

# Intelligent Data Analysis: Clustering

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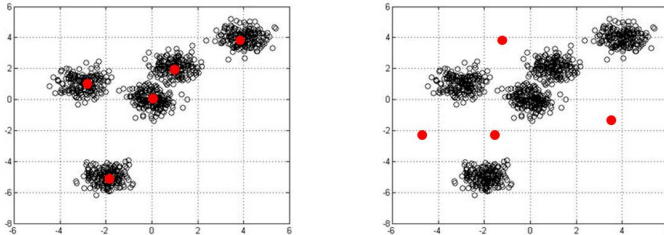
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# Overview

- 1 Clustering
  - Centroids
  - Vector quantization
  - Application to speech coding
  - Distortion
- 2 Finding the best set of centroids
  - Derivation
  - The  $k$ -means clustering algorithm
  - Optimality
  - MatLab demonstration
- 3 Summary

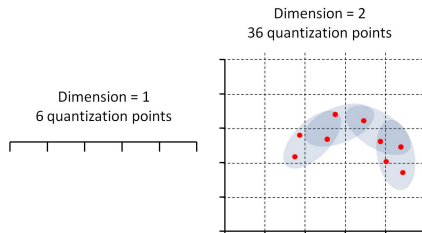
# Representing clusters as centroids

Figure: Good (L) and poor (R) representation of clusters with centroids



- *Centroids* are data points located to represent a set of clusters
- Requires correct number of centroids in correct locations
- In general, the number and location of the clusters is unknown

# Vector Quantization



- 1-dimensional space requires  $N$  quantization points
- $M$ -dimensional space requires  $N^M$  quantization points
- **Curse of dimensionality**
- **Uniform** distribution of quantization points may not be optimal  
*non-uniform*
- **Vector quantization**

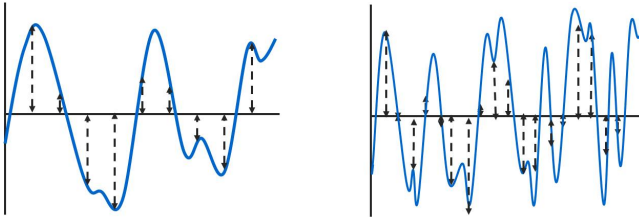
## VQ for low bit-rate coding

- Suppose we want to **transmit** high-dimensional vectors across a communication channel in real-time
- Depending on **frequency of transmission** and **dimension of vectors** this may exceed the capacity of the network
- One solution is Vector Quantization:
- Using a large set of example vectors, construct a set of centroids  $\{c_1, \dots, c_K\}$  - the **codebook**
- Transmit the codebook at the start of transmission
- Then, for each vector  $\vec{v}$  find the closest centroid  $c_{i(v)}$ .
- Transmit the **index**  $i(v)$

## VQ for low bit-rate coding (continued)

- Suppose we need to transmit 20 dimensional real vectors at 100Hz
- Suppose each vector coordinate requires 16 bits
- 'Raw' bit rate =  $16 \times 20 \times 100 = 32,000$  bits pe second
- Now suppose we have a Vector Quantizer with 256 centroids
- 8 bits required to encode centroid identity
- VQ bit rate =  $8 \times 100 = 800$  bits per second
- **40 times reduction in bit rate**
- Example - **Speech Coding**

# Conventional speech coding



- Pulse Code Modulation (PCM) measures signal **amplitude** at regular intervals
- Higher frequency, faster changing signals require higher frequency sampling

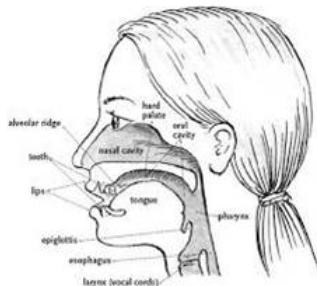
# Nyquists Theorem (Sampling Theorem)

*Nyquist*

- If highest frequency component in a signal is  $F_{max}$  Hertz, then to properly encode the signal PCM must sample the signal at  $2 \times F_{max}$  measurements per second
- Humans hear frequencies up to approximately 20,000 Hertz. Audio CDs sample at 44,000 measurements per second
- Natural, intelligent speech needs frequencies up to 4,000 Hertz. A phone system based on PCM would need 8,000 measurements per second (64,000 bits per second)
- How can this be reduced?

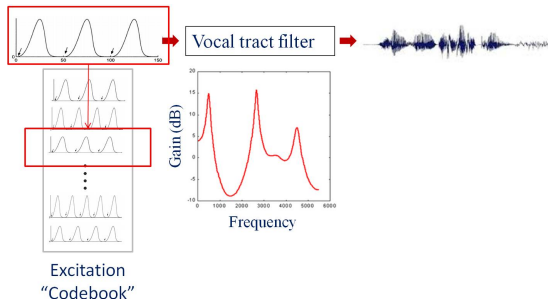


# How do we produce speech?



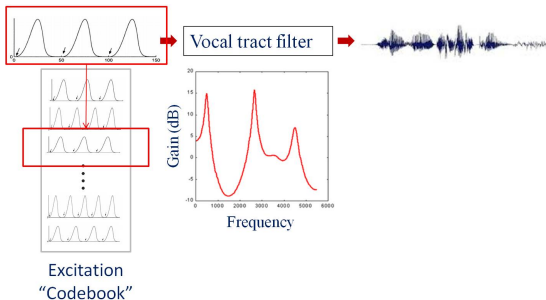
- **IDEA!** **Vocal tract** moves slowly
- Only need to measure it 100 times per second
- If it can be encoded with  $N$  measurements, we only need to transmit  $100 \times N$  measurements per second!

