Date: 1/8/2018 Week1

This week

Learning the basic code which might be used in this project

-Making a interface

Label function

Button function

Window function

```
1.3.py - C:\Users\Administrator\Desktop\1.3.py (3.6.3)
File Edit Format Run Options Window Help
##画个界面玩玩
from turtle import*
from tkinter import*
from tkinter import messagebox
                                  # 导入 Tkinter 库
messagebox.showinfo(title="sort",message="The key words")
def search():
    messagebox.showinfo(title="search", message="The key words")
tk=Tk()
label=Label(tk,text="Report")
button_filterr=Button(tk,text="filter",fg="red",command=filterr)
button_sort=Button(tk,text="sort",fg="yellow",command=sort)button_search=Button(tk,text="search",fg="green",command=search)
label.pack()
button_filterr.pack()
button_sort.pack()
button_search.pack()
tk.mainloop()
```

The result is



- Layout

```
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# ** coding: cp936 -*-
from tkinter import *

root = Tk()
root.geometry('300x200')

Label(root, text='1', font=('Arial', 20)).pack()
frm = Frame(root)
#left
frm_L = Frame(frm)
Label(frm_L, text='2', font=('Arial', 15)).pack(side=TOP)
Label(frm_L, text='2', font=('Arial', 15)).pack(side=TOP)
Label(frm_R, text='2', font=('Arial', 15)).pack(side=TOP)
frm_L.pack(side=LEFT)

#right
frm_R = Frame(frm)
Label(frm_R, text='2', font=('Arial', 15)).pack(side=TOP)
Label(frm_R, text='2', font=('Arial', 15)).pack(side=TOP)
Label(frm_R, text='2', font=('Arial', 15)).pack(side=TOP)
frm_R.pack(side=RIGHT)
frm.pack()
root.mainloop()
```

The result is



-Drawing something by python

```
key.py - C:\Users\Administrator\Desktop\key.py (3.6.3)

File Edit Format Run Options Window Help

From tkinter import *

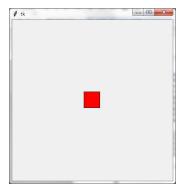
def main():
    tk = Tk()
    canvas = Canvas(tk, width = 400, height = 400)
    canvas.pack()

def moverectangle(event):
    if event.keysym == "Up":
        canvas.move(1, 0, -5)
    elif event.keysym == "Down":
        canvas.move(1, 0, 5)
    elif event.keysym == "Left":
        canvas.move(1, -5, 0)
    elif event.keysym == "Right":
        canvas.move(1, 5, 0)

canvas.create_rectangle(180, 180, 220, 220, fill="red")
    canvas.bind_all("(KeyPress-Up)", moverectangle)
    canvas.bind_all("(KeyPress-Down)", moverectangle)
    canvas.bind_all("(KeyPress-Left)", moverectangle)
    canvas.bind_all("(KeyPress-Right)", moverectangle)

if __name__ == '__main__':
    main()
```

The result is



-Open file function

The result is



Next week

- 1. Understand the table code in python.
- 2. Making a more clearly idea with today's meeting.

Issues

- 1. The first issue for me is using python to draw the table which I am still learning.
- 2. I haven't integrate these code integrallty. I just tried each part separately.