

Adaboost

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大纲

- Adaptive basis function models
- CART
- Boosting
- Adaboost

Adaptive basis function models

Kernel methods:

所有数据或部分数据
$$f(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x})$$

$$\phi(\mathbf{x}) = [\kappa(\mathbf{x}, \boldsymbol{\mu}_1), \dots, \kappa(\mathbf{x}, \boldsymbol{\mu}_N)]$$

 $\kappa(\mathbf{x}, \mathbf{x}') = \exp\left(-\frac{1}{2}(\mathbf{x} - \mathbf{x}')^T \mathbf{\Sigma}^{-1}(\mathbf{x} - \mathbf{x}')\right)$

 $\kappa(\mathbf{x}, \mathbf{x}') = \theta_0 \exp\left(-\frac{1}{2} \sum_{i=1}^{D} \theta_j (x_j - x_j')^2\right)$

 $\kappa(\mathbf{x}, \mathbf{x}') = \exp\left(-\frac{||\mathbf{x} - \mathbf{x}'||^2}{2\sigma^2}\right)$

- Kernel 是啥? $\kappa(\mathbf{x}, \mathbf{x}')$
 - 距离度量
- 怎样定义好kernel?
- 怎样学kernel?
 - Maximizing likelihood

 - $\kappa(\mathbf{x}_{i}, \mathbf{x}_{i'}) = \frac{\mathbf{x}_{i}^{T} \mathbf{x}_{i'}}{||\mathbf{x}_{i}||_{2}||\mathbf{x}_{i'}||_{2}}$ - MKL (multiple kernel learning,
 - Adaptive basis function model (ABM)

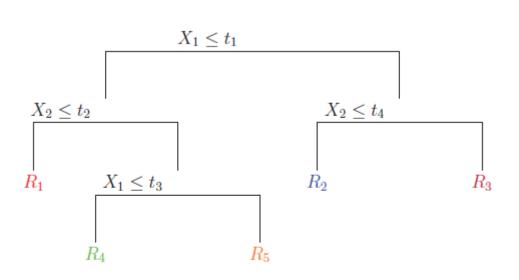
$$\kappa(\mathbf{x}, \mathbf{x}') = \sum_{j}^{\downarrow} w_{j} \kappa_{j}(\mathbf{x}, \mathbf{x}')$$

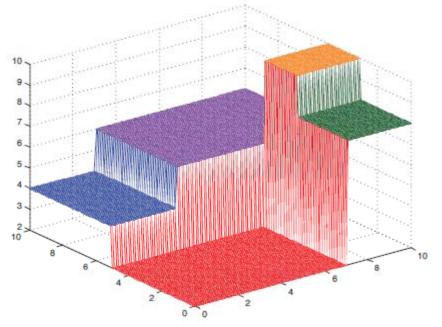
$$\kappa(\mathbf{x},\mathbf{x}') = \sum_{j}^{M} w_{j} \kappa_{j}(\mathbf{x},\mathbf{x}')$$

$$f(\mathbf{x}) = w_{0} + \sum_{m=1}^{M} w_{m} \phi_{m}(\mathbf{x})$$
Basis function, Learnt from data

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$$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$$





$$f(\mathbf{x}) = \mathbb{E}[y|\mathbf{x}] = \sum_{m=1}^{M} w_m \mathbb{I}(\mathbf{x} \in R_m) = \sum_{m=1}^{M} w_m \phi(\mathbf{x}; \mathbf{v}_m)$$

Rm: region m, 由basis function定义

Wm: mean response

Vm: encodes the variable to split on

$$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$$

CART model:

$$f(\mathbf{x}) = \mathbb{E}[y|\mathbf{x}] = \sum_{m=1}^{M} w_m \mathbb{I}(\mathbf{x} \in R_m) = \sum_{m=1}^{M} w_m \phi(\mathbf{x}; \mathbf{v}_m)$$

Find best split:

$$(j^*, t^*) = \arg\min_{i \in \{1, \dots, D\}} \min_{t \in \mathcal{T}_i} \operatorname{cost}(\{\mathbf{x}_i, y_i : x_{ij} \le t\}) + \operatorname{cost}(\{\mathbf{x}_i, y_i : x_{ij} > t\})$$

