OS lab12 Report

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解释 local_intr_save(intr_flag); 的作用

在进行某些同步互斥的操作的时候需要先禁用中断,等执行完之后再用 local_intr_restore(intr_flag); 打开中断。

在proc.c中, init_main在852行执行了check_sync()方法。方法通过sync/check_sync.c中part1的算法解决哲学家吃饭问题。

(1) 请描述part1的算法,并回答该算法是否能避免死锁? 为什么?

part1能避免死锁。因为当一个进程调用 phi_take_forks_sema() 后,会占有 mutex 锁,直到获得全部资源,在此期间其他进程不会进入去抢夺资源。

(2) 注释掉part1,并在part2中实现理论课件中哲学家问题的final solution算法 (代码截图,运行结果截图)

```
void phi test sema(int i)
    if(state sema[i] == HUNGRY && state sema[LEFT] != EATING && state sema[RIGHT] != EATING)
        state_sema[i] = EATING;
        up(&s[i]);
void phi take forks sema(int i)
    down(&mutex);
    state_sema[i] = HUNGRY;
    phi test sema(i);
    up(&mutex);
    down(&s[i]);
void phi_put_forks_sema(int i)
    down(&mutex);
    state_sema[i] = THINKING;
    phi_test_sema(LEFT);
    phi test sema(RIGHT);
    up(&mutex);
```

```
Runtime SBI Version
                      : 0.2
MIDELEG : 0x0000000000000222
MEDELEG : 0x000000000000b109
        : 0x0000000080000000-0x00000008001ffff (A)
        : 0x00000000000000000-0xffffffffffffff (A,R,W,X)
OS is loading ...
memory management: default pmm manager
physcial memory map:
  memory: 0x08800000, [0x80200000, 0x885fffff].
sched class: stride scheduler
SWAP: manager = fifo swap manager
++ setup timer interrupts
I am No.4 philosopher sema
Iter 1, No.4 philosopher sema is thinking
I am No.3 philosopher_sema
Iter 1, No.3 philosopher_sema is thinking
I am No.2 philosopher sema
Iter 1, No.2 philosopher_sema is thinking
I am No.1 philosopher sema
Iter 1, No.1 philosopher_sema is thinking
I am No.0 philosopher_sema
Iter 1, No.0 philosopher_sema is thinking
Iter 1, No.0 philosopher sema is eating
Iter 1, No.2 philosopher_sema is eating
Iter 2, No.2 philosopher sema is thinking
Iter 1, No.3 philosopher_sema is eating
Iter 2, No.0 philosopher_sema is thinking
Iter 1, No.1 philosopher sema is eating
Iter 2, No.1 philosopher sema is thinking
Iter 2, No.0 philosopher_sema is eating
Iter 2, No.3 philosopher_sema is thinking
Iter 2, No.2 philosopher_sema is eating
Iter 3, No.2 philosopher_sema is thinking
Iter 2, No.3 philosopher sema is eating
Iter 3, No.0 philosopher sema is thinking
Iter 2, No.1 philosopher sema is eating
Iter 3, No.1 philosopher_sema is thinking
Iter 3, No.0 philosopher_sema is eating
Iter 3, No.3 philosopher_sema is thinking
Iter 3, No.2 philosopher sema is eating
Iter 4, No.2 philosopher_sema is thinking
Iter 3, No.3 philosopher sema is eating
Iter 4, No.0 philosopher_sema is thinking
Iter 3, No.1 philosopher sema is eating
Iter 4, No.1 philosopher sema is thinking
Iter 4, No.0 philosopher sema is eating
Iter 4, No.3 philosopher sema is thinking
Iter 4, No.2 philosopher_sema is eating
No.2 philosopher_sema quit
Iter 4, No.3 philosopher_sema is eating
No.0 philosopher sema quit
Iter 4, No.1 philosopher_sema is eating
No.1 philosopher_sema quit
No.3 philosopher_sema quit
Iter 1, No.4 philosopher_sema is eating
Iter 2, No.4 philosopher_sema is thinking
Iter 2, No.4 philosopher sema is eating
Iter 3, No.4 philosopher sema is thinking
Iter 3, No.4 philosopher sema is eating
Iter 4, No.4 philosopher_sema is thinking
Iter 4, No.4 philosopher_sema is eating
```

```
No.4 philosopher_sema quit
all user-mode processes have quit.
init check memory pass.
kernel panic at kern/process/proc.c:464:
   initproc exit.

lynchrocket@lynchrocket-virtual-machine:~/Desktop/OSlab/Lab12$
```