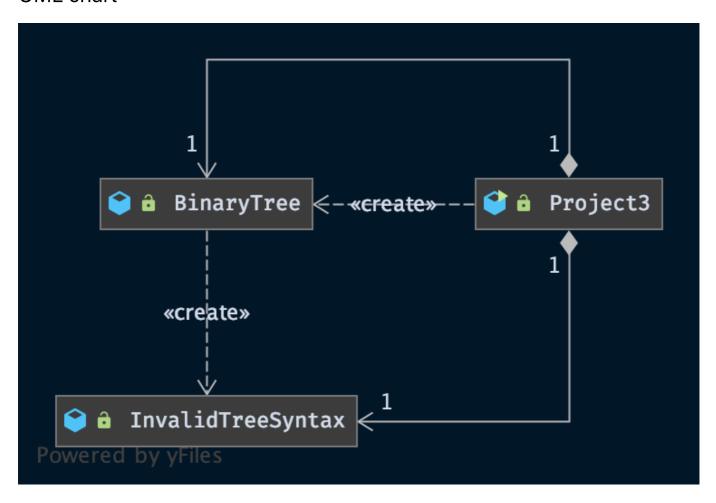
CMSC 350 - Project 3

Author: Tyler D Clark **Date:** 26 April 2020

Description A program that allows the user to enter a binary tree in a parenthesized prefix format and then allows it to be categorized and allows various features of that tree to be displayed.

UML chart



Test cases

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
1	(4(2(1)(3))(6(5)(7))); Make Tree	(4(2(1)(3)) (6(5)(7)))	(4(2(1)(3)) (6(5)(7))	Yes	Standard 3-level tree parenthesized correctly.

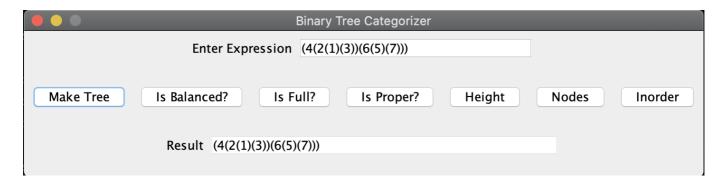


fig1. Binary tree constructed

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
2a	(Following previous input) Is Balanced?	true	true	Yes	Showing proper identification of a balanced tree.
2b	(4(2(1)(3))); Is Balanced?	false	false	Yes	Showing proper identification of a un-balanced tree.

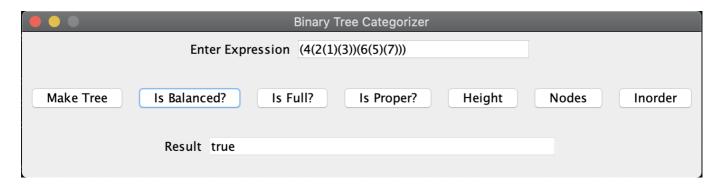


fig2. Balanced tree

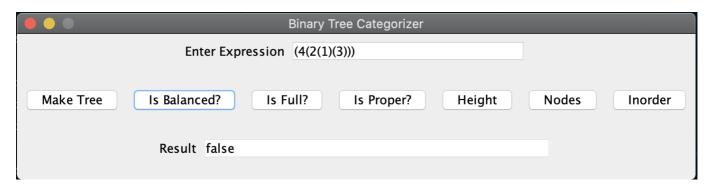


fig3. Unbalanced tree

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
За	(4(2(1)(3))(6(5) (7))); ls Full?	true	true	Yes	Showing proper identification of a full tree.

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
3b	(4(2(1)(3))(6(5))); Is Full?	false	false	Yes	Showing proper identification of a non-full tree.

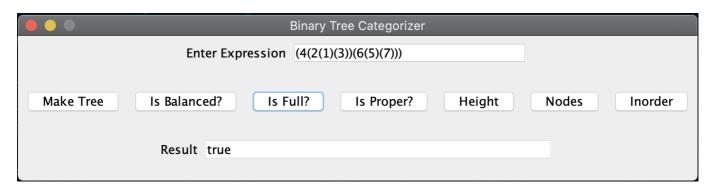


fig4. Full tree

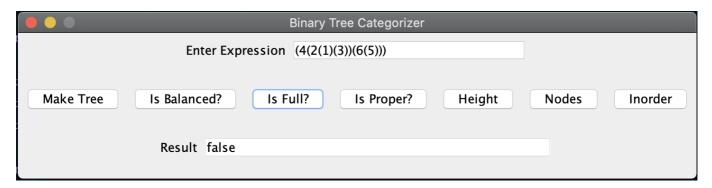


fig5. Non-full tree

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
4a	(4(2(1)(3))(6(5)(7))); Is Proper?	true	true	Yes	Showing proper identification of a proper tree.
4b	(4(2(1)(3))(6(5))); Is Proper?	false	false	Yes	Showing proper identification of a non-proper tree.

