Creating a **miniature collective intelligence** designed to identify and exploit the belief-reality gap from multiple angles. This mirrors the "Consensual Hallucination Engine" metaphor, where diverse inputs converge to shape a unified understanding and action.

This approach will provide:

- **Robustness:** Less reliance on a single set of parameters.
- **Wider Signal Capture:** Different "personalities" might identify arbitrage opportunities missed by others.
- Enhanced Decision-Making: Through collaborative filtering and consensus building.

### **Architectural Vision: The RAWE Collective**

To achieve this, we'll evolve our system into a multi-agent architecture:

- 1. **RAWE Agent Class:** A slight modification or wrapper around UnifiedArbitrageSystem that accepts a "personality profile."
- 2. **Personality Profiles:** Configuration dictionaries defining specific behavioral biases (risk tolerance, focus on certain signal types, sizing preferences, etc.).
- 3. **Central Dispatcher/Orchestrator:** A new main script responsible for launching and managing multiple RAWE agent instances.
- 4. **Inter-Agent Communication Layer:** A mechanism for agents to share their top signals and proposed trades. Given that redis is already in our requirements.txt, it's an excellent choice for a high-speed, in-memory message bus.
- 5. **Consensus & Aggregation Module:** A new component that listens to all agents, aggregates their recommendations, applies a collaborative logic, and issues final, collective trades.

# **Phase 1: Defining Personalities and Modifying the RAWE Agent**

Let's start by defining the distinct "personalities" for our five engines and making our UnifiedArbitrageSystem flexible enough to adopt these.

## **Step 1: Define Personality Profiles**

We'll create a personalities.py file in the config/ directory. Each personality will be a dictionary that maps to configurable parameters within UnifiedArbitrageSystem or its sub-modules. rawe\_system/config/personalities.py (New File)

# # rawe system/config/personalities.py

```
PERSONALITY_PROFILES = {
    "The Alpha Aggressor": {
        "risk_aversion": 0.2, # Lower risk aversion, more aggressive
        "min_expected_profit_multiplier": 1.5, # Only goes for high
profit signals
        "signal_type_preference": ["narrative_leads", "divergence"], #
Prefers narrative-driven and complex signals
        "position_size_multiplier": 1.2, # Takes larger positions
        "coherence_threshold_for_trade": {'AAA': 0.0, 'AA': 0.0, 'A':
0.0, 'BBB': 0.0, 'BB': 0.0, 'B': 0.0, 'C': 0.0, 'D': 0.0}, # Less
sensitive to collapse warnings on entry
```

```
"kelly win loss ratio": 2.5 # Assumes higher reward/risk
    },
    "The Conservative Guardian": {
        "risk aversion": 0.8, # High risk aversion, cautious
        "min expected profit multiplier": 0.8, # Even small profits
are good
        "signal type preference": ["capital leads", "divergence"], #
Prefers capital-driven stability
        "position size multiplier": 0.7, # Takes smaller positions
        "coherence threshold for trade": {'AAA': 0.9, 'AA': 0.8, 'A':
0.7, 'BBB': 0.6, 'BB': 0.5, 'B': 0.4, 'C': 0.3, 'D': 0.2}, # Only
trades highly coherent narratives
        "kelly win loss ratio": 1.5 # Assumes lower reward/risk
    },
    "The Flux Follower": {
        "risk aversion": 0.5,
        "min expected profit multiplier": 1.0,
        "signal type preference": ["narrative leads"], # Strongly
prefers narrative-driven signals
        "position size multiplier": 1.0,
        "flux sensitivity multiplier": 1.5, # Special parameter: more
sensitive to narrative flux velocity
        "coherence threshold for trade": {'AAA': 0.0, 'AA': 0.0, 'A':
0.0, 'BBB': 0.0, 'BB': 0.0, 'B': 0.0, 'C': 0.3, 'D': 0.0}, # Avoids
D-rated, but otherwise open
        "kelly win loss ratio": 2.0
    },
    "The Topological Observer": {
        "risk aversion": 0.6,
        "min expected profit multiplier": 1.2,
        "signal type preference": ["divergence"], # Focus on complex
topological shifts
        "position size multiplier": 0.9,
        "topological stress sensitivity multiplier": 1.5, # Special
parameter: more sensitive to entropy/stress
        "coherence threshold for trade": {'AAA': 0.8, 'AA': 0.7, 'A':
0.6, 'BBB': 0.5, 'BB': 0.4, 'B': 0.3, 'C': 0.2, 'D': 0.1}, # Very
sensitive to any decay warnings
        "kelly win loss ratio": 1.8
    "The Balanced Arbitrator": {
        "risk aversion": 0.4,
        "min expected profit multiplier": 1.0,
        "signal type preference": ["narrative leads", "capital leads",
"divergence"], # Equal preference for all
        "position size multiplier": 1.0,
        "coherence threshold for trade": {'AAA': 0.0, 'AA': 0.0, 'A':
0.0, 'BBB': 0.0, 'BB': 0.0, 'B': 0.0, 'C': 0.0, 'D': 0.0}, # Default
```

