Linear Regression: History

- · A very popular technique.
- Rooted in Statistics.
- Method of Least Squares used as early as 1795 by Gauss.
- Re-invented in 1805 by Legendre.
- Frequently applied in astronomy to study the large scale of the universe.
- Still a very useful tool today.



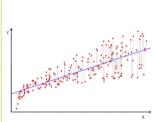
Carl Friedrich Gauss

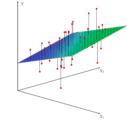
Linear

Given: Training data: $(x_1, y_1), ..., (x_n, y_n), x_i \in \mathbb{R}^d$ and $y \in \mathbb{R}$.

| example $x_1 \rightarrow$ | x_{11} | x_{12} | x_{1d} | $y_1 \leftarrow label$ |
|---------------------------|----------|----------|--------------|------------------------|
| 444 | | | | |
| example $x_i \rightarrow$ | x_{i1} | x_{i2} | x_{id} | $y_i \leftarrow label$ |
| | | | | |
| example $x_n 	o$ | x_{n1} | x_{n2} | x_{nd} | $y_n \leftarrow label$ |

Task: Learn a regression function: $f: \mathbb{R}^d \to \mathbb{R}$, f(x) = yLinear Regression: A regression model is said to be linear if it is represented by a linear function.





线性回归是一条直线/平面(超平面)

d=1, line in \mathbb{R}^2

d=2, hyperplane is \mathbb{R}^3

Linear Regression Model:

$$f(x) = \beta_0 + \sum_{j=1}^d \beta_j x_j$$
 with $\beta_j \in \mathbb{R}, j \in \{1, \dots, d\}$

 β 's are called parameters or coefficients or weights.

Learning the linear model \rightarrow learning the β 's

Estimation with Least squares:

Use least square loss: $loss(y_i, f(x_i)) = (y_i - f(x_i))^2$

We want to minimize the loss over all examples, that is minimize the risk or cost function R.

$$R = \frac{1}{2n} \sum_{i=1}^{n} (y_i - f(x_i))^2$$

A simple case with one feature (d = 1): $f(x) = \beta_0 + \beta_1 x$

We want to minimize:
$$R = \frac{1}{2n} \sum_{i=1}^{n} (y_i - f(x_i))^2$$

$$R(\beta) = \frac{1}{2n} \sum_{i=1}^{n} (y_i - \beta_0 - \beta_1 x_i)^2$$

Find
$$\beta_0$$
 and β_1 that minimize:
$$R(\beta) = \frac{1}{2n} \sum_{i=1}^{n} (y_i - \beta_0 - \beta_1 x_i)^2$$

Find
$$\beta_i$$
 and β_i that minimize: $\arg\min_{\beta_i}(\frac{1}{2}, \frac{1}{2}, \frac{1}{2}, (y_i - \delta_0 - \beta_2 x_i)^2)$

Minimize: $H(\beta_0, \beta_1)$, that is, $\frac{1}{60} = 0$ $\frac{1}{60} = 0$

$$\frac{\partial B}{\partial y_i} = 2 \times \frac{1}{2} \sum_{i=1}^{n} (x_i - \delta_0 - \beta_1 x_i) \times \frac{1}{60} = 0$$

$$\frac{\partial B}{\partial y_i} = \frac{1}{2} \sum_{i=1}^{n} (x_i - \delta_0 - \beta_1 x_i) \times \frac{1}{60} = 0$$

$$\frac{\partial B}{\partial y_i} = \frac{1}{2} \sum_{i=1}^{n} (x_i - \delta_0 - \beta_1 x_i) \times \frac{1}{60} (x_i - \delta_0 - \delta_1 x_i)$$

$$\frac{\partial B}{\partial y_i} = \frac{1}{2} \sum_{i=1}^{n} (x_i - \delta_0 - \beta_1 x_i) \times \frac{1}{60} (x_i - \delta_0 - \delta_1 x_i)$$

$$\frac{\partial B}{\partial y_i} = \frac{1}{1} \sum_{i=1}^{n} (x_i - \delta_0 - \beta_1 x_i) \times \frac{1}{60} (x_i - \delta_0 - \delta_1 x_i)$$

$$\frac{\partial B}{\partial y_i} = \frac{1}{1} \sum_{i=1}^{n} (x_i - \delta_0 - \beta_1 x_i) \times \frac{1}{60} (x_i - \delta_0 - \delta_1 x_i)$$

