

Example: creating a tunnel in linux: R1# ip tunnel add tun0 mode gre remote 180.0.0.30 local 160.0.0.20 ttl 255

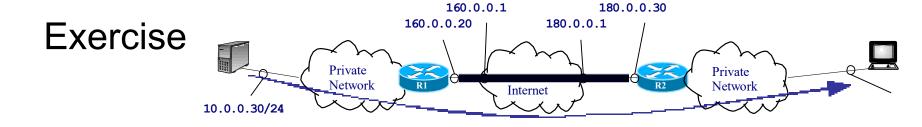
## Tunnel configuration

	Destination	Gateway	Genmask	Iface	Des	stination	Gateway	Genmask	Iface
	10.0.0.0	0.0.0.0	255.255.255.0	eth0	10	0.0.1.0	0.0.0.0	255.255.255.0	eth0
	160.0.0.1	0.0.0.0	255.255.255.255	ppp0	18	80.0.0.1	0.0.0.0	255.255.255.255	ppp0
H	0.0.0.0	160.0.0.1	0.0.0.0	ppp0	0	0.0.0.0	180.0.0.1	0.0.0.0	ppp0
	192.168.0.0	0.0.0.0	255.255.255.0	tun10	192	2.168.0.0	0.0.0.0	255.255.255.0	tunl0
IL	10.0.1.0	192.168.0.2	255.255.255.0	tun10	10	0.0.0.0	192.168.0.1	255.255.255.0	tunl0

R1 Routing Table

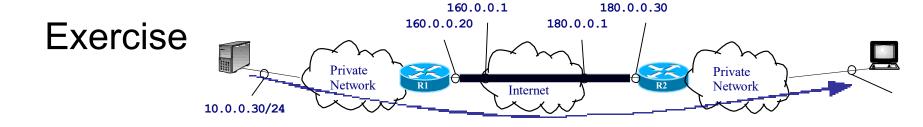
Virtual interface for the tunnel Static route to remote network

R2 Routing Table

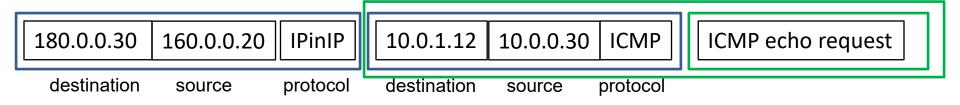


A) Host 10.0.0.30 executes the command "ping 10.0.1.12"

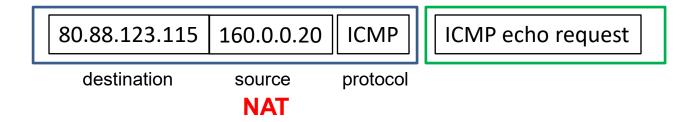
B) Host 10.0.0.30 executes the command "ping 80.88.123.115"

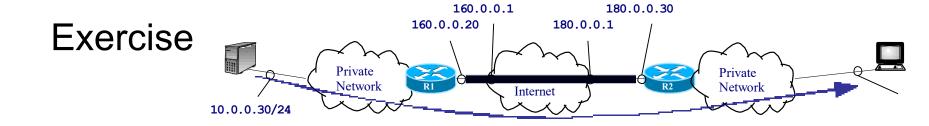


A) Host 10.0.0.30 executes the command "ping 10.0.1.12"

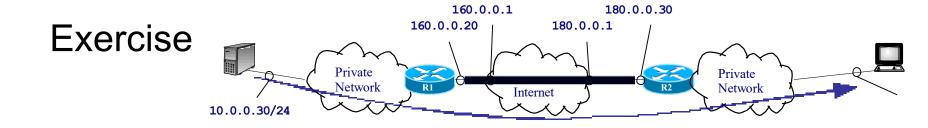


B) Host 10.0.0.30 executes the command "ping 80.88.123.115"





C) Host 10.0.0.30 executes the command "ping 160.0.0.20"

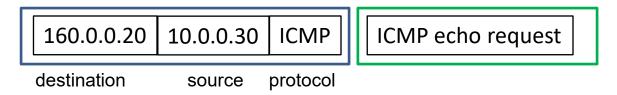


C) Host 10.0.0.30 executes the command "ping 160.0.0.20"

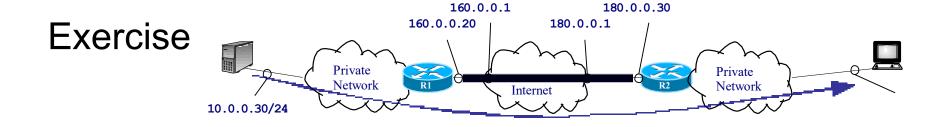
No datagram at all.

The destination is the public interface of R1.

The datagram generated is

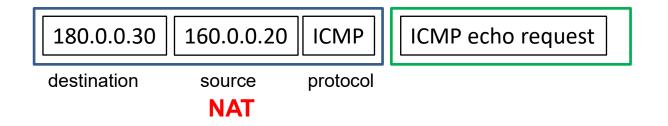


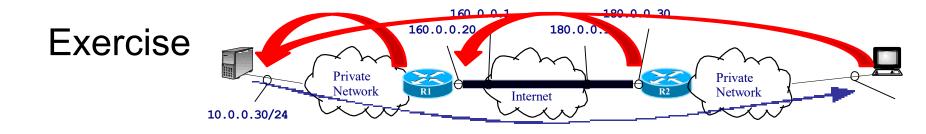
And does not exit the router.



D) Host 10.0.0.30 executes the command "ping 180.0.0.30"

As the destination is a public IP address, the datagram goes through the default route and through NAT.





What is the list of router interfaces that generate ICMP error messages in the following case:

E) Host 10.0.0.30 executes the command "traceroute 10.0.1.12"

The destination is in the remote private network. Packets go through the tunnel.

10.0.0.1 internal (private) interface of R1

180.0.0.30 public interface of R2 (tunnel's end point) In this case if R1 does not forward ICMP messages explicitly, the source host will not receive the message (it is directed to 160.0.0.20)

10.0.1.12 destination host interface