

# JOBSHEET XI QUEUE

# 1. Learning Objectives

After completing this practical session, students will be able to:

- 1. Understand the structure and concept of the Queue data structure
- 2. Create and declare a Queue data structure
- 3. Implement Queue algorithms using arrays

#### 2. Labs 1

# 2.1 Experiment 1: Queue Basic Operations

Allocated Time: 90 minutes

In this experiment, we will implement the basic operations of the Queue algorithm. Take a look at the following Queue class diagram:

Queue
data: int[]
front: int
rear: int
size: int
max: int
Queue(n: int)
isFull(): boolean
isEmpty(): boolean
enqueue(dt: int): void
dequeue(): int
peek: void
print(): void
clear(): void

The following steps will implement Java program from the above design.

#### 2.1.1. Experiment Steps

- Create a new folder named P1Jobsheet11 or another prefered name, inside the Praktikum-ASD repository, then create a new class named Queue.
- 2. Add the attributes of the **Queue** as shown in the class diagram, then add the constructor as described below:

```
int[] data;
int front, rear, size, max;
public Queue(int n){
  max = n;
```



```
data = new int[max];
size = 0;
front = rear = -1;
}
```

3. Create a boolean method named **isEmpty** to check whether the queue is empty.

```
boolean isEmpty(){
    if(size == 0){
        return true;
    }else{
        return false;
    }
}
```

4. Create a boolean method named **isFull** to check whether the queue is full.

```
boolean isFull(){
    if(size == max){
        return true;
    }else{
        return false;
    }
}
```

5. Create a void method named **peek** to display the element at the **front** of the queue.

```
void peek(){
    if(!isEmpty()){
        System.out.println("Front data: "+data[front]);
    }else{
        System.out.println("Queue is empty!!!");
    }
}
```

6. Create a void method named **print** to display all elements in the queue, from the **front** to the **rear** position.

```
void print(){
    if(!isEmpty()){
        int i = front;
        while(i != rear){
            System.out.print(data[i]+" ");
            i = (i+1)%max;
        }
        System.out.println(data[i]+" ");
        System.out.println("Number of element: "+size);
    }else{
```



```
System.out.println("Queue is empty!!!");
}
```

7. Create a void method named **clear** to remove all elements from the queue.

```
void clear(){
    if(!isEmpty()){
        front = rear = -1;
        size = 0;
        System.out.println("All data has been successfully
removed!");
    }else{
        System.out.println("Queue is already empty!!!");
    }
}
```

8. Create a void method named **enqueue** to add an element to the queue, using a parameter **dt** of type **int**.

```
void enqueue(int dt){
    if(!isFull()){
        if(isEmpty()){
            front=rear=0;
        }else{
            if(rear==max-1){
                rear=0;
        }else{
                rear++;
            }
        }
        data[rear]=dt;
        size++;
        System.out.printf("%d is successfully added at index %d\n",
dt, rear);
    }else{
        System.out.println("Queue is full!!!");
    }
}
```

9. Create an **int** method named **dequeue** to remove and return the data from the **front** position of the queue.

```
int dequeue(){
    int dt = 0;
    if(!isEmpty()){
        dt = data[front];
        size--;
}
```



```
if(isEmpty()){
          front=rear=-1;
    }else{
          if(front==max-1){
                front=0;
          }else{
                front++;
          }
     }
}else{
          system.out.println("Queue is empty!!!");
}
return dt;
}
```

10. Next, create a new class named **QueueMain**. Create a **void** method named **menu** to display and handle the program's menu options during execution.

```
static void menu(){
    System.out.println("Available menu:");
    System.out.println("1. Enqueue");
    System.out.println("2. Dequeue");
    System.out.println("3. Print");
    System.out.println("4. Peek");
    System.out.println("5. Clear");
    System.out.println("========="");
}
```

- 11. Create the **main** method, then declare a **Scanner** object named **sc**.
- 12. Create a variable named **n** to store the user input representing the maximum number of elements that can be stored in the queue.

```
Scanner sc = new Scanner(System.in);
System.out.print("Input maximum number of data: ");
int n = sc.nextInt();
```

13. Instantiate a **Queue** object named **Q**, passing **n** as the queue's element capacity.

```
Queue Q = new Queue(n);
```

- 14. Declare an integer variable named **choice** to store the user's menu selection.
- 15. Use a **do-while** loop to keep the program running based on user input. Inside the loop, use a **switch-case** statement to execute queue operations according to the user's menu selection.

```
public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    System.out.print("Input maximum number of data: ");
    int n = sc.nextInt();
    Queue Q = new Queue(n);
```



```
int choice = -1;
        do {
            menu();
            choice = sc.nextInt();
            switch (choice) {
                case 1:
                    System.out.print("Input new data: ");
                    int newData = sc.nextInt();
                    Q.enqueue(newData);
                    break;
                case 2:
                    int outData = Q.dequeue();
                    if (outData != 0) {
                        System.out.println("Removed data: " + outData);
                    }
                case 3:
                    0.print();
                    break;
                case 4:
                    Q.peek();
                    break;
                case 5:
                    Q.clear();
                    break;
        } while (choice==1 || choice==2 || choice==3 || choice==4 ||
choice==5);
}
```

