L20 - The No Free Lunch Theorem Nature Inspired Search and Optimisation

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Outline

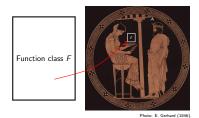
Black Box Optimisation Algorithms

The No Free Lunch Theorem
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Conclusion

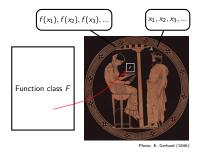
Black Box Optimisation¹



[Droste et al., 2006]

¹We assume maximisation of functions.

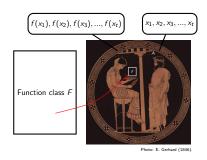
Black Box Optimisation¹



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Black Box Optimisation¹



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▶ **Runtime** of algorithm *A* on *f*

$$T_{A,f} := \min_{t \in \mathbb{N}} \{ t \mid \forall y \ f(x_t) \ge f(y) \}$$

Average case expected runtime

$$\mathsf{E}\left[T_{A,F}\right] := \sum_{f \in F} \mathsf{Pr}\left[f\right] \mathsf{E}\left[T_{A,f}\right]$$

¹We assume maximisation of functions.

Black Box Optimisation Algorithms

Black Box Optimisation Algorithm

- 1: Choose some probability distribution p_0 on X.
- 2: Sample a search point $x_0 \in X$ according to p_0 .
- 3: $R_0 := \{x_0\}$
- 4: Evaluate the fitness $f(x_0)$
- 5: **for** t = 1 **to** |X| **do**
- 6: $H_t := (x_0, f(x_0)), \dots, (x_{t-1}, f(x_{t-1}))$
- 7: Given H_t , choose a prob. distr. p_t on $X \setminus R_{t-1}$.
- 8: Sample a search point $x_t \in X \setminus R_{t-1}$ according to p_t
- 9: $R_t := \{x_0, \dots, x_t\}$
- 10: Evaluate the fitness $f(x_t)$

The No Free Lunch Theorem

Theorem ([Wolpert and Macready, 1997])

Let X and $Y \subset \mathbb{R}$ be any finite sets, and let F be the set of all functions $f: X \to Y$.

Then for any black box optimisation algorithms A and B,

$$\mathbf{E}\left[T_{A,F}\right]=\mathbf{E}\left[T_{B,F}\right].$$

The average case runtime over F is the same for all black box optimisation algorithms. (Multiple evaluations of same search point counted once.)

The Generalized No Free Lunch Theorem

Theorem ([Wolpert and Macready, 1997])

Let X and $Y \subset \mathbb{R}$ be any finite set, and let F be any set of functions $f: X \to Y$ which is closed under permutation.

Then for any black box optimisation algorithms A and B

$$\mathbf{E}\left[T_{A,F}\right] = \mathbf{E}\left[T_{B,F}\right].$$

Definition (*F* c.u.p.)

If function f is in class F, then for any permutation σ , function $f \circ \sigma$ is also in F.



Definition (F c.u.p.)

If function f is in class F, then for any permutation σ , function $f \circ \sigma$ is also in F.



Example

$$x f_1(x)$$

• 1

2

A 3

The class $F = \{f_1\}$ is **not** closed under permutation.

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Example

$$x$$
 $f_1(x)$ $f_2(x)$

• 1 1

• 2 3

• 3 2

The class $F = \{f_1, f_2\}$ is **not** closed under permutation.

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Example

$$x$$
 $f_1(x)$ $f_2(x)$ $f_3(x)$

• 1 1 2

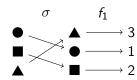
• 2 3 1

• 3 2 3

The class $F = \{f_1, f_2, f_3\}$ is **not** closed under permutation.

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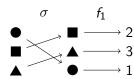
Example

| X | $f_1(x)$ | $f_2(x)$ | $f_3(x)$ | $f_4(x$ |
|------|----------|----------|----------|---------|
| • | 1 | 1 | 2 | 3 |
| | 2 | 3 | 1 | 1 |
| lack | 3 | 2 | 3 | 2 |

The class $F = \{f_1, f_2, f_3, f_4\}$ is **not** closed under permutation.

