# ICE

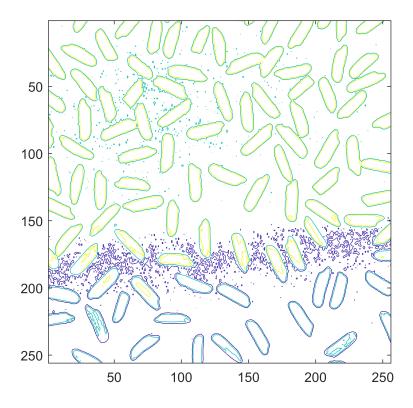
## rice

```
clear all; clc;

I = imread('./imdata/rice.png');
imshow(I);
```



```
figure;
imcontour(I,3);
```



```
se = strel('disk',15);
background = imopen(I,se);
imshow(background);
```



```
I2 = I - background;
imshow(I2);
```



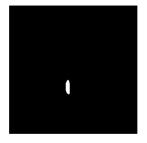
```
I3 = imadjust(I2);
imshow(I3);
```



```
bw = imbinarize(I3);
bw = bwareaopen(bw,50);
imshow(bw);
```



```
cc = bwconncomp(bw,4);
grain = false(size(bw));
grain(cc.PixelIdxList{50}) = true;
imshow(grain);
```



```
labeled = labelmatrix(cc);
RGB_label = label2rgb(labeled,'spring','c','shuffle');
imshow(RGB_label);
```

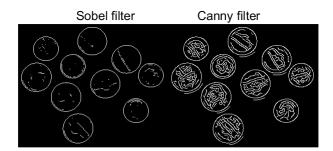


#### coin

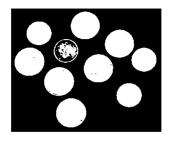
```
clear all; clc;

I = imread('./imdata/coins.png');
imshow(I);
```





```
% BW = im2bw(I);
BW = imbinarize(I);
imshow(BW);
```

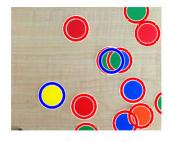


```
dim = size(BW);
col = round(dim(2)/2)-90;
row = find(BW(:,col), 1);
boundary = bwtraceboundary(BW,[row, col], 'N');
imshow(I);
hold on;
plot(boundary(:,2),boundary(:,1),'g','LineWidth',3);
```



```
BW_filled = imfill(BW,'holes');
boundaries = bwboundaries(BW_filled);
```

#### circular objects



### **Detecting cars**

```
clear all; clc;

trafficVid = VideoReader('./imdata/traffic.mj2');
% implay('traffic.mj2');

darkCarValue = 50;
% darkCar = rgb2gray(read(trafficVid,71));
% noDarkCar = imextendedmax(darkCar, darkCarValue);
% imshow(darkCar);
% figure; imshow(noDarkCar);
```

```
sedisk = strel('disk',2);
% noSmallStructure = imopen(noDarkCar, sedisk);
% imshow(noSmallStructure);
nframes = trafficVid.NumFrames;
I = read(trafficVid,1);
taggedCars = zeros([size(I,1) size(I,2) 3 nframes],class(I));
for k = 1:nframes
    singleFrame = read(trafficVid, k);
    I = rgb2gray(singleFrame);
    noDarkCar = imextendedmax(I, darkCarValue);
    noSmallStructure = imopen(noDarkCar, sedisk);
    noSmallStructure = bwareaopen(noSmallStructure,150);
    taggedCars(:,:,:,k) = singleFrame;
    stats = regionprops(noSmallStructure, {'Centroid', 'Area'});
    width = 2;
    if ~isempty([stats.Area])
        areaArray = [stats.Area];
        [junk,idx] = max(areaArray);
        c = stats(idx).Centroid;
        c = floor(fliplr(c));
        row = c(1) - width : c(1) + width;
        col = c(2)-width:c(2)+width;
        taggedCars(row,col,1,k) = 255;
        taggedCars(row,col,2,k) = 0;
        taggedCars(row,col,3,k) = 0;
    end
end
frameRate = trafficVid.FrameRate;
% implay(taggedCars,frameRate);
```

