

# CSE5014 CRYPTOGRAPHY AND NETWORK SECURITY

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#### **PRGs**

■ A *PRG* is an efficient, deterministic algorithm that expands a *short*, *uniform seed* into a *longer*, *pseudorandom* output Let *G* be a deterministic, poly-time algorithm that is *expanding*, i.e., |G(x)| = p(|x|) > |x|.

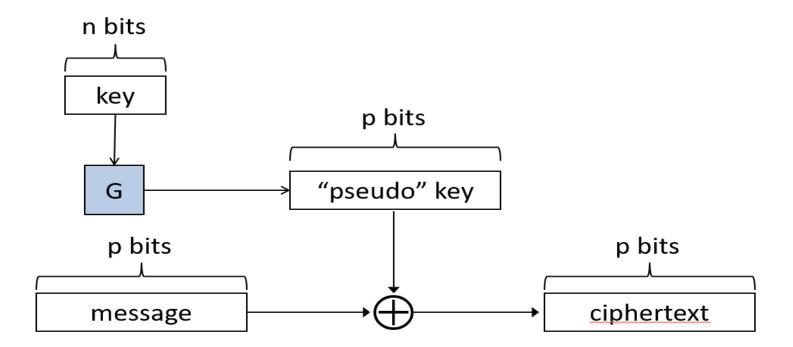
• For all efficient distinguishers A, there is a negligible function  $\epsilon$  such that

$$|\operatorname{Pr}_{x \leftarrow U_n}[A(G(x)) = 1] - \operatorname{Pr}_{y \leftarrow U_{p(n)}}[A(y) = 1]| \le \epsilon(n)$$

No efficient A can distinguish whether it is given G(x) (for uniform x) or a uniform string y!

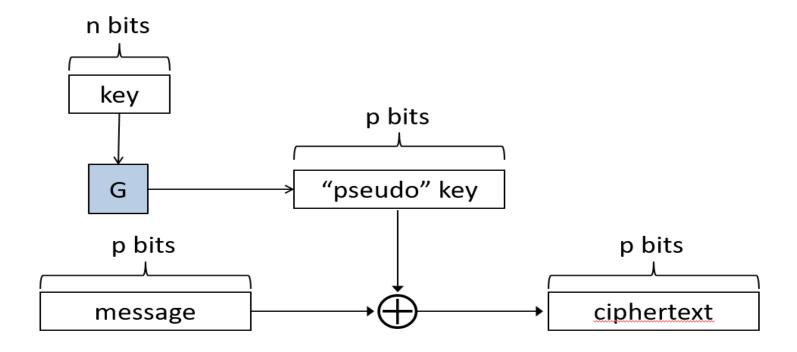


# Pseudo one-time pad





#### Pseudo one-time pad



Theorem 3.3 If G is a pseudorandom generator (PRG), then the pseudo one-time pad (pseudo-OTP) Π is EAV-secure (i.e., computationally secure)



#### **CPA-security**

■ Fix Π, A

Define a randomized experiment  $PrivKCPA_{A,\Pi}(n)$ :

- 1.  $k \leftarrow Gen(1^n)$
- 2.  $A(1^n)$  interacts with an encryption oracle  $Enc_k(\cdot)$ , and then outputs  $m_0, m_1$  of the same length
- 3.  $b \leftarrow \{0,1\}$ ,  $c \leftarrow Enc_k(m_b)$ , give c to A
- 4. A can continue to interact with  $Enc_k(\cdot)$
- 5. A outputs b'; A succeeds if b=b', and experiment evaluates to 1 in this case