### Implementation Steps:

- 1. Create config directory (if it doesn't exist): mkdir -p rawe\_system/config
- 2. **Create personalities.py:** Inside rawe\_system/config/, create a new file named personalities.py.
- 3. Paste the code: Copy the PERSONALITY PROFILES dictionary into this new file.

## Step 2: Modify UnifiedArbitrageSystem for Personality Configuration

We will update the \_\_init\_\_ method of UnifiedArbitrageSystem to accept a personality\_profile dictionary and apply its settings. We'll also update methods that rely on these parameters. rawe\_system/src/core/unified\_arbitrage\_system.py (Modifications)

1. **Import Personality Profiles:** Add this import at the top of the file:

```
# ... other imports ...
from config.personalities import PERSONALITY_PROFILES # New:
Import personalities
```

2. Modify \_\_init\_\_ to accept personality\_name and load profile:

```
class UnifiedArbitrageSystem:
    """Master system orchestrating narrative-capital arbitrage"""
    def init (self, narrative engine:
NarrativeVolatilityEngine, personality name: str = "The Balanced
Arbitrator"): # Updated signature
        self.narrative engine = narrative engine
        self.active positions = {}
        self.signal history = []
        self.pnl tracker = {
            'realized': 0.0,
            'unrealized': 0.0,
            'positions': []
        }
        self.logger =
logging.getLogger(f'rawe system.UnifiedArbitrageSystem.{personalit
y name \ ' \ # Logger with personality name
        self.broker = None
        self.personality name = personality name
        self.profile = PERSONALITY PROFILES.get(personality name,
PERSONALITY PROFILES["The Balanced Arbitrator"]) # Load profile
        self.logger.info(f"Initialized with personality:
{self.personality name}. Profile: {self.profile}")
```

3. **Update scan\_arbitrage\_universe to filter by signal\_type\_preference:** This changes how scan\_arbitrage\_universe selects signals, allowing each personality to focus on its preferred types.

```
# In UnifiedArbitrageSystem class, inside scan arbitrage universe
method, before `signals.append(signal) `:
            if self.is tradeable divergence (narrative data,
liquidity signal, topology signal):
                # NEW: Filter by personality's preferred signal
types
                signal type =
self.classify signal type(topology signal, flux signal)
                if signal type not in
self.profile.get("signal type preference", ["narrative leads",
"capital leads", "divergence"]):
                    self.logger.debug(f"Signal type {signal type}
not preferred by {self.personality name}. Skipping.")
                    continue # Skip this signal if not preferred
                signal = ArbitrageSignal(
                    timestamp=datetime.now(),
                    narrative id=narrative.id,
                    financial asset=asset,
                    signal type=signal type, # Use the classified
type
                    strength=topology signal['signal strength'] *
flux signal['memetic impact'],
expected profit=self.calculate expected profit(narrative data,
liquidity signal),
                    risk score=topology signal['entropy'],
                    metadata={
                        'nvx': nvx,
                        'topology': topology signal,
                        'flux': flux signal,
                        'liquidity': liquidity signal
                # NEW: Filter by min expected profit multiplier
                if signal.expected profit <
(narrative.volatility 30d * 1000 *
self.profile.get("min expected profit multiplier", 1.0)):
                     self.logger.debug(f"Signal profit
{signal.expected profit:.2f} below threshold for
{self.personality name}. Skipping.")
                     continue
                signals.append(signal)
```

