Luca Stenson – Computer Games Programmer

[Lyciastenson.github.io](https://lyciastenson.github.io)

# Personal profile

Computer Games Programming student at the University of Gloucestershire, I am .

## Skills profile

Programming Languages - C# and C++

Game Engines - Unity, Unreal Engine 4, and Godot

Tools - GitHub

## Education

Currently studying Level 5 BSc Computer Games Programming at the University of Gloucestershire.

A Levels: Computer Science – A, Maths – A, Physics – B

Relevant GCSEs or Equivalent: Computer Science – 9, Certificate in Digital Applications – A, Maths – 7, Combined Science – 8-7

## Employment

I was invited to work at the university open days which I have now done at many open days. I speak with prospective students about the university from a student’s perspective and particularly what the games courses are like.

## Additional skills

## Interests

Lego, technology

I am part of two DnD groups with friends.

Every Friday I go to the Nintendo Society at my university where I have become friends with lots of new people

## Referees