



ALEKS  
+  
ARIS



HEAR  
HEAR

# 🎵 ABOUT THE GAME

**Hear, Hear** is an **action programming game** for casual music creation, allowing players to explore the land of music, plan a route to collect music instruments, create rhythmic music mixes and build a friendship with music critics.

## - Action and Sound:

Drag and drop the actions is the only thing you need to create a remix.

## - Unlock Different instruments:

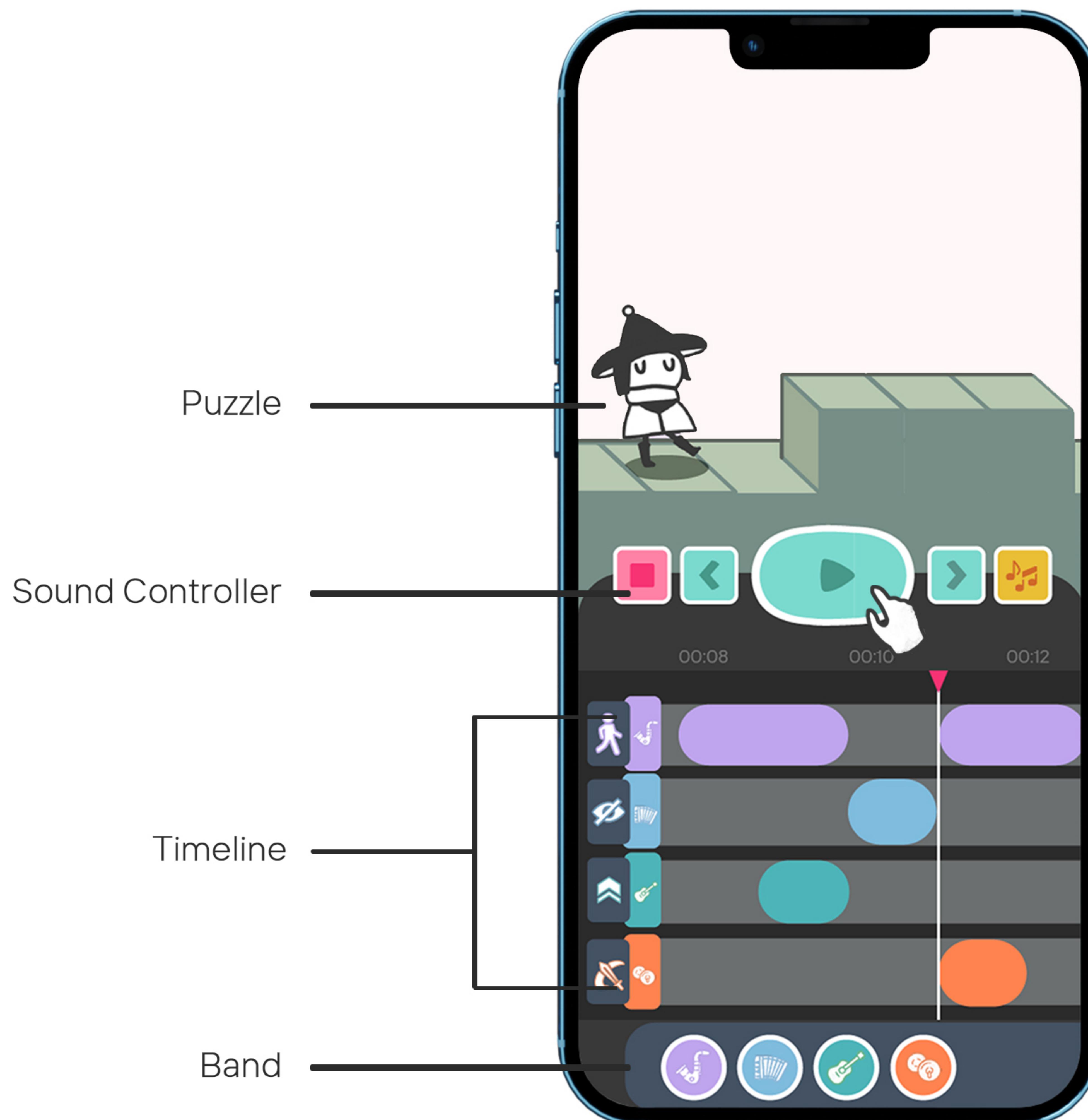
You can go for different melodies in challenge levels. Each level has its own sounds palette.