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$$\frac{\partial B}{\partial y_i} = \frac{1}{1} \sum_{i=1}^{n} (x_i - \delta_0 - \beta_1 x_i) \times \frac{1}{60} (x_i - \delta_0 - \delta_1 x_i)$$

$$\frac{\partial B}{\partial y_i} = \frac{1}{1} \sum_{i=1}^{n} (x_i - \delta_0 - \beta_1 x_i) \times \frac{1}{60} (x_i - \delta_0 - \delta_0 x_i)$$
With more than one feature:

$$f(x) = \beta_0 + \sum_{i=1}^{n} \beta_i y_i$$
Find the β_i that minimize:

$$B = \frac{1}{2} \sum_{i=1}^{n} \sum_{i=1}^{n} (y_i - \delta_0 - \frac{1}{2} \beta_i y_i)$$
Let's write it more elegantly with matricest

$$Motorize \quad \text{Yea an } x_i \in (4 + 3) \text{ matrix where each row starts with a 1 followed by a feature vector of weights (that we want to estimate!).}$$

$$x := \begin{pmatrix} \frac{1}{1} \sum_{i=1}^{n} x_i \times y_i \times y_i \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} x_i \times y_i \times y_i \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} x_i \times y_i \times y_i \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} x_i \times y_i \times y_i \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} (x_i - x_i y_i) \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} (x_i - x_i y_i) \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} (x_i - x_i y_i) \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} (x_i - x_i y_i) \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} (x_i - x_i y_i) \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} (x_i - x_i y_i) \times \frac{1}{60} \\ \frac{1}{1} \sum_{i=1}^{n} (x_i - x_i y$$



Gradient Descent is an optimization method. Repeat until convergence:

Update **simultaneously** all β_i for (j = 0 and j = 1)

$$\beta_0 := \beta_0 - \alpha \frac{\partial}{\partial \beta_0} R(\beta_0, \beta_1)$$

$$\beta_1 := \beta_1 - \alpha \frac{\partial}{\partial \beta_1} R(\beta_0, \beta_1)$$

 α is a learning rate.

$$\frac{\partial R}{\partial \beta_0} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \beta_0 - \beta_1 x_i) \times (-1)$$

$$\frac{\partial R}{\partial \beta_1} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \beta_0 - \beta_1 x_i) \times (-x_i)$$

Repeat until convergence:

Update **simultaneously** all β_i for (j = 0 and j = 1)

$$\beta_0 := \beta_0 - \alpha \frac{1}{n} \sum_{i=1}^{n} (\beta_0 + \beta_1 x_i - y_i)$$

$$\beta_1 := \beta_1 - \alpha \frac{1}{n} \sum_{i=1}^{n} (\beta_0 + \beta_1 x_i - y_i)(x_i)$$

Pros & cons

Analytical approach: Normal Equation

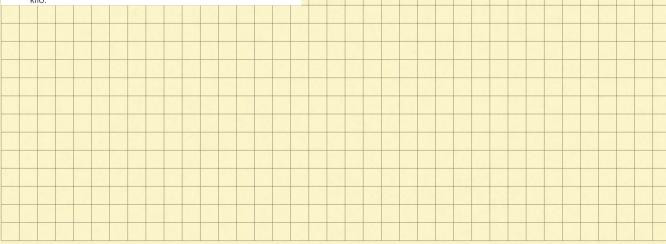
- + No need to specify a convergence rate or iterate.
- Works only if X^TX is invertible
- Very slow if d is large $\mathcal{O}(d^8)$ to compute $(X^TX)^{-1}$

Iterative approach: Gradient Descent

- + Effective and efficient even in high dimensions.
- Iterative (sometimes need many iterations to converge).
- Needs to choose the rate α .

