March 21, 2022

# Homework 2

# 1 Problem 1

#### R-type instruction.

First, separate the binary code into 6 parts: 000000 10000 10000 10000 00000 100000

Since the first 6-bit (op) is 000000, this code is R-type instruction. By looking up the list, we can know it operates as add with 0 shift since the last 6-bit (funct) and the second last 5-bit (shamt). Besides, 10000 represents the register \$\$50, which simultaneously is rs, rt, rd. Therefore, the assembly instruction is add \$\$50, \$\$50, \$\$50

#### 2 Problem 2

#### I-type instruction.

By looking up the list, in binary, we can find the machine code for sw as 101011, for \$t1 as 01001, for \$t2 as 01010. With the shift 0010 0000, we have the machine code in hexadecimal as **0xad2a0020** 

## 3 Problem 3

```
sll $t0, $s3, 2
add $t0, $t0, $s6
lw $t0, 0($t0)
sll $t1, $s4, 2
add $t1, $t1, $s6
lw $t1, 0($t1)
add $t2, $t0, $t1
sw $t2, 32($s7)
```

### 4 Problem 4

1. Initially, we have \$t1 to the value 10, \$s2 to the value 0. In each loop, it will per form that value in \$t1 is decreased by 1 and value in \$s2 is increased by 2. The loop will be ended until value in \$t1 is equal to 0. At last, the value in \$s2 is 20.

2.

```
while(0 < i) { i = i - 1; B = B + 2; }
```

### 5 Problem 5

lui \$t1, 8193 ori \$t1, \$t1, 18724