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**Definition 4.1**  $\Pi$  is secure against chosen-plaintext attacks (CPA-secure) if for all PPT attackers A, there is a negligible function  $\epsilon$  such that

$$\Pr[PrivKCPA_{A,\Pi}(n)=1] \leq 1/2 + \epsilon(n)$$



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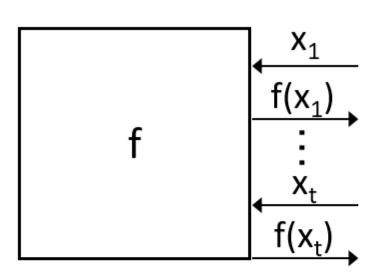
**Definition 4.2** F is a *pseudorandom function* if  $F_k$ , for uniform  $k \in \{0,1\}^n$  is indistinguishable from a uniform function  $f \in Func_n$  Formally, for all poly-time distinguishers D:

$$\left| \mathsf{Pr}_{k \leftarrow \{0,1\}^n} [D^{F_k(\cdot)}(1^n) = 1] - \mathsf{Pr}_{f \leftarrow Func_n} [D^{f(\cdot)}(1^n) = 1] \right| \leq \epsilon(n)$$



 $f \in Func_n$  chosen uniformly at random

World 0



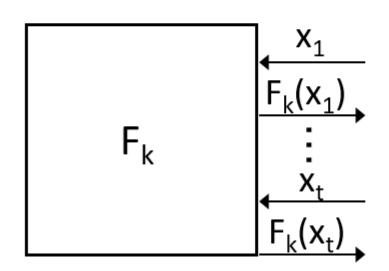
??



(poly-time)

World 1

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# Pseudorandom permutations (PRPs)

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- Let  $f \in Func_n$  f is a permutation if it is a bijection
  - This means that the inverse  $f^{-1}$  exists
- Let  $Perm_n \subset Func_n$  be the set of permutations
  - What is  $|Perm_n|$ ?



Let *F* be a length-preserving, keyed function



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- F is a keyed permutation if
  - $-F_k$  is a permutation for every k
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- **Definition 4.3** F is a *pseudorandom permutation* if  $F_k$ , for uniform key  $k \in \{0,1\}^n$ , is indistinguishable from a uniform permutation  $f \in Perm_n$
- For large enough n, a random permutation is indistinguishable from a random function.
  - In practice, PRPs are also good PRFs



#### PRFs vs. PRGs

- PRF F immediately implies a PRG G:
  - Define  $G(k) = F_k(0...0)|F_k(0...1)$
  - I.e.,  $G(k) = F_k(\langle 0 \rangle) |F_k(\langle 1 \rangle)| F_k(\langle 2 \rangle)| \dots$ , where  $\langle i \rangle$  denotes the *n*-bit encoding of *i*



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- PRF can be viewed as a PRG with random access to exponentially long output
  - The function  $F_k$  can be viewed as the  $n2^n$ -bit string  $F_k(0...0)|...|F_k(1...1)$



# Do PRFs/PRPs exist?

- They are a stronger primitive than PRGs
  - though can be built from PRGs



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**Theorem** (Goldreich, Goldwasser, Micali 1984)
If the PRG Axiom is true, then there exist PRFs.

#### **How to Construct Random Functions**

ODED GOLDREICH, SHAFI GOLDWASSER, AND SILVIO MICALI

Massachusetts Institute of Technology, Cambridge, Massachusetts

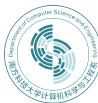
Abstract. A constructive theory of randomness for functions, based on computational complexity, is developed, and a pseudorandom function generator is presented. This generator is a deterministic polynomial-time algorithm that transforms pairs (g, r), where g is any one-way function and r is a random k-bit string, to polynomial-time computable functions  $f_r$ :  $\{1, \ldots, 2^k\} \rightarrow \{1, \ldots, 2^k\}$ . These  $f_r$ 's cannot be distinguished from random functions by any probabilistic polynomial-time algorithm that asks and receives the value of a function at arguments of its choice. The result has applications in cryptography, random constructions, and complexity theory.