Algorithm:

```
1 function fitTree(node, \mathcal{D}, depth);
2 node.prediction = mean(y_i: i \in \mathcal{D}) // or class label distribution;
3 (j^*, t^*, \mathcal{D}_L, \mathcal{D}_R) = split(\mathcal{D});
4 if not worthSplitting(depth, cost, \mathcal{D}_L, \mathcal{D}_R) then
5 \  return node
6 else
7 | node.test = \lambda x.x_{j^*} < t^* // anonymous function;
8 | node.left = fitTree(node, \mathcal{D}_L, depth+1);
9 | node.right = fitTree(node, \mathcal{D}_R, depth+1);
10 | return node;
```

• 实战:

- 加载数据集
- 计算gini index
- 根据最佳分割feature进行数据分割
- 根据最大信息增益选择最佳分割feature
- 递归构建决策树
- 样本分类

$$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$$

Misclassification rate

$$\frac{1}{|\mathcal{D}|} \sum_{i \in \mathcal{D}} \mathbb{I}(y_i \neq \hat{y}) = 1 - \hat{\pi}_{\hat{y}}$$

Entropy

$$\mathbb{H}\left(\hat{\boldsymbol{\pi}}\right) = -\sum_{c=1}^{C} \hat{\pi}_c \log \hat{\pi}_c$$

Gini index

$$\sum_{c=1}^{C} \hat{\pi}_c (1 - \hat{\pi}_c) = \sum_{c} \hat{\pi}_c - \sum_{c} \hat{\pi}_c^2 = 1 - \sum_{c} \hat{\pi}_c^2$$

• 实战

Data Set Characteristics:	Multivariate	Number of Instances:	150	Area:	Life
Attribute Characteristics:	Real	Number of Attributes:	4	Date Donated	1988-07-01
Associated Tasks:	Classification	Missing Values?	No	Number of Web Hits:	533125

$$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$$

缺点:

- 估计不准:
 - Greedy nature难解决,只能local保最佳。
 - PS: Hyafil and Rivest 1976中提出找到最佳分割是 NP完全问题,所以只能greedy地去找,也就是只能通过local optimize MLE.
- 树不稳定:
 - Training data小改变,树有可能大不同。

 $f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$

- a greedy algorithm for fitting adaptive basisfunction models (Leo Breiman, 1998)
- 以浅层CART作为basis learner (weak learner)
- "best off-the-shelf classifier in the world" (Hastie et al. 2009, p340)
 - Boosting > random forest >> single decision tree
- 成熟应用?

- 弱学习机 (weak learner): 对一定分布的训练样本给出假设(仅仅 强于随机猜测)
 - 根据有云猜测可能会下雨
- 强学习机 (strong learner): 根据得到的弱学习机和相应的权重给出假设 (最大程度上符合实际情况: almost perfect expert)
 - 综合准确的天气预测

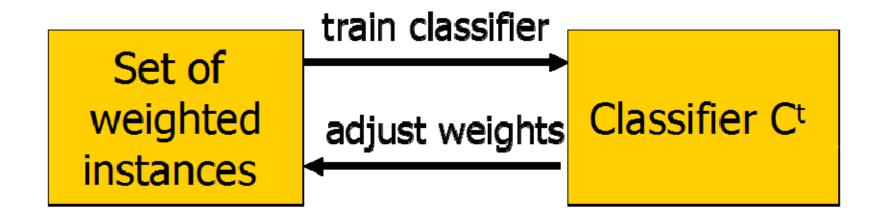
弱学习机
$$\longrightarrow$$
 强学习机 $\underset{f}{\min} \sum_{i=1}^{N} L(y_i, f(\mathbf{x}_i))$

• 目标:

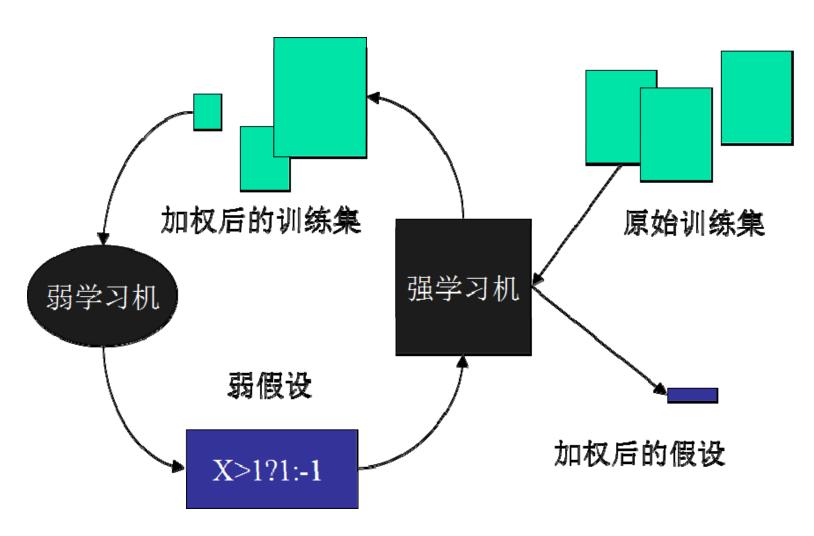
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- 最初的boosting算法
- 1989年, Schapire 最先构造出一种多项式级的算法,对该问题做了肯定的证明,这就是最初的Boosting算法。
- 一年后,Freund提出了一种效率更高的boosting算法。
- 缺陷:都要求事先知道弱学习算法学习正确率的下限

