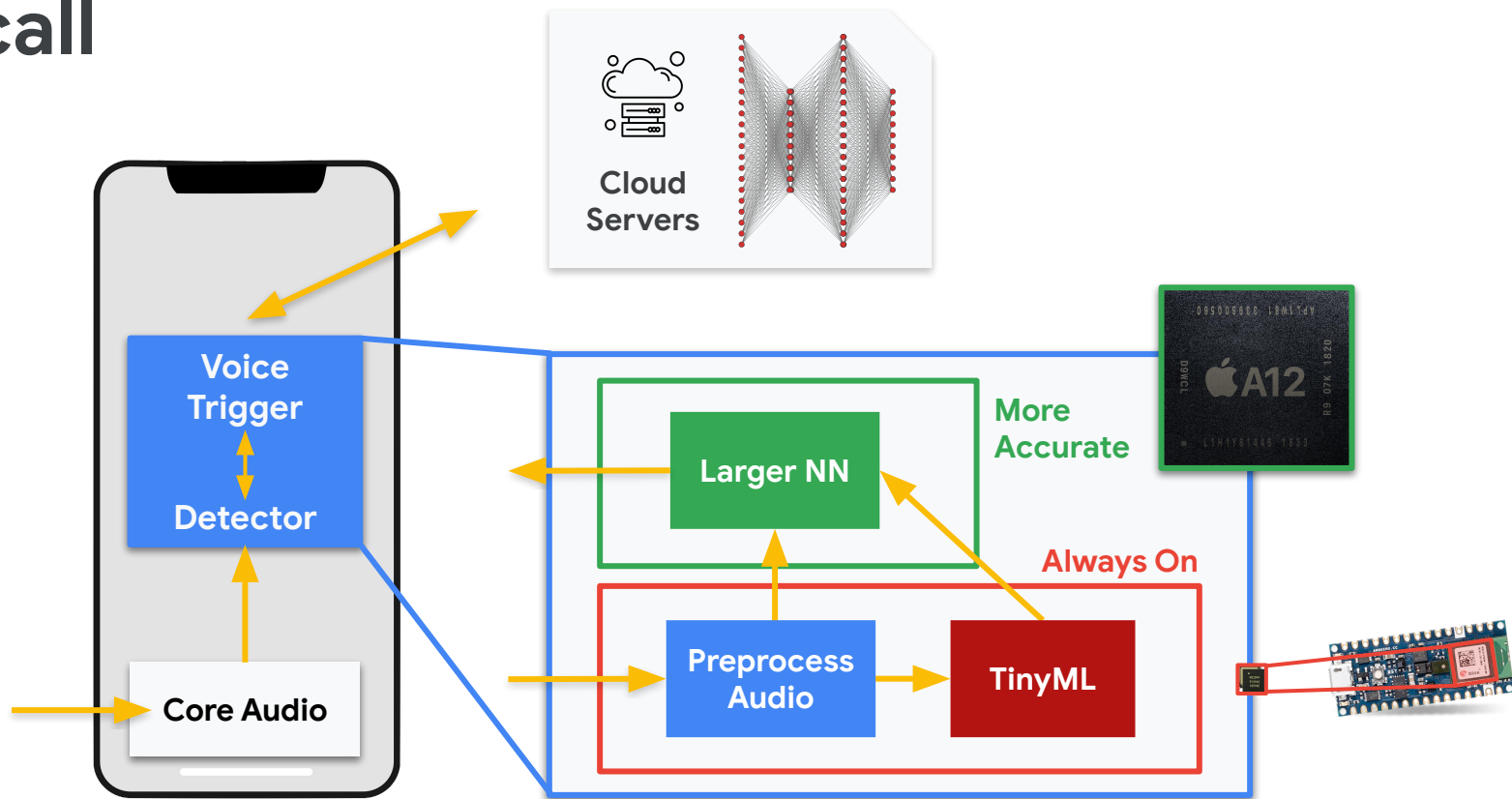


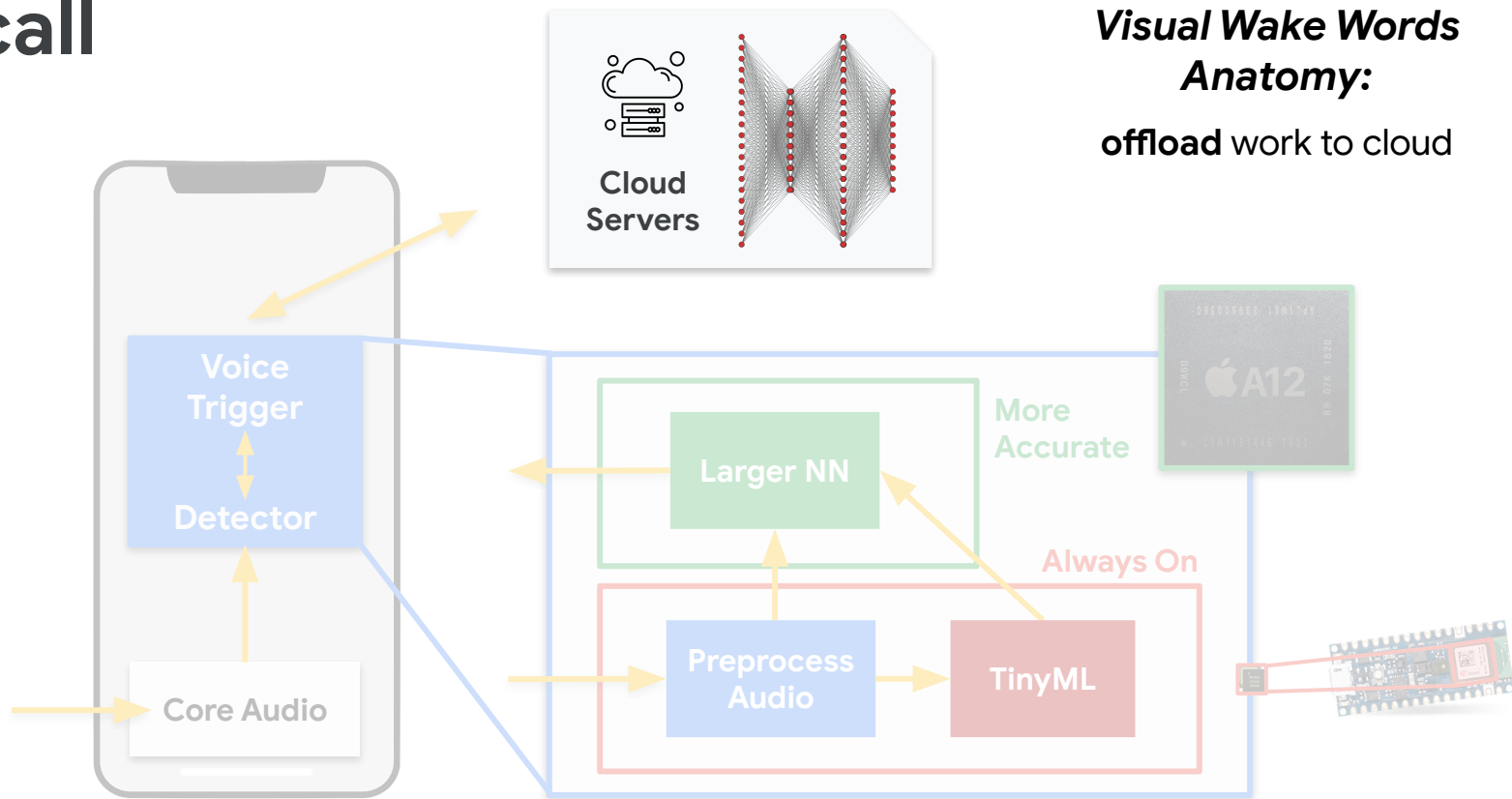
Visual Wake Words Challenges



Recall



Recall



Simple Experiment

$$224 \times 224 \times 3 \times 4 = 602,112 \text{ Bytes}$$

Pixels

RGB
(# channels)

