

# OCA Task – Banking System

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## Project Overview

You will design and implement a **console-based Smart Banking System** that simulates basic banking operations for customers.

- The application must run **continuously in a loop** until the user chooses to exit.
  - Upload the full project to GitHub and submit the repository link
  - Do **NOT** use any AI tools
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## System Requirements

### Main Menu

**Class:** BankApplication

```
Welcome to Smart Banking System
=====
(1) Create New Customer
(2) Open Bank Account
(3) Deposit Money
(4) Withdraw Money
(5) Display Account Details
(6) Apply Monthly Processing
(7) Display All Customers
(8) Exit
Choose an option:
```

The menu must repeat until **option 8** is selected.

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## Customer Management

**Class:** Customer

### Attributes (private)

- customerId : int
- name : String

- accounts : List<BankAccount>

## Behaviors

- Add new account
- Retrieve account by account number
- Display customer details

## Rules

- Customer name must **not be empty**
  - Each customer can own **multiple accounts**
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## Account Hierarchy

**Abstract Class:** BankAccount

### Attributes

- protected int accountNumber
- protected double balance

### Abstract Method

```
public abstract void applyMonthlyUpdate();
```

### Concrete Methods

- deposit(double amount)
  - withdraw(double amount)
  - displayAccountInfo()
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## SavingsAccount

**Extends:** BankAccount

### Additional Attribute

- interestRate : double

## Rules

- Interest is added during **monthly processing**
- No overdraft allowed

## Overrides

- `applyMonthlyUpdate()`
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## CheckingAccount

Extends: `BankAccount`

### Additional Attribute

- `monthlyFee : double`

### Rules

- Monthly fee deducted during processing
- Overdraft allowed up to **-500**

## Overrides

- `applyMonthlyUpdate()`
- `withdraw(double amount)`

When the user selects **Apply Monthly Processing**:

- Loop through **all customers**
- Loop through **all accounts**
- Call `applyMonthlyUpdate()` **polymorphically**

`instanceof` is **NOT allowed**

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## Business Rules

### Deposit

- Amount must be **greater than 0**

### Withdraw

- Amount must be **greater than 0**
- Savings account → balance cannot go below **0**
- Checking account → balance cannot go below **-500**

### Input Validation

- Invalid numeric input must be rejected
- System must **not crash**

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## Display Requirements

### Account Display Example

```
Account Number: 1001
Account Type   : Savings
Balance        : $1250.50
Interest Rate  : 3.5%
```

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## Required Classes Summary

Class Name	Purpose
BankApplication	Main menu & system control
Customer	Customer data & accounts
BankAccount	Abstract base class
SavingsAccount	Interest-based account
CheckingAccount	Fee-based account
AccountNumberGenerator	Generate unique IDs