



## ▼ about-me

- ▶ I am a computer science graduate who privileges an organized && detail-oriented approach. I also enjoy teamwork where I always keep an optimistic mindset && help the group dealing with pressure. I am seeking an exciting intellectual challenge where I would be able to apply && upgrade my skills.

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in lino-tiago

lynerx

## @AcademicRecord

2015-2017

IST – Computer Science

2017-2020

ISMAI - Degree in Computer Science

may2020-aug2020

<Academia de Código\_> Full-stack Programming Bootcamp

## @Experience

oct2020-present

System Administrator at Câmara Municipal de Velas

jul2019-aug2019

Skipper & Scubba Diver at a Dive Center

may2019-jul2019

Web Developer at Feralbyte – Software Architects

jul2018-aug2018

Customer Assistant at a Dive Center

aug2017

Restaurant Worker

jul2015-aug2015

Construction Worker

## @Skills

React js, Java, JavaScript, HTML, CSS, git, SQL, Node.js, Unix, Maven, XML, Ajax, REST, MVC, Vim, C#, OOP

## @Projects

Bravo-boy

Runner game developed in a week, using Simple Graphics library. The user embodies a boy who jumps to avoid getting hit by boxes.

Image-guess

Terminal-based multi-player game developed in a weekend, using Prompt-view library. The purpose of this game consists in guessing images in ASCII.

WestSideAdventure

Pixel art game developed in 48h, as a hackathon project, using libGDX library. The game was designed to be a metaphor about the difficulties Puerto Rico citizens face when immigrating to America.

## @Languages

Portuguese (native speaker)

English (fluent)