4. **Update calculate\_position\_size to use position\_size\_multiplier and kelly\_win\_loss\_ratio:** This ensures each personality's risk tolerance and sizing preference is applied.

# In UnifiedArbitrageSystem class, inside calculate\_position\_size
method:

```
win_prob = strategy['confidence']
loss_prob = 1 - win_prob
# NEW: Use personality's win_loss_ratio
win_loss_ratio = self.profile.get("kelly_win_loss_ratio", 2.0)
kelly_fraction = (win_prob * win_loss_ratio - loss_prob) /
win_loss_ratio
kelly_fraction = max(0.0, min(1.0, kelly_fraction))

position_fraction = min(kelly_fraction, 0.25)

position_fraction *= (1 - signal.risk_score)

# NEW: Apply personality's position size multiplier
position_fraction *=
self.profile.get("position_size_multiplier", 1.0)
# ... rest of the method (bottleneck factor, etc.) ...
```

5. **Update is\_tradeable\_divergence to use coherence\_threshold\_for\_trade:** This allows personalities to have different tolerances for institutional decay.

```
# In UnifiedArbitrageSystem class, inside is_tradeable_divergence method:
```

```
# ... existing code ...
```

```
# NEW: Apply personality's coherence threshold for trading
narrative_coherence = narrative_data.get('coherence')
required_coherence_score =
self.profile.get("coherence_threshold_for_trade",
{}).get(narrative_coherence, 0.0)
```

- # Simplified: if the narrative coherence is below the personality's threshold, it's not tradeable
- # For 'D' (decay), the threshold should be low or 0.0 for aggressive, high for conservative.
- # This implementation requires more nuance, perhaps a lookup table based on actual coherence ratings.
- # For now, let's assume if the personality has a non-zero threshold for this coherence, and it's not met, we skip.
  - # This is a placeholder for a more sophisticated check.
  - # A more robust check for 'coherence threshold for trade':
  - # Let's map coherence rating to a numerical value for

```
comparison (e.g., AAA=10, D=1)
    coherence mapping = {'AAA': 10, 'AA': 9, 'A': 8, 'BBB': 7,
'BB': 6, 'B': 5, 'C': 4, 'D': 3} # Arbitrary numerical mapping
    current coherence value =
coherence mapping.get(narrative coherence, 0)
    # If personality has a specific *minimum* coherence value
required to trade this type of signal
    # For simplicity, let's say the value in the profile is a
*minimum* numerical rating.
    min coherence for trade =
coherence mapping.get(list(self.profile.get("coherence threshold f
or trade", {}).keys())[0], 0) if
self.profile.get("coherence threshold for trade") else 0 # Get
first key's mapped value as proxy
    # This logic needs refinement based on how you want to
interpret the profile's 'coherence threshold for trade'.
    # For now, let's assume the profile sets a *minimum* coherence
level below which they won't trade.
    # This will be simpler: if the profile has a value for this
coherence, and it's not met, skip.
    if self.profile.get("coherence threshold for trade",
{}).get(narrative coherence, 0.0) > 0.0 and narrative coherence !=
'D': # Example, if they explicitly set a threshold for non-D, and
it's > 0.0, then check
        # This logic needs to be tied to the specific definition
of coherence threshold for trade.
        # For `The Conservative Guardian`, if
`coherence threshold for trade={'AAA': 0.9}`, it means it only
trades if coherence is 'AAA' and very high.
        # Let's use a simpler interpretation for now: if a
personality has ANY explicit threshold for a coherence rating, it
means they are sensitive to it.
        # For simplicity, if a personality has a specific
threshold set for a coherence rating, and the current narrative's
coherence is not that rating, skip.
        # This is complex due to the dictionary. Let's simplify:
        if narrative coherence == 'D' and
self.profile.get("coherence threshold for trade", {}).get('D',
0.0) == 0.0:
             # If it's D and personality has 0 threshold for D, it
means they might avoid it.
             # Let's use the risk aversion: higher risk aversion
means more likely to avoid low coherence.
             if self.profile.get("risk aversion", 0.5) > 0.6: #
For conservative types
```

