

1.1 Gradle :-

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1.3 Source build system of choice
1.4 for Java, Android, and Kotlin
1.5 developers.
1.6 Flutter use Gradle to manage
1.7 Android components and dependencies
1.8 when running on the Android
1.9 Platform.

2.0 Dependency :-

refers to an external
Package or service that your
application needs to function properly.

Installing dependencies:

Flutter Pub get

Pubspec.yaml

Dependency is added
to your project through Pubspec.yaml.
It contains metadata about the
Project that the Dart and Flutter
tooling needs to know

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Install & Run Flutter

1. Step:

Download Flutter from

Google:

2-Step:

Create a folder in
C drive that's name "apps"
in which we create 2 more
folders that's names ~~was~~ are
Project and Solk.

3 step :-

~~Down~~ extract Flutter
in "Solk" folder and then
copy the "bin" file path
and save into environmental
variable.

4 Step :-

install and run

Made APK of my Project

Step:-1

Run your code and remove issues from code and remove errors.

Step:-2

Run Command "Flutter Doctor" its check installed and non installed resources.

Step:-3

Run Command "Flutter build apk --release" its create your apk and give the path in which your apk is stored

Step:-4

Go to the path and send apk on your mobile