# The **source-filter** model



- **Linear Prediction (LP)** encodes VT filter with 10 integers
- Measure filter 100 times per second
- **1,000 measurements per second!**

# Codebook Excited Linear Prediction (CELP)



- But, good quality speech requires correct excitation signal
- Build a VQ to encode possible excitation signals
- Transmit VT filter shape + excitation codebook index
- **Codebook Excited Linear Prediction (CELP)**

# Clustering / VQ

- Two key questions for VQ and clustering
  - 1 What is a **good** VQ codebook / set of centroids?
  - 2 How can we obtain it?

# Distortion

- *Distortion* is a measure of how well a set of centroids  $C = \{c_1, \dots, c_K\}$  fits a set of data  $X = \{x_1, \dots, x_N\}$
- Let  $d$  be a metric
- Let  $c_{i(n)}$  be the closest centroid to  $x_n$  ( $n = 1, \dots, N$ )

$$d(x_n, c_{i(n)}) = \min_{k=1, \dots, K} d(x_n, c_k) \quad (1)$$

- The *Distortion* for the centroids  $C$  relative to the data set  $X$  is

$$\text{Dist}(C, X) = \frac{1}{N} \sum_{n=1}^N d(x_n, c_{i(n)}) \quad (2)$$

$$\tilde{C} = \underset{C}{\operatorname{argmin}} \text{Dist}(C, X)$$

## Finding the 'best' set of centroids

- The best set of  $K$  centroids  $\hat{C}$  minimizes

$$D(C, X) = \frac{1}{N} \sum_{n=1}^N d(x_n, c_{i(n)}) \quad (3)$$

- For each  $k$  let  $X(k)$  be the set of data points for which  $c_k$  is the closest centroid.
- Then (3) can be re-written

$$D(C, X) = \frac{1}{N} \sum_{k=1}^K \sum_{x \in X(k)} d(x, c_k) \quad (4)$$

## Finding the 'best' set of centroids

- Suppose that the dimension of the vector space is  $D$ . Write

$$c_k = \begin{bmatrix} c_{k,1} \\ \vdots \\ c_{k,D} \end{bmatrix} \quad x_n = \begin{bmatrix} x_{n,1} \\ \vdots \\ x_{n,D} \end{bmatrix} \quad (5)$$

- To minimise  $D(C, X)$  differentiate it with respect to each  $c_{k,d}$ , set the result to zero and solve

$$\frac{d}{dc_{k,d}} D(C, X) = \frac{d}{dc_{k,d}} \frac{1}{N} \left( \sum_{j=1}^K \sum_{x \in X(j)} \underbrace{d(x, c_j)}_{=0 \text{ except } j=k} \right) \quad (6)$$

$$= \frac{1}{N} \frac{d}{dc_{k,d}} \sum_{x \in X(k)} d(x, c_k) \quad (7)$$

## Finding the 'best' set of centroids

$$= \frac{1}{N} \sum_{x \in X(k)} \frac{d}{dc_{k,d}} d(x, c_k) \quad (8)$$

If  $d$  is the squared Euclidean metric (8) becomes

$$\frac{1}{N} \sum_{x \in X(k)} \frac{d}{dc_{k,d}} d(x, c_k) = \frac{1}{N} \sum_{x \in X(k)} \frac{d}{dc_{k,d}} \sum_{e=1}^D (x_e - c_{k,e})^2 \quad (9)$$

$$= \frac{1}{N} \sum_{x \in X(k)} \frac{d}{dc_{k,d}} (x_d - c_{k,d})^2 \quad (10)$$

$$= \frac{1}{N} \sum_{x \in X(k)} 2(x_d - c_{k,d})(-1) \quad (11)$$

Setting this to zero, multiplying by  $\frac{-N}{2}$  and solving gives



## Finding the 'best' set of centroids

$$0 = \sum_{x \in X(k)} (x_d - c_{k,d}) \quad (12)$$

$$\underline{c_{k,d}} = \frac{1}{|X(k)|} \sum_{x \in \underline{X(k)}} x_d \quad (13)$$

where  $|X(k)|$  is the number of data points in  $X(k)$ .