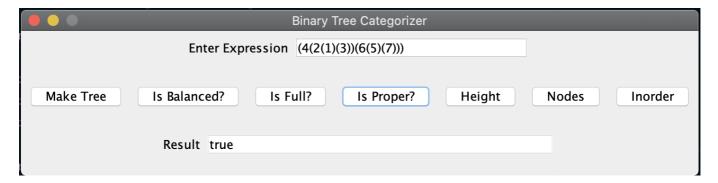


fig6. Proper tree

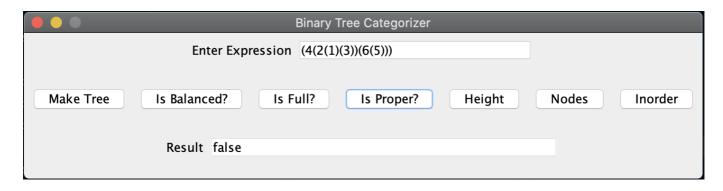


fig7. Non-proper tree

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
5a	(4(2(1)(3))(6(5)(7))); Height	2	2	Yes	Showing height of the previous example.
5b	(4); Height	0	0	Yes	Showing height of one node.

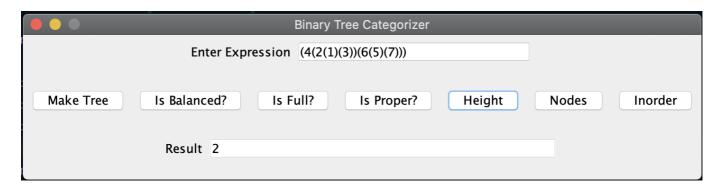


fig8. Two height tree

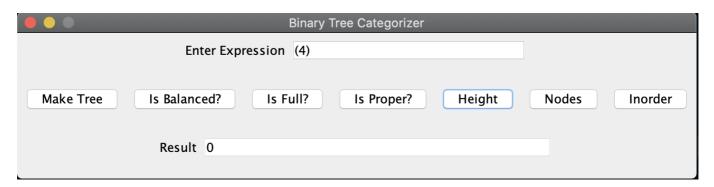


fig9. One node tree height

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
6a	(4(2(1)(3))(6(5)(7))); Nodes	7	7	Yes	Showing node count of the previous example.

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
6b	(4); Nodes	1	1	Yes	Showing node count of one node tree.

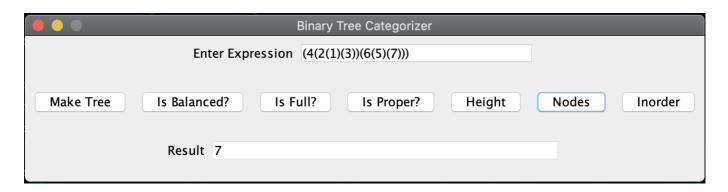


fig10. Seven node tree

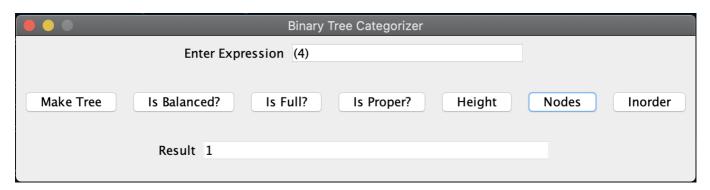


fig11. One node tree

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
7	(4(2(1)(3))(6(5)(7))); In Order	(((1)2(3))4((5)6(7)))	(((1)2(3))4((5)6(7)))	Yes	Showing In order printing of tree.

