



Alex Uşurelu

ABOUT ME

Interaction Design undergraduate student with a great interest in technology and design and a penchant for solving complex problems. The education I pursue allows me to combine both my technical and creative skills. I am detail-oriented and analytical.

Collaborating with others and working as part of a team brings me great satisfaction, and I find it rewarding to share my knowledge and expertise with others.

Every activity I take on receives my full enthusiasm and dedication, and I am always looking for ways to learn, grow, and improve.

CONTACT



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LANGUAGES

Swedish



English



Romanian



<> EDUCATION </>

Interaction Design B.Sc

Malmö University, Sweden

AUG 2022 - PRESENT

Developed a strong foundation in HTML5, CSS3, JavaScript, and Figma and skills in user research, usability testing, prototyping and interaction design. Solid understanding of design thinking and visual design principles.

Information and Communication Technology, B.A.Sc

Fontys University of Applied Sciences, Netherlands

AUG 2021 - APR 2022

Oriented towards software engineering. Learned to create user-centred designs and develop prototypes. Utilised sensors and modules in Arduino. Planned, managed, and executed technology projects from concept to delivery. C# programming using the .NET framework; basic Python programming; database management and SQL.

Mathematics and Computer Science, HsD.

Zinca Golescu National College, Romania

SEP 2017 - AUG 2021

Focus on basic and intermediate algorithms and programming concepts in C++, among other subjects.

<> COURSES </>

Elements of AI

Linköping University, Sweden

JUN 2023 - AUG 2023

Elements of AI, part. 2: Building AI

Linköping University, Sweden

AUG 2023 - JAN 2024

<> SKILLS </>

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|---|---|
| <input checked="" type="checkbox"/> HTML5 | <input checked="" type="checkbox"/> Software Development |
| <input checked="" type="checkbox"/> CSS3 | <input checked="" type="checkbox"/> Object-oriented programming |
| <input checked="" type="checkbox"/> React | <input checked="" type="checkbox"/> Front-End Development |
| <input checked="" type="checkbox"/> Redux | <input checked="" type="checkbox"/> Web Application |
| <input checked="" type="checkbox"/> JavaScript | <input checked="" type="checkbox"/> Installation of computer components |
| <input checked="" type="checkbox"/> Bootstrap | <input checked="" type="checkbox"/> Servicing of computer components |
| <input checked="" type="checkbox"/> C# | <input checked="" type="checkbox"/> Requirements gathering |
| <input checked="" type="checkbox"/> .NET Framework | <input checked="" type="checkbox"/> Project management |
| <input checked="" type="checkbox"/> GIT (GitHub Git Bash) | <input checked="" type="checkbox"/> User research |
| <input checked="" type="checkbox"/> Visual Studio Code | <input checked="" type="checkbox"/> Problem-solving |
| <input checked="" type="checkbox"/> Figma | <input checked="" type="checkbox"/> Team work |
| <input checked="" type="checkbox"/> UI/UX Design | |
| <input checked="" type="checkbox"/> Web Design | |
| <input checked="" type="checkbox"/> Interaction Design | |