Categories and Subject Descriptors: F.0 [Theory of Computation]: General; F.1.1 [Computation by Abstract Devices]: Models of Computation—computability theory; G.0 [Mathematics of Computing]: General; G.3 [Mathematics of Computing]: Probability and Statistics—probabilistic algorithms; random number generation

General Terms: Algorithms, Security, Theory

Additional Key Words and Phrases: Cryptography, one-way functions, prediction problems, randomness

I have set up on a Manchester computer a small programme using only 1000 units of storage, whereby the machine supplied with one sixteen figure number replies with another within two seconds. I would defy anyone to learn from these replies sufficient about the programme to be able to predict any replies to untried values.



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In practice, block ciphers are used



## Block ciphers

Block ciphers are practical constructions of pseudorandom permutations (PRPs)



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$$F: \{0,1\}^n \times \{0,1\}^m \rightarrow \{0,1\}^m$$
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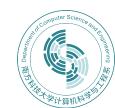
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Hard to distinguish  $F_k$  from uniform  $f \in Perm_m$ 



#### **AES**

- Advanced encryption standard (AES)
  - Standardized by NIST in 2000 based on a public, worldwide competation lasting over 3 years
  - Block length = 128 bits
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- Will discuss details later in the course
  - Rijndael named after Vincent Rijmen and Joan Daemen



■ 1972: NIST (then NBS) called for encryption standard proposals

1976: IBM responsed: "Lucifer"

NSA tweaked Lucifer to get *Data Encryption Standard* (DES) and approved it

The key length is "short": 56 bits

By late 90's, most commercial applications used 3DES: three applications of DES with independent keys

It had been used as a standard for encryption until 2000. DES was subject to exhaustive key search attacks.



■ 1997: NIST issued call for new ciphers (use for  $\geq$  30 years, protect  $\geq$  100 years)

1998: 15 candidates accepted in June

1999: 5 of them were shortlisted in August

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Block length: 128 bits, key length: 128/192/256 bits

Stronger and faster than 3DES

Efficient in both software and hardware

Simple in design, suitable for smard cards (memory requirement)



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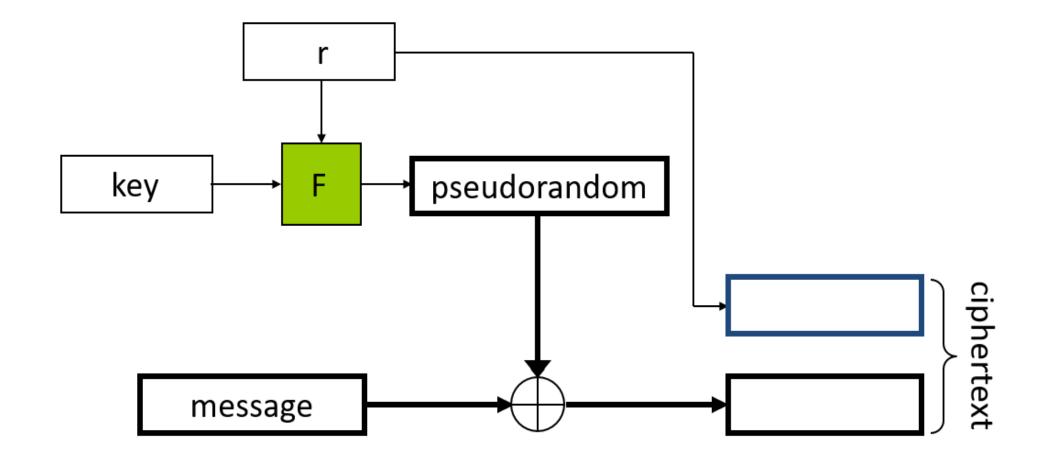
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Correctness is immediate

