

# Code Generation in VeGen

## 1 Vector Pack Set

VectorPackSet has a method called `codegen`. The method takes two parameters: a Builder and Paker (Pkr).

- If AllPacks is not empty, print “Vectorized” and the name of the function from Pkr.
- For each VP in AllPacks, and for each pair of instructions in VP, fuse or co-iterate their loops.
- Create a ControlReifier with the context and the data analysis from Paker. Get the loop info and the vector loop info from Packer.
- Define a function `ReifyOneHots` that takes a vector loop VL as a parameter. For each instruction I in VL, if I is a phi node and has a one-hot phi, reify its condition.
- For each loop L in LI in preorder, get the vector loop for L, reify the back edge condition of VL, and call `ReifyOneHots` on VL. Then Call `ReifyOneHots` on the top vector loop.
- For each VP in AllPacks, reify divergent loads and stores conditions.

## 2 Lower everything

VeGen defines a class `VectorCodeGen` with a method `run`, which takes no parameters and returns nothing.

### 2.1 emit loop