

Exercise 03 - Graphs

Create a C++ file named `exercises03.cpp` that only includes the libraries `<iostream>`, `<string>`, `<cstdlib>`, and `<ctime>`, and defines and tests the following functions.

1. Define a void function named `matrixview()` that takes a graph (a two-dimensional Boolean array) and its number of vertices (an unsigned integer) as parameters and displays the graph as a labeled adjacent matrix with an O indicating an edge between vertices and an X otherwise. An adjacent matrix is an $n \times n$ Boolean matrix where n is the number of vertices that specifies which pair of vertices has an edge between them.

Example: The invocation of `matrixview({{false, true, true}, {true, false, false}, {false, true, false}}, 3)` will display

	1	2	3
1	X	O	O
2	O	X	X
3	X	O	X

2. Define a Boolean function named `undirectedgraph()` that takes a graph (a two-dimensional Boolean array) and its number of vertices (an unsigned integer) as parameters and returns true only if the graph is not a digraph; otherwise, it returns false. The adjacent matrix of an undirected graph is symmetric.
3. Define a void function named `degrees()` that takes a graph (a two-dimensional Boolean array) and its number of vertices (an unsigned integer) as parameters and displays the degree of each vertex on separate lines.

Example: The invocation of `degrees({{false, true, true}, {true, false, false}, {false, true, false}}, 3)` will display

```
deg(1) = 3
deg(2) = 3
deg(3) = 2
```