self.logger.debug(f"{self.personality name}

```
avoiding trade due to low coherence (D) and high risk aversion.")
                  return False # Avoid D-rated narratives if risk
averse
    # ... rest of the method ...
    if narrative data['volatility'] >
adjusted volatility threshold:
        # ... existing logging ...
        return True
Self-correction: The coherence threshold for trade as a dictionary of coherence rating:
value is tricky for direct comparison. A simpler approach for personality bias against low
coherence is better. I'll modify the is tradeable divergence logic to simply check the
risk_aversion in relation to the coherence_rating. If risk_aversion is high and
coherence_rating is low (D or C), the personality is less likely to trade. Let's re-do that
block:
# In UnifiedArbitrageSystem class, inside is tradeable divergence
method, at the very top:
    # NEW: Apply personality's sensitivity to low coherence
(institutional decay)
    current narrative coherence = narrative data.get('coherence')
    risk aversion = self.profile.get("risk aversion", 0.5)
    # Example logic: Conservative personalities (high
risk aversion) avoid low-coherence narratives
    if current narrative coherence in ['C', 'D']:
         if risk aversion > 0.6: # If personality is more
risk-averse
             self.logger.debug(f"{self.personality name}
(risk aversion={risk aversion:.2f}) avoiding trade "
                                f"due to low narrative coherence
({current narrative coherence}).")
             return False # This personality won't trade on low
coherence
    # If 'Flux Follower', adjust flux sensitivity (this part is
conceptual for now, would integrate into map narrative velocity)
    # flux sensitivity multiplier =
self.profile.get("flux sensitivity multiplier", 1.0)
    # if flux sensitivity multiplier > 1.0:
          # This would be integrated into the flux signal
processing itself,
         # perhaps by adjusting the threshold for what
constitutes a strong flux signal.
        pass
    # If 'Topological Observer', adjust topological stress
sensitivity
    # topological stress sensitivity multiplier =
```

```
self.profile.get("topological_stress_sensitivity_multiplier", 1.0)
    # if topological_stress_sensitivity_multiplier > 1.0:
    #  # This would be integrated into

detect_topological_stress,
    #  # or by adjusting the signal strength threshold based on
entropy.
    #  pass

# ... rest of the original is_tradeable_divergence method
(from previous turn) ...
```

## **Phase 2: Central Dispatcher/Orchestrator**

Now, we need a main script to launch multiple instances of our personality-driven RAWE agents.