Bytes/Pixel

224



224

Simple Experiment

$$224 \times 224 \times 3 \times 4 = 602,112 \text{ Bytes}$$



224



224

Simple Experiment



602,112 Bytes

4.6Mbps = 570k **Bytes** / Sec

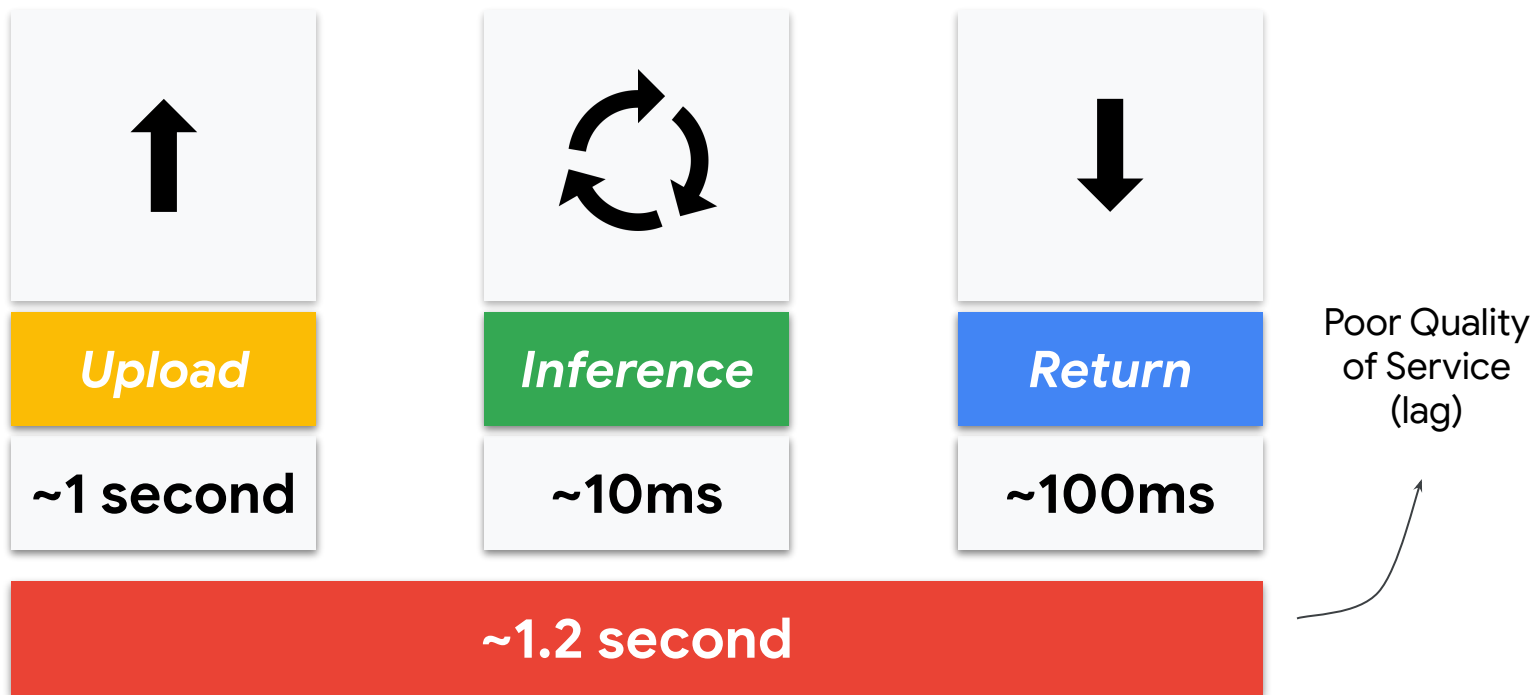
~1 second Transfer Time

224

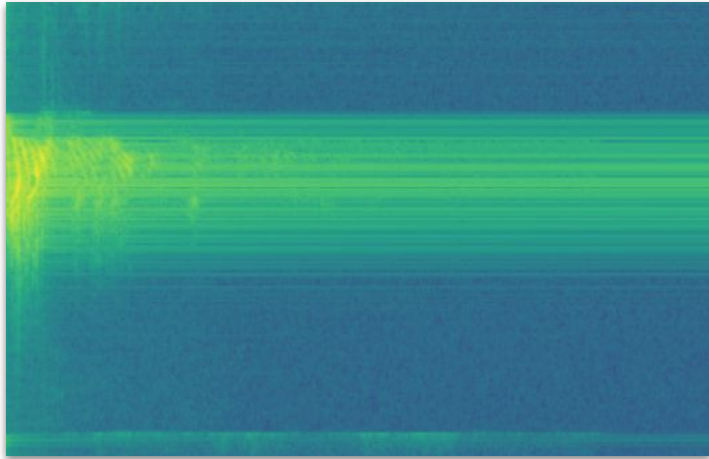


224

Simple Experiment



Recall: Spectrogram

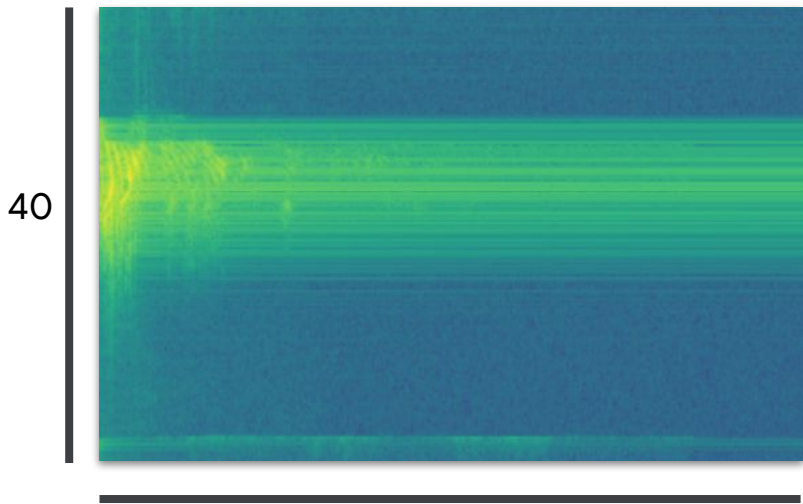


$$49 \times 40 \times 1 \times 4 = 7,840 \text{ Bytes}$$

Pixels

RGB
(# channels)

Bytes/Pixel



49

$$49 \times 40 \times 1 \times 4 = 7,840 \text{ Bytes}$$

Pixels

RGB
(# channels)

Bytes/Pixel

$$224 \times 224 \times 3 \times 4 = 602,112 \text{ Bytes}$$

Pixels

RGB
(# channels)

Bytes/Pixel



224

224

Simple Experiment

Always-on (Visual Wake Words)?