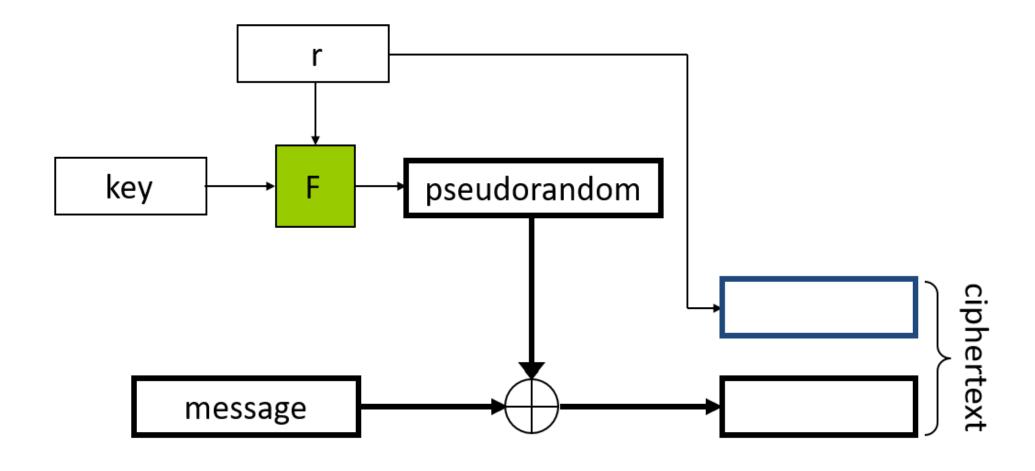


## CPA-secure encryption





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**Theorem 5.1** If F is a pseudorandom function, then this scheme is CPA-secure.



#### Note

The key may be as long as the message

But the same key can be used to safely encrypt multiple messages



## Security?

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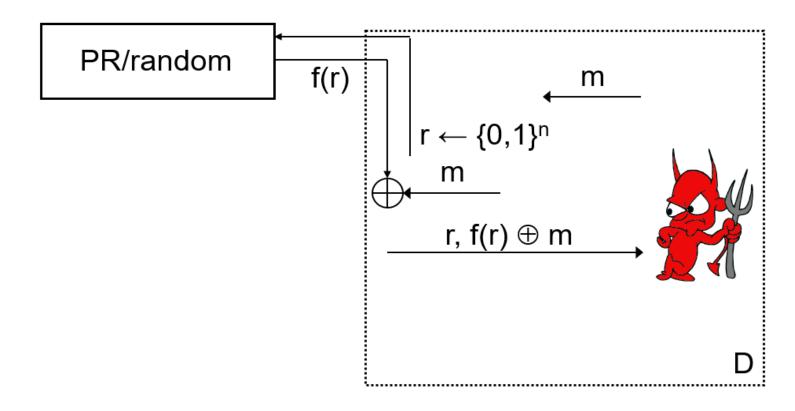
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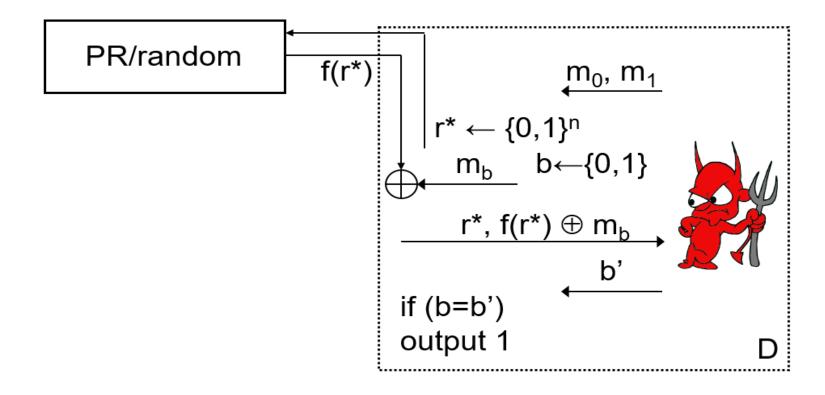




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Let  $\mu(n) = \Pr[PrivCPA_{Adv,\Pi}(n) = 1]$ Let q(n) be a bound on the number of encryption queries made by attacker