## - Cross-Platform:

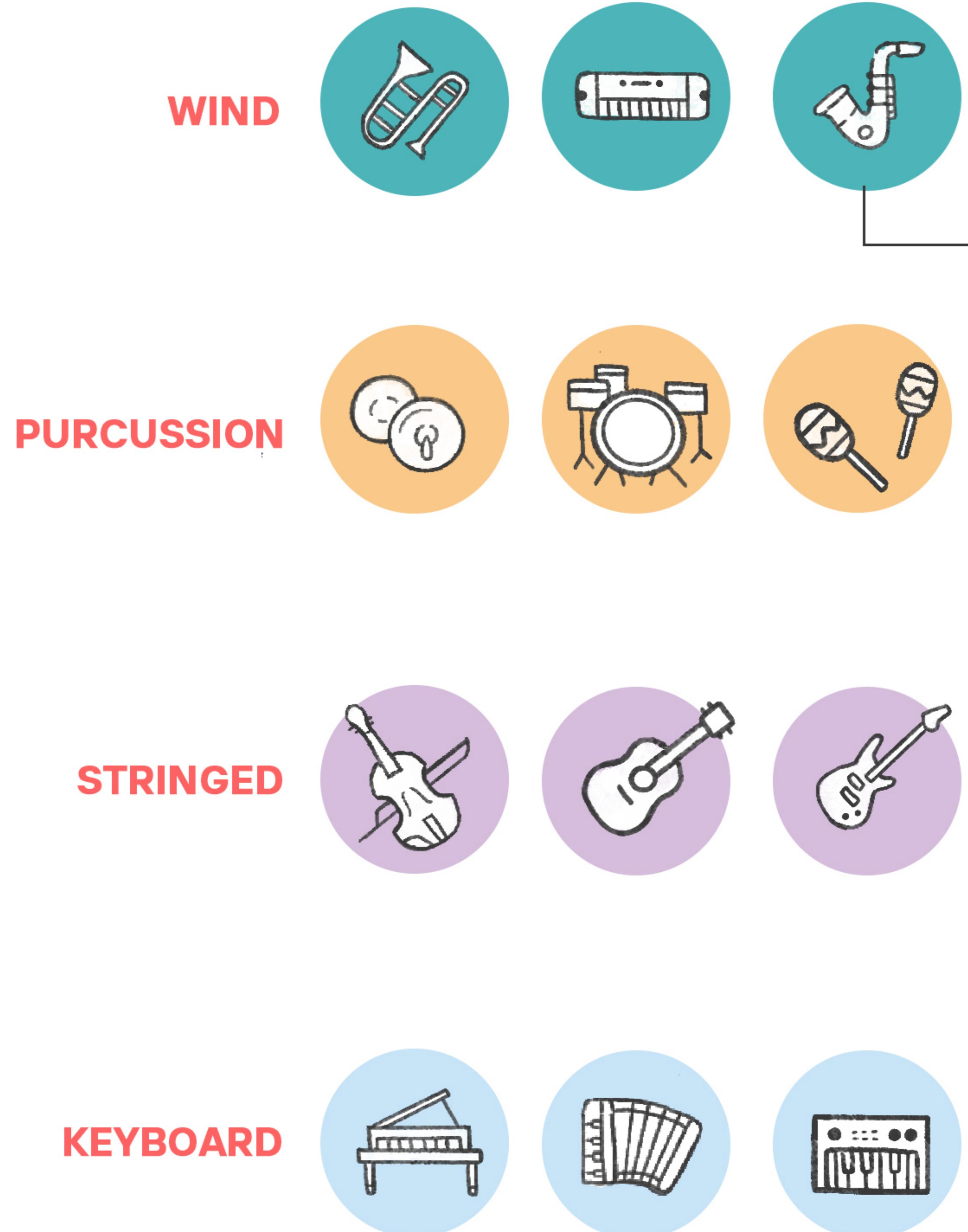


## 👉 CONTROL

Just drag and drop the instruments from music assets on the timeline to control the music flow in a fun and unique audio-visual experience.



# 🎶 REMIX EXPERIENCE



## SAXOPHONE



A type of single-reed woodwind instrument with a conical body, usually made of brass.

Rock



Blues



Classic

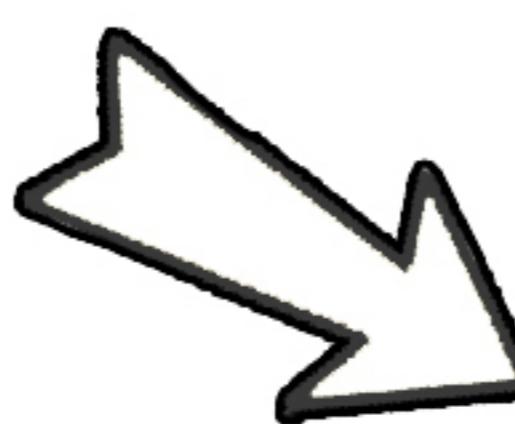


In the game, players can **collect** various types of musical instruments. By clicking on the instrument icon, you can learn more about this instrument.