### rawe\_system/scripts/run\_collective\_rawe.py (New File)

This will be our new main entry point for the multi-engine system.

```
# scripts/run collective rawe.py
import asyncio
import os
from dotenv import load dotenv
import numpy as np
from datetime import datetime
import json
import logging
import logging.config
import redis.asyncio as redis # For inter-agent communication
# Load environment variables
load dotenv()
# Import core components
from src.core.numpy funnyword eh import NarrativeVolatilityEngine,
NarrativeAsset
from src.core.unified arbitrage system import UnifiedArbitrageSystem
# Import brokerage integration (Alpaca)
from src.modules.alpaca broker import AlpacaBroker
# Import personality profiles
from config.personalities import PERSONALITY PROFILES
# --- Logging Configuration (Same as before, but ensure unique logs
per agent later) ---
LOGGING CONFIG = {
    'version': 1,
    'disable existing loggers': False,
```

```
'formatters': {
        'standard': {
            'format': '%(asctime)s - %(name)s - %(levelname)s -
%(message)s'
        },
        'detailed': {
            'format': '%(asctime)s - %(name)s - %(levelname)s -
%(funcName)s - %(message)s'
    },
    'handlers': {
        'console': {
            'class': 'logging.StreamHandler',
            'level': 'INFO',
            'formatter': 'standard'
        },
        'file': {
            'class': 'logging.handlers.RotatingFileHandler',
            'level': 'DEBUG',
            'formatter': 'detailed',
            'filename': 'rawe collective.log', # New log file for the
collective
            'maxBytes': 10485760,
            'backupCount': 5
        }
    },
    'loggers': {
        '': { # root logger
            'handlers': ['console', 'file'],
            'level': 'DEBUG',
            'propagate': False
        },
        'rawe system': { # Main logger for collective operations
            'handlers': ['console', 'file'],
            'level': 'DEBUG',
            'propagate': False
        # Individual agent loggers will be created dynamically
    }
}
logging.config.dictConfig(LOGGING CONFIG)
collective logger = logging.getLogger('rawe system.Collective')
async def run collective rawe():
    collective logger.info(" / LAUNCHING RAWE COLLECTIVE ARBITRAGE
SYSTEM")
    collective logger.info("=" * 80)
```

```
# Initialize Alpaca Broker (shared among all agents)
    alpaca api key = os.getenv('ALPACA API KEY')
    alpaca secret key = os.getenv('ALPACA SECRET KEY')
    if not alpaca api key or not alpaca secret key:
        collective logger.error("Alpaca API keys not found in .env
file. Please set ALPACA API KEY and ALPACA SECRET KEY.")
        return
    broker = AlpacaBroker(
        api key=alpaca api key,
        secret key=alpaca secret key,
        paper=True # Start with paper trading
    collective logger.info(" Connected to Alpaca (Paper Trading) -
Broker Shared.")
    # Initialize a single narrative engine (narratives are shared
reality)
    narrative engine = NarrativeVolatilityEngine()
    # Create sample narratives (would be real-time feed in production)
    sample narratives = [
        "BRICS nations announce new gold-backed currency timeline",
        "AI researchers claim consciousness breakthrough imminent",
        "Federal Reserve hints at unprecedented policy shift",
        "Major tech company faces narrative collapse after scandal",
        "Decentralized governance movement gains institutional
backing"
    for i, content in enumerate(sample narratives):
        narrative = NarrativeAsset(
            id=f"NARR {i:03d}",
            content=content,
            origin platform="twitter",
            timestamp=datetime.now(),
            belief penetration=np.random.uniform(0.2, 0.7),
            liquidity score=np.random.uniform(0.4, 0.9),
            volatility 30d=np.random.uniform(0.1, 0.5)
        narrative engine.narrative assets[narrative.id] = narrative
        narrative engine.create liquidity pool(narrative.id, 50000)
    collective logger.info(f"Initialized
{len(narrative engine.narrative assets)} sample narratives for all
agents.")
```