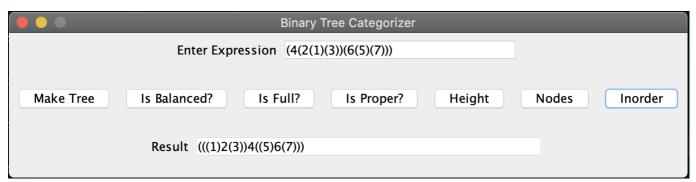


fig12. In Order printed tree

Test Case	Input	Expected Output	Actual Output	Pass?	Notes
7a	(1; Make Tree	Error	JOptionPane	Yes	Showing JOptionPane warning against improper syntax
7b	(1)(; Make Tree	Error	JOptionPane	Yes	Showing JOptionPane warning against improper syntax
7c	(1(2)(3)(4)); Make Tree	Error	JOptionPane	Yes	Showing JOptionPane warning against too many children
7d	blank; Make Tree	Error	JOptionPane	Yes	Showing JOptionPane warning against no input

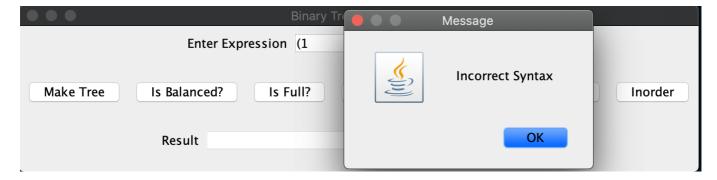


fig13. Incorrect syntax

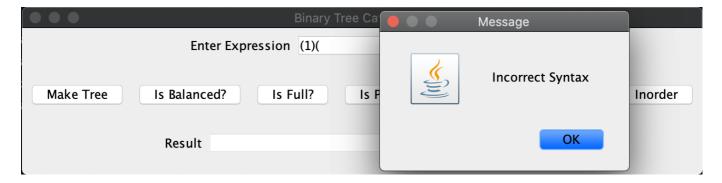


fig14. More incorrect syntax

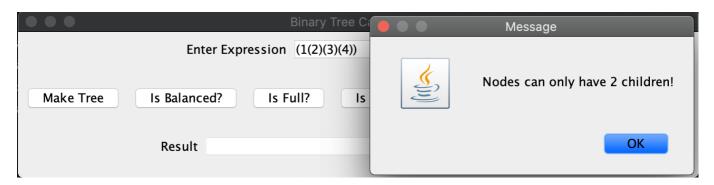


fig15. Even more incorrect syntax

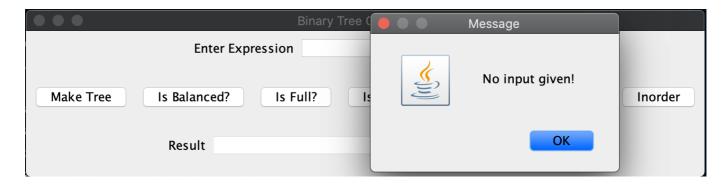


fig16. No input

Test Case	Input	Expected Output	Actual Output	Pass?	Notes			
8a	(A(G(j)(1))(z(5))); Make Tree	(A(G(j)(1))(z(5)))	(A(G(j)(1))(z(5)))	Yes	Showing tree from instructions			
8b	(previous example); In Order	(((j)G(1))A((5)z))	(((j)G(1))A((5)z))	Yes	Showing in order example from instructions			
		Binary Tree	Categorizer					
	Enter Expression (A(G(j)(1))(z(5)))							
Make	Make Tree Is Balanced? Is Full? Is Proper? Height Nodes Inorder							

fig17. Instruction example

Result (A(G(j)(1))(z(5)))

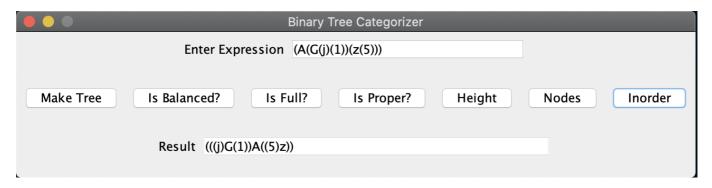


fig18. Instruction example in order

Lessons learned

I got a lot of reps in with recursion in this exercise. I definitely felt more comfortable with recursion through doing it. I also learned a lot about the nature of Binary Trees and feel much more comfortable implementing them. Even though I had difficulty creating nodes recursively in this exercise (due to the parentheses tripping me up), I definitely would look forward to implementing another in the future. I had a lot of fun figuring out how to get my code as concise as possible. I probably over-documented my code and used the conditional operator too much, but I had a good time doing it.