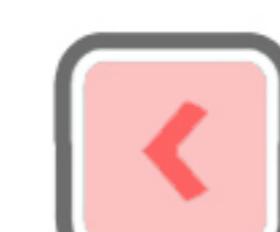
After each collecting instrument, the player can **add the instrument** to a specific action, just like loading a gun.

Each action represents the sound of the instrument assigned. Each level will produce a remix according to the action sequence!

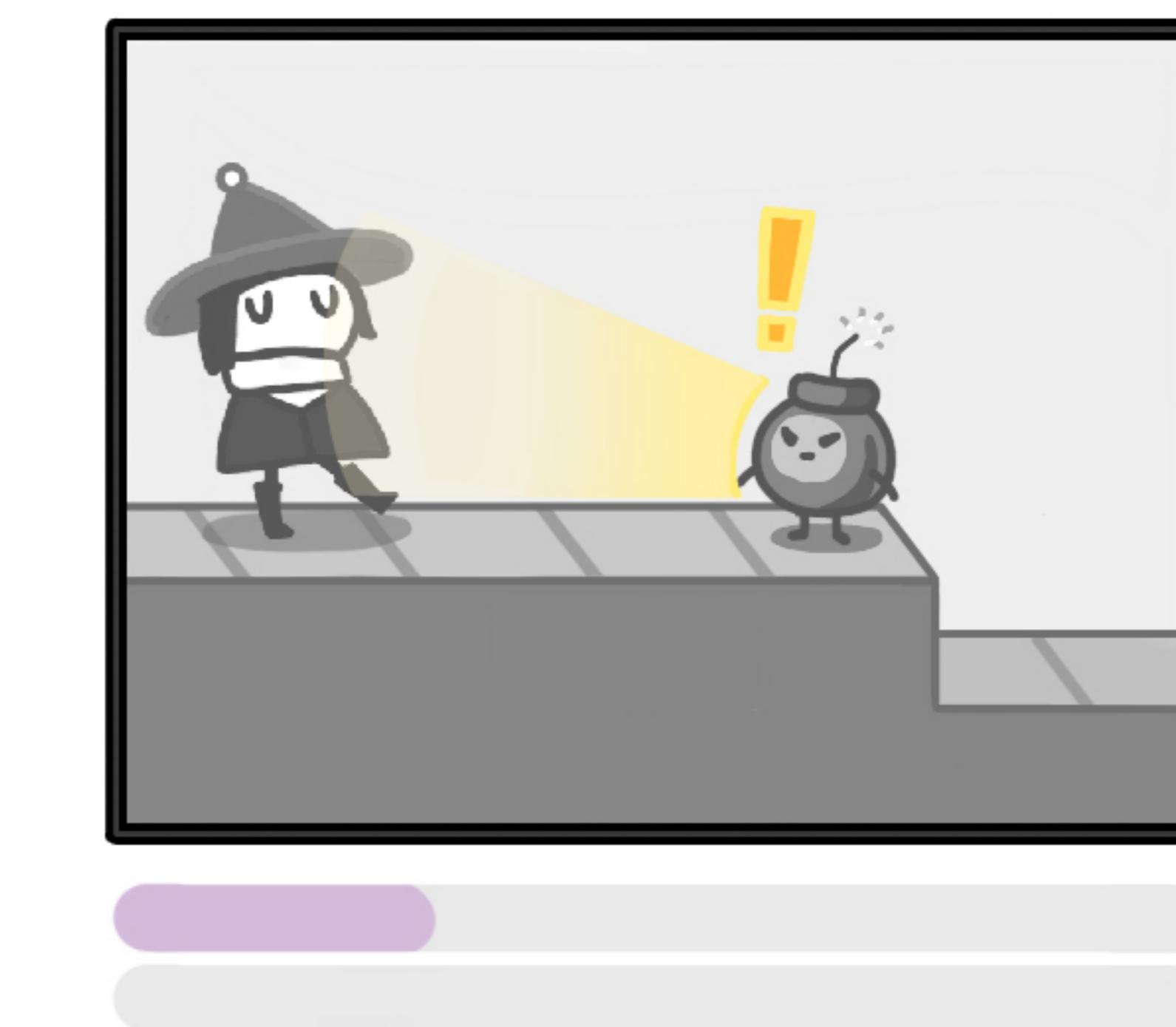
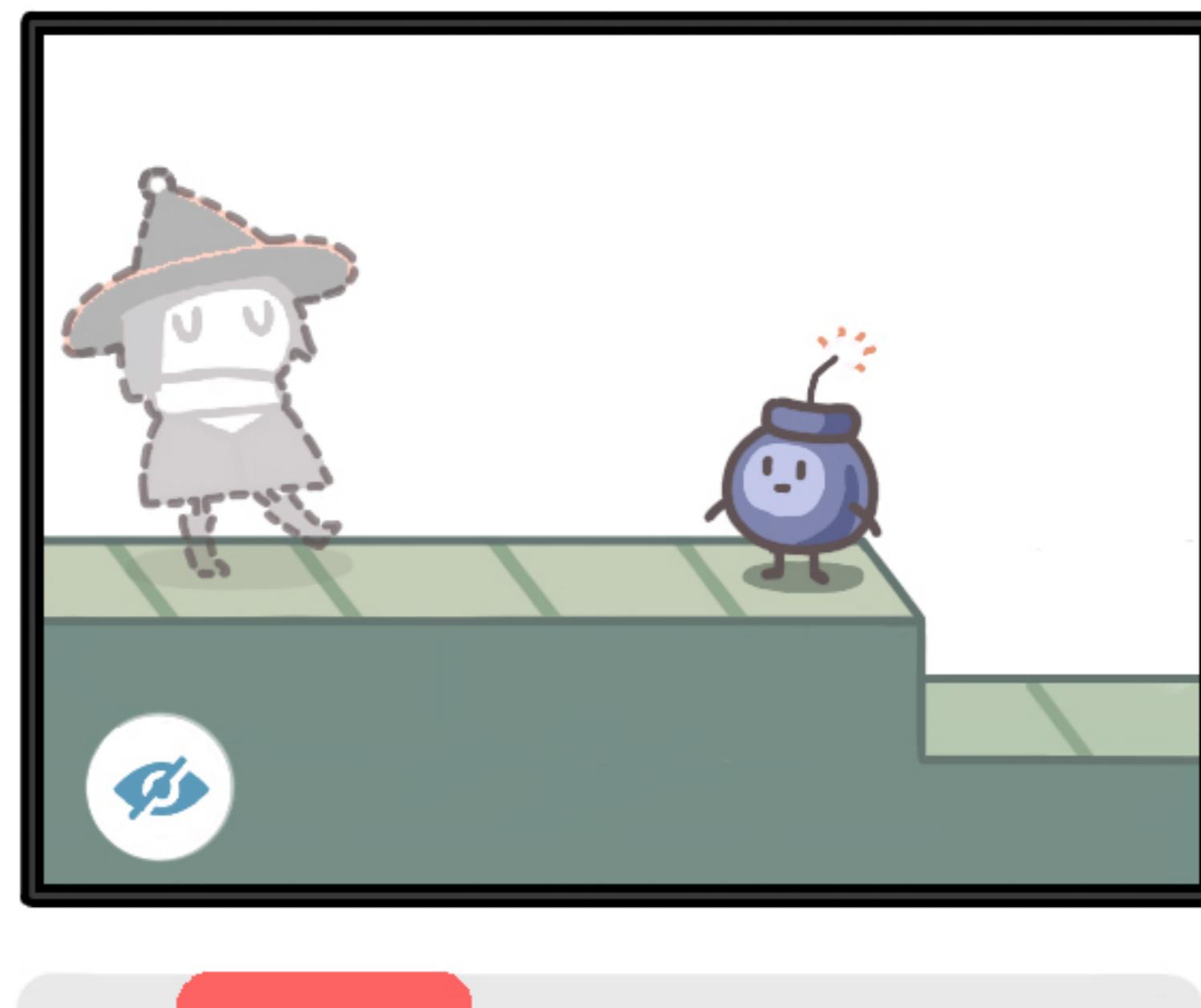
# 🎵 ENJOY THE PUZZLES