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If  $f = F_k$  for uniform k, then the view of Adv is exactly as in  $PrivCPA_{Adv,\Pi}(n)$ 

$$\Rightarrow$$

$$\Pr_{k \leftarrow \{0,1\}^n}[D^{F_k(\cdot)} = 1] = \Pr[PrivCPA_{Adv,\Pi}(n) = 1] = \mu(n)$$



- If f is uniform, there are two subcases
  - $-r^*$  was used for some other ciphertext (call this event Repeat)
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Note:  $q(n)/2^n + \epsilon(n) = \epsilon'(n)$  is negligible



# Real-world security?

The security bound we proved is tight



## Real-world security?

- The security bound we proved is tight
- What happens if a nonce r is ever reused?
- What is the probability that the nonce used in some challenge ciphertext is also used for some other ciphertext?
- What happens to the bound if the nonce is chosen non-uniformly?



### CPA-secure encryption

We have shown a CPA-secure encryption scheme based on any block cipher/ PRF

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- Drawbacks?
  - A 1-block plaintext results in a 2-block ciphertext
  - Only defined for encryption of n-bit messages



### Encrypting long messages?

■ Recall that CPA-security ⇒ security for the encryption of multiple messages



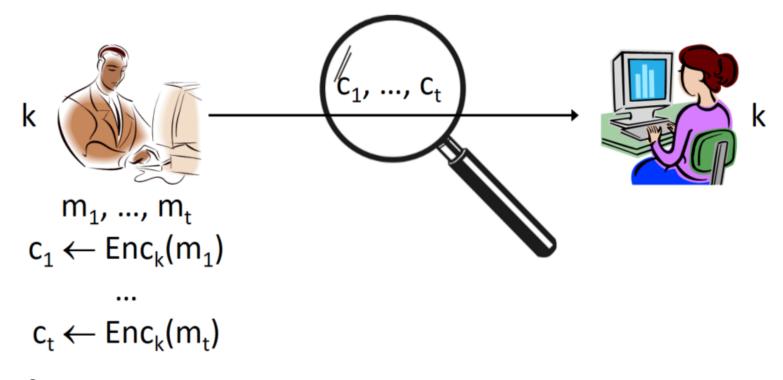
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- So, can encrypt the message  $m_1, \ldots, m_t$  as  $Enc_k(m_1), Enc_k(m_2), \ldots, Enc_k(m_t)$ 
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- Can we do better?
- Modes of operation
  - Block-cipher modes of operation
  - Stream-cipher modes of operation



## CTR (Counter) mode

■  $Enc_k(m_1, ..., m_t)$  // note: t is arbitrary

- Choose  $ctr \leftarrow_R \{0, 1\}^n$ , set  $c_0 = ctr$ - For i = 1 to t:

-  $c_i = m_i \oplus F_k(ctr + i)$ - Output  $c_0, c_1, ..., c_t$ 



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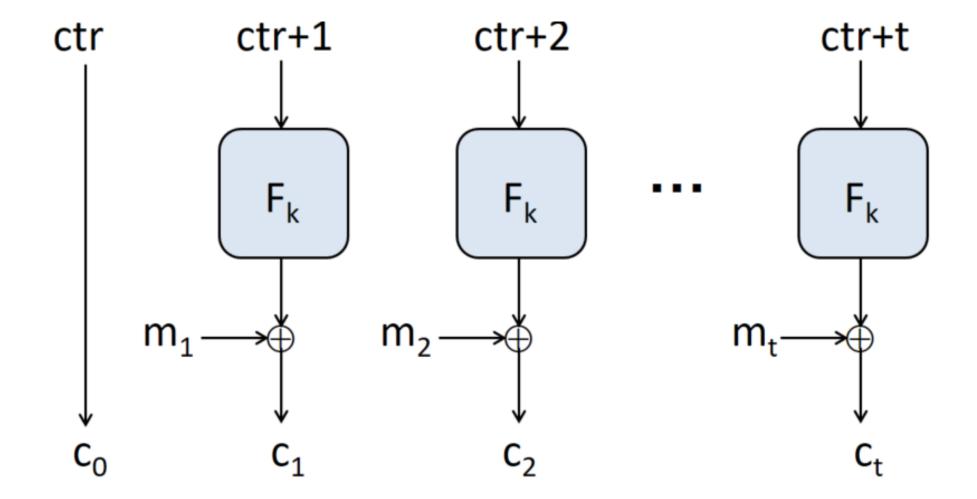
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The sequences  $F_k(ctr_i + 1), \dots, F_k(ctr_i + t)$  used to encrypt the *i*-th message is pseudorandom