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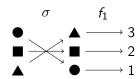
Example

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|----------|----------|----------|----------|----------|----------|
| • | 1 | 1 | 2 | 3 | 2 |
| | 2 | 3 | 1 | 1 | 3 |
| A | 3 | 2 | 3 | 2 | 1 |

The class $F = \{f_1, f_2, f_3, f_4, f_5\}$ is **not** closed under permutation.

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Example

| X | $f_1(x)$ | $f_2(x)$ | $f_3(x)$ | $f_4(x)$ | $f_5(x)$ | $f_6(x)$ |
|------------------|----------|----------|----------|----------|----------|----------|
| • | 1 | 1 | 2 | 3 | 2 | 3 |
| | 2 | 3 | 1 | 1 | 3 | 2 |
| \blacktriangle | 3 | 2 | 3 | 2 | 1 | 1 |

The class $F = \{f_1, f_2, f_3, f_4, f_5, f_6\}$ is closed under permutation.

The Generalized No Free Lunch Theorem

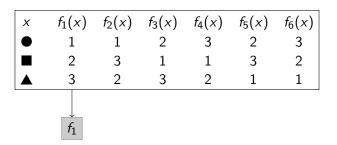
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$$\mathbf{E}\left[T_{A,F}\right] = \mathbf{E}\left[T_{B,F}\right].$$

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|---|----------|----------|----------|----------|----------|----------|
| • | 1 | 1 | 2 | 3 | 2 | 3 |
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| | 3 | 2 | 3 | 2 | 1 | 1 |



▶ The adversary selects a function from the class, e.g., f_1 .

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| | f_1 | | | | | |

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- ▶ Alg. knows fitness function is either f_1 , or f_2 , or ... or f_6 .

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| | f_1 | | | | | |

- ightharpoonup The adversary selects a function from the class, e.g., f_1 .
- ▶ Alg. knows fitness function is either f_1 , or f_2 , or ... or f_6 .
- ▶ Alg. asks for the function value of and gets f(•) = 1.
 - ▶ Only functions f_1 and f_2 consistent with $f(\bullet) = 1$.

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|---|----------|----------|----------|----------|----------|----------|
| • | 1 | 1 | 2 | 3 | 2 | 3 |
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- ▶ Alg. asks for the function value of and gets f(•) = 1.
 - ▶ Only functions f_1 and f_2 consistent with $f(\bullet) = 1$.
- ▶ Problem reduced to function class $F(\bullet, 1)$.

| X | $f_1(x)$ | $f_2(x)$ | $f_3(x)$ | $f_4(x)$ | $f_5(x)$ | $f_6(x)$ |
|---|----------|----------|----------|----------|----------|----------|
| • | 1 | 1 | 2 | 3 | 2 | 3 |
| | 2 | 3 | 1 | 1 | 3 | 2 |
| | 3 | 2 | 3 | 2 | 1 | 1 |

After revealing that f(x) = b, the problem is reduced to

$$F(x,b) := \{ f \in F \mid f(x) = b \}, \tag{1}$$

i.e., the subset of functions f consistent with f(x) = b.

The following two claims can be proved (which we do not do here)

▶ The class F(x, b) is closed under permutations.

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- ▶ The class F(x, b) is closed under permutations.
- ▶ The classes F(x, b) and F(y, b) are isomorphic.

- Proof by induction over the size of the search space X.
 - ▶ Step 1: Show that NFL holds when |X| = 1.
 - Step 2: Assume that NFL holds when |X| = N. Show that it also holds when |X| = N + 1.
- Consider any two black box algorithms A and B
 - Assume A chooses x as first search point.
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- Consider any two black box algorithms A and B
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Step 1: Search space X contains only one search point.

- ► A and B find the optimum in first iteration.
- ▶ So NFL trivially holds when |X| = 1.

