Muhammad Ali Alam

Location: Siegen, North Rhine-Westphalia, GermanyE-mail: alialam140847@gmail.comLinkedIn: linkedin.com/in/muhammad-ali-alam/GitHub: github.com//M-Ali-Alam

Academic Qualification:

University of Siegen: MS Computer Science (2023 - 2025)

Courses - Embedded AI, Development of Embedded Systems using FPGAs, Ubiquitous Computing

IBA(Institute of Business Administration), Karachi: BS Computer Science (CGPA: 3.26) (*Aug 2018 - May 2022*) **Courses** - Mobile Based Application Development, Computer Vision, Game Design and Development, ERP, Programming Quantum Computers, Bioinformatics, Introduction to Data Mining

Work Experience:

CreditBook: Full Stack Software Developer (MERN) (July 2022- June 2023)

- Teamed up with fintech division to create "Tijarah flow" loan application, which later became the **primary revenue source for the company**.
- Conducted 5 A/B tests using Firebase, resulting in an **improved conversion rate of approximately 18.5%**.
- Implemented and managed MoEngage SDK integration, **providing managers with the ease** of sending in-app messages and push templates **without requiring any engineering work**.
- Integration of OTPless SDK, reducing login and sign-up cost.
- Engaged with users through visits to gain a comprehensive understanding of app usage and user issues, then communicated insights to the design and product teams.
- Resolved reported bugs promptly to ensure a seamless user experience.
- Achieved an approximately **18% reduction in the mobile app's size** by employing a different library for displaying PDF files to users.
- Developed unit tests **using Jest** to verify the functionality and screens created.

Mindstorm Studios – MLAB Fellow (July 2021 - Sep 2021)

• Build a team to participate in summer Game Jam 2021 to develop a 3D hyper-casual game (Package Collector) in **Unity3d.**

Engro corporation, IT intern (July 2021 - Sep 2021)

- Collaborated with team to **implement Huawei IdeaHub** (one solution for video conferencing).
- Testing of the System with 4 different location solved major issues during Video Conferencing.

Projects:

Web WhatsApp clone – Implemented real time chat functionality using React, Node, Express, MongoDB, Socket.io.

Ecommerce App – Formed and collaborated in a team to develop an ecommerce mobile app using MERN stack for a 6-week DevNation's mentorship training program. Learning basics of software development, code review, git, project management using Jira, Software development life cycle and Software Testing.

History Archive App – Collaborated in designing and developing a cross-platform mobile application using MERN stack.

Package Collector – Mobile based hyper casual game built in **Unity3d** during Internship for Mindstorm Studios. **Sedulous Furnishing** – Designed and developed a 2D casual mobile base game with a story of assembling and selling furniture.

CRUD Web Application using .NET - Developed web application in .NET core, using C#, HTML, CSS, and bootstrap.

Image Compression – Implemented Huffman encoding using heap tree in Java to compress and decompress Images. Images sizes were compressed **up to 90%** for dataset of similar colored images.

Community Service:

IBA Karachi, Teacher's Assistant: (Sep 2021 - May 2022)

• Conducted tutorials, quizzes, evaluated the performance of 70 students and resolved individual queries for the courses Design and Analysis of Algorithms (8th Semester) and Data Structure and Algorithms (7th Semester).

The Citizens Foundation, Teacher's Assistant (June - July 2019 & June - July 2020)

• Taught 40 students from underprivileged backgrounds, **75% of them cleared math cut-off score** in NED, SZABIST, CBM, IBA, FAST.

Languages:

Urdu: Native English: Proficient (C1) German: Basic (A2)

Certifications:

15 certificates in Data Science, Bioinformatics, and Programming from Coursera, Hacker Rank, and Data Camp, available in LinkedIn.

Extra-Curricular Activities:

Best Management Trainee award for "Probattle 2019" of IBA Computer Science Society. Badminton, Chess, Swimming.