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- Moreover, it is independent of every other such sequence unless  $ctr_i + j = ctr_{i'} + j'$  for some i, j, i', j'
- Just need to bound the probability of that event



## CBC (Cipher Block Chaining) mode

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- Choose  $c_0 \leftarrow_R \{0,1\}^n$  (also called the IV)

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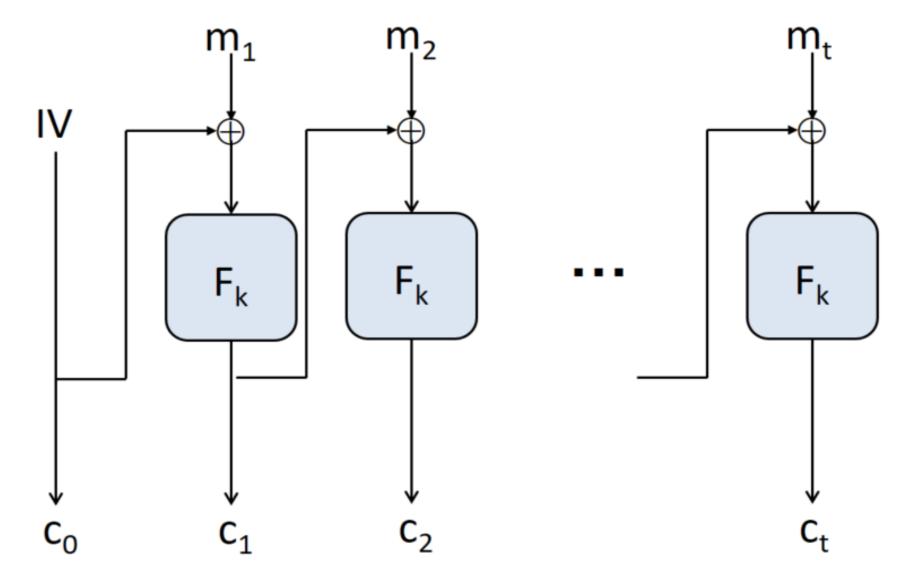
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Proof is more complicated than for CTR mode



•  $Enc_k(m_1,\ldots,m_t)=F_k(m_1),\ldots,F_k(m_t)$ 



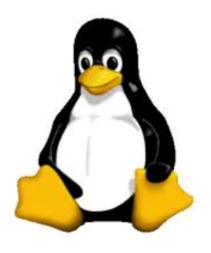
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- Deterministic
  - Not CPA-secure!
  - Efficient: online computation



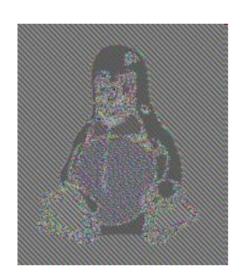
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- Can tell from the ciphertext whether  $m_i = m_j$ 
  - Not even EAV-secure!