Step 2: Assume NFL holds when |X| = N, and that $\max_x f(x) = b^*$.

$$\mathbf{E}\left[T_{A,F}\right] = \mathbf{Pr}\left[f(x) = b^*\right] \cdot 1 + \sum_{b \neq b^*} \mathbf{Pr}\left[f(x) = b\right] \cdot \left(1 + \mathbf{E}\left[T_{A,F(x,b)}\right]\right).$$

$$\mathbf{E}\left[T_{B,F}\right] = \mathbf{Pr}\left[f(y) = b^*\right] \cdot 1 + \sum_{b \neq b^*} \mathbf{Pr}\left[f(y) = b\right] \cdot \left(1 + \mathbf{E}\left[T_{B,F(y,b)}\right]\right).$$

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ightharpoonup F(x,b) and F(y,b) closed under permutations (by Claim 1.)

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- ightharpoonup F(x,b) and F(y,b) are the same problem. (Claim 2.)

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By the induction principle, we can conclude that

$$\Longrightarrow \mathbf{E}[T_{A,F}] = \mathbf{E}[T_{B,F}] = \mathbf{E}[T_F],$$

i.e., the average runtime is independent of the algorithm.

NFL Proof 2/2 - Randomised Black Box Algorithms

There is a finite number of deterministic algorithms $A_1, A_2, ..., A_m$, because we assumed a deterministic search space X.

Consider any randomised algorithm A

- A makes some decisions by tossing a coin
- ► A can make all coin tosses first, then proceed "determinstically" according to the outcomes of coin tosses
- ightharpoonup i.e. A chooses probabilistically a deterministic algorithm A_i

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$$\begin{aligned} \mathbf{E}\left[T_{A,F}\right] &= \sum_{i,j} \mathbf{Pr}\left[A \text{ uses } A_i \cap \text{adversary chooses } f_j\right] \cdot \mathbf{E}\left[T_{A_i,f_j}\right] \\ &= \sum_i \mathbf{Pr}\left[A \text{ uses } A_i\right] \cdot \sum_j \mathbf{Pr}\left[\text{adversary chooses } f_j\right] \cdot \mathbf{E}\left[T_{A_i,f_j}\right] \\ &= \sum_i \mathbf{Pr}\left[A \text{ uses } A_i\right] \cdot \mathbf{E}\left[T_{A_i,F}\right] \\ &= \mathbf{E}\left[T_F\right] \end{aligned}$$

How realistic is the NFL scenario?

Assume the class F of fitness functions $f: A \rightarrow B$, where

- ► *A* is the set of bitstrings of length 100.
- ▶ *B* is the set of integers represented by 32 bits.

How many different fitness functions are there in this class?

$$|F| = |B|^{|A|} = (2^{32})^{2^{100}}.$$

How large are the programs that implement these functions?

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$$|F| = |B|^{|A|} = (2^{32})^{2^{100}}.$$

How large are the programs that implement these functions? By a simple counting argument, the length of at least half of the fitness functions must have shortest programs of length at least

$$\log |F| - 1$$
 bits $\geq 32 \cdot 2^{100} - 1$ bits $\geq 10^{20}$ terabytes.

⇒ Conditions in NFL theorem rarely hold in practice.

Almost No Free Lunch

Theorem ([Droste et al., 2002])

Given any black-box optimisation algorithm A and function

$$f: \{0,1\}^n \to \{0,1,...,N-1\}.$$

There exist at least $N^{2^{n/3}-1}$ functions

$$f^*: \{0,1\}^n \to \{0,1,...,N\}$$

which agree with f on all but at most $2^{n/3}$ inputs such that

- ► A does find the optimum of f^* within $2^{n/3}$ steps with a probability bounded above by $2^{-n/3}$.
- Exponentially many of these functions have the additional property that their evaluation time, circuit size representation, and Kolmogorov complexity is only by an additive term of O(n) larger than the corresponding complexity of f.

NFL - Conclusion

- ▶ No single best search heuristic on **all** problems.
- ▶ In *design* and *analysis* of search heuristics, it is necessary to consider function classes that are not *c.u.p.*
 - assume a certain type of "fitness landscape"
 - assume a certain type of "structural" property.
- Runtime differences still possible on subclasses.
 - ightharpoonup F c.u.p., $F_1 \cup F_2 = F$ and $F_1 \cap F_2 = \emptyset$.
 - ▶ A outperforms B on $F_1 \Longrightarrow B$ outperforms A on F_2 .
- NFL conditions will not occur in practice.
- Almost NFL in restricted scenario
 - Small modifications to an easy function can make it hard.

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