- 1995年, Freund 和schapire 改进了Boosting算法, 提出了 AdaBoost (Adaptive Boosting)算法。
- 优点:该算法效率和Freund于1991年提出的Boosting算法几乎相同,但不需要任何关于弱学习器的先验知识,因而更容易应用到实际问题当中。
- 随后,Freund和schapire进一步提出了改变Boosting投票权重的 AdaBoost. M1, AdaBoost. M2等算法, 在机器学习领域受到了极大的关注。

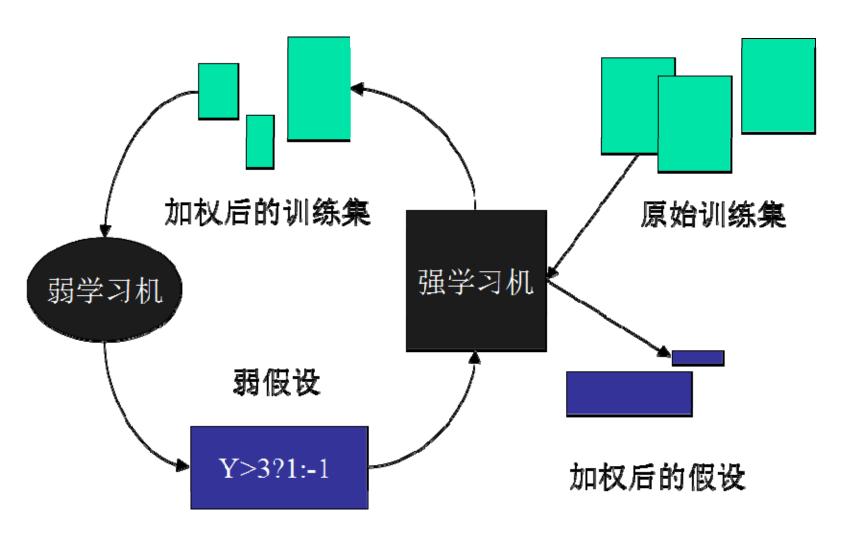


Boosting – Loop 1



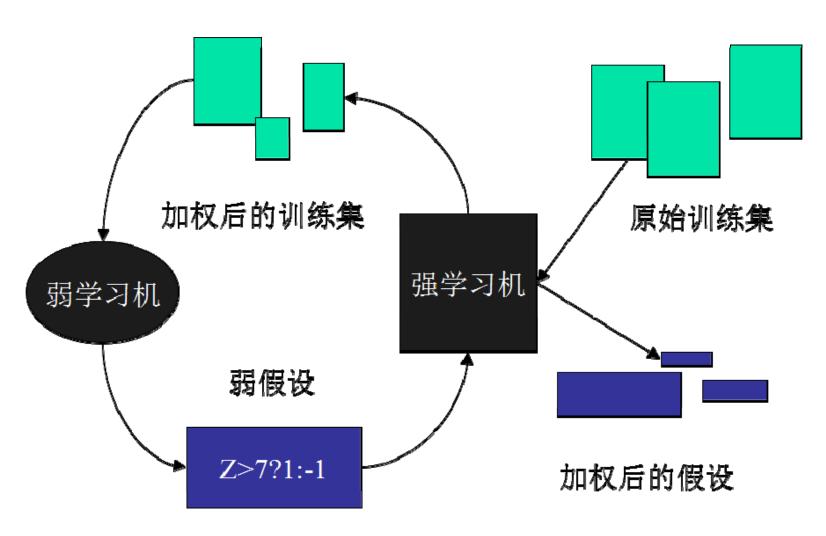
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Boosting – Loop 2



