



**FACULTY OF ENGINEERING**

**Department of Telecommunications and Electronics Engineering**



# ARRAYS

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Basic Java Course

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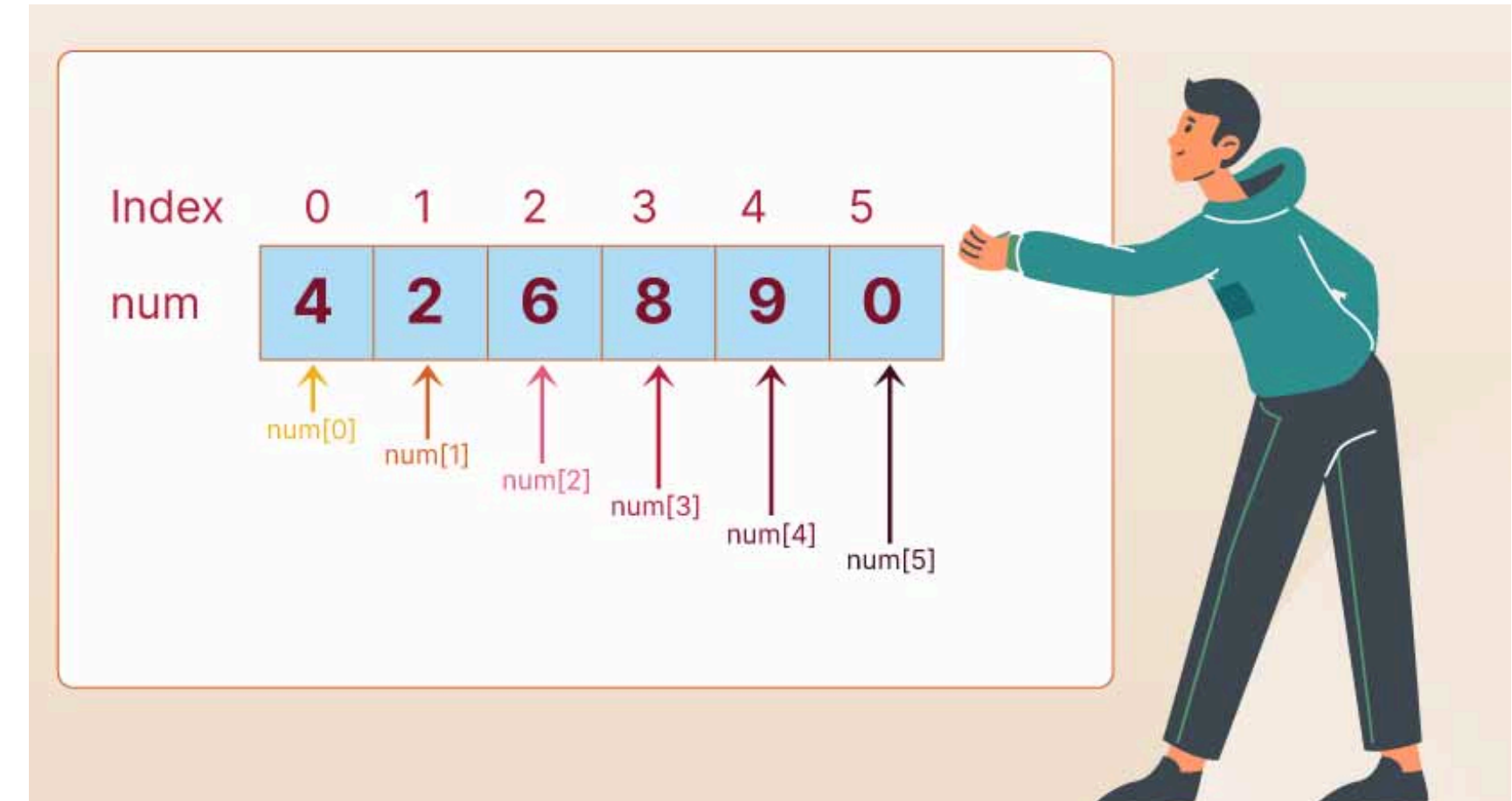
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# INTRODUCTION

- In Java, an array is a data structure that can store a fixed-size sequence of elements of the same data type.
- An array is an object in Java, which means it can be assigned to a variable, passed as a parameter to a method, and returned as a value from a method.



