

# Gradient Descent-Momentum

```
In [1]: from __future__ import division, print_function, unicode_literals
import numpy as np
import matplotlib
import matplotlib.pyplot as plt
# import matplotlib.cm as cm
# import matplotlib.mlab as mlab
np.random.seed(2)

X = np.random.rand(1000, 1)
y = 4 + 3 * X + .2*np.random.randn(1000, 1)

# Building Xbar
one = np.ones((X.shape[0],1))
Xbar = np.concatenate((one, X), axis = 1)

A = np.dot(Xbar.T, Xbar)
b = np.dot(Xbar.T, y)
w_exact = np.dot(np.linalg.pinv(A), b)

def cost(w):
    return .5/Xbar.shape[0]*np.linalg.norm(y - Xbar.dot(w), 2)**2;

def grad(w):
    return 1/Xbar.shape[0] * Xbar.T.dot(Xbar.dot(w) - y)

def numerical_grad(w, cost):
    eps = 1e-4
    g = np.zeros_like(w)
    for i in range(len(w)):
        w_p = w.copy()
        w_n = w.copy()
        w_p[i] += eps
        w_n[i] -= eps
        g[i] = (cost(w_p) - cost(w_n))/(2*eps)
    return g

def check_grad(w, cost, grad):
    w = np.random.rand(w.shape[0], w.shape[1])
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grad1 = grad(w)
grad2 = numerical_grad(w, cost)
return True if np.linalg.norm(grad1 - grad2) < 1e-6 else False

print( 'Checking gradient...', check_grad(np.random.rand(2, 1), cost, grad))

```

Checking gradient... True

```

In [2]: def GD_momentum(w_init, grad, eta, gamma):
        w = [w_init]
        v = [np.zeros_like(w_init)]
        for it in range(100):
            v_new = gamma*v[-1] + eta*grad(w[-1])
            w_new = w[-1] - v_new
            # print(np.linalg.norm(grad(w_new))/len(w_new))
            if np.linalg.norm(grad(w_new))/len(w_new) < 1e-3:
                break
            w.append(w_new)
            v.append(v_new)
        return (w, it)
w_init = np.array([[2], [1]])
(w_mm, it_mm) = GD_momentum(w_init, grad, .5, 0.9)
# print(it_mm, w_mm)

```

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In [3]: N = X.shape[0]
a1 = np.linalg.norm(y, 2)**2/N
b1 = 2*np.sum(X)/N
c1 = np.linalg.norm(X, 2)**2/N
d1 = -2*np.sum(y)/N
e1 = -2*X.T.dot(y)/N

matplotlib.rcParams['xtick.direction'] = 'out'
matplotlib.rcParams['ytick.direction'] = 'out'

delta = 0.025
xg = np.arange(1.5, 7.0, delta)
yg = np.arange(0.5, 4.5, delta)
Xg, Yg = np.meshgrid(xg, yg)
Z = a1 + Xg**2 + b1*Xg*Yg + c1*Yg**2 + d1*Xg + e1*Yg

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In [4]: import matplotlib.animation as animation

```

```

from matplotlib.animation import FuncAnimation
def save_gif2(eta, gamma):
    (w, it) = GD_momentum(w_init, grad, eta, gamma)
    fig, ax = plt.subplots(figsize=(4,4))
    plt.cla()
    plt.axis([1.5, 7, 0.5, 4.5])
    # x0 = np.linspace(0, 1, 2, endpoint=True)