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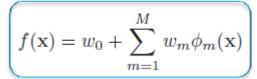
Boosting – Loop 3



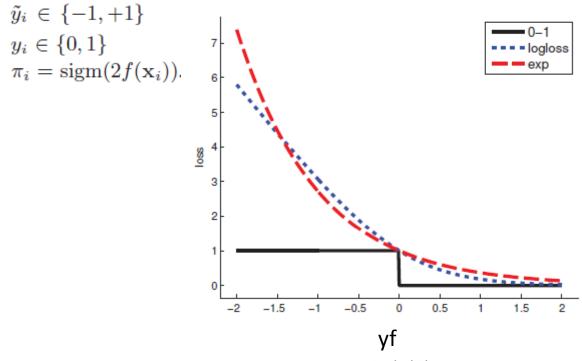
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- 首先给出任意一个弱学习算法和训练集 (x1 , y1) , (x2 , y2) , ···, (xn , yn) , xi \in X, X 表示某个实例空间,在分类问题中是一个带类别标志的集合, yi \in Y = { + 1, 1}。
- 初始化时, Adaboost为训练集指定分布为1/n, 即每个训练例的权重都相同为1/n。
- 接着,调用弱学习算法进行T次迭代,每次迭代后,按照训练结果更新训练集上的分布,对于训练失败的训练例赋予较大的权重,使得下一次迭代更加关注这些训练例,从而得到一个预测函数序列h1,h2, ···, ht,每个预测函数ht 也赋予一个权重,预测效果好的,相应的权重越大。
- T 次迭代之后,在分类问题中最终的预测函数 H 采用带权重的投票法产生。
- 单个弱学习器的学习准确率不高,经过运用 Boosting 算法之后,最终结果准确率将得到提高。

$$\min_{f} \sum_{i=1}^{N} L(y_i, f(\mathbf{x}_i))$$



Name	Loss	Derivative	f^*	Algorithm
Squared error	$\frac{1}{2}(y_i - f(\mathbf{x}_i))^2$	$y_i - f(\mathbf{x}_i)$	$\mathbb{E}\left[y \mathbf{x}_i\right]$	L2Boosting
Absolute error	$ y_i - f(\mathbf{x}_i) $	$\operatorname{sgn}(y_i - f(\mathbf{x}_i))$	$median(y \mathbf{x}_i)$	Gradient boosting
Exponential loss	$\exp(-\tilde{y}_i f(\mathbf{x}_i))$	$-\tilde{y}_i \exp(-\tilde{y}_i f(\mathbf{x}_i))$	$\frac{1}{2}\log\frac{\pi_i}{1-\pi_i}$	AdaBoost
Logloss	$\log(1 + e^{-\tilde{y}_i f_i})$	$y_i - \pi_i$	$\frac{1}{2}\log\frac{\pi_i}{1-\pi_i}$	LogitBoost



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$$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$$

Boosting - Adaboost $f(x) = w_0 + \sum_{m=1}^{M} w_m \phi_m(x)$

• 指数loss

$$L(\tilde{y}, f) = \exp(-\tilde{y}f)$$

$$\frac{\partial}{\partial f(\mathbf{x})} \mathbb{E}\left[e^{-\tilde{y}f(\mathbf{x})}|\mathbf{x}\right] = \frac{\partial}{\partial f(\mathbf{x})} \left[p(\tilde{y} = 1|\mathbf{x})e^{-f(\mathbf{x})} + p(\tilde{y} = -1|\mathbf{x})e^{f(\mathbf{x})}\right]$$

$$= -p(\tilde{y} = 1|\mathbf{x})e^{-f(\mathbf{x})} + p(\tilde{y} = -1|\mathbf{x})e^{f(\mathbf{x})}$$

$$= 0 \Rightarrow \frac{p(\tilde{y} = 1|\mathbf{x})}{p(\tilde{y} = 1 - |\mathbf{x})} = e^{2f(\mathbf{x})}$$

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$$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$$

• 初始化:

$$f_0(\mathbf{x}) = \arg\min_{\gamma} \sum_{i=1}^{N} L(y_i, f(\mathbf{x}_i; \gamma))$$
 $f_0(\mathbf{x}) = \frac{1}{2} \log \frac{\hat{\pi}}{1 - \hat{\pi}}$