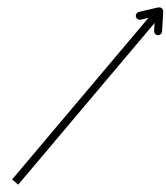
# TYPES OF ARRAYS

## A. SINGLE DIMENSION ARRAYS

- A **1D (one-dimensional) array** is a basic array structure in Java, which stores a collection of elements of the same type in a linear format.
- Each element can be accessed using its index, starting from 0.

### Syntax

```
int[] numbers = {1, 2, 3, 4, 5};
```



data Type[] arrayName;

# TYPES OF ARRAYS

## B. 2D ARRAYS

- A **2D (two-dimensional) array** is an array of arrays, which can be visualized as a table with rows and columns.
- Each element in a 2D array is accessed using two indices, one for the row and one for the column.

### Syntax

```
int[][] matrix = {{1, 2, 3},{4, 5, 6},{7, 8, 9}};
```

dataType[] arrayName;

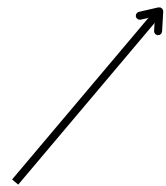
# TYPES OF ARRAYS

## C. 3D ARRAYS

- A **3D (three-dimensional) array** is an array of arrays of arrays, which can be visualized as a collection of 2D arrays stacked on top of each other.
- Each element in a 3D array is accessed using three indices: one for the depth, one for the row, and one for the column.

### Syntax

```
int[][][] cube = {{{1, 2, 3},{4, 5, 6}},{7, 8, 9},{10, 11, 12}},{13, 14, 15},{16, 17, 18}}};
```



dataType[][][] arrayName;

# ACCESSING AND MODIFYING ARRAYS

## A. 1D ARRAYS

- To access an element in a 1D array, use the array name followed by the index of the element in square brackets. The index starts at 0.

## B. 2D ARRAYS

- To access an element in a 2D array, use two indices: the first for the row and the second for the column.

## C. 3D ARRAYS

- To access an element in a 3D array, use three indices: the first for the depth, the second for the row, and the third for the column.



# ACCESSING AND MODIFYING ARRAYS

## NOTE

- **Bounds Checking:** Always ensure that you do not access an index outside the array bounds to avoid *ArrayIndexOutOfBoundsException*.
- **Initialization:** Make sure the array is properly initialized before accessing or modifying its elements.
- **Enhanced For Loop:** For readability, use enhanced for loops when you only need to traverse and not modify the elements directly.



# COMMON OPERATIONS

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## A. ASSIGNMENT OPERATOR “ = ”

- The assignment operator is used to assign values to the elements of an array and to initialize arrays.

## B. ARRAY LENGTH OPERATOR

- You can use the .length property to get the length (number of elements) of an array.

## C. INDEX OPERATOR ([])

- The index operator is used to access or modify elements at a specific index.

# COMMON OPERATIONS

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## D. ENHANCED FOR LOOP

- The enhanced for loop is a syntactic sugar for iterating through arrays. It simplifies the code and eliminates the need for explicit index management.

## D. COMPARISON OPERATORS (==, !=)

Comparison operators can be used to compare array references, not their contents.

# COMMON OPERATIONS

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## F. THE ARRAYS CLASS METHODS

- The `java.util.Arrays` class provides various utility methods for array manipulation.
- **`Arrays.toString()`**: converts the array to a string representation.
- **`Arrays.sort()`**: sorts the array in ascending order.
- **`Arrays.fill()`**: fills the array with a specified value.
- **`Arrays.equals()`**: compares two arrays for equality.
- **`Arrays.copyOf()`**: copies an array to a new array.
- **`Arrays.binarySearch()`**: searches for a specific value in a sorted array using binary search algorithm.

# COMMON OPERATIONS

## SUMMARY

- **Assignment (=):** Assign values to array elements and initialize arrays.
- **Length (.length):** Get the length of an array.
- **Indexing ([]):** Access and modify elements at specific indices.
- **Enhanced For Loop:** Iterate through array elements easily.
- **Arrays Class Methods:** Provide utility functions like `toString()`, `sort()`, `fill()`, `equals()`, `copyOf()`, and `binarySearch()`.
- **Comparison Operators (==, !=):** Compare array references.

# EXTRA PRACTICE

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# PRACTICE

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1. Write a Java program that creates an array of integers and calculates the sum of all elements in the array.
2. Write a Java program that finds the largest element in an array of integers.

**END**