Combine **JUMP** and **WALK** to pull off a combo



Use **HIDE** skill to avoid enemies



In the game, players need to edit their actions and then click the play button to proceed.

**Drag and drop** the music notes of limited number on the right tempo to create

You can **pause** at any time to change those actions that are wrong and **play** them again

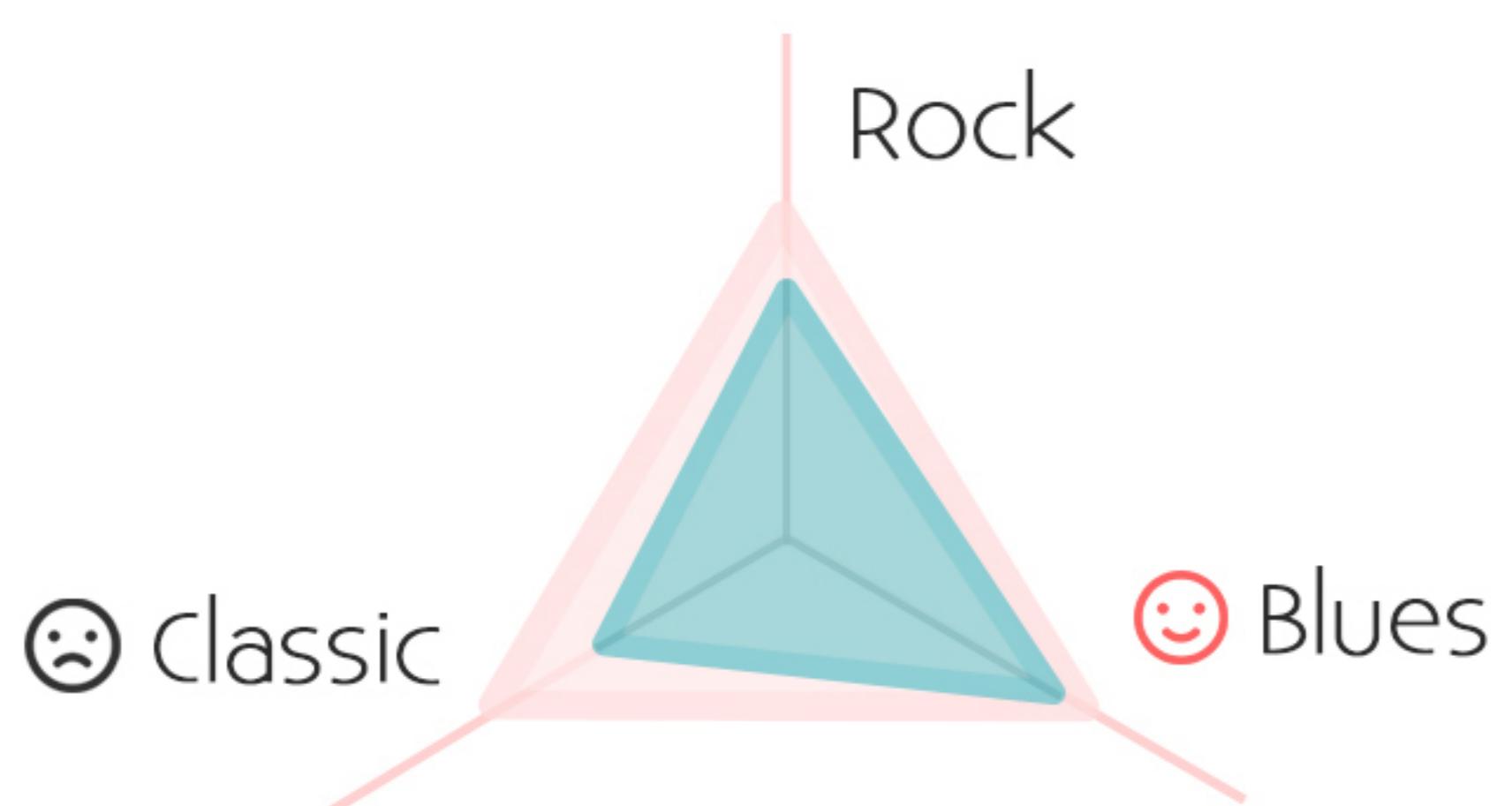
# ♫ MUSIC CRITICS

The **Music Critics** have different tastes. The music you create in the game is the language you use to talk to them. In this process, you can get to know about their preferences and make friends with them.



**KOKO**

" Melancholy was music.  
Music is melancholy."