• 迭代求解:

$$(\beta_m, \gamma_m) = \underset{\beta, \gamma}{\operatorname{argmin}} \sum_{i=1}^N L(y_i, f_{m-1}(\mathbf{x}_i) + \beta \phi(\mathbf{x}_i; \gamma))$$
$$f_m(\mathbf{x}) = f_{m-1}(\mathbf{x}) + \beta_m \phi(\mathbf{x}; \gamma_m)$$

forward stagewise additive modeling

• In practice: $f_m(\mathbf{x}) = f_{m-1}(\mathbf{x}) + \nu \beta_m \phi(\mathbf{x}; \gamma_m)$

shrinkage

$$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$$

Adaboost

$$L_{m}(\phi) = \sum_{i=1}^{N} \exp[-\tilde{y}_{i}(f_{m-1}(\mathbf{x}_{i}) + \beta\phi(\mathbf{x}_{i}))] = \sum_{i=1}^{N} w_{i,m} \exp(-\beta\tilde{y}_{i}\phi(\mathbf{x}_{i}))$$

$$w_{i,m} \triangleq \exp(-\tilde{y}_{i}f_{m-1}(\mathbf{x}_{i}))$$

$$\tilde{y}_i \in \{-1, +1\}$$

$$L_{m} = e^{-\beta} \sum_{\tilde{y}_{i} = \phi(\mathbf{x}_{i})} w_{i,m} + e^{\beta} \sum_{\tilde{y}_{i} \neq \phi(\mathbf{x}_{i})} w_{i,m}$$
$$= (e^{\beta} - e^{-\beta}) \sum_{i=1}^{N} w_{i,m} \mathbb{I}(\tilde{y}_{i} \neq \phi(\mathbf{x}_{i})) + e^{-\beta} \sum_{i=1}^{N} w_{i,m}$$

 $f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$

Adaboost

$$\tilde{y}_i \in \{-1, +1\}$$

$$L_{m} = e^{-\beta} \sum_{\tilde{y}_{i} = \phi(\mathbf{x}_{i})} w_{i,m} + e^{\beta} \sum_{\tilde{y}_{i} \neq \phi(\mathbf{x}_{i})} w_{i,m}$$
$$= (e^{\beta} - e^{-\beta}) \sum_{i=1}^{N} w_{i,m} \mathbb{I}(\tilde{y}_{i} \neq \phi(\mathbf{x}_{i})) + e^{-\beta} \sum_{i=1}^{N} w_{i,m}$$

$$\phi_m = \operatorname*{argmin}_{\phi} w_{i,m} \mathbb{I}(\tilde{y}_i \neq \phi(\mathbf{x}_i))$$

$$\beta_m = \frac{1}{2} \log \frac{1 - \operatorname{err}_m}{\operatorname{err}_m} \qquad \operatorname{err}_m = \frac{\sum_{i=1}^N w_i \mathbb{I}(\tilde{y}_i \neq \phi_m(\mathbf{x}_i))}{\sum_{i=1}^N w_{i,m}}$$

$$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$$

Adaboost

Update

$$f_m(\mathbf{x}) = f_{m-1}(\mathbf{x}) + \beta_m \phi_m(\mathbf{x}) - \mathbf{x}$$

$$\phi_m = \underset{\phi}{\operatorname{argmin}} w_{i,m} \mathbb{I}(\tilde{y}_i \neq \phi(\mathbf{x}_i))$$

$$\beta_m = \frac{1}{2} \log \frac{1 - \operatorname{err}_m}{\operatorname{err}_m}$$

$$w_{i,m} \triangleq \exp(-\tilde{y}_i f_{m-1}(\mathbf{x}_i)) \leftarrow w_{i,m+1} = w_{i,m} e^{-\beta_m \tilde{y}_i \phi_m(\mathbf{x}_i)} \leftarrow \tilde{y}_i \in \{-1, +1\}$$
$$= w_{i,m} e^{\beta_m (2\mathbb{I}(\tilde{y}_i \neq \phi_m(\mathbf{x}_i)) - 1)}$$
$$= w_{i,m} e^{2\beta_m \mathbb{I}(\tilde{y}_i \neq \phi_m(\mathbf{x}_i))} e^{-\beta_m}$$