# Instantiate multiple RAWE agents with different personalities

```
rawe agents = {}
    agent tasks = []
    for name in PERSONALITY PROFILES.keys():
        agent = UnifiedArbitrageSystem(narrative engine,
personality name=name)
        agent.set broker(broker) # Pass the shared broker
        rawe agents[name] = agent
        collective logger.info(f"Agent '{name}' initialized.")
    # --- Inter-Agent Communication (Placeholder for Redis) ---
    # For now, agents will operate somewhat independently but we will
build out
   # the communication and consensus later. For initial demo, they
just run.
    # r = redis.Redis(host='localhost', port=6379, db=0) # Example
Redis connection
    # Start monitoring and trading tasks for each agent
    for name, agent in rawe agents.items():
        # Each agent runs its own scan/execute loop and monitoring
        async def agent lifecycle (agent instance:
UnifiedArbitrageSystem):
            monitor task =
asyncio.create task(agent instance.monitor and rebalance())
            for cycle in range(10): # Each agent runs 10 cycles for
demo
                agent_instance.logger.info(f"\n ?
{agent instance.personality name} - ARBITRAGE CYCLE {cycle + 1}")
                signals = await
agent instance.scan arbitrage universe()
                agent instance.logger.info(f"
{agent instance.personality name} found {len(signals)} signals.")
                if signals:
agent instance.execute arbitrage strategy(signals)
                    # Future: Publish top signals to Redis for
collective review
                    # await r.publish('rawe signals',
json.dumps([s.to dict() for s in signals[:3]])) # Need .to dict() for
ArbitrageSignal
                # Simulate market movement for narrative engine (could
be externalized later)
                for narrative in
narrative engine.narrative assets.values():
                    change = np.random.normal(0, 0.03)
```

```
narrative.belief penetration = max(0.05, min(0.95,
narrative.belief penetration + change))
narrative.price history.append(narrative.belief penetration)
                    narrative.volatility 30d =
narrative engine.calculate narrative volatility(narrative)
                   narrative.coherence rating =
narrative engine.rate narrative coherence(narrative)
                await asyncio.sleep(5) # Shorter sleep for demo
            monitor task.cancel()
agent_instance.logger.info(f"{agent_instance.personality_name}
monitoring task cancelled.")
            agent instance.logger.info(f"
{agent instance.personality name} Final Report:\n" +
json.dumps(agent instance.generate performance report(), indent=2,
default=str))
agent tasks.append(asyncio.create task(agent lifecycle(agent)))
    # Wait for all agents to complete their cycles
    await asyncio.gather(*agent tasks)
    collective logger.info("\n" + "=" * 80)
    collective logger.info("✓ ALL RAWE AGENTS COMPLETED CYCLES")
    collective logger.info("=" * 80)
if name == " main ":
    # Ensure Redis server is running if you plan to use it later.
    # For now, the Redis parts are commented out as placeholders.
    asyncio.run(run collective rawe())
```

### Implementation Steps:

- 1. **Create run\_collective\_rawe.py:** In rawe\_system/scripts/, create this new file.
- 2. **Paste the code:** Copy the entire code block above into the new file.
- 3. **Ensure Redis is installed (if you uncomment the Redis lines later):** pip install redis. (It's already in requirements.txt, so pip install -r requirements.txt should cover it.)
- 4. Make ArbitrageSignal serializable (Optional, but needed for Redis): For agents to truly "discuss" via Redis, ArbitrageSignal would need a .to\_dict() method. Add this to rawe\_system/src/core/unified\_arbitrage\_system.py (where ArbitrageSignal is defined):
  @dataclass
  class ArbitrageSignal:

```
"""Unified arbitrage signal combining narrative and financial
data"""
    timestamp: datetime
   narrative id: str
    financial asset: str
    signal type: str # 'narrative leads', 'capital leads',
'divergence'
    strength: float
    expected profit: float
    risk score: float
    metadata: Dict[str, Any]
    def to dict(self): # New method for serialization
        return {
            "timestamp": self.timestamp.isoformat(),
            "narrative id": self.narrative id,
            "financial asset": self.financial asset,
            "signal type": self.signal type,
            "strength": self.strength,
            "expected profit": self.expected profit,
            "risk score": self.risk score,
            "metadata": self.metadata # Ensure metadata is also
JSON serializable if sent over wire
```

## **Running the RAWE Collective**

To launch all five personality-driven engines, execute the new script: python scripts/run collective rawe.py

You will see log outputs from each individual agent (rawe\_system.UnifiedArbitrageSystem.The Alpha Aggressor, etc.) printed to the console, and all logs will be captured in rawe\_collective.log. Each agent will now make decisions based on its defined personality profile.

This sets the stage for the true "collaboration" phase. For now, they operate in parallel. Next, we will build out the inter-agent communication and a consensus mechanism for their "final move." Are you ready to move on to establishing the inter-agent communication channel using Redis and building a basic consensus logic?