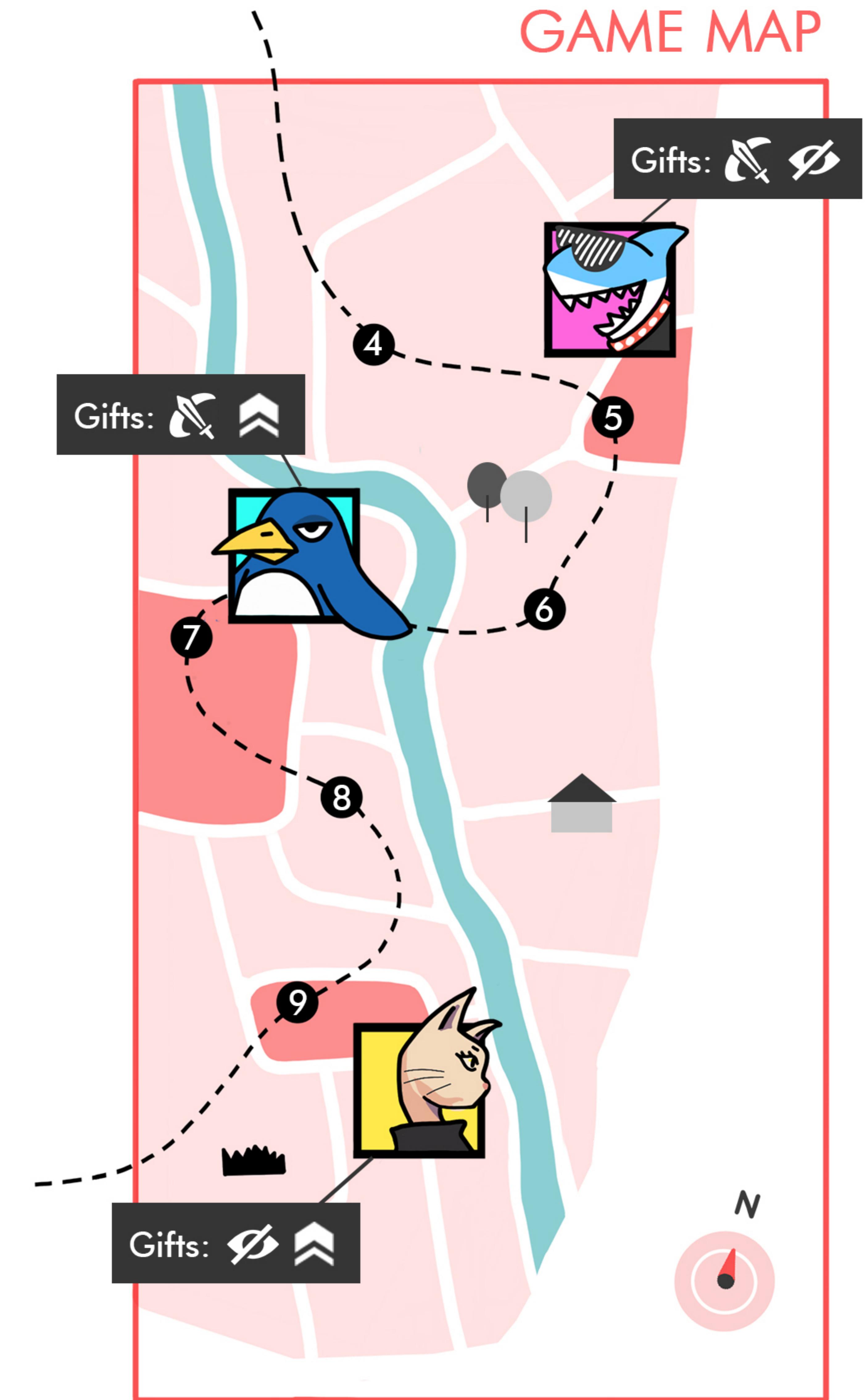
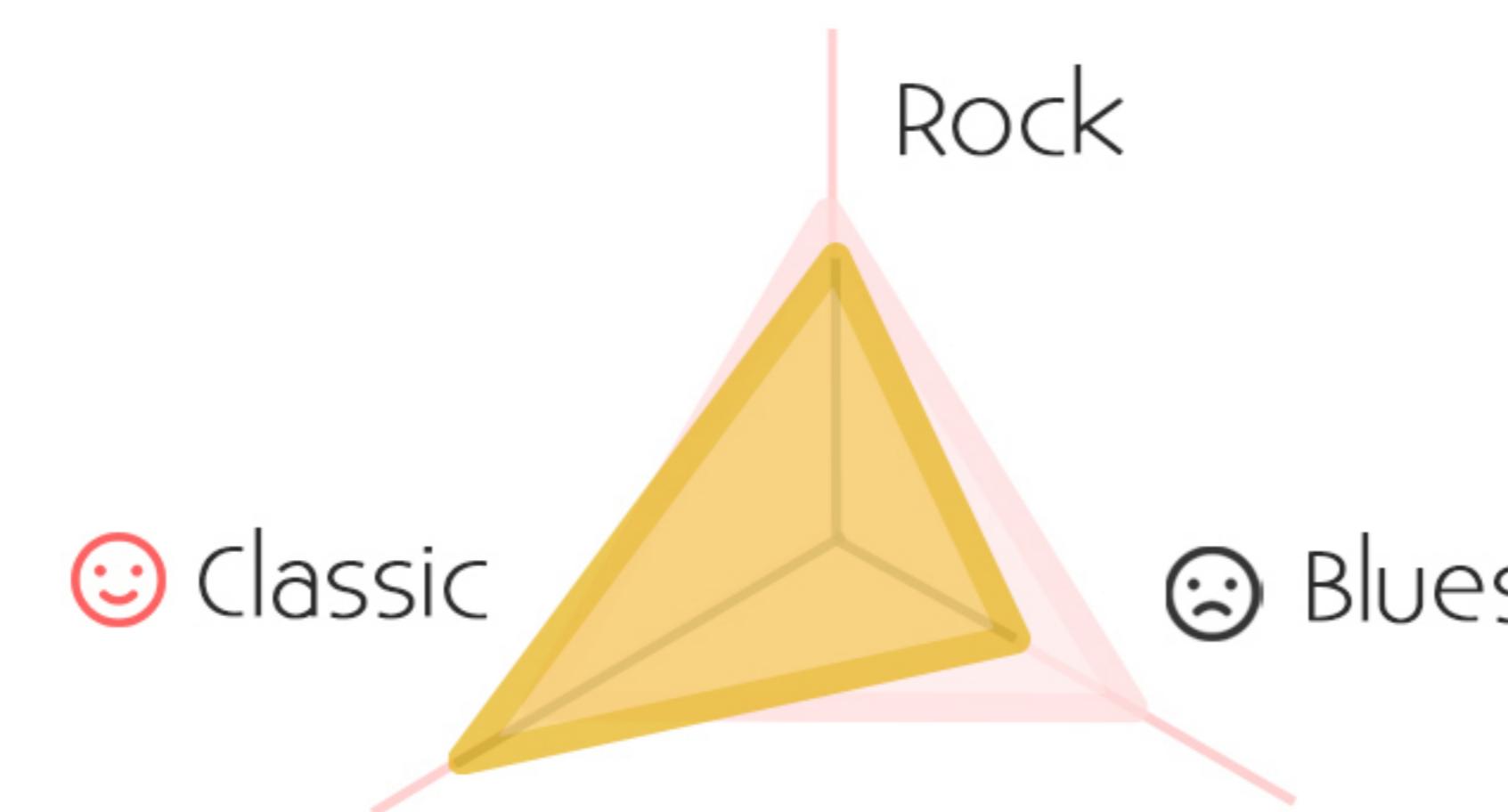
**ROOK**