- In other words, to minimize the distortion set the  $d^{\text{th}}$  coordinate of  $c_k$  to be the average of the  $d^{\text{th}}$  coordinates of the data points for which  $c_k$  is the closest centroid.
- But  $X(k)$  depends on  $c_k$ , so  $c_k$  appears on *both* sides of (13).
- Equation (13) is not a *closed solution* for  $c_k$

# The $k$ -means clustering algorithm

A practical solution is to use (13) for an *iterative* algorithm

- 1 Estimate initial centroid values  $c_1^0, \dots, c_K^0$
- 2 Set  $i = 0$
- 3 For  $n = 1, \dots, N$  and  $k = 1, \dots, K$  calculate  $d(x_n, c_k^i)$
- 4 For  $k = 1, \dots, K$
- 5 Let  $X^i(k)$  be the set of  $x_n$ s that are closest to  $c_k^i$
- 6 Define  $c_k^{i+1}$  to be the average of the data points in  $X^i(k)$

$$c_k^{(i+1)} = \frac{1}{|X^i(k)|} \sum_{x \in X^i(k)} x \quad (14)$$

- 7  $i = i + 1$ . Go back to step 3.

## Example

Let

$$\begin{aligned}x_1 &= \begin{bmatrix} 0 \\ -5 \end{bmatrix}, x_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, x_3 = \begin{bmatrix} -2 \\ 3 \end{bmatrix}, x_4 = \begin{bmatrix} -4 \\ 7 \end{bmatrix}, x_5 = \begin{bmatrix} 3 \\ 1 \end{bmatrix}, \\x_6 &= \begin{bmatrix} 4 \\ -2 \end{bmatrix}, x_7 = \begin{bmatrix} -1 \\ 6 \end{bmatrix}, x_8 = \begin{bmatrix} 5 \\ -6 \end{bmatrix}.\end{aligned}\quad (15)$$

and suppose that the initial estimates of two centroids are

$$c_1^0 = \begin{bmatrix} -3 \\ 5 \end{bmatrix}, c_2^0 = \begin{bmatrix} 2 \\ 2 \end{bmatrix}, \quad (16)$$

Find the new values of  $c_1$  and  $c_2$  after one iteration of  $k$ -means clustering. Use the “city block”  $d_1$  metric.

## Example (continued)

The first step is to calculate the distances. For example

$$\begin{aligned}d_1(x_1, c_1^0) &= d_1\left(\begin{bmatrix} 0 \\ -5 \end{bmatrix}, \begin{bmatrix} -3 \\ 5 \end{bmatrix}\right) \\&= |0 - (-3)| + |-5 - 5| \\&= 3 + 10 = 13\end{aligned}\tag{17}$$

Continue in this way to obtain the matrix of distances between data points and centroids

## Example (continued)

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	$x_8$
$c_1^0$	13	7	3	3	10	14	3	19
$c_2^0$	9	1	5	11	2	6	7	11
$c_1^0$			1	1			1	
$c_2^0$	1	1			1	1		1

Table 1: Distances between centroids and data points (rows 2,3) and indicator of closest centroid to each data point (rows 4,5)

- So  $X^0(1) = \{x_3, x_4, x_7\}$  and  $X^0(2) = \{x_1, x_2, x_5, x_6, x_8\}$ , and

$$c_1^1 = \frac{1}{3}(x_3 + x_4 + x_7) = \begin{bmatrix} -2.33 \\ 5.33 \end{bmatrix} \quad (18)$$

$$c_2^1 = \frac{1}{5}(x_1 + x_2 + x_5 + x_6 + x_8) = \begin{bmatrix} 2.6 \\ -2 \end{bmatrix} \quad (19)$$

# Optimality

- Is the set of  $k$  centroids  $\hat{C}$  created by  $k$ -means globally optimal? In other words is it true that for any set of  $k$  centroids

$$D(C, X) \geq D(\hat{C}, X)? \quad (20)$$

- No,  $k$ -means clustering is only guaranteed to find a *local* optimum.
- The solution obtained from  $k$ -means clustering depends on the *initial* centroids.

# MatLab demonstration

- “Toy” 2-dimensional data set
- $K = 6$  (6 centroids)
- Initial centroids chosen at random in the “box”  
 $-10 \leq x, y \leq 10$
- 20 iterations of  $k$ -means clustering
- Repeated 20 times

# MatLab distance calculation

- Suppose  $X$  is an  $N \times D$  matrix whose rows are  $N$   $D$ -dimensional vectors
- Suppose  $c$  is a  $D$ -dimensional vector (a centroid)
- In MatLab, how do I calculate the Euclidean ( $d_2$ ) distance between  $c$  and each of the  $N$  vectors in  $X$ ?



# MatLab distance calculation

```
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ex1.m x q1.m x solution1.m x distcalc.m* +
1      % Calculate distance matrix
2  -   for k=1:1:K
3  -       Y=X;
4  -       % Subtract C(k,:) from each row of Y
5  -       Y=Y-C(k,:);
6  -       % Square the result
7  -       Y=Y.^2;
8  -       % Sum contributions from each dimension and take square root
9  -       if k==1
10 -           D=sqrt(sum(Y,2));
11 -       else
12 -           D=[D sqrt(sum(Y,2))];
13 -       end
14 -   end
15
```

# Summary

- Centroids and distortion
- Derivation of the  $k$ -means clustering algorithm
- Example application of  $k$ -means clustering
- MatLab demonstration and example