

A decorative graphic on the left side of the slide, consisting of a network of white lines and small circles on a blue gradient background, resembling a circuit board or a neural network.

# DISTRIBUTED AND CLOUD COMPUTING

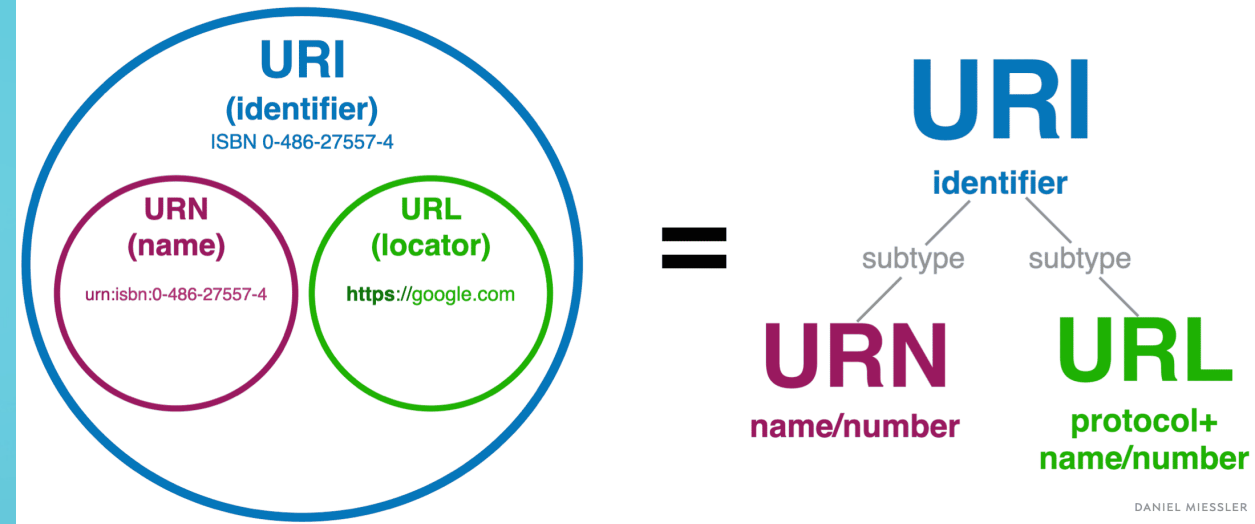
LAB 6 WEB SERVICES

# INTRODUCTION

- Web services are designed to support distributed computing on the Internet, in which many different programming languages and paradigms coexist. they are designed to be **independent of any particular programming paradigm**.
- Web services are accessed through Uniform Resource Identifiers (**URIs**) by clients using **formatted messages**.
- A web service **interface** generally consists of a collection of **operations** that can be used by a client over the Internet.

# INTRODUCTION

- Web services use service descriptions
  - more general than interface definitions
  - specifying:
    - Interface definition
    - Endpoint of the service (URLs)
    - Protocols used (e.g. SOAP and HTTP) for message-based communication