" Freedom is a language.  
We call it rock 'n' roll."



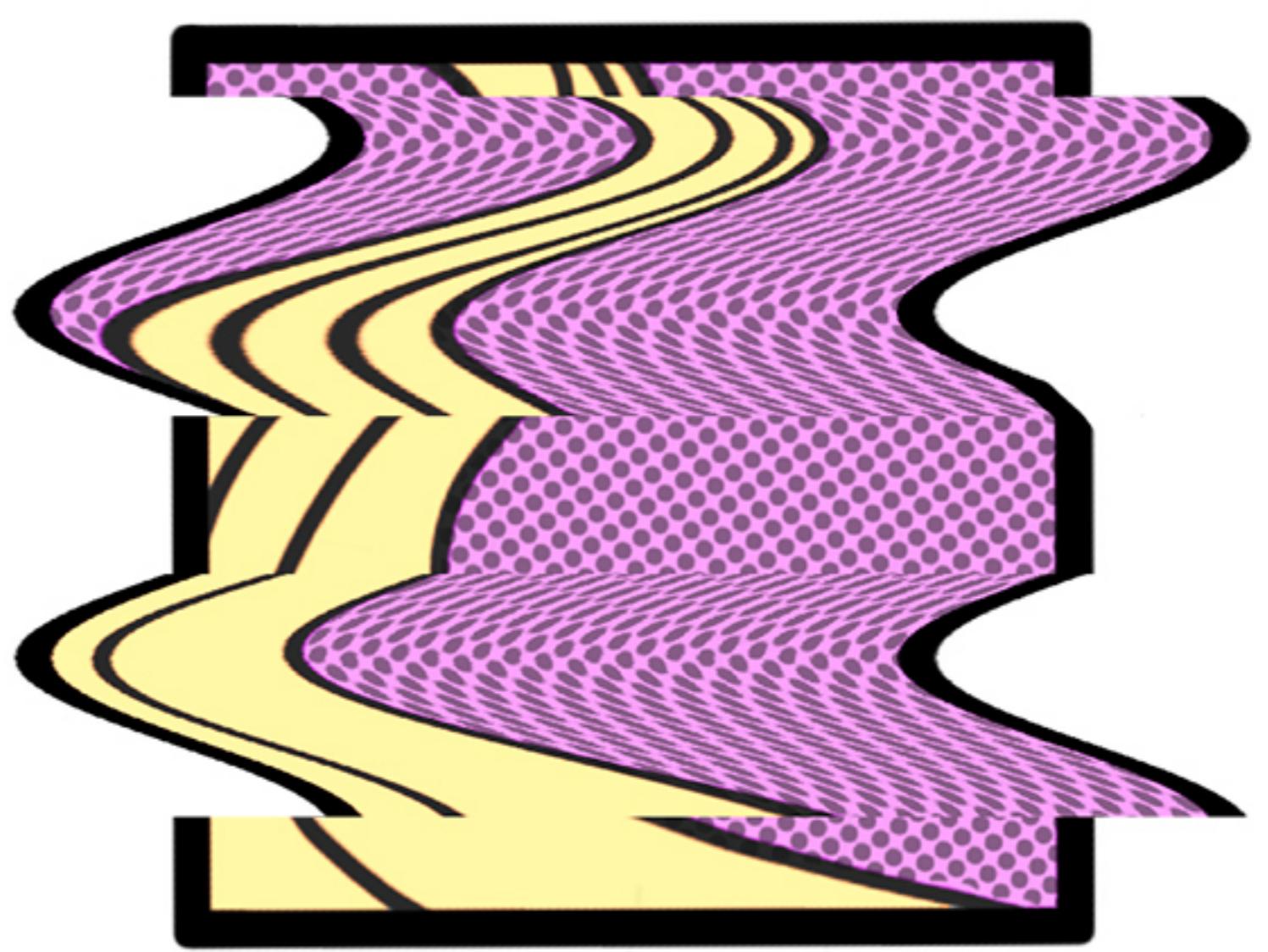
**C.C.**

" Dignity, always dignity."



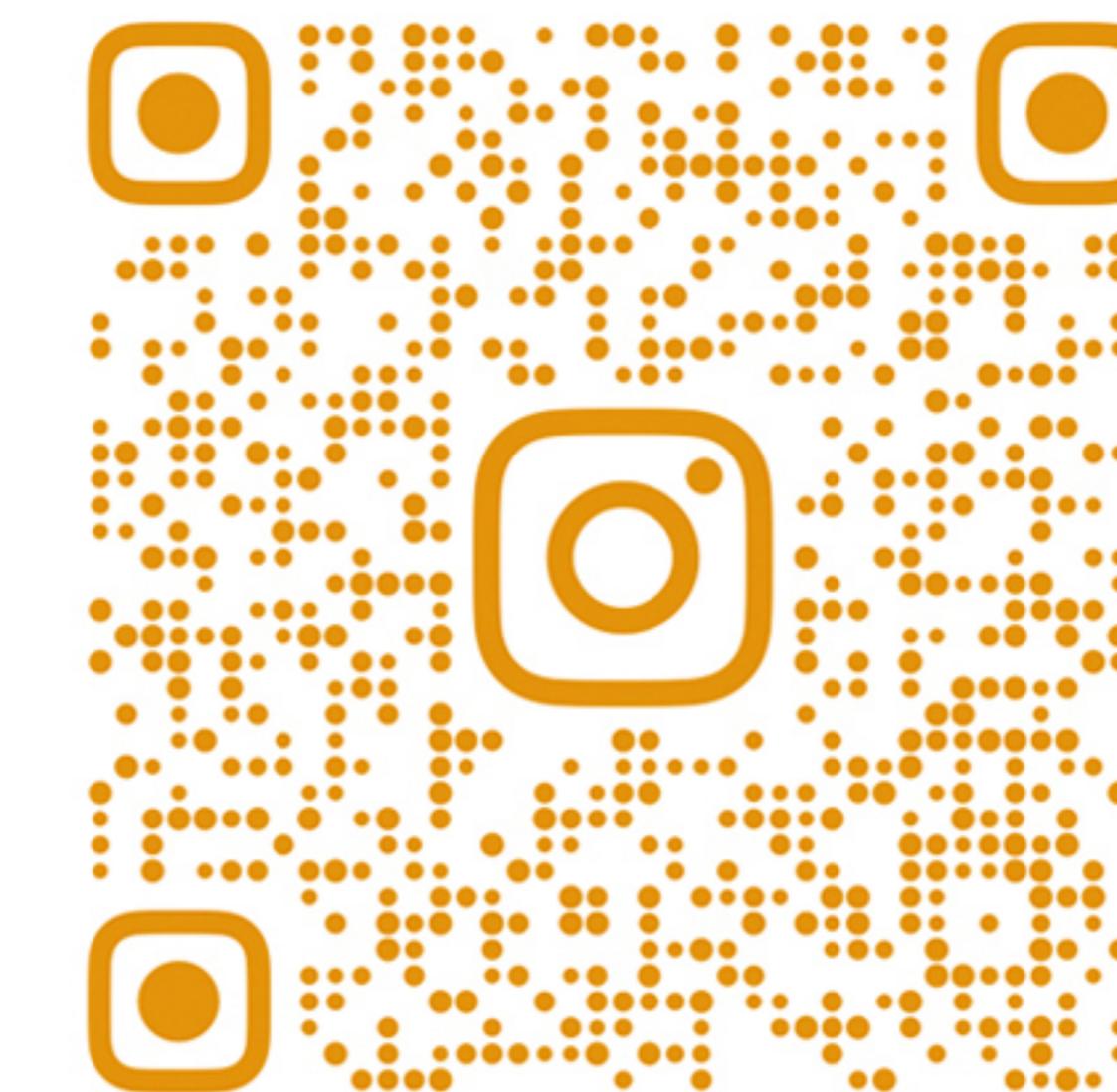
You will meet different connoisseurs in different levels, which also means you can collect different instruments and skills.

# COMPOSING YOUR ACTIONS



**RIOS** is a small video game studio focused on creating fun and cute puzzle experiences.

We're based in Brooklyn, NY.  
Welcome to join us!



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