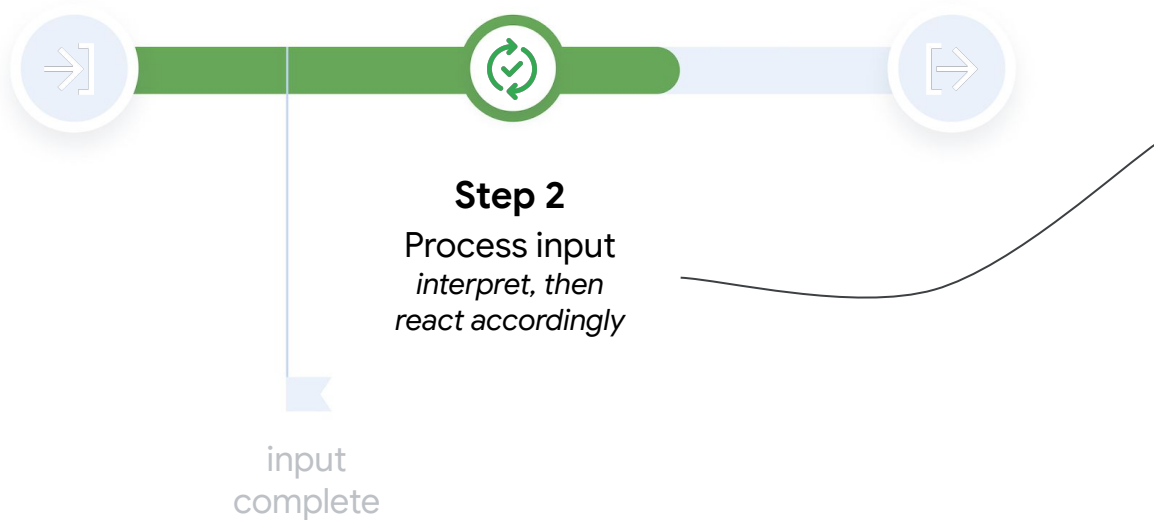
- Much more data (than KWS)
 - Higher **latency**
 - Higher **power consumption** (drains battery)
 - Lower **user satisfaction**