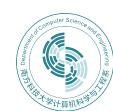
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- Deterministic
  - Not CPA-secure!
  - Efficient: online computation
- Can tell from the ciphertext whether  $m_i = m_j$ 
  - Not even EAV-secure!



original



encrypted using ECB mode



- As we defined, PRGs are limited
  - They have fixed-length output
  - They produce output in "one shot"
- In practice, PRGs are based on stream ciphers
  - Can be viewed as producing an "infinite" stream of pseudorandom bits, on demand
  - More flexible, more efficient



Pair of efficient, deterministic algorithms (Init, GetBits)



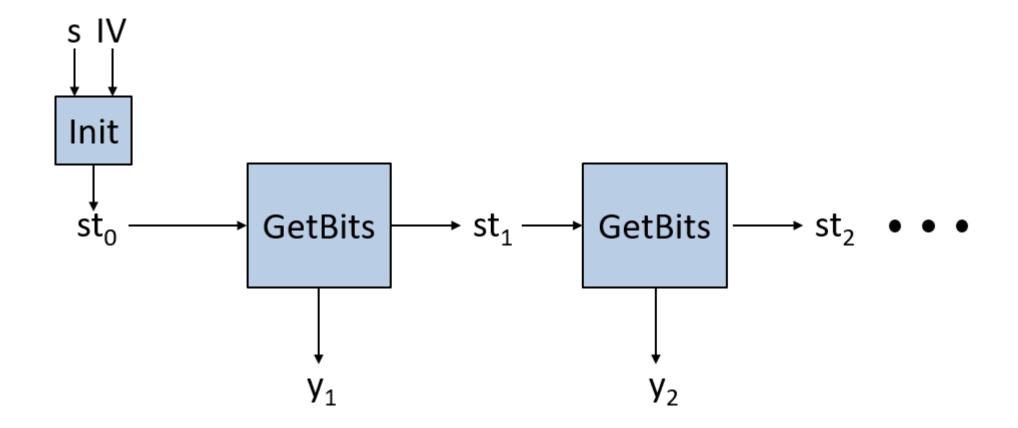
- Pair of efficient, deterministic algorithms (Init, GetBits)
  - Init takes a seed  $s_0$  (and optional IV), and outputs initial state  $st_0$
  - GetBits takes the current state st and outputs a bit y along with updated state st'



- Pair of efficient, deterministic algorithms (Init, GetBits)
  - Init takes a seed  $s_0$  (and optional IV), and outputs initial state  $st_0$
  - GetBits takes the current state st and outputs a bit y along with updated state st'
    - In practice, y would be a block rather than a bit

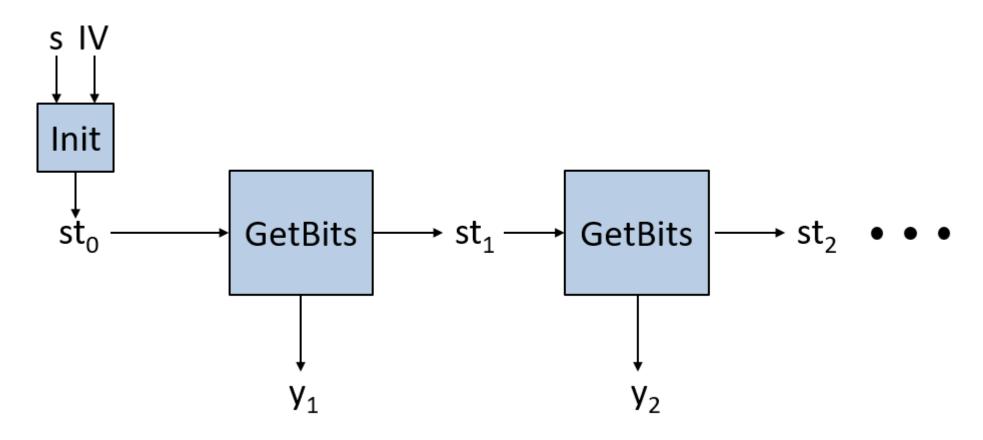


Can use (Init, GetBits) to generate any desired number of output bits from an initial seed





- A *stream cipher* is *secure* (informally) if the output stream generated from a uniform seed is pseudorandom
  - I.e., regardless of how long the output stream is (so long as it is polynomial)



#### Next Lecture

stream cipher, CCA security ...