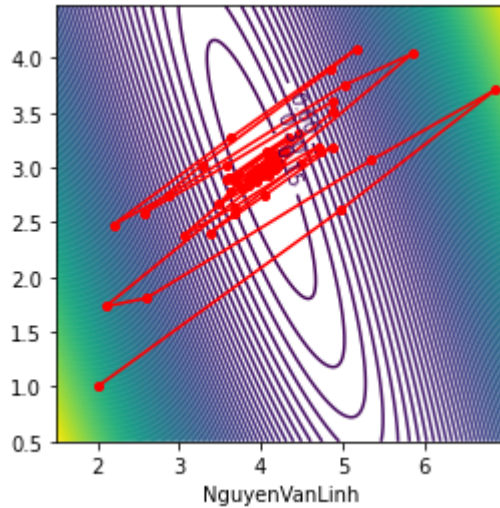
    def update(ii):
        if ii == 0:
            plt.cla()
            CS = plt.contour(Xg, Yg, Z, 100)
            manual_locations = [(4.5, 3.5), (4.2, 3), (4.3, 3.3)]
            animlist = plt.clabel(CS, inline=.1, fontsize=10, manual=manual_locations)
        # animlist = plt.title('Labels at selected locations')
        plt.plot(w_exact[0], w_exact[1], 'go')
        else:
            animlist = plt.plot([w[ii-1][0], w[ii][0]], [w[ii-1][1], w[ii][1]], 'r-')
            animlist = plt.plot(w[ii][0], w[ii][1], 'ro', markersize = 4)
            xlabel = "NguyenVanLinh"
            ax.set_xlabel(xlabel)
        return animlist, ax

    anim1 = FuncAnimation(fig, update, frames=np.arange(0, it), interval=200)
    # fn = 'img2_' + str(eta) + '.gif'
    fn = 'LR_momentum_contours.gif'
    anim1.save(fn, dpi=100, writer='imagemagick')

eta = 1
gamma = .9
save_gif2(eta, gamma)
# save_gif2(.1)
# save_gif2(2)

```

MovieWriter imagemagick unavailable; using Pillow instead.



## Nesterov accelerated gradient (NAG)

```
In [5]: from __future__ import division, print_function, unicode_literals
import numpy as np
import matplotlib
import matplotlib.pyplot as plt
from matplotlib.animation import FuncAnimation
# import matplotlib.cm as cm
# import matplotlib.mlab as mlab
np.random.seed(2)
```

```
In [6]: X = np.random.rand(1000, 1)
y = 4 + 3 * X + .2*np.random.randn(1000, 1)

# Building Xbar
one = np.ones((X.shape[0],1))
Xbar = np.concatenate((one, X), axis = 1)

A = np.dot(Xbar.T, Xbar)
b = np.dot(Xbar.T, y)
w_exact = np.dot(np.linalg.pinv(A), b)
```

```
In [7]: def cost(w):
        return .5/Xbar.shape[0]*np.linalg.norm(y - Xbar.dot(w), 2)**2;

        def grad(w):
            return 1/Xbar.shape[0] * Xbar.T.dot(Xbar.dot(w) - y)
```

```
In [8]: def numerical_grad(w, cost):
        eps = 1e-4
        g = np.zeros_like(w)
        for i in range(len(w)):
            w_p = w.copy()
            w_n = w.copy()
            w_p[i] += eps
            w_n[i] -= eps
            g[i] = (cost(w_p) - cost(w_n))/(2*eps)
        return g

        def check_grad(w, cost, grad):
            w = np.random.rand(w.shape[0], w.shape[1])
            grad1 = grad(w)
            grad2 = numerical_grad(w, cost)
            return True if np.linalg.norm(grad1 - grad2) < 1e-6 else False

        print( 'Checking gradient...', check_grad(np.random.rand(2, 1), cost, grad))
        print(grad(np.random.rand(2, 1)))
        print(numerical_grad(np.random.rand(2, 1), cost))
```

```
Checking gradient... True
[[-5.11424113]
 [-2.71307444]]
[[-4.33336451]
 [-2.27599051]]
```

```
In [9]: def GD_momentum(w_init, grad, eta, gamma):
        w = [w_init]
        v = [np.zeros_like(w_init)]
        for it in range(100):
            v_new = gamma*v[-1] + eta*grad(w[-1])
            w_new = w[-1] - v_new
            # print(np.linalg.norm(grad(w_new))/len(w_new))
            if np.linalg.norm(grad(w_new))/len(w_new) < 1e-3:
                break
```