224

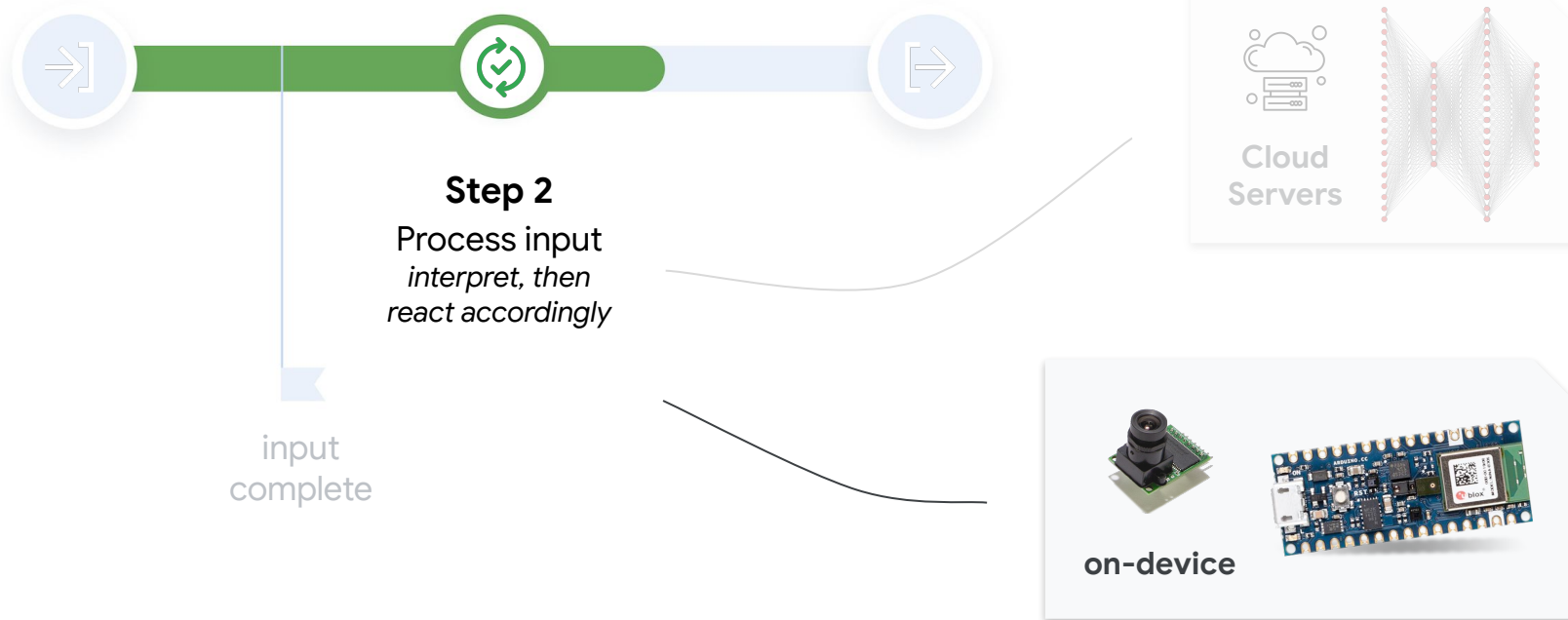


224

Anatomy of a Visual Wake Words



Anatomy of a Visual Wake Words

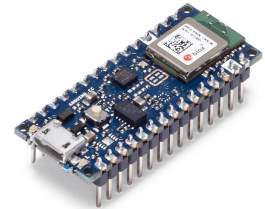
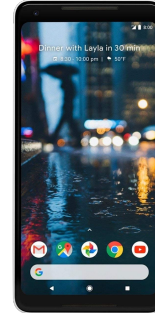


Constraints for Visual Wake Words



Processing
Latency

Latency



Constraints for Visual Wake Words



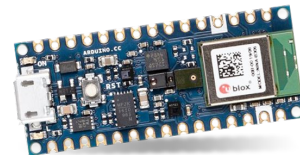
Processing
Latency



Memory

Memory

Model	Size	Top-1 Accuracy
Xception	88 MB	0.790
VGG16	528 MB	0.713
ResNet50	98 MB	0.749
Inception v3	92 MB	0.779
MobileNet v1	16 MB	0.713
DenseNet 201	80 MB	0.773
NASNetMobile	23 MB	0.825



Our board [Course 3 Kit] only has **256 KB** of RAM (memory)