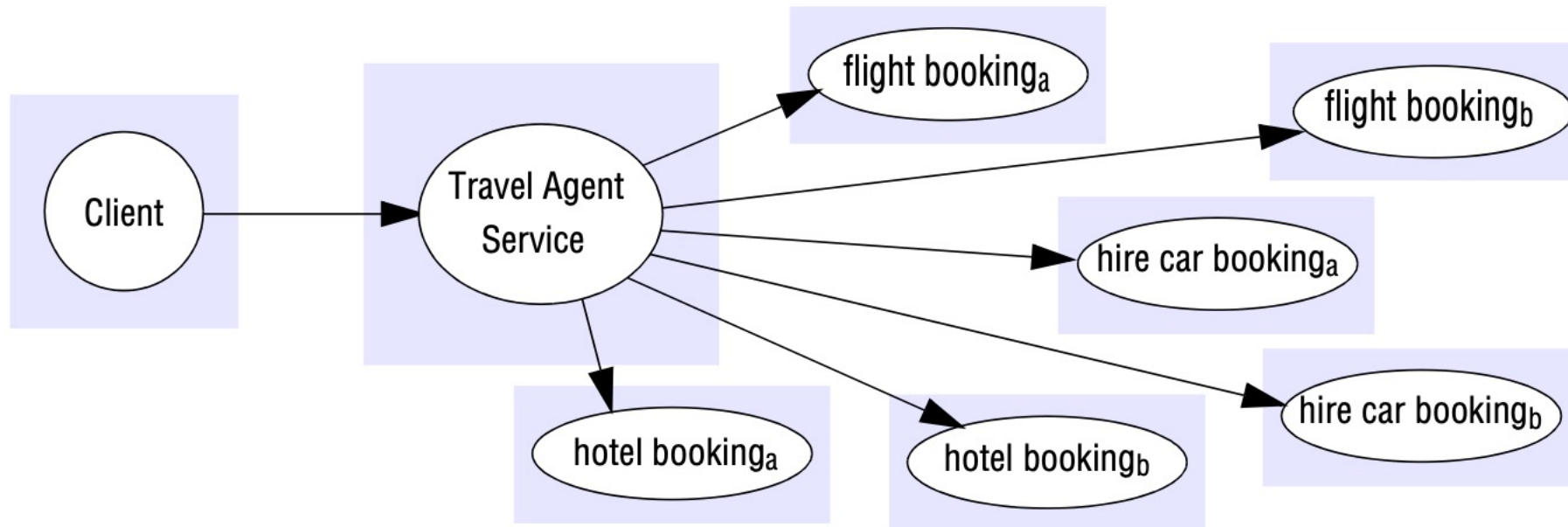




# CHARACTERISTICS OF WEB SERVICE

- Combination of web services

**Figure 9.2** The 'travel agent service' combines other web services



# CHARACTERISTICS OF WEB SERVICE

- **Loose coupling**: minimising the dependencies between services in order to have a flexible underlying architecture (reducing the risk that a change in one service will have a knock-on effect on other services).
  - Programming with **interfaces**, separating the interface from its implementation
  - A trend towards simple, generic interfaces in distributed systems – the REST approach in web services
    - **data** becomes more important than operation
  - Can use a variety of communication paradigms, including request-reply communication, asynchronous messaging or indeed indirect communication paradigms

# CHARACTERISTICS OF WEB SERVICE

- Representation of messages
  - Textual representations, vs. binary
    - Both SOAP and the data it carries are represented in XML
- Service references
  - Each web service has a URI. Clients can use that URI to refer to the service. URL is the most frequently used form of URI.



# SOAP

- Simple Object Access Protocol
- It defines a scheme for using XML to represent the contents of request and reply messages as well as a scheme for the communication of documents
  - how XML can be used to represent the contents of individual messages;
  - how a pair of single messages can be combined to produce a request-reply pattern;
  - the rules as to how the recipients of messages should process the XML;
  - how HTTP and SMTP should be used to communicate SOAP messages.

# SOAP

## Use of HTTP POST Request in SOAP client-server communication

*POST /examples/stringer* ← endpoint address  
*Host: www.cdk4.net*  
*Content-Type: application/soap+xml*  
*Action: http://www.cdk4.net/examples/stringer#exchange* ← action

HTTP headers  
SOAP message

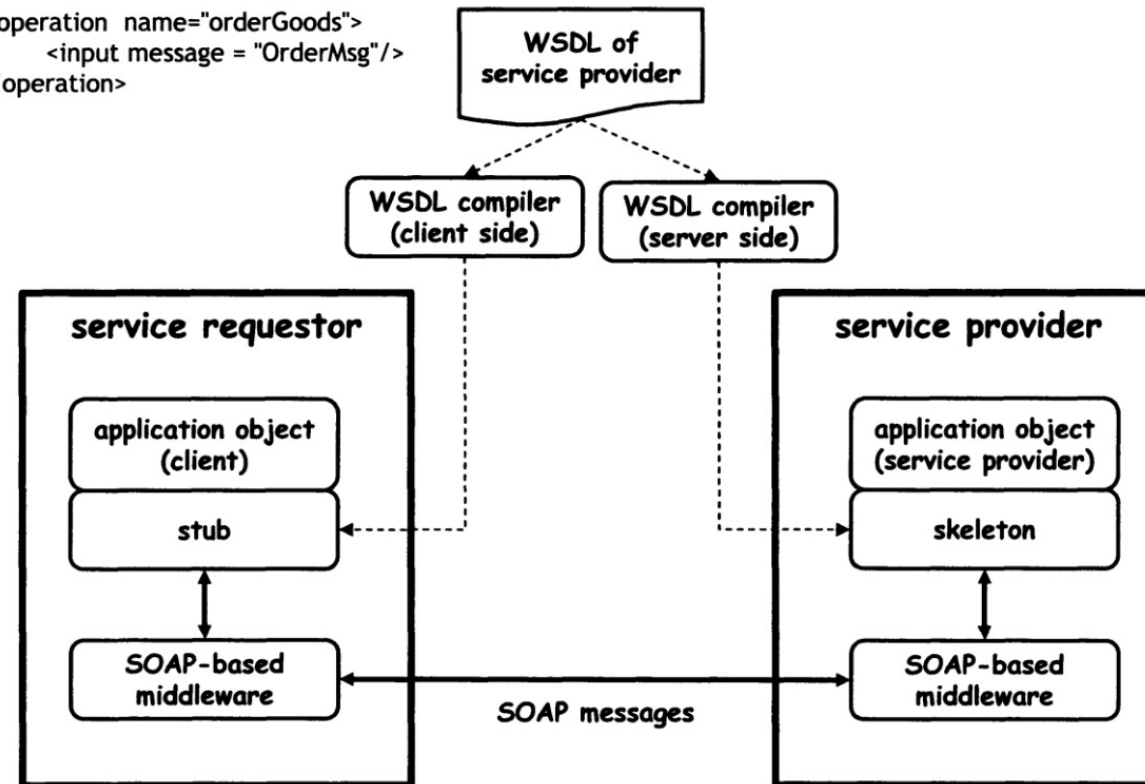
*<env:envelope xmlns:env = namespace URI for SOAP envelope>*  
*<env:header> </env:header>*  
*<env:body> </env:body>*  
*</env:Envelope>*