Practical considerations

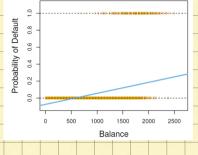
- 1. Scaling: Bring your features to a similar scale, e.g., $x_i := \frac{x_i \mu_i}{stdev(x_i)}$
- 2. Learning rate: Don't use a rate that is too small or too large.
- 3. R should decrease after each iteration.
- 4. Declare convergence if it start decreasing by less ϵ
- 5. When X^TX is not **invertible**?
 - a) Too many features as compared to the number of examples (e.g., 50 examples and 500 features)
 - b) Features linearly dependent: e.g., weight in pounds and in



Classification

- We can't predict Credit Card Default with any certainty. Suppose we want to predict how likely is a customer to default. That is output a probability between 0 and 1 that a customer will default.
- It makes sense and would be suitable and practical.
- In this case, the output is real (regression) but is bounded (classification).

$$P(y|x) = P(default = yes|balance)$$



$$y = f(x) = \beta_0 + \beta_1 x$$

Default = $\beta_0 + \beta_1 \times Balance$

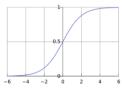
We want $0 \le f(x) \le 1$; f(x) = P(y = 1|x)

We use the sigmoid function:

$$g(z) = \frac{e^z}{1 + e^z} = \frac{1}{1 + e^{-z}}$$

$$g(z) \to 1$$
 when $z \to +\infty$

$$g(z) \to 0$$
 when $z \to -\infty$



Logistic Regression

$$g(\beta_0 + \beta_1 x) = \frac{e^{(\beta_0 + \beta_1 x)}}{1 + e^{(\beta_0 + \beta_1 x)}}$$

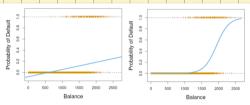
New
$$f(x) = g(\beta_0 + \beta_1 x)$$

In general:

$$f(x) = g(\sum_{j=1}^{d} \beta_j x_j)$$

In other words, cast the output to bring the linear function quantity between 0 and 1.

Note: One can use other S-shaped functions.



Logistic regression is not a regression method but a classification method!

逻辑回归是分类方法、

How to make a prediction?

• Suppose β_0 = -10.65 and β_1 = 0.0055. What is the probability of default for a customer with \$1,000 balance?

$$P(default = yes|balance = 1000) = \frac{1}{1 + e^{10.65 - 0.0055*1000}}$$

$$P(default = yes|balance = 1000) = 0.00576$$

• To predict the class:

If
$$g(z) \ge 0.5$$
 predict $y = 1$ $(z \ge 0)$



How to find the β 's?

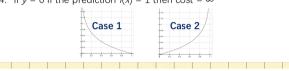
$$R(\beta) = \frac{1}{n} \sum_{i=1}^{n} \frac{1}{2} (f(x) - y)^{2}$$

$$Loss = \frac{1}{2}(f(x) - y)^2$$

- Remember, f(x) is now the logistic function so the $(f(x) y)^2$ is not the quadratic function we had when f was linear.
- · Cost/risk is a complicated non-linear function!
- Many local optima, hence Gradient Descent will not find the global optimum!
- We need a different function that is convex.

New Convex function: $Cost(f(x), y) = \begin{cases} -log(f(x)) & \text{if } y = 1 \\ -log(1 - f(x)) & \text{if } y = 0 \end{cases}$

- 1. If y = 1 if the prediction f(x) = 1 then cost = 0
- 2. If y = 1 if the prediction f(x) = 0 then $\cos t \to \infty$
- 3. If y = 0 if the prediction f(x) = 0 then $cost \rightarrow 0$
- 4. If y = 0 if the prediction f(x) = 1 then $\cos t = \infty$



Nice convex functions!

Let's combine them in a compact function (because y = 0 or y = 1!):

$$Loss(f(x),y) = -ylogf(x) - (1-y)log(1-f(x))$$

$$R(\beta) = -\frac{1}{n} \left[\sum_{i=1}^{n} y log f(x) + (1 - y) log (1 - f(x)) \right]$$

Gradient Descent

Repeat {

Simultaneously update for all $oldsymbol{eta}$'s

$$\beta_j := \beta_j - \alpha \frac{\partial}{\partial \beta_j} R(\beta)$$

} After some calculus:

Repeat {

Simultaneously update for all
$$\beta$$
 's
$$\beta_j := \beta_j - \alpha \sum_{i=1}^n (f(x) - y) x_j$$

Note: Same as linear regression BUT with the new function f.