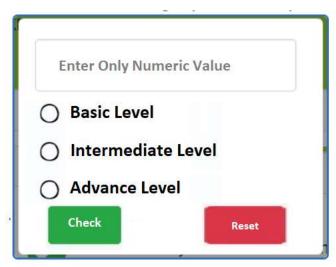
Lab Plan 10 - Third JavaScript Lab (Intermediate level)

Q #1 Write a JavaScript Program to take input range from the user and Guess a Random Number.

The program continues until the user guess the number.

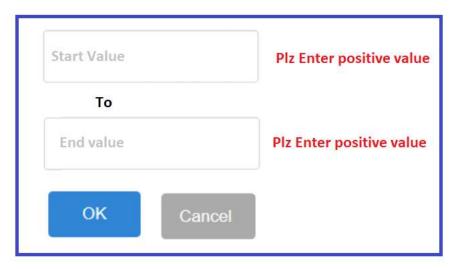


There are three levels and must select at least any one option.

- Basic Level Range 1 to 10
- Intermediate Level range 50 to 100
- Advance level Range 101 to 500

Note: After selecting an option, the user can enter numbers only within the number range of that option.

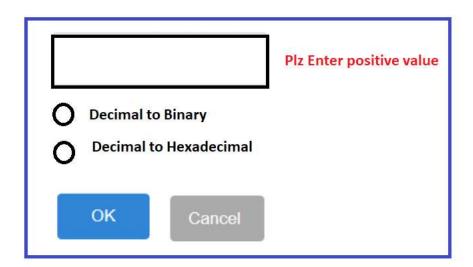
Q #2 Write a JavaScript Program to take inputs natural numbers from the user to find the sum of natural numbers and displays a sum of value on the screen.



- Check empty fields without required attribute and show error message in front of text box
- Set placeholder in text boxes.
- Create two buttons and apply appropriate Tailwind CSS.
- **Q #3** Write a JavaScript Program to get the number from the user and Check Armstrong Number or not and displays a message on the screen.

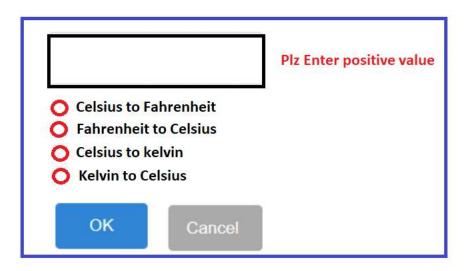


- Check empty fields without required attribute and show error message in front of text box
- Set placeholder in text boxes and accept only three digit values
- Create two buttons and apply appropriate Tailwind CSS.
- **Q #4** Write a JavaScript Program to convert decimal to binary and hexadecimal value and displays a message on the screen.



- There are two options and must select at least any one option.
- Create two buttons and apply appropriate Tailwind CSS.

Q #5 Write a JavaScript Program to take input from the user and convert value into different temperature and show result as alert on the screen.



There are four options and must select at least any one option.

Formulas:

- Celsius to Kelvin: K = C + 273.15
- ❖ Kelvin to Celsius: C = K 273.15
- Fahrenheit to Celsius: C = (F-32) (5/9)
- Celsius to Fahrenheit: F = C(9/5) + 32