E-x: 3 Pate:

Depth First search

Aim:
To traverse a graph or tree starting from
a node & Visiting depts

Algorithm:

A created a Visited Set

A created a Stack & Push the starting hode

A mark the Starting hode

A when stack if not empty

Pol a node & Print the hode, & Push

A terminate when stack it empty

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Code:

def dfs (graph, start)

Visited = Set ()

Stack = [Start]

Visited. add (Start)

while stack:

Vertex = Stack. POP()
Print (Vertex, end = "1")

for neighbor. In reversed (graph [revter]):

if heighbor not in Visited:

Visited. add (neighbor)

Stack. append (neighbor)

graph = £3 "
n = 12t (input ("anter no of Dodor"))

for i in range (n):

node = input (f"Enter node \(\frac{1}{2} \);")

meighter = input (f"enter neighbor of \(\frac{1}{2} \) \). Splito

graph [node] = heighbors

Vart 2 do = i2 let ("onto the Stasting node:")

Start-hode = input ("enter the Starting node:")

dfs(graph, start-node)

Output:

For graph

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Enter number of nodes: 5

enter node 1:a

Enter neighbors cha: b.C

enter node 2:6

Enter neighbors of b:d

Enter node 3: C

Enter neighbor of C: f

enter node 4:d

Enter neighbor of d:

Enter node 5: f

enter neighbors to f:

Enter starting rode: a

a b d C F

Result:

that Depth first search algorith is sucception executed & output is verified.

(FREE MACE) . , 20

Charles - Parisin

visited, add (Story)

Versex - stack . I . I'C

it heighbor not in

Stack = [: Hert]

while stack: