# **Differences between Loaders**

## Loaders 代码简介

1. openDB:打开数据库连接

2. closeDB:关闭数据库连接

3. loadData:加载数据

4. 核心区域:

```
while ((line = infile.readLine()) != null) {
   parts = line.split("\"");
   if (parts.length > 1) {
      studentid = parts[0].replace(",", """);
      name = parts[1];
      loadData(studentid, name);
      cnt++;
   }
}
```

### **AwfulLoader**

AwfulLoader在每次 INSERT 前后都会打开数据库连接和关闭数据库连接,带来了不必要的开销:

## VeryBadLoader

相较于AwfulLoader, VeryBadLoader 复用了数据库连接

但仍然使用字符串拼接来构造SQL语句

### **BadLoader**

BadLoader使用了 PreparedStatement ,可用于在大量相同查询的情况下提升性能

在 **loadData** 时,使用了一开始预编译的 **PreparedStatement** ,在大量执行的时候可以省去重复parse和 planning的时间

```
stmt.setString(1, studentid);
stmt.setString(2, name);
stmt.executeUpdate();
```

See official document: https://jdbc.postgresql.org/documentation/head/server-prepare.html

Server Prepared Statements

The PostgreSQL™ server allows clients to compile sql statements **that are expected to be reused to avoid the overhead of parsing and planning the statement for every execution**.

This functionality is available at the SQL level via PREPARE and EXECUTE beginning with server version 7.3, and at the protocol level beginning with server version 7.4, but as Java developers we really just want to use the standard PreparedStatement interface.

Server side prepared statements can improve execution speed as

- 1. It sends just statement handle (e.g. s\_1) instead of full SQL text
- 2. It enables use of binary transfer (e.g. binary int4, binary timestamps, etc); the parameters and results are much faster to parse
- 3. It enables the reuse server-side execution plan
- 4. The client can reuse result set column definition, so it does not have to receive and parse metadata on each execution

## **AverageLoader**

AverageLoader 在打开数据库连接后,关掉了 AutoCommit

```
con = DriverManager.getConnection(url, props);
// open connection successfully
con.setAutoCommit(false);
// Disable Auto Commit
```

并在关闭连接前一次性 commit 所有更改:

See official document: https://www.postgresql.org/docs/13/populate.html#DISABLE-AUTOCOMMIT

#### 14.4.1. Disable Autocommit

When using multiple INSERTs, turn off autocommit and just do one commit at the end. (In plain SQL, this means issuing BEGIN at the start and COMMIT at the end. Some client libraries might do this behind your back, in which case you need to make sure the library does it when you want it done.) If you allow each insertion to be committed separately, PostgreSQL is doing a lot of work for each row that is added. An additional benefit of doing all insertions in one transaction is that if the insertion of one row were to fail then the insertion of all rows inserted up to that point would be rolled back, so you won't be stuck with partially loaded data.

#### a lot of work:

如果不关掉AutoCommit, pgSQL会给每一次 INSERT 自动套上一层 BEGIN ... COMMIT, 从而带来不断开启 TRANSACTION 的开销

#### GoodLoader

相较于 AverageLoader,GoodLoader 使用了批量提交 (Batch)

```
// loadData
stmt.setString(1, studentid);
stmt.setString(2, name);
stmt.addBatch();
```

```
// Add each row
while ((line = infile.readLine()) != null) {
   parts = line.split("\"");
   if (parts.length > 1) {
        studentid = parts[0].replace(",", "");
        name = parts[1];
        loadData(studentid, name);
        cnt++;
        if (cnt % BATCH SIZE == 0) {
            stmt.executeBatch();
            stmt.clearBatch();
        }
    }
if (cnt % BATCH_SIZE != 0) {
   stmt.executeBatch();
}
con.commit();
```