$f(\mathbf{x}) = w_0 + \sum_{m=1}^{M} w_m \phi_m(\mathbf{x})$

Adaboost

```
1 w_i = 1/N;

2 for m = 1 : M do

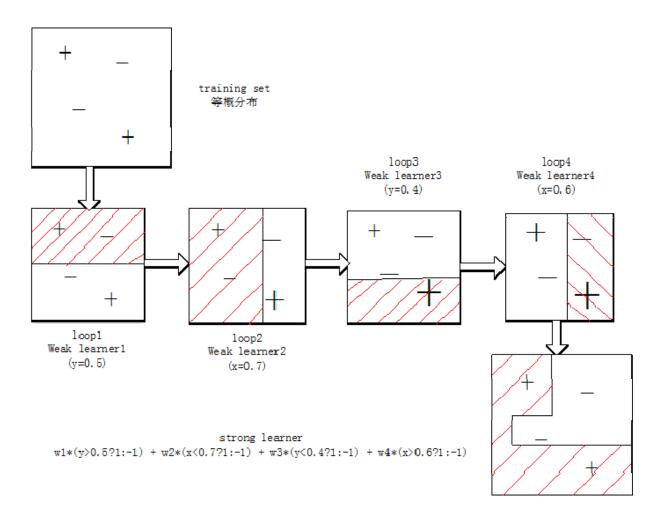
3 Fit a classifier \phi_m(\mathbf{x}) to the training set using weights \mathbf{w};

4 Compute \operatorname{err}_m = \frac{\sum_{i=1}^N w_{i,m} \mathbb{I}(\tilde{y}_i \neq \phi_m(\mathbf{x}_i))}{\sum_{i=1}^N w_{i,m}};

5 Compute \alpha_m = \log[(1 - \operatorname{err}_m)/\operatorname{err}_m];

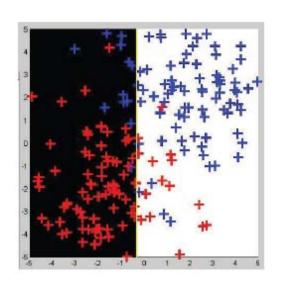
6 Set w_i \leftarrow w_i \exp[\alpha_m \mathbb{I}(\tilde{y}_i \neq \phi_m(\mathbf{x}_i))];

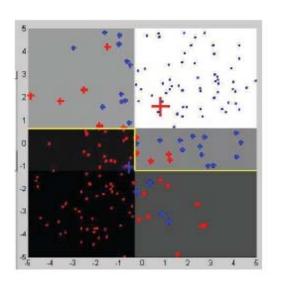
7 Return f(\mathbf{x}) = \operatorname{sgn}\left[\sum_{m=1}^M \alpha_m \phi_m(\mathbf{x})\right];
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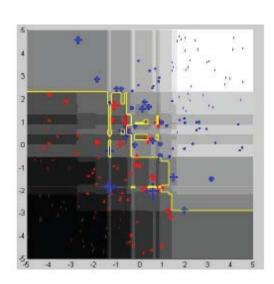


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Adaboost







灰度表示属于某一类的置信度: 黑色表示属于红色类置信度, 白色表示属于蓝色类置信度。

Adaboost

- 实战
- 总结
 - 样本的权重:
 - 没有先验知识的情况下,初始的分布应为等概分布,也就是训练集如果有N个样本,每个样本的分布概率为1/N
 - 每次循环后提高错误样本的分布概率,分错样本在训练集中所 占权重增大,使得下一次循环的弱学习机能够集中力量对这 些错误样本进行判断。
 - 弱学习机的权重
 - 准确率越高的弱学习机权重越高
 - 循环控制: 损失函数达到最小
 - 在强学习机的组合中增加一个加权的弱学习机,使准确率提高, 损失函数值减小。

- Performance好的原因?
 - 可视作l1-regularization
 - E.g 以计算好一些weak learners,可以用l1-regularization 选出有效feature的子集,也可以用boosting每次选出一个weak learner. 另外L1-Adaboost (Duchi and Singer, 2009)提出结合boosting和11-regularization (每次用boosting选择一个best weak learner,然后用l1剪枝,去掉一些无关feature)。
 - Adaboost最大化了margin(Schapire et al. 1998; Ratsch et al. 2001)

缺点:

- 速度慢,在一定程度上依赖于训练数据集合和弱学习器的选择,训练数据不充足或者弱学习器太过"弱",都将导致其训练精度的下降。
- Boosting易受到噪声的影响,这是因为它在迭代过程中总是给噪声分配较大的权重,使得这些噪声在以后的迭代中受到更多的关注。

Exercise

- 随机生成一些数据,或者你自己找数据
- 用RBF kernel去fit **
- 实现ID3, C4.5, CART算法, 分别fit 🦃
- 用Adaboost去fit 🥹
- 用LogitBoost去fit **



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