# SOAP WEB SERVICES AND WSDL

- Web Services Description Language
  - Analogous to an IDL
- A WSDL document describes a set of services
  - Name, operations, parameters, where to send requests
  - The goal is that organizations will exchange WSDL documents
    - If you get a WSDL document, you can feed it to a program to generate software that is able to send and receive SOAP messages

```
<operation name="orderGoods">  
  <input message = "OrderMsg"/>  
</operation>
```



**Fig. 6.2.** WSDL specifications can be compiled into stubs and skeletons, analogously to IDL in conventional middleware. Dashed lines denote steps performed at development time, solid lines refer to run-time

# SOAP WEB SERVICES AND WSDL

An example of a **WSDL** document template

```
<definitions>  
  <types>  
    data type used by web service: defined via XML Schema syntax  
  </types>  
  <message>  
    describes data elements of operations: parameters  
  </message>  
  <portType>  
    describes service: operations and messages involved  
  </portType>  
  <binding>  
    defines message format & protocol details for each port  
  </binding>  
</definitions>
```



# THE FUTURE OF SOAP?

- Still used but...
  - Language support not always great
  - Hard to understand & hard to use in many cases
  - Allegedly complex because “we want our tools to read it, not people” – *unnamed Microsoft employee*
  - Heavyweight: XML + verbose messaging structure
- Dropped by Google APIs in 2006
- Still used in many places, including Microsoft APIs
- But we wanted something lighter and easier -- REST

# RESTful API

- REST: **RE**presentational **S**tate **T**ransfer
- **Resources** as the abstraction of information, located by URI (Uniform Resource Identifier), specified by nouns
  - E.g. image is a type of resource, which can be represented as jpg, png, or jpeg with additional metadata
  - E.g. `http://api.example.com/device-management/managed-devices`
  - E.g. `http://api.example.com/device-management/managed-devices/{device-id}`
- **Resource representation**: the state of a resource at any particular instant, or timestamp
- **State Transfer** of the resources representation through resource methods
  - resource methods: PUT, GET, POST, DELETE (CRUD: Create, Read, Update, Delete)
- REST  $\neq$  HTTP
  - RESTful APIs communicate via HTTP



# RESTful API

- Blog example

- Get a user's blogroll – a list of blogs subscribed by a user

HTTP GET `http://myblogs.org/listsubs?user=paul`

- To get info about a specific blog (id = 12345):

HTTP GET `http://myblogs.org/bloginfo?id=12345`



# PRACTICE

- JAX-WS and JAX-RS
  - Tutorial: <https://javaee.github.io/tutorial/partwebsvcs.html>
  - Code available at: <https://github.com/javaee/tutorial-examples>
- Environment setup:
  - Install Java EE 8 SDK:
    - <https://javaee.github.io/tutorial/usingexamples001.html#GEXAJ>
- Or, Jakarta RESTful Web Services (JAX-RS)
  - <https://jakarta.ee/specifications/restful-ws/>