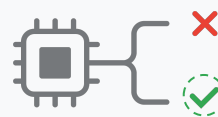
Constraints for Visual Wake Words



Processing
Latency



Memory



False Positives /
Negatives

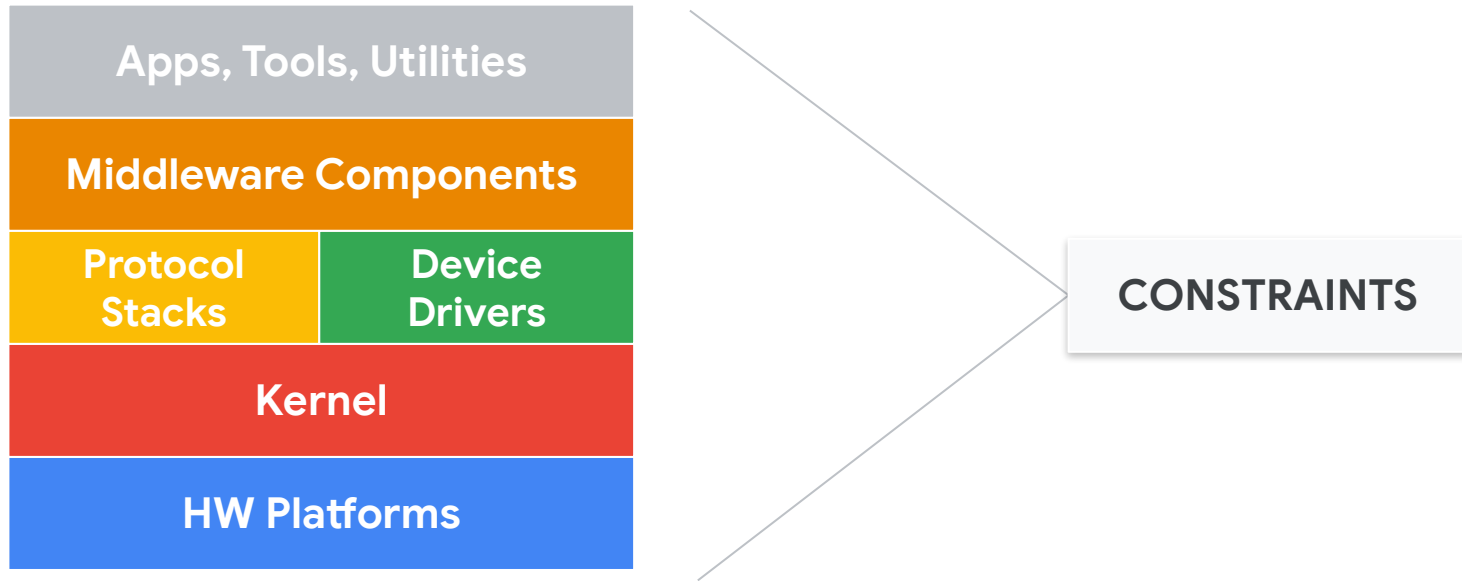
Errors: False positives/negatives



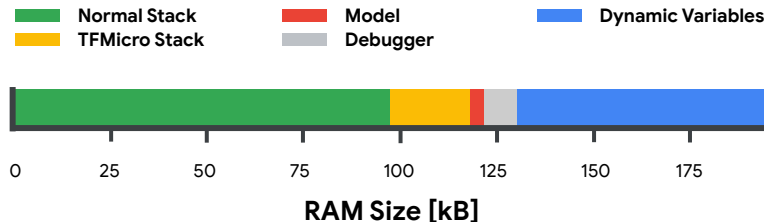
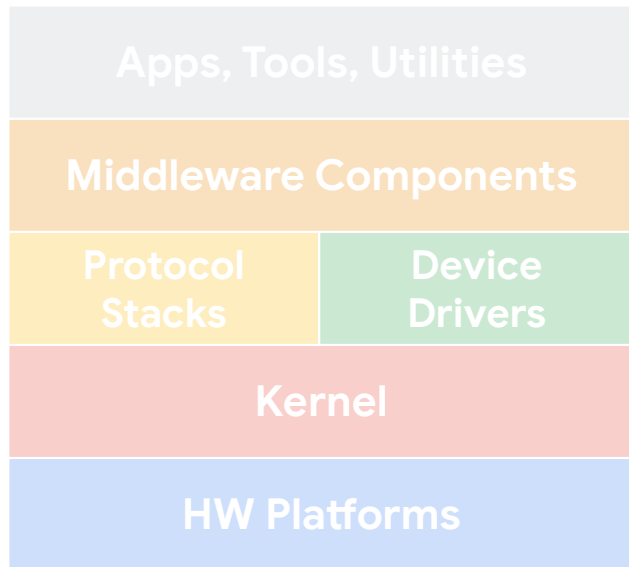
CULTURE | By Moya Lothian-McLean | 29 January 2020, 8:00am

These activists use makeup to defy mass surveillance

Multiple Layers to Compute Stack

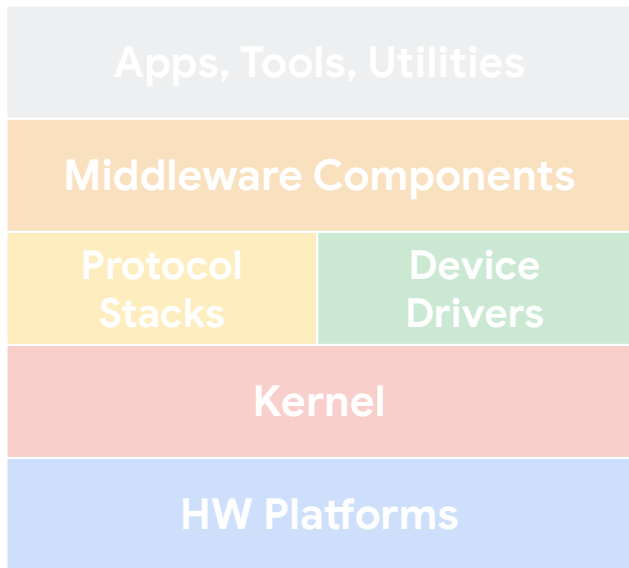


Multiple Layers to Compute Stack



Memory: Model + *Rest of Stack*

Multiple Layers to Compute Stack



Latency: Model + *Rest of Stack*