

# Scalar Evolution in LLVM

## 1 Example

### 1.1 Source

```
void foo(float *a, uint64_t n, uint64_t k) {  
    for (uint64_t i = 0; i < n; i++) {  
        a[i] = i * k;  
    }  
}
```

### 1.2 LLVM IR

```
clang -Oz -S sourcefile.cpp -emit-llvm  
  
; Function Attrs: minsize mustprogress norecurse nosync nounwind optsize  
uwtable writeonly  
  
define dso_local void @_Z3fooPfmm(float* nocapture noundef writeonly %0, i64  
noundef %1, i64 noundef %2) local_unnamed_addr #0 {  
    br label %4  
  
4:                                     ; preds = %8, %3  
    %5 = phi i64 [ 0, %3 ], [ %12, %8 ]  
    %6 = icmp eq i64 %5, %1  
    br i1 %6, label %7, label %8  
  
7:                                     ; preds = %4  
    ret void  
  
8:                                     ; preds = %4  
    %9 = mul i64 %5, %2  
    %10 = uitofp i64 %9 to float  
    %11 = getelementptr inbounds float, float* %0, i64 %5  
    store float %10, float* %11, align 4, !tbaa !5  
    %12 = add i64 %5, 1  
    br label %4, !llvm.loop !9  
}
```

### 1.3 Scalar Evolution

```
opt --enable-new-pm=0 -analyze -scalar-evolution sourcefile.ll
```

```

Printing analysis 'Scalar_Evolution_Analysis' for function '_Z3fooPfmm':
Classifying expressions for: @_Z3fooPfmm

%5 = phi i64 [ 0, %3 ], [ %12, %8 ]
--> {0,+,1}<%4> U: full-set S: full-set Exits: %1
LoopDispositions: { %4: Computable }

%9 = mul i64 %5, %2
--> {0,+,%2}<%4> U: full-set S: full-set Exits: (%1 * %2)
LoopDispositions: { %4: Computable }

%11 = getelementptr inbounds float, float* %0, i64 %5
--> {%0,+,4}<%4> U: full-set S: full-set Exits: ((4 * %1) + %0)
LoopDispositions: { %4: Computable }

%12 = add i64 %5, 1
--> {1,+,1}<nw><%4> U: full-set S: full-set Exits: (1 + %1)
LoopDispositions: { %4: Computable }

Determining loop execution counts for: @_Z3fooPfmm
Loop %4: backedge-taken count is %1
Loop %4: max backedge-taken count is -1
Loop %4: Predicated backedge-taken count is %1

Predicates:

Loop %4: Trip multiple is 1

```