16. Compile and run the **QueueMain** class, then observe the results.

## 2.1.2. Output Verification

Verify the output with the following:

```
Input maximum number of data: 4
Available menu:
1. Enqueue
2. Dequeue
3. Print
4. Peek
5. Clear
_____
Input new data: 15
15 is successfully added at index 0
Available menu:
1. Enqueue
2. Dequeue
3. Print
4. Peek
5. Clear
```



```
_____
Input new data: 31
31 is successfully added at index 1
Available menu:
1. Enqueue
2. Dequeue
3. Print
4. Peek
5. Clear
______
15 31
Number of element: 2
Available menu:
1. Enqueue
2. Dequeue
3. Print
4. Peek
5. Clear
_____
Front data: 15
Available menu:
1. Enqueue
2. Dequeue
3. Print
4. Peek
5. Clear
_____
2
Removed data: 15
Available menu:
1. Enqueue
2. Dequeue
3. Print
4. Peek
5. Clear
_____
3
31
Number of element: 1
Available menu:
1. Enqueue
2. Dequeue
3. Print
4. Peek
5. Clear
_____
```

# 2.1.3. Question

- 1. In the constructor, why are the initial values of the **front** and **rear** attributes set to **-1**, while the size attribute is set to **0**?
- 2. In the **Enqueue** method, explain the meaning and purpose of the following code snippet!

```
if (rear == max - 1) {
    rear = 0;
```

3. In the **Dequeue** method, explain the meaning and purpose of the following code snippet!

```
if (front == max - 1) {
    front = 0;
```



- 4. In the **print** method, why does the loop variable **i** start from **front** instead of **0** (i.e., int i = 0)?
- 5. Review the **print** method again, and explain the meaning of the following code snippet!

```
i = (i + 1) % max;
```

- 6. Show the code snippet that represents a queue overflow!
- 7. When a queue overflow or underflow occurs, the program continues to run and only displays informational text. Modify the program so that it stops when a queue overflow or underflow happens!

#### 2.2. Experiment 2: Academic Service Queue

#### **Allocated Time: 90 minutes**

In this experiment, we will create a program that illustrates the service provided by the Academic Admin. Please refer to the following class diagram:

```
Student

nim:String

name: String

studyProgram: String

className: String

Student (nim: String, name: String, studyProgram: String, className: String)

void print()
```

#### 2.2.1. Experiment Steps

Based on the class diagram, a **Student** class will be created in Java.

- 1. Create a new class named **Student**
- 2. Add the attributes as shown in the class diagram. Then, create the parametric constuctor as follows:

```
public Student(String nim, String name, String studyProgram, String
className){
    this.nim = nim;
    this.name = name;
    this.studyProgram = studyProgram;
    this.className = className;
}
```

Provide **print()** method to display the whole data of student.

```
void print(){
         System.out.println(nim+" - "+name+" - "+studyProgram+" -
"+className);
   }
```



3. Copy the Queue class code from Experiment 1 to be reused in this experiment, and rename the class to StudentQueue. Since in Experiment 1, the data stored in the queue was only an integer array, while in this experiment the data used is Student object, you will need to modify the StudentQueue class accordingly.

```
Student[] data;
int front, rear, size, max;

public StudentQueue(int n){
    max = n;
    data = new Student[max];
    size = 0;
    front = 0;
    rear = -1;
}
```

4. Modify the **StudentQueue** class by changing the type of the data array from int[] to **Student**[], since in this case the data to be stored consists of **Student** objects. The modifications should be applied to the attributes, the **enqueue** method, and the **dequeue** method.

```
void enqueue(Student dt){
        if(isFull()){
            System.out.println("Queue is full!!!");
            return;
        rear = (rear+1)%max;
        data[rear] = dt;
        size++;
        System.out.printf("%s is successfully added at index %d\n",
dt.name, rear);
Student dequeue(){
        if(isEmpty()){
            System.out.println("Queue is empty!!!");
            return null;
        Student dt = data[front];
        front = (front+1)%max;
        size--;
        return dt;
```

5. Next, implement the **peek** and **print** methods to display the front-most data in the service queue and to display all the data in the service queue, respectively.

```
void peek(){
```



```
if(!isEmpty()){
        System.out.println("Front data: ");
        data[front].print();
    }else{
        System.out.println("Queue is empty!!!");
}
void print(){
    if(isEmpty()){
        System.out.println("Queue is empty!!!");
        return;
    int i = front;
    while(i != rear){
        data[i].print();
        i = (i+1)\%max;
    data[i].print();
    System.out.println("Number of element: "+size);
```

