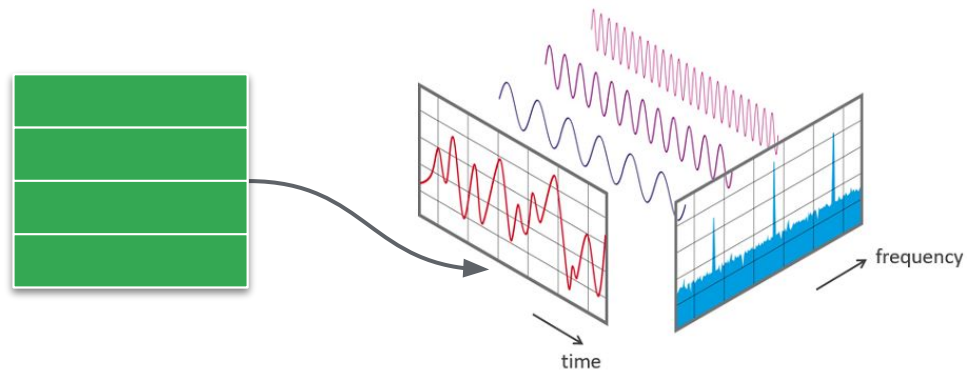


to inference



Microphone

Audio provider



Feature extractor

gather audio data

select features