```

        w.append(w_new)
        v.append(v_new)
    return (w, it)
w_init = np.array([[2], [1]])
(w_mm, it_mm) = GD_momentum(w_init, grad, .5, 0.9)
print(it_mm, w_mm)

```

```

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```

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[3.00261938]]), array([[4.02245776],
[2.99855499]])]

```

In [10]:

```

def myGD(w_init, grad, eta):
    w = [w_init]
    for it in range(100):
        w_new = w[-1] - eta*grad(w[-1])
        if np.linalg.norm(grad(w_new))/len(w_new) < 1e-3:
            break
        w.append(w_new)
        # print('iter %d: ' % it, w[-1].T)
    return (w, it)

w_init = np.array([[2], [1]])
(w1, it1) = myGD(w_init, grad, 0.1)
(w2, it2) = myGD(w_init, grad, 1)
(w3, it3) = myGD(w_init, grad, 2)

print(it1, it2, it3)

```

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In [11]:

```

N = X.shape[0]
a1 = np.linalg.norm(y, 2)**2/N
b1 = 2*np.sum(X)/N
c1 = np.linalg.norm(X, 2)**2/N
d1 = -2*np.sum(y)/N
e1 = -2*X.T.dot(y)/N

matplotlib.rcParams['xtick.direction'] = 'out'
matplotlib.rcParams['ytick.direction'] = 'out'

delta = 0.025
xg = np.arange(1.5, 6.0, delta)
yg = np.arange(0.5, 4.5, delta)
Xg, Yg = np.meshgrid(xg, yg)
Z = a1 + Xg**2 + b1*Xg*Yg + c1*Yg**2 + d1*Xg + e1*Yg

```

In [12]:

```

def save_gif2(eta):

```



```

(w, it) = myGD(w_init, grad, eta)
fig, ax = plt.subplots(figsize=(4,4))
plt.cla()
plt.axis([1.5, 6, 0.5, 4.5])
# x0 = np.linspace(0, 1, 2, endpoint=True)

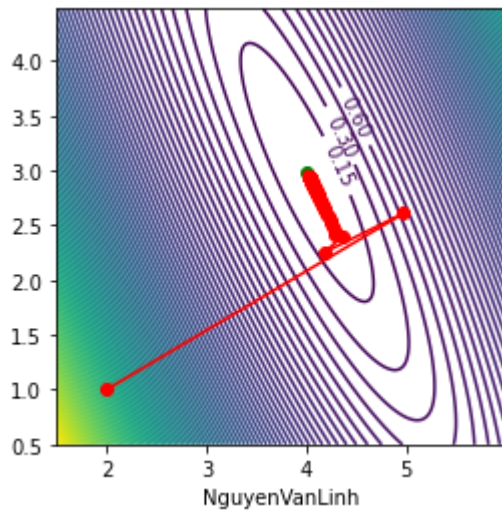
def update(ii):
    if ii == 0:
        plt.cla()
        CS = plt.contour(Xg, Yg, Z, 100)
        manual_locations = [(4.5, 3.5), (4.2, 3), (4.3, 3.3)]
        animlist = plt.clabel(CS, inline=.1, fontsize=10, manual=manual_locations)
#         animlist = plt.title('Labels at selected locations')
        plt.plot(w_exact[0], w_exact[1], 'go')
    else:
        animlist = plt.plot([w[ii-1][0], w[ii][0]], [w[ii-1][1], w[ii][1]], 'r-')
        animlist = plt.plot(w[ii][0], w[ii][1], 'ro')
        xlabel = "NguyenVanLinh"
        ax.set_xlabel(xlabel)
    return animlist, ax

anim1 = FuncAnimation(fig, update, frames=np.arange(0, it), interval=200)
fn = 'img2_' + str(eta) + '.gif'
anim1.save(fn, dpi=100, writer='imagemagick')

save_gif2(1)
# save_gif2(.1)
# save_gif2(2)

```

MovieWriter imagemagick unavailable; using Pillow instead.



In [ ]: