

# How to deal with a real project?

Samuel Toubon

Ensai

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- 3 How to deal with dependencies ?
- 4 We want tests !

# The actors

Who is involved ?

# The steps

Who should do what ? When ?

# Agile

What is agile software development ?

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# Eclipse is for development

- An **IDE** is an integrated **development** environment
- Your client does not have Eclipse
- Your client does not know Eclipse
- Your client does not want Eclipse
- Your client does not know how to use Eclipse

# Compile and run

Quick reminder about compilation



# Meet JAR

- JAR stands for Java ARchive
- It's sort of a zip containing class files.
- A JAR file can be **runnable**, in which case it contains the name of the class containing the main method.

# Meet JAR

Let's try that.

```
/path/to/java -jar jeanmichel.jar  
/path/to/java Main -jar jeanmichel.jar
```

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# Motivation

- **Dependencies** a.k.a. **libraries** are a way to reuse code from projects to projects.
- The main goal is use code already made by others not to reinvent the wheel.
- Focus only on what makes your project specific.

# with JAR

Compilation time :

```
/path/to/javac -cp lib.jar Main.java
```

Runtime :

```
/path/to/java -jar lib.jar Main Main.class
```

# with Eclipse

Let's try that.

# Some problems

- How to handle dependencies of dependencies (=transitive dependencies) ?
- Which version should I use ? How to keep up to date ?
- What if two dependencies have the same dependency in different versions ?

# Meet Maven

- Wikipedia : **Maven** is a build automation tool used primarily for Java projects. Maven addresses two aspects of building software : how software is built, and its dependencies.
- Maven is an independent software but works well with Eclipse.
- Notice Ensai-specific configuration before starting.



# Meet Maven

- Maven uses a single xml file to describe how your project should be built and what are its dependencies : **pom.xml**
- It has to be this exact name and present at the root of the project.
- Maven only works if you structure well your project using a specific tree.

So, two very important steps :

- have a well formed pom.xml
- have a accurate tree

# Tree

```
my-app
|-- pom.xml
'-- src
    |-- main
    |   |-- java
    |       |-- com
    |           |-- mycompany
    |               |-- app
    |                   |-- App.java
    '-- test
        |-- java
        |   |-- com
        |       |-- mycompany
        |           |-- app
        |               |-- AppTest.java
```

# pom.xml

```
<project xmlns="http://maven.apache.org/POM/4.0.0"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="http://maven.apache.org/POM/4.0.0
http://maven.apache.org/xsd/maven-4.0.0.xsd">

  <modelVersion>4.0.0</modelVersion>
  <groupId>fr.ensai.mygroup</groupId>
  <artifactId>myapp</artifactId>
  <version>1.0</version>

</project>
```

# Add a dependency

Check [mvnrepository.com](https://mvnrepository.com) to see what is available.

```
<dependencies>
  <dependency>
    <groupId>groupId</groupId>
    <artifactId>artifactId</artifactId>
    <version>version</version>
  </dependency>
</dependencies>
```

# Example

```
<dependencies>
  <dependency>
    <groupId>org.apache.commons</groupId>
    <artifactId>commons-math3</artifactId>
    <version>3.6.1</version>
  </dependency>
</dependencies>
```

```
SimpleRegression regression = new SimpleRegression();
regression.addData(1, 2);
regression.addData(2, 3);
regression.addData(3, 4);
System.out.println(regression.getIntercept());
```

<http://commons.apache.org/proper/commons-math/javadocs/api-3.6.1/org/apache/commons/math3/stat/regression/SimpleRegression.html>

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# Typology

30% to 40% of development time is occupied by tests.

Two very important things : **tools** and **processes**.

What kind of tests can you think of ?

## Focus on unit tests in Java

- Unit tests in Java are just like in Python.
- The general principle is **given** a situation (somes variables), **when** I call this specific function, **then** I'm supposed to get this result.



# Focus on unit tests in Java

```
my-app
|-- pom.xml
'-- src
    |-- main
    |   '-- java
    |       '-- com
    |           '-- mycompany
    |               '-- app
    |                   '-- App.java
    '-- test
        '-- java
            '-- com
                '-- mycompany
                    '-- app
                        '-- AppTest.java
```

# Focus on unit tests in Java

```
<dependency>  
  <groupId>org.junit.jupiter</groupId>  
  <artifactId>junit-jupiter-api</artifactId>  
  <version>5.5.2</version>  
  <scope>test</scope>  
</dependency>
```

## Focus on unit tests in Java : example

```
public class Maths {  
    public int addition(int a, int b) {  
        return a+b;  
    }  
}  
  
public class MathsTest {  
    @Test  
    public void testAddition() {  
        //GIVEN  
        int a = 1;  
        int b = 2;  
        //WHEN  
        int c = new Maths().addition(a,b);  
        //THEN  
        Assert.assertEquals(3,c);  
    }  
}
```