- 6. Next, create a new class named **StudentQueueMain** within the same package. In this class, define the **main** function and declare a **Scanner** object with the name **sc**.
- 7. Then, instantiate an **StudentQueue** object named **queue** with the parameter set to the maximum queue size (for example, 5).
- 8. Declare an integer variable named **choice** to store the user's menu selection.
- 9. Add the following code to loop through the menu options based on the input provided by the user:

```
public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    StudentQueue queue = new StudentQueue(5);
    int choice;
    do {
        System.out.println("\n=== Academic Service Menu ===");
        System.out.println("1. Enqueue Student");
        System.out.println("2. Dequeue Student");
        System.out.println("3. Display Front");
        System.out.println("4. Display All Data");
        System.out.println("5. Queue Size");
        System.out.println("0. Exit");
        System.out.print("Choose a menu: ");
        choice = sc.nextInt();
        sc.nextLine();
```



```
switch (choice) {
                case 1:
                    System.out.print("NIM : ");
                    String nim = sc.nextLine();
                    System.out.print("Name : ");
                    String name = sc.nextLine();
                    System.out.print("Study Program : ");
                    String studyProgram = sc.nextLine();
                    System.out.print("Class : ");
                    String className = sc.nextLine();
                    Student std = new Student(nim, name, studyProgram,
className);
                    queue.enqueue(std);
                    break;
                case 2:
                    Student studentBeingServed = queue.dequeue();
                    if (studentBeingServed != null) {
                        System.out.println("Student being served:");
                        studentBeingServed.print();
                    }
                    break:
                case 3:
                    queue.peek();
                    break;
                case 4:
                    queue.print();
                    break;
                case 5:
                    System.out.println("Queue size: " + queue.size);
                    break;
                case 0:
                    System.out.println("Thanks!!");
                    break;
                default:
                    System.out.println("Invalid menu!!");
        } while (choice != 0);
```

10. Compile and run **StudentQueueMain** class and observe the result!

# 2.2.2 Result Verification

Verify the output with the following:

```
=== Academic Service Menu ===

1. Enqueue Student
2. Dequeue Student
3. Display Front
```



```
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 1
NIM : 111
Name : Joseph
Study Program : TI
Class : 1I
Joseph is successfully added at index 0
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
3. Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 1
NIM : 222
Name : Brian
Study Program : TI
Class : 1I
Brian is successfully added at index 1
=== Academic Service Menu ===

    Enqueue Student
    Dequeue Student

3. Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 1
NIM : 333
Name : Herco
Study Program : TI
Class : 1I
Herco is successfully added at index 2
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
3. Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 1
NIM : 444
Name : Bima
Study Program : TI
Class : 1I
Bima is successfully added at index 3
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
3. Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 1
NIM : 555
Name : Kinan
Study Program : TI
Class : 1I
Kinan is successfully added at index 4
=== Academic Service Menu ===
```



```
1. Enqueue Student
2. Dequeue Student
3. Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 1
NIM : 6666
Name : Nahda
Study Program : TI
Class : 1I
Queue is full!!!
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
3. Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 5
Queue size: 5
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
3. Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 4
111 - Joseph - TI - 1I
222 - Brian - TI - 1I
333 - Herco - TI - 1I
444 - Bima - TI - 1I
555 - Kinan - TI - 1I
Number of element: 5
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 3
Front data:
111 - Joseph - TI - 1I
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 2
Student being served:
111 - Joseph - TI - 1I
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
Display Front
4. Display All Data
5. Queue Size
0. Exit
```



```
Choose a menu: 5
Queue size: 4
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
3. Display Front
4. Display All Data
5. Queue Size
0. Exit
Choose a menu: 4
222 - Brian - TI - 1I
333 - Herco - TI - 1I
444 - Bima - TI - 1I
555 - Kinan - TI - 1I
Number of element: 4
=== Academic Service Menu ===
1. Enqueue Student
2. Dequeue Student
3. Display Front
4. Display All Data
5. Oueue Size
0. Exit
Choose a menu:
```

#### 2.2.3 Questions

- 1. What is the main difference between the **Queue** (experiment 1) and **StudentQueue** classes in terms of the **data type** they manage? Why is this change in data type important?
- 2. How do the enqueue and dequeue methods in StudentQueue differ from those in Queue?
- 3. Examine the **constructor** of the **StudentQueue** class: why is the **front** attribute initialized to 0, whereas in the **Queue** class from Experiment 1, the **front** attribute is initialized to -1?
- 4. Modify the program by adding a new method called viewRear() in the StudentQueue class to check the queue element at the rear position. Also, update the menu in the StudentQueueMain class by adding option 6: "Check rear of the queue," so that the viewRear() method can be invoked.

# 2.3 Assignment

### Time: 120 minutes

Create a queue-based program to simulate the approval queue for Student Course Registration Forms (KRS) by Academic Advisors (DPA). When a student joins the queue, they must first register their personal data (as in Experiment 2). Use queue classes similar to those used in Experiment1 and 2, and implement the following methods:

- Check if the gueue is **empty**, check if the gueue is **full**, and **clear** the gueue.
- Add a student to the queue (enqueue), and process the KRS approval (dequeue) each
  approval session processes 2 students at a time (from the first two in the queue).



- Show all students in the queue, show the first two students in line, and show the last student in the queue.
- Print the total number of students in the queue, print the number of students who have completed the KRS approval process.
- The **maximum queue size is 10**, and each DPA can handle up to **30 students**. Display the number of students who have not yet completed the KRS approval process.

Draw the **class diagram** for the queue structure and implement all the required methods through a **menu-based interface** in the main function.